

San Tan Valley Veteran Center

January Bingo

10 Card Pack \$25
Money Ball \$1
Early Bird \$1
Double Action \$1 (Game 6)
Pick a Branch \$1 (Game 7)

Game 7 -Special Game 1 I N G "Pick a Branch" **Regular Bingo** or Four Flag or P for Corners **Patriotic** (12 Combinations) **BLUE** Game 8 Game 2 **INTERMISSION (15 min** "J" for **Fireplace** January **GRAY ORANGE** Game 3 Game 9 **Pair of Skis** Ski Hat **GREEN OLIVE** Game 4 Game 10 **Cup of Coco** Number 1 **YELLOW BROWN** Game 5 Game 11 "W" for Winter **Snow Boots RED-ORANGE PEACH Game 6-Special** Game 12 Coverall **DOUBLE** (Bonus) **PURPLE ACTION**



San Tan Valley Veteran Center

January Bingo

10 Card Pack \$25
Money Ball \$1
Early Bird \$1
Double Action \$1 (Game 6)
Pick a Branch \$1 (Game 7)

BINGO RULES

- 1. CASH SALES ONLY. No checks. No credit.
- 2. Players must be at least 18 years of age.
- 3. Liquid daubers only. No pens. No pencils.
- 4. No sales will be made after the first number is called.
- 5. You must call **BINGO** on the last number called. Last number is valid until the letter of the next ball is called.
- 6. When bingo is called both the caller and a staff member will verify the winner's numbers.
- 7. Multiple winners split prizes equally.
- 8. There is no limit to the number of sheets a player may purchase and play for a particular game, however, the caller will progress at a steady pace.
- 9. We do not refund or exchange any unused sheets.
- 10. Bingo sheets must be used for the game purchased. Sheets cannot be used for future games.
- 11. A valid driver's license or picture ID must be presented to collect prizes that exceed \$100.
- 12. We reserve the right to refuse service to anyone. No refunds will be given to anyone asked to leave the session due to improper behavior.

MONEY BALL RULES

- 1. Money Ball MUST be purchased before the Money Ball is drawn for the session.
- 2. The Money Ball token must be displayed at your seat during the entire session.
- 3. Only one Money Ball Token can be purchased per player.
- 4. If multiple players **BINGO** on the Money Ball, Jackpot will be divided evenly, to the closest whole dollar amount.
- 5. Before the first game of the session, one **BINGO** ball will be drawn, it will be the Money Ball for that session.
- 6. If there is no **BINGO** on that day's Money Ball the Jackpot rolls over and is increased by 50% of that sessions buy-in for Money Ball.