

GOLF BEST BALL

GOLFBESTBALL.COM



PLAYERS:

- Single matches or teams of 2, 3, or 4 players.
- Players or teams matched by age and handicap.
- Each team must select a captain.
- Each player / team will receive a number to mark on their golf balls.

STARTING PROCEDURE:

- The youngest captain spins a tee to decide which team starts the first 9 holes.
- The opposite team will start the next 9 holes.
- Captains may request proof of age of the players to keep the game fair.

Tee Locations:

- Players 65+ use Senior Tees.
- Players 64 and under use White Tees.
- Players 34 and under use Blue Tees.
- Ladies use Ladies Tees.
- Players 12 and under use Junior Tees.

HOW TO PLAY

GAMEPLAY:

- This golf game is played in a Scramble Format.
- Players can lift and place the ball within one club length, no closer to the hole and within the same length of grass. Players must consult with the opposing players to determine if the majority of the ball is sitting on the short grass, otherwise will be played in the longer grass.
- Ball in sand: Rake and replace in the same spot. Incorrect ball placement = 1-stroke penalty.
- Once a ball is on the green, no putting off the green to get closer.

STARTING:

- Shotgun start or tee-time will be scheduled for teams to start.
- Players will be notified via text or email of their start time

CHALLENGES AND POINTS:

- **Players must shoot no more than a bogey on a hole to earn points.**
- **Longest Drive on Fairway:** 1 point.
- **Player furthest from Hole or the Team with Honors:** First opportunity to earn points:
 - 2 points for First on Green.
 - 3 points for Closest to the Hole.
 - 4 points for first in the hole
 - 7 points for first in the hole off the green

SCORECARD:

- **The teams with the most points and the least Mulligans will win the prize money.**
- Captains will certify the scorecards.
- In case of a tie: Most points with the least Mulligans wins.
- If still tied: the team with the best score wins.

MULLIGANS:

- Each player or team can use one Mulligan per hole.
- When a Mulligan is used: Mark scorecard with 'M'.

SUBSTITUTIONS:

- Replace players with 24-hour notice via email or text before the tournament.
- No compensation if a player is injured or absent during the tournament.

GENERAL AND ADDITIONAL RULES:

- A Marshall will give a team a 2 minute warning to finish the hole, if not a one stroke penalty will be added to the players scorecard for slow play.
- Must keep marker in place until all shots are completed, including a Mulligan to earn points.

ETIQUETTE:

- Repair divots after strokes
- Remain quiet when golfers are teeing off
- Yell "fore!" if a ball is going towards anyone on the golf course