DRILL HEROES RULES



- 1. <u>Participation</u>. This event is open to anyone who has a basic grasp of close order drill. This includes, but is not limited to, members of the armed forces, veterans, members of veteran organizations, members of ROTC, members of JROTC, Young Marines, and Scouts. As long as you can properly perform the basic drill movements outlined in these rules, then you can compete in the Drill Heroes Knockout Drill competition.
- 2. <u>Cost</u>. The cost for the event is \$5 to participate in your age division and the main event. The divisions are elementary school, middle school, high school, and adults. We hope that everyone joins in both competitions to both help the cause and for a chance to earn prizes.
- 3. <u>Prizes</u>. At a minimum, there will be neck medals for the top three placers in each age division as well as the main event. Based on donations we may have other prizes to hand out as well.
- 4. <u>Judges</u>. The judges for the event will be a combination of veterans, Young Marine staff, and more. They will judge as fairly as possible, so please do not argue with them if they say you are out. They have the final say in choosing who is "out."
- 5. <u>Movements</u>. The commands that can be given are as follow:
 - a. Attention
 - b. Parade Rest
 - c. At Ease
 - d. Rest
 - e. Left Face
 - f. Right Face
 - g. About Face
 - h. Hand Salute (Present Arms)
 - i. As You Were (can be called to cancel a command started, nulling the movement)
 - j. Other movements (if a competition drags on, the person giving the commands has the ability to add a rule or movement to help eliminate the last competitors. If done, they will put all members at Rest and explain the change before continuing.)
- 6. <u>Elimination</u>. The commands will be given by one person for each event. You can be "knocked out" for any of the following reasons:
 - a. Performing a movement incorrectly
 - b. Performing a movement called when not possible with normal drill commands (i.e. Left Face while at the position of Parade Rest)
 - c. Movement when not authorized (including moving eyes or mouth while at Attention, Parade Rest, etc.)
 - d. Performing a movement when an improper precursor is given. The only proper command is "Heroes" prior to a movement. (so if a command of "Squad, Battalion, Division, etc. is given before a command, the movement should be ignored)
 - e. Hesitating before performing a movement.
- 7. <u>Purpose</u>. This event is being conducted to raise funds to finish a memorial to our veterans. Win or lose, you are helping the cause. So have fun with the competition and don't take it too seriously. Best of luck!