

ALL AMERICAN SERIES IV HANDBOOK

2025 OFFICIAL BASEBALL & SOFTBALL NATIONAL BY-LAWS & RULES

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Rule 1.00 —Name & Objective

1.00 The Name of the tournament is the All American Series by True Journey Sports.

1.10 The objective of True Journey Sports is to promote youth baseball & softball, to participate within the community and to develop young adults into role models in the future, through competitive baseball for any and everyone nationwide. This is a national tournament and will have everyone compete under one unit.

Rule 2.00 —Participation & Classification of Play

Team Participation: True Journey is open to any and all caliber of play within the respective age 2.00

2.10 Classification of Play: All American is open to ages 9u-18u baseball and softball.

Rule 3.00 —Individual Player and Team Eligibility

Players' eligibility is based on the actual age as of April 30, 2025. 3.00

Team Eligibility, no player can be on more than 1 team roster during the tournament. Each team 3.10 will be required to provide an official team roster.

Teams must have 12 players on a roster in order to participate. Each player must submit a birth 3.20 certificate to be on the official roster.

3.30 Any player or team that is caught cheating will result in immediate suspension from the event, no refund.

Rule 4.00 —Rules of Play

4.10 Games will be 1 hour and 30 minutes or 6 innings for 10u & 12u. For 14U, Games will be 1 hour 45 min or 7 innings.

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4.20 All Bats will be clearly marked with either USSSA or USA stamps.

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5.00 Field Dimension

Age	Base Paths	Pitching Distance
9U	65'	46'
10U	65'	46'
11U	70'	50'
12U	70'	50'
13U	80'	54'
14U	90'	60'
10uSB	60'	40'
12uSB	60'	40'
14uSB	60'	43'

5.10 True Journey will use a standardized baseball weighing between 5 and 5.25 ounces. Softball will use a 12 inch ball. No deviation of this rule can be made.

5.20 Pinch Runners can be used at any time during the game. Pinch Runners must be players that are not in the line-up and can only be used once during a game. With two outs and the Catcher on base, the batting team may use the last batter who got out as a courtesy Runner to help expedite the game. This may occur multiple times during a game.

5.30.b Weather shortened games:

9U-18U After 4 innings have been completed, game is final

After 3.5 innings have been completed where the home team

is winning, the game is final.

Game will be restarted at the earliest opportunity any game

less than 3.5 innings completed.

5.40.a Mercy Rule

9U-18U 10 After 5 innings

12 After 4 innings 15 After 3 innings

5.50.b Scoring. There is no limit to runs that can be scored per inning. The defense must get three outs in order to switch sides.

Rule 6.00 —Safety Rules

Each Event must contain information about local hospitals with contact information

and physical address.

Each Field must contain a First Aid kit with responsible personnel

6.30 No equipment may be altered

Rule 7.00 — Sportsmanship

7.10 Coaches and players must remain respectful of the umpires and opponents. The

equipment and field must be treated with dignity and respect.

7.20 Spectators must refrain from using vulgar language and use discretion when speaking

to players and coaches.

7.50 Warnings will be given on the first violation, and annotated in the scorebook. Second

Violation will result in removal from the field for the remainder of the game. During

Tournament play, the Second Violation will be removed from the field for the

remainder of the event

Rule 8.00 —Protests

All protests shall try to be held with the umpires within the game. In the event one cannot, the game will continue but the protesting Head Coach must announce to the Score Keeper that they are playing under protest. The Score Keeper will annotate in the score book and immediately following the game, both coaches and umpires will report to the Director to establish the ruling. The Umpire will present the scenario to the Director at which point, both Head Coaches will remain silent unless specifically asked a question. The Director has the ultimate decision on the ruling.

Rule 9.00 — Tobacco and Alcohol Products

9.10 NO Tobacco and Alcohol products are permitted at any True Journey events.

Tobacco includes e-cigarettes, vaping, smokeless tobacco, and atomizers.

Designated smoking areas will be labeled. Alcohol may not be sold or consumed at any event.

Rule 10.00 --- True Journey Network

10.10	The True Journey Tournament/League of Champions will feature a series of
	shows, True Journey Nation & True Journey Gameday for all ages and teams.
10.20	True Journey Gameday is the ultimate gameday experience with coach and player
	interviews and a fully broadcasted game on our website truejourneynetwork.com
10.30	Our new show <i>True Journey Nation</i> , will be similar to a Sportscenter for our
	teams. Get the latest news and updates around every team in the country. We will
	highlight the team, interview players and coaches, and highlight activities that are
	in that city. Everyone will get the chance to send in their highlights to True
	Journey for us to feature on the show in Top 10 Plays. If players or coaches have a
	story they want to tell and be covered we will feature that on the show as well in a
	segment called My Journey.

Rule 11.00 —Terms not covered

For any ruling or Terms that are not identified please seek guidance with your local Director or write to <u>tjackson@truejourneysports.com</u> for clarification.

Pitch SMART