

**Village of Wayne**  
Regular Council Meeting  
MARCH 1<sup>ST</sup>, 2017

The meeting was brought to order by Mayor Everett and the pledge of allegiance was said. Roll call was read: Ault present, Gross absent, Bechstein present, Camden absent, Zeigler present, and Stearns present. Minutes were approved as corrected. Bechstein moved and Ault second to turn all bills over to finance and to pay all those found favorable. All yeah, M/C.

Ault reported that would like to start up the Easter Egg Hunt again and council agreed. Safety Committee met and did some discussion but waiting to gather more information on riding mowers before any decisions are made.

Everett passed out the survey from BGSU Political Science Dept. Council agreed on just dropping off surveys to the Village Clerk. Everett will correct some areas of the survey and send back to BGSU for verification. Had 2<sup>nd</sup> reading Ordinance 3-17-707: Permanent Appropriations 2017 for \$714,900.00 changed to \$725,938.97 due to police grant. Clerk gathered up some area water and sewer rates and will pass on to Water/Sewer Committee.

Stearns moved and Bechstein second to approve the financial report for Feb. 28, 2017. All yeah, M/C.

Fire Chief John Houtz reported that the grass fighter went over to Amos Motors for transmission leak and found out the problem and was corrected. March 22<sup>nd</sup> is the Senior Scavenger Hunt at the fire hall. Houtz also reported that received a sizable donation from Ms. Stoudinger and would like to full fill her wish of doing the floors in the kitchen and bathrooms. Houtz said the floor would cost around \$4,975.00 and will be using the donation and asking the village for the rest upto \$2,000. Council approved to go ahead with the floors.

Police Chief Cory Fairbanks had nothing to report.

No further business, Ault moved and Zeigler second to adjourn. All yeah, M/C.

Respectfully,

Melissa Repasz  
Fiscal Officer

**Next Council Meeting March 15, 2017 at 7:00 p.m.**  
**Park Board Meeting March 15, 2017 at 6:30 p.m.**