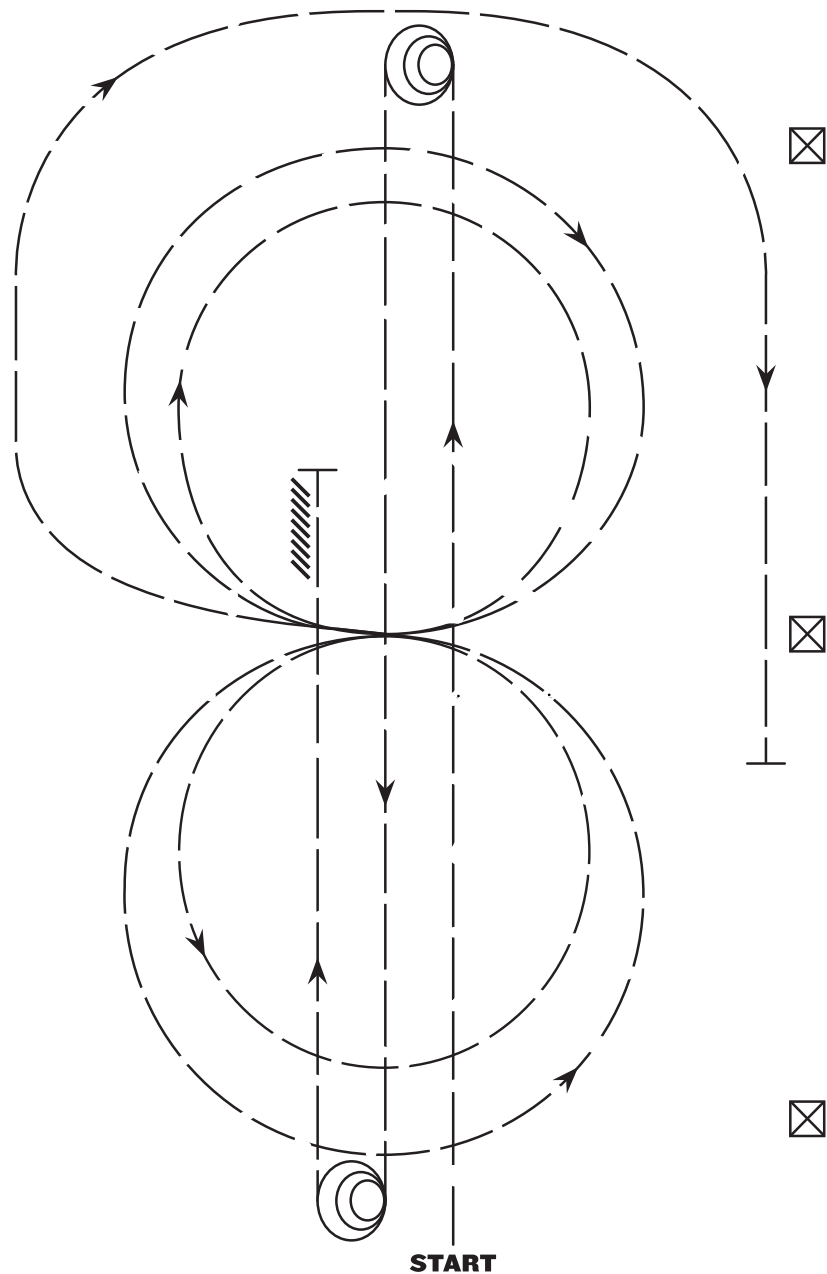


# VRH AND RHC RANCH REINING PATTERN 4 - WALK/TROT



**Mandatory Marker along Fence or Wall:** The judge shall indicate with markers on arena fence or wall the center of pattern. Judge shall also end place markers on fence or wall at least 50' from each end of the arena.

Ride pattern as follows:

1. Trot up center of arena past the end marker and do a sliding stop.
2. Complete 3 1/2 spins to the left.
3. Trot down to opposite end of arena, past the end marker and do a sliding stop.
4. Complete 3 1/2 spins to the right.
5. Trot past the center marker and do a sliding stop. Back at least 10 feet. Complete 1/4 turn to the left; hesitate.
6. Beginning at a trot, complete two circles to the right - the first one small and slow, the second one large and fast.
7. Complete two circles to the left - the first one small and slow, the second one large and fast.
8. Begin a large circle to the right but do not close this circle. Trot down the right side of the arena, past the center marker and do a sliding stop at least 20 feet from the fence. Hesitate to show completion of pattern.

