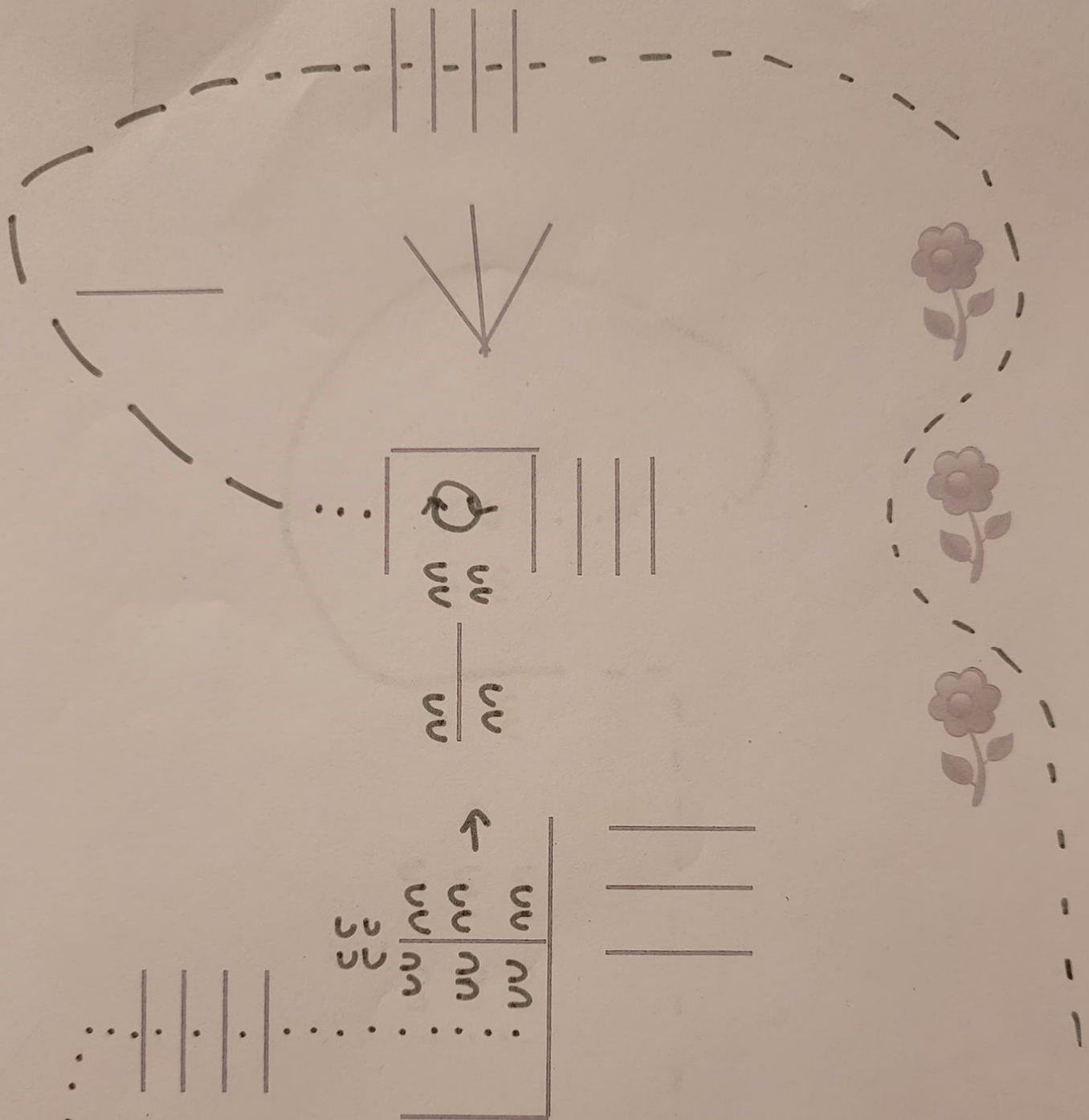


Ranch W/J Trail

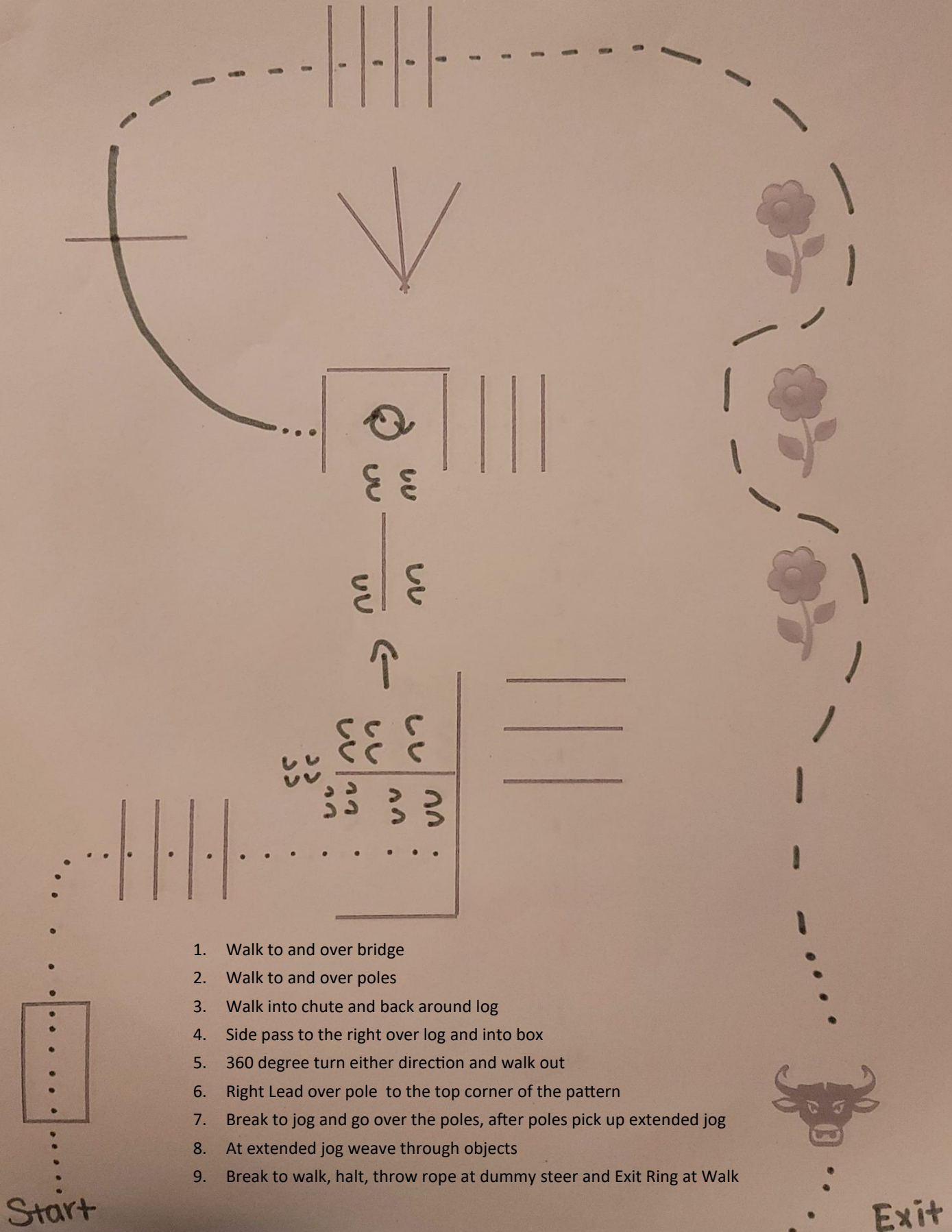


1. Walk to and over bridge
2. Walk to and over poles
3. Walk into chute and back around log
4. Side pass to the right over log and into box
5. 360 degree turn either direction and walk out
6. Extend Jog around pole to the top corner of the pattern
7. Collect to regular jog and go over the poles
8. Jog weaving through objects
9. Break to walk and walk past the dummy steer and Exit Ring

Start

Exit

Ranch W, J, L Trail



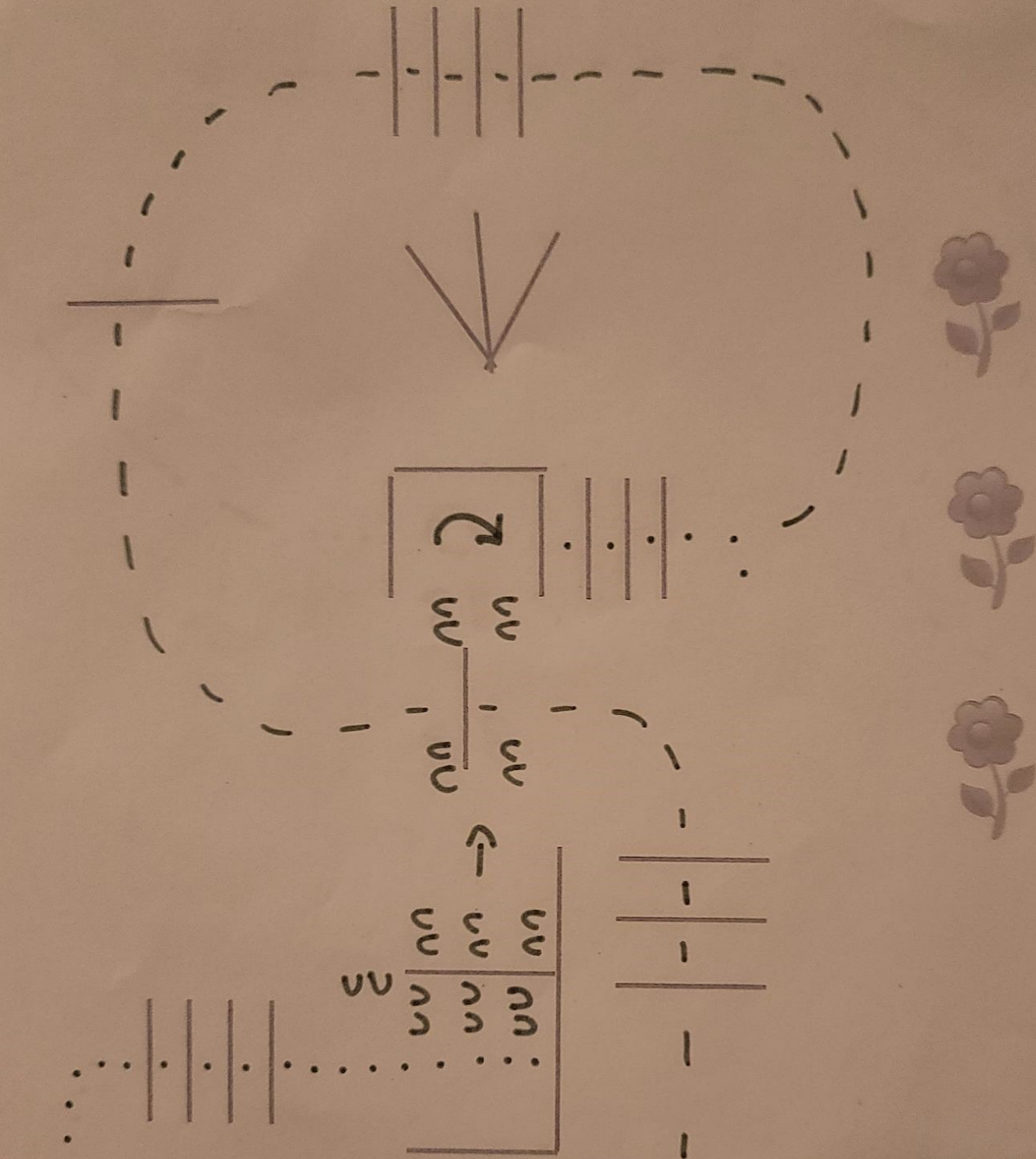
1. Walk to and over bridge
2. Walk to and over poles
3. Walk into chute and back around log
4. Side pass to the right over log and into box
5. 360 degree turn either direction and walk out
6. Right Lead over pole to the top corner of the pattern
7. Break to jog and go over the poles, after poles pick up extended jog
8. At extended jog weave through objects
9. Break to walk, halt, throw rope at dummy steer and Exit Ring at Walk

Start

Exit

W/J Trail

Open W/T, Youth W/T and Novice



Start

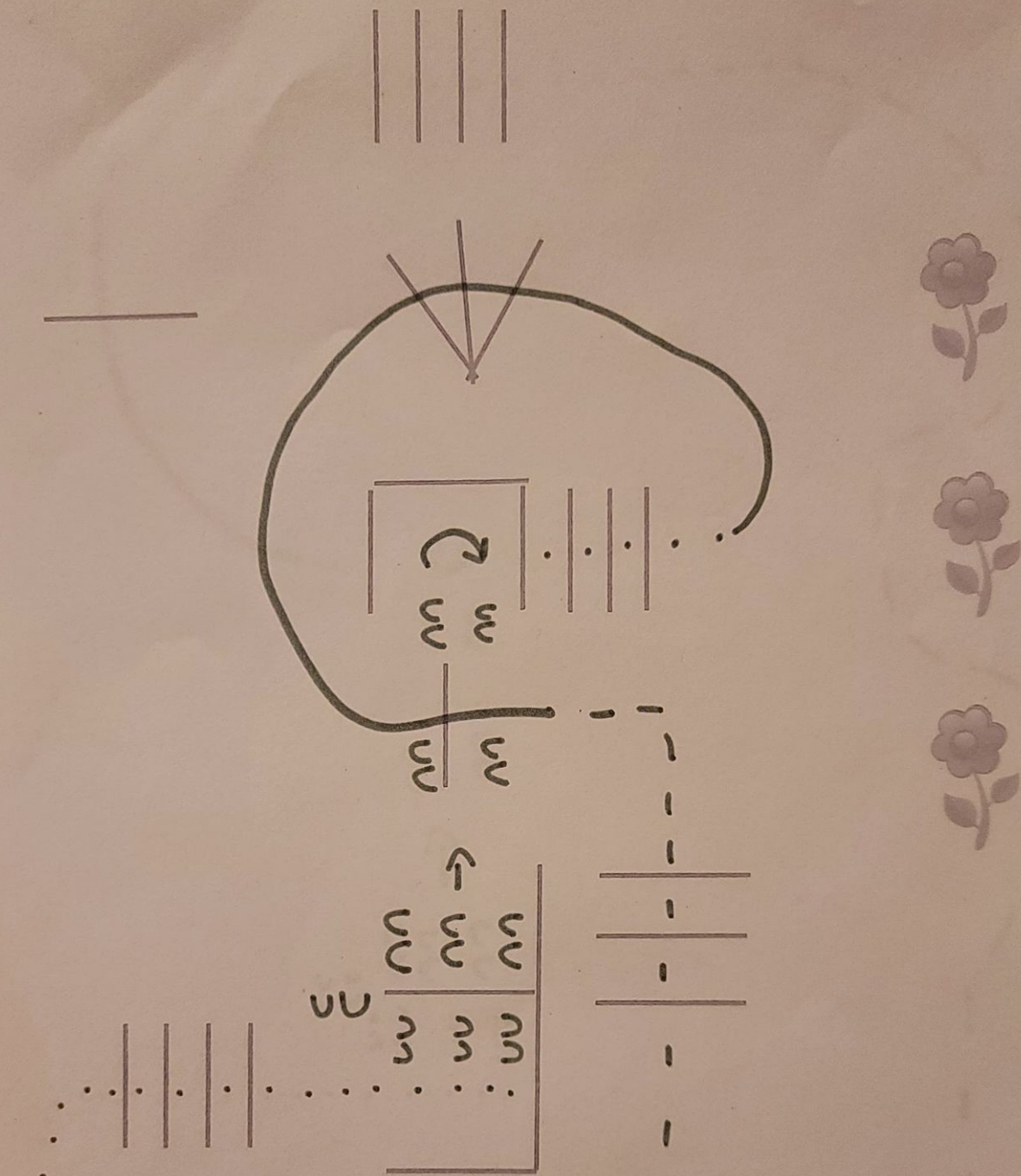
1. Walk to and over bridge
2. Walk to and over poles
3. Walk into chute and back around log
4. Side pass to the right over log and into box
5. 180 degree turn either direction and walk out
6. Walk over poles, pick up jog after poles
7. Jog pole 4 poles at top of the pattern
8. Jog over two individual poles
9. Jog poles to exit

Exit



W/J/L Trail

Senior, Intermediate, and Junior



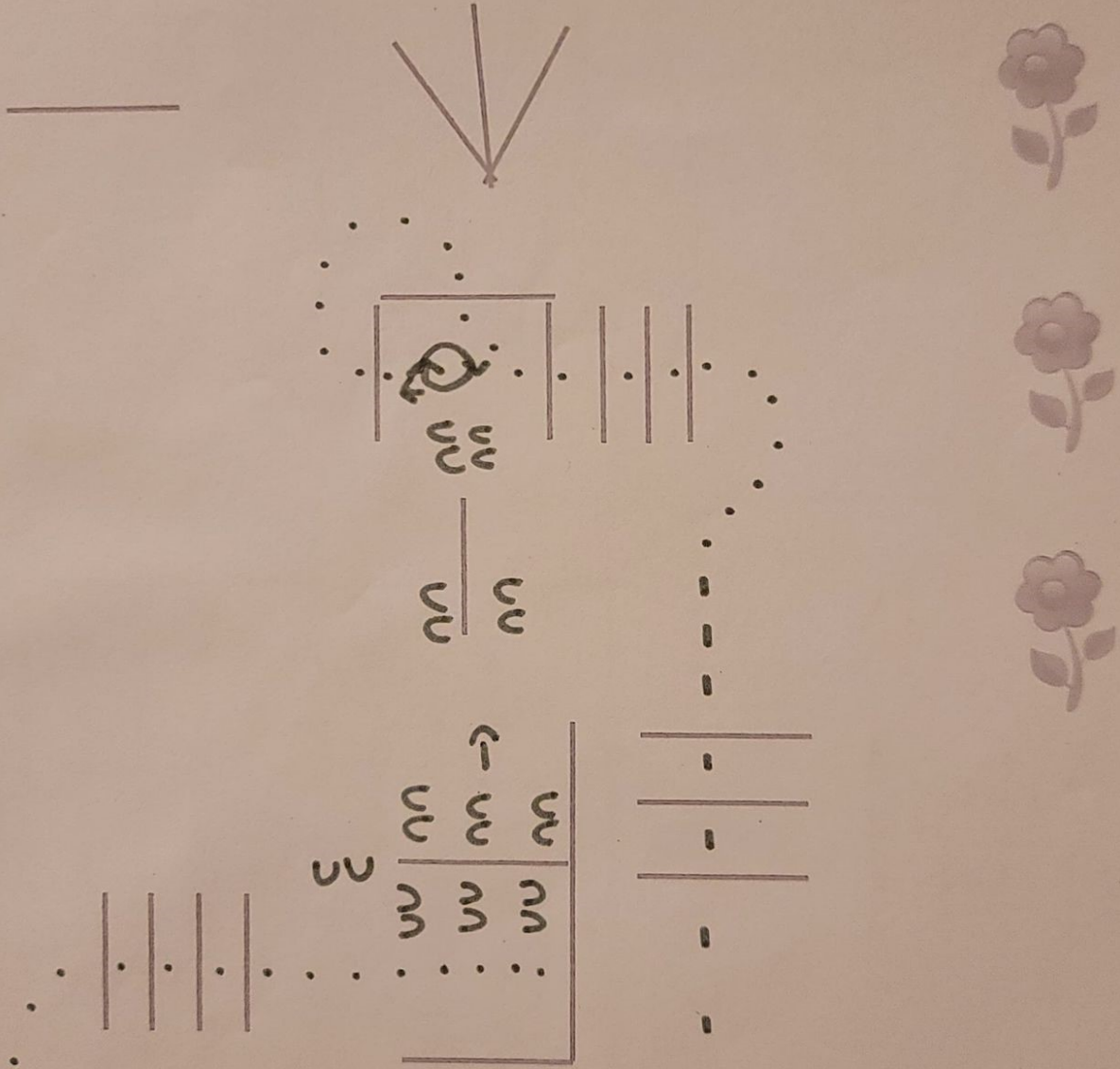
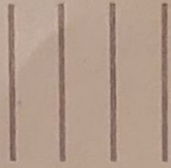
1. Walk to and over bridge
2. Walk to and over poles
3. Walk into chute and back around log
4. Side pass to the right over log and into box
5. 180 degree turn either direction and walk out
6. Walk over poles, pick up left lead after poles
7. Lope fan and single pole
8. Break to jog over poles and to exit

Start

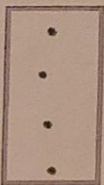
Exit



VSE Trail



1. Walk to and over bridge
2. Walk to and over poles
3. Walk into chute and back around log
4. Side pass to the right over log and into box
5. 360 degree turn either direction and walk out
6. Walk back into box over poles, walk out and over poles
7. Pick up jog, go over poles and jog to exit



Start

Exit

