

# Meredith Moore, Ph.D.

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## Curriculum Vitae

### Education

- 2015–May 2020 **Doctorate of Philosophy**, *Arizona State University*, Tempe, AZ, *GPA : 3.90*.  
**Computer Science**: Human-Computer Interaction, Accessibility, Machine Learning, Artificial Intelligence  
**Dissertation**: "I'm having trouble understanding you right now": A Multidimensional Analysis of the Intelligibility of Dysphonic Speech
- 2011–2015 **Bachelors of Science**, *Drake University*, Des Moines, IA, *GPA : 3.70*.  
Neuroscience and Computer Science

### Work Experience

- 2020 - now **Assistant Professor of Computer Science**  
Institution *Drake University*, Des Moines, IA  
Description [3 years of experience]
- Taught courses covering **Introduction to Computer Science, Machine Learning, Human-Computer Interaction**, the **Computer Science Capstone** and **Independent Studies**.
  - Pursued impactful service commitments to **broaden the participation** of historically underrepresented groups in computing.
  - Utilized cutting-edge **pedagogical research** to implement strategies to ensure **equitable participation**.
  - Led **undergraduate research groups** involving 20+ students in projects centered around Human Centered Machine Learning.
  - Served as an **academic advisor** for 30+ students a semester
  - **Mentored undergraduate students** who are part of historically underrepresented groups
- 2019-2020 **UX Researcher II at GoDaddy**  
Description [1+ years of experience]
- Collaborated with interdisciplinary stakeholders to understand the research need—PMs, PMMs, UX Designers, Business Intelligence, etc.
  - Designed a wide variety of qualitative and quantitative studies to answer research questions.
  - Synthesized compelling and creative insights for multiple products.
  - Communicated findings to a variety of audiences, from small teams to executives.

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2015-2020 **Research Assistant in Center for Cognitive Ubiquitous Computing**

Supervisor Dr. Sethuraman Panchanathan

Description [5 years Exp.]For the duration of my Ph.D. I have been funded as a Research Assistant for the Center for Cognitive Ubiquitous Computing (CUbiC).

### Internships

Summer 2019 **UX Research Intern at GoDaddy**

Supervisor Cassie Mally

Description Designed studies to generate insights into how GoDaddy customers use our products. Interacted with 2081 customers on 4 different products.

Summer 2014 **Research Intern at the Rehabilitation Institute of Chicago** (now ShirleyRyan Ability Lab)

Supervisor Dr. William 'Zev' Rhymer

Description Using a depth camera and **Unity**, I developed a video game for upper extremity rehabilitation post-stroke.

Summer 2013 **Research Intern University of California, Berkeley Research Experience for Undergraduates**

Supervisors Dr. Jose Carmena and Dr. Helene Moorman

Description I reconstructed arm-positions from a motion-capture system to model upper extremity movement to eventually be correlated with neural recordings.

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## Awards and Achievements

### Grants and Scholarships

2023 **Drake University Arts and Sciences Travel Grant**, \$1500.

**Drake University Professional Development Collaboration Grant**, \$2500.

**Drake University Arts and Sciences Travel Grant (TAPIA)**, \$1500.

**Nelson Institute Global Pressing Issues Grant**, \$30000.

**SLAY Fund Grant for Inclusive Scholars of Digital Proficiency**, \$7805.

2022 **NSF AccessComputing Minigrant for The CodeAbility Podcast**, \$4750.

**NSF Broadening Participation in Computing Workshop Travel Funding**, \$1100.

**SLAY Fund Grant for Inclusive Scholars of Digital Proficiency**, \$7805.

**Teach Access Curriculum Development Grant**, \$5000.

2021 **Teach Access Curriculum Development Grant**, \$5000.

2019 **Graduate School Professional Association Travel Grant Recipient**, Arizona State University, \$850.

To travel to Interspeech 2019 in Graz, Austria

**Grace Hopper Celebration Scholarship Recipient**, \$2000, GoDaddy.

2018 **Graduate School Professional Association Travel Grant Recipient**, Arizona State University, \$850.

To travel to Interspeech 2018 in Hyderabad, India

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- 2017 **Women in Machine Learning Travel Grant Recipient**, \$300, Neural Information Processing Systems.
- 2016 **ACM ASSETS Doctoral Consortium Participant Scholarship Recipient**, \$2000.
- 2015-2017 **Grace Hopper Celebration Scholarship Recipient**, (3) \$1500 scholarships, Arizona State University.

### Fellowships

- 2015-2019 **National Science Foundation Graduate Research Fellow**, *Computer and Information Science Engineering*, Human Computer Interaction.
- 2015-2018 **National Science Foundation Integrated Graduate Education Research Traineeship Associate**, *Alliance for Person Centered Accessible Technologies (APAcT)*, Arizona State University.
- 2015-2020 **Arizona State University Dean's Fellow**, Arizona State University.

### Other Awards

- 2016-2018 **Integrated Graduate Education Research Traineeship (IGERT) Student Leader**, *Alliance for Person Centered Accessible Technologies (APAcT)*, Arizona State University.
- 2014 **Outstanding Computer Science Student of the Year**, *College of Arts and Sciences*, Drake University.
- 2013 **Outstanding Neuroscience Student of the Year**, *College of Arts and Sciences*, Drake University.

## Publications

### Conference Presentations

- 2024 **M. Moore** and T. Urness "*Inclusive Practices and Universal Design in the Computer Science Classroom*". *Under review*. CCSC Midwest Regional Computer Science Conference 2024.
- 2023 TAPIA 2023 Birds of a Feather Organizer, "[Tips and Tricks for Supporting Neurodivergent Students in the Compute Science Classroom](#)"
- 2022 **M. Moore** and T. Urness "*Strategies for Equitable Participation in an Introductory Computer Science Course*". CCSC Midwest Regional Computer Science Conference 2022. University of Wisconsin, Menomonie. October 6-8, 2022.
- 2020 **M. Moore**, P. Papreja, and M. Saxon, V. Berisha and Se. Panchanathan "*UncommonVoice: A Crowdsourced Dataset of Dysphonic Speech*". Proc. Interspeech 2020. Shanghai, China (attended virtually). October 25-29. [ [paper](#) | [presentation](#) ]
- 2019 **M. Moore**, M. Saxon, T. McDaniel, V. Berisha S. Panchanathan. "*The Blind Date: Improving the Accessibility of Mobile Dating Platforms for Individuals with Visual Impairments*". IEEE GlobalSIP Symposium on Signal and Information Processing for Person-centered and Citizen-centered Smart Living. 2019, Ottawa, Canada. Nov 14. [ [paper](#) | [blog](#) ]

- 2018 **M. Moore**, T. McDaniel, S. Panchanathan. "*Evaluating the Need for Voice-Assistive Technologies*". Workshop on Speech Processing for Voice Disorders (WSPD), Mysore, India. Sept 8-9, 2018.
- 2018 **M. Moore**, H. Venkateswara, S. Panchanathan. "*Whistle blowing ASRs: evaluating the need for more inclusive speech recognition systems*". Interspeech 2018, Hyderabad, India. Sept 2-6, 2018. [ [paper](#) ]
- 2018 **M. Moore** "*Designing Voice-Assistive Technologies: Enhancing the Intelligibility and Quality of Pathological Speech*". Interspeech Doctoral Consortium 2018, Hyderabad, India. Sept 1, 2018.
- 2018 **M. Moore**. "*Evaluating the Needs of Individuals with Spasmodic Dysphonia for the Design of Voice-Assistive Technologies*", National Spasmodic Dysphonia Association 2018 National Symposium
- 2018 K. Glattke, B. Fakhri, C. Heath, **M. Moore**, and M. Rahimi. *Design of an Enhanced Disc Golf Game to Facilitate Players with Visual Impairments*, Conference on Applied Human Factors and Ergonomics (AHFE) 2018. Orlando, Florida.
- 2016 **M. Moore**. "TranslatAble: Giving Individuals with Complex Communication Needs a Voice through Speech and Gesture Recognition". ACM SIGACCESS Conference on Computers and Accessibility (ASSETS '16) Doctoral Consortium Participant, Reno, NV, 2016.

### Book Chapters

- 2021 **M. Moore**. (2021) Speech Recognition for Individuals with Voice Disorders. *Multimedia for Accessible Human Computer Interfaces*. Springer Publishing. *Book Chapter to be published early 2021*.
- 2018 S. Panchanathan, **M. Moore**, H. Venkateswara, S. Chakraborty, T. McDaniel. "*Computer Vision for Augmentative Alternative Communication*." Computer Vision for Assistive Healthcare. p. 211-248. Elsevier. 2018
- 2018 K. Glattke, B. Fakhri, C. Heath, **M. Moore**, and M. Rahimi. *Design of an Enhanced Disc Golf Game to Facilitate Players with Visual Impairments*, International Conference on Applied Human Factors and Ergonomics, 328-335

### Posters

- 2017 **M. Moore**, H. Venkateswara, S. Panchanathan. "*A Reinforcement Learning System for Dysarthric Speech Enhancement*". Women in Machine Learning Workshop. Neural Information Processing Systems (NIPS) 2017, Long Beach, CA
- 2016 **M. Moore**, S. Panchanathan. "*TranslatAble: Giving Individuals with Complex Communication Needs a Voice through Speech and Gesture Recognition*". ACM SIGACCESS Conference on Computers and Accessibility (ASSETS '16), Reno, NV, 2016.

### Media Appearances

- 2022 **M. Moore**. "*How Universities Can Recruit and Retain Diversity in Tech Fields*". EdTech Magazine. August 2nd, 2022. [ [article](#) ]
- 2021 "*The Ones Educating for a Digital World*". Drake Digital Proficiency Program | The Ones Campaign. [ [article](#) ]

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## Teaching Experience

### College Courses

- 2024 **Instructor** CS120: Human Computer Interaction, *Drake University, Spring 2024 (2 sections)*
- 2023 **Instructor** AI010: Interdisciplinary Perspectives on Artificial Intelligence, *Drake University, Fall 2023*
- Instructor** CS65: Introduction to Computer Science, *Drake University, Fall 2023 (2 sections)*
- Instructor** STEM280: Introduction to Computer Science for Teachers, *Drake University, Summer 2023*
- Instructor** CS167: Machine Learning, *Drake University, Spring 2023 (2 sections)*
- Instructor** CS191: Computer Science Capstone, *Drake University, Spring 2023*
- Instructor** CS167: Machine Learning, *Drake University, January Term 2023*
- 2022 **Instructor** CS65: Introduction to Computer Science *Drake University Fall 2022*
- Instructor** CS120: Human Computer Interaction *Drake University Fall 2022*
- Instructor** STEM280: Introduction to Computer Science for Teachers (in-service) *Drake University Summer 2022*
- Instructor** CS65: Introduction to Computer Science (two sections) *Drake University Spring 2022*
- Instructor** CS191: Computer Science Capstone *Drake University Spring 2022*
- 2021 **Instructor** CS167: Machine Learning (two sections) *Drake University Fall 2021*
- Instructor** CS195: Human Computer Interaction *Drake University Fall 2021*
- Instructor** CS167: Machine Learning (two sections) *Drake University Spring 2021*
- 2020 **Instructor** CS195: Human Computer Interaction *Drake University Fall 2020*
- Instructor** CS167: Machine Learning *Drake University Fall 2020*

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## Service

- 2023 Co-Director of the Inclusive Scholars of Digital Proficiency Scholarship Program  
Drake University Crew Scholars Mentor  
Women in STEM Faculty Mentor  
Neurodivergent Club Faculty Mentor  
The CodeAbility Podcast Host
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Drake University Crew Scholars Mentor  
Women in STEM Faculty Mentor  
Neurodivergent Club Faculty Mentor  
The CodeAbility Podcast Host
- 2021 Drake University Women and Gender Studies Steering Committee Member  
Women in STEM faculty mentor

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Drake Digital Proficiency Program Faculty Work Group  
Women and Gender Studies Steering Committee Member