

HANNA BOWMAN

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EDUCATION

Fordham University, New York, NY

2021

Bachelor of Science in Computer Science with a minor in New Media and Digital Design

EXPERIENCE

Every Voice, Software Engineer, New York, NY

May 2024 – Present

- Specializing in responsive and user-friendly Enterprise web application using React.js and Node.js. Used RTK Query to call a backend Google Platform database. Proficient in translating design mock-ups and wireframes into clean and efficient code, with a strong focus on UI/UX principles. Adept at collaborating with cross-functional teams to deliver high-quality projects within deadlines.
- Created Pub/Sub Cloud functions using Google Cloud Platform, coding in Python 3.10.

Tata Consultancy Services, Software Engineer, New York, NY

June 2021 - December 2023

- Studied Full Stack Java and Meanstack fundamentals incorporating: Core Java, JDBC, HTML/CSS, JavaScript, JSP/Servlet/JTL, RDBMS Concepts using MySQL, Angular 2, Node.js, and UX/UI.
- Created a web/Android app to monitor and control the telemetry data of another device through HTTP requests using Adobe CC and Bootstrap to design the front-end UI.
- Worked with TCS clients under a POS support team to find trending retail app errors reps are facing through such tickets, and resolve major issues impacting customers.

College Sublets, LLC., Web Development/Graphic Design Intern, New York, NY

May 2020 - September 2020

- Developed an online social site for students to find and rent sublets, using the GoDaddy website creator, Adobe Illustrator, InDesign, and typography and UI skills.
- Implemented GoDaddy assets to create a client portal so users can contact others through posts.
- Created wireframes, building interactive prototypes for user testing, developer collaboration, and visual representation using Figma

Ceremity, Computer Science Intern, Houston, TX

June 2018 - August 2018

- Created the retro-space theme for a heart monitoring Unity VR game using C Sharp. Involved in design and asset research. Collaborated with fellow interns to create the incentive of the health monitoring video game. Used Trello to maintain a common understanding of tasks. **EllieGrid, Graphic Design Intern**, Houston, TX

October 2016 - February 2017

- Created social media content including professional product graphics, and packshots/studio shots edited with Adobe Photoshop

Girls Who Code, Participant, Austin, TX

February 2020 - August 2021

- Coded a variety of [Python projects](#) based in coding fundamentals to eventually complete a final project
- Collaborated with peers to construct a final project using Python input functions and logic gates to create a text-based, “Create Your Own Adventure” game with images.

CERTIFICATIONS:

AWS Solutions Architect: Associate Level (Candidate ID: AWS01016033)

October 2021

Mulesoft Certifies Developer: Level One

November 2021