Rules of the Event

- 1. The event is not a race; safety comes first.
- 2. Anyone can enter but must visit each checkpoint via water vessel.
- 3. Each hand is \$10
- 4. Participants may purchase up to 5 hands.
- Participants register for the event and receive a scorecard for each hand purchased.
- 6. There are 7 total checkpoints that must be visited. Participants must visit every checkpoint and collect a card to qualify.
- 7. At each checkpoint, participants draw a card, which is marked on their scorecard.
- 8. The run ends at the final location where scorecards are submitted.
- 9. The participants' best 5 cards of the 7 are used for scoring.
- The best poker hand at the end of the event wins.
- Royal Flush: A, K, Q, J, 10, all in the same suit.
- Straight Flush: Five cards in a sequence, all in the same suit.
- Four of a Kind: All four cards of the same rank.
- Full House: Three of a kind with a pair.
- Flush: Any five cards of the same suit, but not in a sequence.
- Straight: Five cards in a sequence, but not of the same suit.
- Three of a Kind: Three cards of the same rank.
- Two Pair: Two different pairs.
- Pair: Two cards of the same rank.

In the event of a tie, the winner will be determined using suits. Clubs rank lowest, followed by diamonds, hearts, and spades.

