MEREDITH MOORE, PH.D.

Assistant Professor of Computer Science

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EXPERIENCE

Assistant Professor of Computer Science

Drake University

🛗 August 2020 – present [4 years] 💦 💡 Des Moines, IA

- Taught courses covering Introduction to Computer Science, Machine Learning, Human-Computer Interaction, and Interdisciplinary Perspectives on Artificial Intelligence
- Utilized cutting-edge **pedagogical research** to implement strategies to ensure **equitable participation**.
- Led **undergraduate research groups** involving 20+ students in projects centered around Human Centered Machine Learning- Inclusive ASL dataset, Measuring Focus for ADHD using Brain-Computer Interfaces, etc.
- Served as an academic advisor for 60+ students a semester
- Built a scholarship program to support students who are part of a historically underrepresented group in tech. [ISDP]

UX Researcher

GoDaddy

🛗 June 2019 – August 2020 [1 + years] Tempe, AZ

- UX Researcher II [April 2020 August 2020]: I transitioned to FTE and Synthesized insights for an entire organization responsible for 15 different products within GoDaddy-specifically GoDaddy Pro.
 - Collaborated with **interdisciplinary stakeholders** to understand the research need–PMs, PMMs, UX Designers, Business Intelligence, etc.
 - Implemented **diverse research methodologies** including usability testing, surveys, and contextual inquiry to **capture user behaviors and preferences**.
 - Identified pain points and opportunities through user journey mapping, contributing to enhanced user experiences and product innovation.
 - Effectively communicated research findings to broad audiences-from immediate stakeholders to executives.
 - Advocated for and implemented inclusive research practices to ensure diverse user representation and accessibility considerations.
- **UX Researcher I** [*August 2019 April 2020*]: Converted from internship to a part-time researcher position supporting all 5 Productivity Products at GoDaddy.
- UX Research Intern [June 2019 August 2019]:Designed studies to generate insights into how GoDaddy customers use our products. Interacted with 2081 customers on 4 different products.

Graduate Research Assistant, Ph.D. Student

Arizona State University, Dr. Sethuraman Panchanathan

🛗 August 2015 – May 2020

Q Tempe, AZ

• **Dissertation:** "I'm Having Trouble Understanding You Right Now": A Multi-Dimensional Evaluation of the Intelligibility of Dysphonic Speech

PROJECTS

The Blind Date | | Accessible Disc Golf Voice Disorder Need-Finding | Estimating Intelligibility of Voice Disorder Speech | Equitable Participation

EDUCATION

Ph.D. in Computer Science

Arizona State University (GPA: 3.90)

🛗 Aug 2015 - May 2020 🎙 Tempe, AZ

Thesis title: Improving the Intelligibility of Speech from Individuals with Voice Disorders HCI Accessibility Machine Learning

B.Sc. in Computer Science and Neuroscience

Drake University

🛗 Sept 2011 - May 2015 💡 Des Moines, IA

Computer Science Neuroscience

RESEARCH INTERESTS

Machine Learning		Human-centered AI
Accessibility	HCI	Speech Processing
a11y Assistive Technology		

MOST PROUD OF

 NSF Graduate Research Fellow
 \$192,000 fellowship recognizing outstanding graduate students



Women in Computer Science and Math Founder, former president, and now faculty mentor of Drake's women in CS.

SKILLS



SELECTED PUBLICATIONS

릗 Book Chapters

- Moore, Meredith (2021). Speech Recognition for Individuals with Voice Disorders. Ed. by Troy McDaniel and Xueliang Liu. Cham: Springer International Publishing, pp. 115–144.
- Glattke, Kaycee et al. (2019). Design of an Enhanced Disc Golf Game to Facilitate Players with Visual Impairments.
- Panchanathan, Sethuraman et al. (2018). Computer Vision for Augmentative and Alternative Communication. Elsevier, pp. 211–248.

Journal Articles

• Moore, Meredith and Timothy Urness (2022). "Strategies for Equitable Participation in an Introductory Computer Science Course". In: *Journal of Computing Sciences in Colleges* 38.4, pp. 48–57.

皆 Conference Proceedings

- Moore, Meredith, Piyush Papreja, et al. (2020). "UncommonVoice: A Crowdsourced Dataset of Dysphonic Speech". In: *Proc. Interspeech 2020*, pp. 2532–2536.
- Moore, Meredith, Corey Heath, et al. (2019). "The Blind Date: Improving the Accessibility of Mobile Dating Platforms for Individuals with Visual Impairments". In: *Global SIP 2019 Proceedings of the 7th Global conference on Signal and Information Processing*. Institute of Electrical and Electronic Engineers.
- Moore, Meredith, Michael Saxon, et al. (2019). "Say What? A dataset for exploring the error patterns that two ASR engines make". In: *Proc. of Interspeech*, 2019.
- Moore, Meredith, Hemanth Venkateswara, and Sethuraman Panchanathan (2018). "Whistle-blowing ASRs: Evaluating the Need for More Inclusive Speech Recognition Systems". In: *Proc. Interspeech* 2018, pp. 466–470.
- Moore, Meredith and Sethuraman Panchanathan (2016). "TranslatAble: Giving individuals with complex communication needs a voice through speech and gesture recognition". English (US). in: ASSETS 2016 - Proceedings of the 18th International ACM SIGACCESS Conference on Computers and Accessibility. Association for Computing Machinery, Inc, pp. 321–322. DOI: 10.1145/2982142.2982197.

REFERENCES



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