



VII
1 **Spring of Salt** 2

→ The Gods destroy all unresolved Poseidon cards. If the Gods destroy at least 1 card, set Poseidon to passive and add 2 to a card.



VII
2 **Sunken Treasure** 2

Whenever you would steal beyond a friendly card's max or migrate beyond an enemy card's max, this card steals them instead.



VII
3 **Winds of Aeolus** 3

Multi: Migrate up to 2 from an enemy card.
You may empower a friendly card you have not empowered this turn.



VII
4 **War Fleet** 2

Steal 1 from an enemy card.



VII
5 **Gift of the Nereid** 4

Multi: You may migrate 1 from an enemy card.
You may add 1 to an enemy card. If you do, migrate up to 2 from a friendly card to this card.



VII
6 **Cetus** 2

Steal 2 from an enemy Offering card.



VII
7 **Siren Cove** 4

You may add 1 to an enemy card.
Empower a devoted enemy card as though it were friendly.



VII
8 **Scylla** 3

Steal 2 from an enemy Betrayal or Power card.



VII
9 **Flood** 1

Multi: Migrate all from an enemy card. Each may migrate to a different card.