

STEP 1: START HERE

2020 BEAR PAW SUMMER CAMP PROGRAM PLANNER

Use this sheet to check off all the fun stuff you want to do at Summer Camp and then STEP 2: use the Individual Advancement Worksheet to work out your schedule.
What do you want to do this Summer? Be Sure to Plan for Some Fun!!! NOT ALL MERIT BADGES...

A = Difficult merit badge/activity, appropriate for older Scouts with 3 or more years in Scouting. B = Appropriate for advancing Scouts with 2 or more years in Scouting. C = Easy merit badge/activity, appropriate for beginning Scouts.

MERIT BADGES			FLIGHT - 1st Year Camper			FUN STUFF THAT JUST HAPPENS		
	Prerequisites			Prerequisites				
<input type="checkbox"/> Archeology	B	<input type="checkbox"/> Insect Study	B	9	<input type="checkbox"/> Glide (Scout & Tenderfoot Program)	C	<input type="checkbox"/> Disc Golf Tournament	
<input type="checkbox"/> Archery	B	<input type="checkbox"/> Inventing	C		<input type="checkbox"/> Sail (2nd Class Program)	C	<input type="checkbox"/> DNA Experiment	
<input type="checkbox"/> Architecture	B 1	<input type="checkbox"/> Kayaking	B		<input type="checkbox"/> Soar (1st Class Program)	C	<input type="checkbox"/> Edible Glacier	
<input type="checkbox"/> Art	C	<input type="checkbox"/> Leatherwork	C		You can only sign up for one of the Flight Programs			<input type="checkbox"/> Edible Soil
<input type="checkbox"/> Astronomy	A 6b, 8	<input type="checkbox"/> LIFESAVING	B		FUN STUFF YOU MUST SIGN-UP FOR			<input type="checkbox"/> Egg Drop
<input type="checkbox"/> Basketry	C	<input type="checkbox"/> Mammal Study	C		<input type="checkbox"/> ATV Program	A \$\$	<input type="checkbox"/> Garden Tour	
<input type="checkbox"/> CAMPING	B 4b, 5e, 7b, 8c, 8d, 9a, 9b	<input type="checkbox"/> Mining in Society	C 5, 8		<input type="checkbox"/> Canoe Trip	A	<input type="checkbox"/> Instructional Swim	
<input type="checkbox"/> Canoeing	B	<input type="checkbox"/> Nature	C		<input type="checkbox"/> Challenge Bike Trip	A	<input type="checkbox"/> Iron Man Competition	
<input type="checkbox"/> Chemistry	B 7	<input type="checkbox"/> Oceanography	A		<input type="checkbox"/> Bike Trip	C	<input type="checkbox"/> Kite Building	
<input type="checkbox"/> Chess	A	<input type="checkbox"/> Orienteering	B 7		<input type="checkbox"/> Fireman Chit'	C	<input type="checkbox"/> Lego Engineering	
<input type="checkbox"/> Climbing	B	<input type="checkbox"/> Photography	A 1b		<input type="checkbox"/> Gardner Dam Climbing (Tower)	B \$\$	<input type="checkbox"/> Lost Mountain Hike	
<input type="checkbox"/> Collections	C	<input type="checkbox"/> Pioneering	B		<input type="checkbox"/> Sea Kayaking	A \$\$	<input type="checkbox"/> Mile Swim	
<input type="checkbox"/> COMMUNICATIONS	A 5, 8	<input type="checkbox"/> Plant Science	A		<input type="checkbox"/> Single Track Bike Trip	A	<input type="checkbox"/> Mountain Stone Tour	
<input type="checkbox"/> COOKING	A 4, 5, 6	<input type="checkbox"/> Reptile & Amphibian Study	C 8		<input type="checkbox"/> Snorkeling Award	B	<input type="checkbox"/> Nutritional Nature	
<input type="checkbox"/> CYCLING	A	<input type="checkbox"/> Rifle	A		<input type="checkbox"/> Standup Paddle Board Award	B	<input type="checkbox"/> Open Archery	
<input type="checkbox"/> Electricity	B 2, 8	<input type="checkbox"/> Rowing	B		<input type="checkbox"/> Totn' Chip	C	<input type="checkbox"/> Open Boating	
<input type="checkbox"/> EMERGENCY PREPAREDNESS	B 1, 2c, 6c, 8b	<input type="checkbox"/> Sculpture	C		<input type="checkbox"/> Tubing Trip	A	<input type="checkbox"/> Open Swimming	
<input type="checkbox"/> Engineering	B 4, Report	<input type="checkbox"/> Shotgun	A		FUN STUFF THAT JUST HAPPENS			<input type="checkbox"/> Paint with Nature
<input type="checkbox"/> ENVIROMENTAL SCIENCE	A 4, Journal	<input type="checkbox"/> Signs Signals & Codes	C		<input type="checkbox"/> Advanced Knot Tying		<input type="checkbox"/> Paul Bunyan Woodsman	
<input type="checkbox"/> Exploration	A	<input type="checkbox"/> Small Boat Sailing	B 1b		<input type="checkbox"/> Art with Electricity		<input type="checkbox"/> Preserving Animal Tracks	
<input type="checkbox"/> Fingerprinting	C	<input type="checkbox"/> Soil & Water	B 7		<input type="checkbox"/> Black Powder Shooting	\$\$	<input type="checkbox"/> Rifle Shooting	\$\$
<input type="checkbox"/> FIRST AID	B	<input type="checkbox"/> Space Exploration	C		<input type="checkbox"/> BLOB (Must be a swimmer)		<input type="checkbox"/> Rocket Building	\$\$
<input type="checkbox"/> Fish & Wildlife	C 5	<input type="checkbox"/> SWIMMING	C		<input type="checkbox"/> Campfire Café		<input type="checkbox"/> Rope Making	
<input type="checkbox"/> Fishing	C	<input type="checkbox"/> Textiles	B		<input type="checkbox"/> Candle Making		<input type="checkbox"/> Shotgun Shooting	\$\$
<input type="checkbox"/> Forestry	B	<input type="checkbox"/> Weather	B 9		<input type="checkbox"/> Chess Tournament		<input type="checkbox"/> Spaceship Bridge Simulator	
<input type="checkbox"/> Gardening	B 2a, 2b, 8	<input type="checkbox"/> Whitewater	A		<input type="checkbox"/> Climbing		<input type="checkbox"/> Standup Paddle Board	
<input type="checkbox"/> Geocaching	B 7,8,	<input type="checkbox"/> Wilderness Survival	B 5		<input type="checkbox"/> Cowboy Action Shooting		<input type="checkbox"/> Survival Bracelet Making	\$\$
<input type="checkbox"/> Horsemanship	B	<input type="checkbox"/> Woodcarving	B		<input type="checkbox"/> Cribbage Tournament		<input type="checkbox"/> Tie Dye	
<input type="checkbox"/> Indian Lore	C				<input type="checkbox"/> Croquet Tournament		<input type="checkbox"/> Tomahawk Throwing	
						<input type="checkbox"/> Venturer Pistol Shooting	\$\$	

Eagle Required Merit Badges are all Capitalized

STEP

2

Lets Make Your Choices Work...

Bear Paw Summer Camp - Individual Advancement Worksheet

Scouts Name	Troop #		Patrol		Week at Camp		Todays Date		
<p>Dear Scout: Please use this Worksheet to work on your awesome week at Bear Paw this upcoming summer. We have several things for you to think about as you work on your schedule. So please take your time as you work on your merit badges and activities.</p> <p>There are two (2) schedules to work from... The Advancement Schedule (Merit Badges and other Sign Up Activities) and the Open Program Guide (The Really Fun Stuff) - Be sure you have both...</p> <p>1. Do not sign up for all merit badges. We have lots of other things to do at Camp, such as swimming, rifle shooting, snorkeling, bike rides, tubing trips, rocket building, lego engineering, egg drop, tie dying, cooking and tomahawk throwing.</p> <p>If you sign up for all merit badges, guess what? You won't get a chance to go swimming or get blown off the BLOB... Be sure to balance your need to complete merit badges and advancement with having fun at Camp this summer.</p> <p>2. Each merit badge has a difficulty letter. A = A merit badge for older Scouts - its not an easy one and will require a lot of work. B = A merit badge that is for Scouts who are coming back to Camp and do not really want a difficult merit badge, but these still require work.</p> <p>C = Merit badges that a Scout who is at Summer Camp for the 1st time will be able to work on and possibly complete. These will still require some work.</p> <p>3. 1st Year Campers ... Think about signing up for our Flight Program for our new Campers. The Glide Program is designed for Scout and Tenderfoot advancement. The Sail Program is designed for 2nd Class advancement. The Soar Program is for 1st Class advancement.</p> <p>4. 1st Year Campers ... DO NOT sign up for any "A" rated Merit Badges. They are hard and take a lot of time... If you really want to earn a merit badge or 2, take a look at the " C" rated Merit Badges, but otherwise, this is your first summer at Camp, have fun...</p> <p>5. Some Merit Badges have requirements that "MUST" be completed before you come to Summer Camp. Be sure you know what they are and don't forget to bring with you to Summer Camp.</p> <p>6. Some Merit Badges and Activities have "Starting Requirements". You must have completed these requirements "BEFORE" you can attempt the Merit Badge. Example: You must be a swimmer to take Canoeing Merit Badge.</p> <p>Please return this worksheet to your Scoutmaster by:</p>									
	Monday		Tuesday		Wednesday		Thursday		Friday
	1st Choice	2nd Choice	1st Choice	2nd Choice	1st Choice	2nd Choice	1st Choice	2nd Choice	
Block A									
Block B									
Block C									
Block D									
Block E									Water Carnival A Camp Wide Game
Block F									
Evenings			Order of the Arrow Calling Out		Chapel and Troop Time				Closing Campfire

2020 BEAR PAW SCOUT CAMP SUMMER CAMP ADVANCEMENT SCHEDULE

Program Area	MONDAY						TUESDAY						WEDNESDAY						THURSDAY												
	Block A		Block B	Block C	Block D	Block E	Block F	Block A		Block B	Block C	Block D	Block E	Block F	Block A		Block B	Block C	Block D	Block E	Block F	Block A		Block B	Block C	Block D	Block E	Block F			
	8:30	9:00	10:00	11:00	2:00	3:00	4:00	8:30	9:00	10:00	11:00	2:00	3:00	4:00	8:30	9:00	10:00	11:00	2:00	3:00	4:00	8:30	9:00	10:00	11:00	2:00	3:00	4:00			
Aquatics		Kayaking 1	Canoeing		Rowing	Standup Paddle Award 1			Kayaking 1	Canoeing		Rowing	Standup Paddle Award 1			Kayaking 1	Canoeing		Rowing	Standup Paddle Award 2			Kayaking 1	Canoeing		Rowing	Standup Paddle Award 2				
		Lifesaving		Kayaking 2	Snorkeling Award		Lifesaving		Kayaking 2	Snorkeling Award		Lifesaving		Kayaking 2		Snorkeling Award		Lifesaving		Kayaking 2	Snorkeling Award			Lifesaving		Kayaking 2	Snorkeling Award				
		Swimming 1					Swimming 1					Swimming 1						Swimming 1													
		Swimming 2					Swimming 2					Swimming 2						Swimming 2													
Commissioners					Communication							Communication							Communication							Communication					
Eco-Con		Environmental Science 1	Nature		Fish and Wildlife 1	Mammal Study 1	Mammal Study 2		Environmental Science 1	Nature		Fish and Wildlife 1	Mammal Study 1	Mammal Study 2		Environmental Science 1	Nature		Fish and Wildlife 2	Mammal Study 3	Mammal Study 4		Environmental Science 1	Nature		Fish and Wildlife 2	Mammal Study 3	Mammal Study 4			
		Reptile Study	Environmental Science 2		Insect Study		Oceanography 1			Reptile Study	Environmental Science 2		Insect Study			Oceanography 1		Reptile Study	Environmental Science 2		Insect Study			Oceanography 2		Reptile Study	Environmental Science 2		Insect Study		Oceanography 2
		Mining in Society	Forestry	Gardening	Weather		Mining in Society			Forestry	Gardening	Weather	Mining in Society			Forestry		Gardening	Weather	Mining in Society	Forestry			Gardening		Weather					
		Plant Science		Soil & Water						Plant Science		Soil & Water						Plant Science		Soil & Water						Plant Science		Soil & Water			
Handicraft		Archaeology	Basketry 1	Art 1	Sculpture	Fingerprint 1	Leather 3		Archaeology	Basketry 1	Art 1	Sculpture	Fingerprint 1	Leather 3		Archaeology	Basketry 2	Art 2	Sculpture	Fingerprint 2	Leather 6		Archaeology	Basketry 2	Art 2	Sculpture	Fingerprint 2	Leather 6			
		Leather 1	Indian Lore	Textiles	Leather 2		Leather 1		Indian Lore	Textiles	Leather 2		Leather 4	Indian Lore		Textiles	Leather 5		Leather 4	Indian Lore	Textiles		Leather 5		Leather 4	Indian Lore	Textiles	Leather 5			
		Collections		Woodcarve 2			Collections			Woodcarve 2			Collections			Woodcarve 4			Collections		Woodcarve 4										
		Woodcarve 1					Woodcarve 1						Woodcarve 3						Woodcarve 3												
Health Services			First Aid	Emergency Prepared						First Aid	Emergency Prepared						First Aid	Emergency Prepared						First Aid	Emergency Prepared						
High Adventure	ATV Program 1							ATV Program 1				Tubing Trip 1			ATV Program 2				Canoe Trip			ATV Program 2				Tubing Trip 2					
	Climbing MB				Exploration MB			Climbing MB				Exploration MB			Climbing MB		Exploration MB		Climbing MB				Exploration MB								
	Cycling MB				Small Boat Sailing MB			Cycling MB				Small Boat Sailing MB			Cycling MB				Small Boat Sailing MB			Cycling MB				Small Boat Sailing MB					
	Horsemanship 1				Single Track Bike Ride			Horsemanship 1				Challenge Bike Ride 1			Horsemanship 2				Challenge Bike Ride 2			Horsemanship 2				Challenge Bike Ride 3					
	Whitewater MB							Whitewater MB							Sea Kayaking							Sea Kayaking									
					Bike Ride 1	Bike Ride 2		Bike Ride 3					Bike Ride 4		Bike Ride 5	Bike Ride 6						Bike Ride 7	Bike Ride 8	Bike Ride 9					Bike Ride 10	Bike Ride 11	Bike Ride 12
Mission Control STEM		Architecture 1	Space Exploration	Architecture 2	Engineering			Architecture 1	Space Exploration	Architecture 2	Engineering			Architecture 1	Space Exploration	Architecture 2	Engineering			Architecture 1	Space Exploration	Architecture 2	Engineering			Architecture 1	Space Exploration	Architecture 2	Engineering		
		Chemistry 1	Photography	Chemistry 2	Astronomy			Chemistry 1	Photography	Chemistry 2	Astronomy			Chemistry 1	Photography	Chemistry 2	Astronomy			Chemistry 1	Photography	Chemistry 2	Astronomy								
		Chess 1		Electricity	Inventing			Chess 1		Electricity	Inventing			Chess 1		Electricity	Inventing			Chess 1		Electricity	Inventing								
		Chess 2						Chess 2						Chess 2						Chess 2											
Outdoor Skills		Camping 1		Camping 2	Fishing 2	Signals & Codes	Fireman Chit' 1		Camping 1		Camping 2	Fishing 2	Signals & Codes	Fireman Chit' 2		Camping 1		Camping 2	Fishing 2	Signals & Codes	Fireman Chit' 3		Camping 1		Camping 2	Fishing 2	Signals & Codes	Fireman Chit' 4			
		Cooking 1	Cooking 2		Geocaching	Wilderness Survival 1	Wilderness Survival 2		Cooking 1	Cooking 2		Geocaching	Wilderness Survival 1	Wilderness Survival 2		Cooking 1	Cooking 2		Geocaching	Wilderness Survival 1	Wilderness Survival 2		Cooking 1	Cooking 2		Geocaching	Wilderness Survival 1	Wilderness Survival 2			
		Glide		Fishing 1	Orienteering	Totr' Chip 1	Totr' Chip 2		Glide		Fishing 1	Orienteering	Totr' Chip 3	Glide		Fishing 1	Orienteering	Totr' Chip 4	Glide		Fishing 1		Orienteering	Totr' Chip 5							
		Sail			Pioneering		Sail			Pioneering		Sail				Pioneering		Sail			Pioneering			Sail			Pioneering				
		Soar					Soar					Soar				Soar															
Shooting Sports		Archery 1	Archery 2	Archery 3				Archery 1	Archery 2	Archery 3				Archery 1	Archery 2	Archery 3				Archery 1	Archery 2	Archery 3				Archery 1	Archery 2	Archery 3			
		Rifle 1		Rifle 2					Rifle 1					Rifle 2		Rifle 1				Rifle 2		Rifle 1				Rifle 2					
		Shotgun 1		Shotgun 2					Shotgun 1					Shotgun 2		Shotgun 1				Shotgun 2		Shotgun 1				Shotgun 2		Venture Pistol			

2020 Bear Paw Scout Summer Camp Open Program Guide

Program Area	Monday				Tuesday			Wednesday			Thursday				Friday			
	Block D	Block E	Block F	Evening	Block D	Block E	Block F	Block D	Block E	Block F	Block D	Block E	Block F	Evening	Block A	Block B	Block C	Block D
	2:00 - 3:00	3:00 - 4:00	4:00 - 5:00	7:00 - 9:00	2:00 - 3:00	3:00 - 4:00	4:00 - 5:00	2:00 - 3:00	3:00 - 4:00	4:00 - 5:00	2:00 - 3:00	3:00 - 4:00	4:00 - 5:00	7:00 - 9:00	9:00 - 10:00	10:00 - 11:00	11:00 - 12:00	2:00 - 3:00
Adventure				Open Climb	Disc Golf Tournament			Disc Golf Tournament			Open Climb				Open Climb			Mountain Bike Trip
	Disc Golf Tournament (Anytime)			Disc Golf (Anytime)							Disc Golf Tournament (Anytime)			Disc Golf (Anytime)	Iron Man Triathlon (Starts at 9:00am)			
				Mountain Bike Trip														
Aquatics	Open Boating		BLOB	Open Boating	Open Boating		BLOB	Open Boating		BLOB (Adults 1st)	Open Boating		BLOB	Open Boating	Open Boating			Open Boating
	Open Swimming				Open Swimming			Open Swimming			Open Swimming				Open Swimming			Open Swimming
																Open Standup Paddle Board	Paddle Board	
Handicraft		Candle Making		Open Advancement		Candle Making			Candle Making			Candle Making		Art with Electricity	Open Leatherwork			Open Advancement
	Survival Bracelet (\$)		Open Advancement		Survival Bracelet (\$)		Open Advancement	Survival Bracelet (\$)		Open Advancement	Survival Bracelet (\$)		Open Advancement	Tye Dye	Survival Bracelet (\$)			Survival Bracelet (\$)
															Tie Dye			Tye Die
Ecology		Garden Tour	DNA Experiment	Edible Glacier		Garden Tour	Nutritional Nature		Garden Tour	Painting with Nature				Edible Soil	Preserving Animal Tracks			Open Advancement
				Garden Café'						Garden Café'					Open Advancement			
Outdoor Skills		Advanced Knot Tying	Open Advancement	Advanced Knot Tying		Rope Making	Open Advancement		Advanced Knot Tying	Open Advancement		Rope Making	Open Advancement	Open Advancement	Lost Mountain Hike			
	Campfire Café'			Rope Making		Campfire Café'			Campfire Café'			Campfire Café'		Totn' Chip	Paul Bunyan Woodsman			
				Totn' Chip														
Shooting Sports	Open Rifle (\$)			Black Powder (\$)	Open Rifle (\$)			Open Rifle (\$)			Open Rifle (\$)			Cowboy Action (\$)				Open Rifle (\$)
	Open Shotgun (\$)				Open Shotgun (\$)			Open Shotgun (\$)			Open Shotgun (\$)							Open Shotgun (\$)
	Open Archery			Tomahawk	Open Archery			Open Archery			Open Archery			Open Tomahawk	Open Archery			Open Archery
Mission Control	Kite Building			Open Advancement		Open Advancement			Open Advancement		Kite Building			Open Advancement	Open Rocket Building (\$)			Open Advancement
		Open Advancement		Simulator		Lego Engineering			Lego Engineering			Open Advancement		Chess Tournament	Egg Drop			Egg Drop
	Lego Engineering					Spaceship Simulator			Spaceship Simulator			Lego Engineering			Lego Engineering			
	Spaceship Simulator													Spaceship Simulator				

Open Advancement - This is time during the day that a Scout can stop by and work on anything advancement related in that program area and there will be camp staff there to help.

There are a few activities that do start at the beginning of each Block, such as the chess tournament, open climbs, Eco-Con tours & bike trips - If you have questions, be sure to check with the program area staff for exact start times.

REMINDER TO ALL SCOUTS: YOU DO NOT HAVE TO SIGN UP FOR ANY OF THESE ACTIVITIES, JUST BE SURE TO LEAVE TIME IN YOUR DAILY SCHEDULE TO DO SOME OF THESE FUN THINGS...



ADVENTURE BEYOND THE EXPECTED



Bear Paw Scout Camp Scouts BSA Summer Camp



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Bear Paw Summer Camp Program Descriptions - 2020

Scoutmasters Minute: As we work with the Scout to develop a week long schedule of advancement, be sure to balance book advancement with skills improvement, but also with the free time to have fun, to go swimming, maybe throw a hawk, or shoot off a rocket. Please do not allow that Scout to fill their entire day with merit badge sessions as they will not have time for anything else. Camp is about learning, yes, but they are kids; never forget the fun...

Listed in this part of the guide is a description of all the merit badges. Full merit badge requirements can be viewed by visiting <http://www.scouting.org/meritbadges.aspx> and scrolling down and clicking on the merit badge that you want to view requirements on.

Bear Paw Scout Camp does not endorse the use of merit badge worksheets found on third-party websites. These worksheets are not updated regularly and can cause issues at camp.

On the following pages we have listed all of the merit badges offered during summer camp 2020. If a Scout intends to complete the merit badge while at summer camp, certain merit badges will have pre-requisites that should be completed prior to coming to camp. Please be aware of these requirements and encourage your Scout to complete and have documentation of completion prior to arriving at camp.

Several merit badges we offer will have post-requisites that will need to be completed after all other requirements are completed and/or due to extended time of the requirements.

Starting Requirements

There are “**Starting Requirements**” (SR) that Scouts need to be aware of. These are requirements that the Scout needs to complete **before** taking the merit badge/activity. For example, a Scout must be classified as a swimmer before starting Swimming Merit Badge. If the Scout has not completed these Starting Requirements before starting the session, they will not be able to attend the merit badge/activity.

Sometimes it's not possible to complete all of the merit badge requirements at camp due to time requirements, approvals and/or proper instruction. As a result, Scouts will receive a partial at camp and are encouraged to find an approved Troop or district counselor to finish at home.

Bear Paw Summer Camp Program Descriptions - 2020

We have rated each merit badge based on difficulty of the merit badge to help each Leader and Scout work out the best advancement program for each Scout during their week here at Camp.

A - Difficult merit badge/activity, appropriate for older scouts with 3 or more years in Scouting.

B - Appropriate for advancing Scouts with 2 or more years in Scouting.

C - Easy merit badge/activity, appropriate for beginning Scouts.

SR - Starting Requirement.

Requirements Not Completed at Camp Overview

Merit Badge	Requirements Not Completed at Camp
Architecture	Req. 1. Bring your drawings to camp
Astronomy	Req. 6b, 8 can be completed at home. 6B & 8 are weather dependent at Camp.
CAMPING	Req. 4b, 5e, 7b, 8c, 8d, 9a, 9b
Chemistry	Req. 7 can be completed at home
Collections	Bring collection to Camp
COMMUNICATIONS	Req. 5 & 7. 1, 4, 6, 7 are suggested before Camp
COOKING	Req. 4, 5, & 6
Electricity	Req. 2 & 8. Please bring Req. 2 & 8 to camp with you.
Emergency Preparedness	Must have already earned First Aid Merit Badge. Req. 1, 2c, 6c, & 8b. Please bring your emergency kit to camp or bring written confirmation that a kit was made at home.
Engineering	Req. 4. Please bring your report to Camp
ENVIRONMENTAL SCIENCE	Recommend Req. 4 to be done at home. Please bring your journal to Camp with you.
FIRST AID	Req. 1 & 5
Fishing	Req. 9 & 10 can be done at home. Please bring a rod, reel & tackle to camp.
Fish & Wildlife Management	Req. 5
Forestry	Recommend Req. 8 is done prior to camp.
Gardening	Req. 2a, 2b, & 8
Geocaching	Req. 7, 8, & 9
Insect Study	Req. 9. 5 & 10 can be completed at home
Lifesaving	Must have completed first class Req. 1a & note confirming CPR Training.
Orienteering	Req. 7 can be started at home
Photography	Req. 1b. Bring your cyber chip to Camp.
Reptile & Amphibian Study	Req. 8
Small Boat Sailing	Req. 1b (CPR) – Note confirming CPR training
Soil & Water	Req. 7 can be completed at home
Weather	Req. 2 & 9. 10 can be completed at home.
Wilderness Survival	Req. 5. Please bring survival kit materials to camp.

Bear Paw Summer Camp Program Descriptions - 2020

Archaeology

Archaeologists are detectives who study how people lived in the past. They figure out what happened, when, how, and why. Using the clues that people left behind, they try to understand how and why human culture has changed through time.

Archery

Archery is a fun way for Scouts to exercise minds as well as bodies, developing a steady hand, a good eye, and a disciplined mind. This merit badge can provide a thorough introduction to those who are new to the bow and arrow - but even for the experienced archer, earning the badge can help to increase the understanding and appreciation of archery.

Architecture

Architecture is everywhere in life--from basic survival shelters to magnificent skyscrapers. In this merit badge, campers will learn the basics of architecture and delve into the exciting world of building.

Requirements not to be completed at camp: Requirement 1 – Bring your drawings to Camp.

Art

This merit badge concentrates on two-dimensional art, specifically drawing and painting in various media, including an introduction to design applications in the fields of graphic arts and industrial design, history and design principles, and how these fields relate to fine art.

Astronomy

In learning about astronomy, Scouts study how activities in space affect our own planet and bear witness to the wonders of the night sky: the nebulae, or giant clouds of gas and dust where new stars are born; old stars dying and exploding; meteor showers and shooting stars; the moon, planets, and a dazzling array of stars. And with luck, the Aurora Borealis.

Requirements: Requirements 6b & 8 can be completed at home – these are weather dependent at Camp

Basketry

Basketry is a handy skill for a Scout. A basket can be a sturdy companion on campouts, carrying clothes snugly and efficiently, holding potatoes and corn for roasting over a campfire, or carrying the day's fishing catch back to camp for dinner. Baskets and basket-weaving projects also make great gifts for family and friends.

Bear Paw Summer Camp Program Descriptions - 2020

CAMPING

Camping is one of the best-known methods of the Scouting movement. When he founded the Scouting movement in the early 1900s, Robert Baden-Powell encouraged every Scout to learn the art of living out-of-doors. He believed a young person able to take care of himself while camping would have the confidence to meet life's other challenges, too.

Requirements: 4b, 5e, 7b, 8c, 8d, 9a, 9b can be completed at home

Special Notes: Participants will need to complete an overnight camping trip on Thursday night in order to complete the merit badge.

Canoeing

For several centuries, the canoe was a primary method of travel for explorers and settlers. Today, it remains an important part of the wilderness experience and an enjoyable leisure activity that teaches communication, teamwork, and physical fitness. Swim suit required for all sessions.

Starting Requirement: BSA Swimmer Required.

Chemistry

Understanding the world around us and the reactions different materials have helps us learn more and create new materials for technology.

Requirement: Requirement 7 can be completed at home

Chess

Chess builds critical thinking, forward thinking, and proper sportsmanship in young people.

Climbing

Nowhere to go but up? That's how we feel in our climbing area, featuring Climbing merit badge. Using practice walls and our natural rock face, Scouts will learn the skills needed to be a successful climber and have the chance to practice those skills with our talented Climbing Director.

Collections

Do you have a collection of stamps, coins, baseball cards? Then bring your collection to Camp and spend time with our Camp Staff to learn more about collecting and earn a cool merit badge at the same time.

Requirement: Bring your collection with you to Camp

Bear Paw Summer Camp Program Descriptions - 2020

COMMUNICATIONS

This clear and concise definition comes from the U.S. Department of Education: "Communication focuses on how people use messages to generate meanings within and across various contexts, cultures, channels, and media. The field of communication promotes the effective and ethical practice of human communication."

Requirements not to be completed at camp: Requirements 5 & 7. Requirements 1, 4, 6, and 7 are suggested before coming to camp.

COOKING

Eagle required and everyone needs to and loves to eat. Learn the proper way to handle and prepare food for safe consumption. Learn about good nutrition to keep you healthy and with energy to keep going through your many adventures. You may even pick up a new favorite recipe or two to prepare and share.

Requirements not to be completed at camp: Requirements 4 & 6. Requirement 5 can be completed at home.

CYCLING

Since 1911, hundreds of thousands of Scouts have made the most of their two-wheel adventures by earning the Cycling merit badge. Whether you just got your first bicycle or have been cycling for years, you will learn more about your bike and what it can do by working on the requirements for this badge.

Electricity

Electricity is a powerful and fascinating force of nature. As early as 600 BC, observers of the physical world suspected that electricity existed but did not have a name for it. In fact, real progress in unraveling the mystery of electricity has come only within the last 250 years.

Requirements not to be completed at camp: Requirements 2 & 8. Please bring requirement 2 & 8 to camp with you.

EMERGENCY PREPAREDNESS

Scouts are often called upon to help because they know first aid and they know about the discipline and planning needed to react to an emergency. Earning this merit badge helps a Scout to be prepared by learning the actions that can be helpful and needed before, during, and after an emergency.

Starting Requirement: Must have already earned First Aid Merit Badge

Requirements not to be completed at camp: Please bring your emergency kit to camp or bring written confirmation that a kit was made at home.

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Engineering

Engineers use both science and technology to turn ideas into reality. From drawing plans to creating a prototype and even a finished product, scouts will learn how engineers work and why they are important in today's life.

Requirements not to be completed at camp: Requirement 4. Please bring your report to camp.

ENVIRONMENTAL SCIENCE

While earning the Environmental Science merit badge, Scouts will get a taste of what it is like to be an environmental scientist, making observations and carrying out experiments to investigate the natural world.

EVS Requirements not to be completed at camp: Recommend requirement 4 to be done at home. Bring your journal with you to Camp.

Exploration

Exploration is designed to celebrate your spirit of adventure. After learning about the history and importance of exploration — like when Eagle Scout Paul Siple traveled to Antarctica or when Eagle Scout Neil Armstrong landed on the moon — you will prepare for and go on an actual expedition.

Special Notes: Scouts will need to bring an expedition pack or backpack to class.

Fingerprinting

In earning the Fingerprinting merit badge, Scouts will learn about and use an important technique that is used by law enforcement officers, along with other materials like matching dental records and DNA sampling, to help identify amnesia victims, missing persons, abducted children, and others.

FIRST AID

First aid - caring for injured or ill persons until they can receive professional medical care - is an important skill for every Scout. With some knowledge of first aid, a Scout can provide immediate care and help to someone who is hurt or who becomes ill. First aid can help prevent infection and serious loss of blood. It could even save a limb or a life.

Requirement 5. Bring your kit to camp. Requirement 7 can be done at home.

Fishing

In Scouting for Boys, Baden-Powell offers this advice: "Every Scout ought to be able to fish to get food for himself. A tenderfoot [beginner] who starved on the bank of a river full of fish would look very silly, yet it might happen to one who had never learned to catch fish." **Requirements:** Please bring a rod, reel & tackle to camp.

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Fish & Wildlife Management

Scouts will be able to get a feel for the life of a wildlife specialist by learning about things that threaten fish and other wildlife in their environment and determining ways they can help the wildlife.

Requirements not to be completed at camp: Requirement 5 can be completed at home. Bring your fishing gear to camp.

Flight Program for Newer Scouts

First time at camp? Don't sweat it! Our Flight Program is just the thing for first year Scouts. The Flight Program can help the first year Scout earn almost all the Tenderfoot, Second Class, and First Class Requirements. Led by experienced staff members, the Flight Program is a comprehensive program which teaches young Scouts basic skills for camping, first aid, knots, lashings, swimming, map and compass, and nature skills. Here we also invite Scouts to experience all that Bear Paw has to offer, from its towering trees, winding trails, and beautiful Bear Paw Lake!

The goal of the Flight program at Bear Paw Scout Camp is to teach Scouts, using the EDGE method, the skills in the advancement from Scout through First Class. The program is designed for Scouts to attend morning program blocks, with Scouts free to participate in the merit badge program, High Adventure Program, or Open Program during other blocks. The Flight Program allows for more flexibility in a Scouts schedule during their time at camp, allowing them to earn their rank advancement as well as enjoy the many unique opportunities available to them.

The Flight Crew teach the Scouts the skills, but **do not** sign off any requirements. Instead, we provide (through the Camp Office) printed attendance records and it is the Troop's responsibility to evaluate the Scout's knowledge and sign off any requirements for advancement.

The requirements selected are those that we thought could be taught more thoroughly and lend themselves well to our camp setting.

Forestry

In working through the Forestry merit badge requirements, Scouts will explore the remarkable complexity of a forest and identify many species of trees and plants and the roles they play in a forest's life cycle. They will also discover some of the resources forests provide to humans and come to understand that people have a very large part to play in sustaining the health of forests. There is a bike ride associated with the MB.

Requirements not to be completed at camp: Recommend requirement 8 is done prior to camp. Bring your report to Camp.

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Gardening

Not only can growing your own food be an enjoyable pastime, but it is also an eco-friendly alternative to buying produce at the store (in fact, the salads at camp use our garden lettuce! Scouts will learn the basics of maintaining a garden and the importance of gardening.

Requirements not to be completed at camp: Requirements 2a, 2b, 4 & 8

Geocaching

The word geocache is a combination of "geo," which means "earth," and "cache," which means "a hiding place." Geocaching describes a hiding place on planet Earth - a hiding place you can find using a GPS unit. A GPS (*Global Positioning System*) unit is an electronic tool that shows you where to go based on information it gets from satellites in space. And of course you get to hide a cache too (*provided it's on earth*).

Requirements not to be completed at camp: Requirements 7, 8. Bring your notes of completion.

Horsemanship

In addition to learning how to safely ride and care for horses, Scouts who earn this merit badge will gain an understanding of the instincts and behaviors of horses and humane and effective methods for training horses. Please note that this merit badge will not focus on horseback riding, but rather the care and understanding of horses. Participants will interact with horses.

Requirement: Adult leader to drive to ranch

Indian Lore

Far different from the stereotypes or common images that are portrayed on film, on television, and in many books and stories, American Indians have many different cultures, languages, religions, styles of dress and ways of life. To learn about these different groups is to take an exciting journey of discovery in which you will meet some of America's most fascinating peoples.

Insect Study

In earning the Insect Study merit badge, Scouts will glance into the strange and fascinating world of the insect. There, they will meet tiny creatures with tremendous strength and speed, see insects that undergo startling changes in habits and form as they grow, and learn how insects see, hear, taste, smell, and feel the world around them.

Requirements not to be completed at camp: Requirement 9. Requirements 5 & 10 can be completed at home.

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Inventing

Scouts will be able to test their problem-solving skills. They will learn what it takes to be an inventor and understand idea and model patents. They will collaborate in brainstorming and work individually to put their ideas in action. Not only will they make a model, they will be able to ask others for their thoughts on the product.

Kayaking

What a great place to be – on the water. Learn the basics of kayaking. A great versatile watercraft for shallow waters, deep waters, fast waters, slow waters and even narrow waters. Easily portable. Learn how to exit when a kayak capsizes. Swim suit required for all sessions.

Starting Requirement: Must be a swimmer.

Leatherwork

Scouts who complete the requirements to earn the Leatherwork merit badge will explore leather's history and its endless uses. They will learn to make a useful leather item using the same types of raw materials that our ancestors used; be challenged to master skills like hand stitching, lacing, and braiding; and learn how to preserve and protect leather items so they will last a lifetime and beyond.

LIFESAVING

No Scout BSA Scout will ignore a plea for help. However, the desire to help is of little use unless one knows how to give the proper aid. The main purpose of the Lifesaving merit badge is to prepare Scouts to assist those involved in water accidents, teaching them the basic knowledge of rescue techniques, the skills to perform them, and the judgment to know when and how to act so that they can be prepared for emergencies. Swim suit required for all sessions.

Starting Requirement: Must be a swimmer. Requirement 1a.

Requirements not to be completed at camp: CPR training with Adult leader's note confirming CPR Training.

Mammal Study

A mammal may weigh as little as 1/12 ounce, as do some shrews, or as much as 150 tons, like the blue whale. It may spring, waddle, swim, or even fly. But if it has milk for its young, has hair of some kind, is relatively intelligent, and has warm blood, then it is a mammal.

Mining in Society

Mining has been an important part of our nation since the 19th century. Today, the industry employs 3 million Americans, directly and indirectly, and is a major contributor to the global mining landscape. This merit badge covers the history of mining, explores

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the status of mining in the 21st century, introduces Scouts to modern mining careers, and explores the all-important topic of mining safety.

Special Notes: Participants are encouraged to sign-up for Mountain Stone Tour in order to complete requirements 5 & 8.

Nature

There is a very close connection between the soil, the plants, and all animal life, including people. Understanding this connection, and the impact we have on it is important to preserving the wilderness, as well as to our own well-being as members of the web of nature.

Oceanography

The ocean has many amazing qualities that many people don't know about. By earning oceanography, scouts will be able to learn about the wonderful wildlife and properties of the ocean along with different ways scientists study the ocean's deep unknown.

Orienteering

Orienteering, the use of map and compass to find locations and plan a journey, has been a vital skill for humans for thousands of years. Orienteering is also a recognized sport at the Olympic Games, and thousands of people participate in the sport each year in local clubs and competitions.

Special Note: Requirement 7 can be started at home

Photography

Beyond capturing family memories, photography offers a chance to be creative. Many photographers use photography to express their creativity, using lighting, composition, depth, color, and content to make their photographs into more than snapshots. Good photographs tell us about a person, a news event, a product, a place, a scientific breakthrough, an endangered animal, or a time in history.

Starting Requirement: Must bring a camera / cyber chip to Camp

Requirements not to be completed at camp: Requirement 1b

Pioneering

Pioneering-the knowledge of ropes, knots, and splices along with the ability to build rustic structures by lashing together poles and spars-is among the oldest of Scouting's skills. Practicing rope use and completing projects with lashings also allow Scouts to connect with past generations, ancestors who used many of these skills as they sailed the open seas and lived in America's forests and prairies.

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Plant Science

Plant scientists use their curiosity and knowledge to develop questions about the world of plants. Then they try to answer those questions with further observations and experiments in the laboratory and in the field. To earn this merit badge, Scouts will explore three of the most important plant science specialties: agronomy, horticulture, and field botany.

Reptile & Amphibian Study

Reptiles and Amphibians are important parts of the ecosystem. After earning this merit badge scouts will be able to distinguish the differences between them and learn important safety rules for when they are around them.

Requirements not to be completed at camp: Requirement 8. Bring your journal to Camp

Rifle Shooting

Unless a rifle is handled incorrectly or recklessly, it is not dangerous. A rifle, like any other precision instrument, is manufactured to perform a specific task and can do so at no risk to the user or others. By earning this badge, Scouts can develop their shooting skills while learning safe practices.

Special Notes: Requirement 2j - gun cleaning - completed on Friday morning for all merit badge participants.

Rowing

The stability of a rowboat over a canoe is very comforting to many, plus you have more room for gear and/or friends on your trip. Skills needed to row a boat are different from those of a canoe or kayak. Advance your knowledge of operating the different types of watercraft and you will be even more prepared. Swim suit required for all sessions.

Starting Requirement: Must be a swimmer.

Sculpture

This merit badge introduces Scouts to sculpture, an art form that allows an artist to express what he sees and feels by using these three dimensions by shaping materials such as clay, stone, metal, and wood.

Signs, Signals, and Codes

American Sign Language (ASL) is the third most used language in the United States. The Signs, Signals, and Codes merit badge will cover Morse code, ASL, Braille, signaling, trail markings, and other nonverbal communications. Did you know that some of these have even saved people's lives'?

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Shotgun Shooting

A shotgun is a precision instrument, designed to shoot a shot charge in a specific pattern to cover a designated area at a certain distance. Unlike a rifle, the bore of the shotgun is not rifled, so the shot emerging from the muzzle is not spinning.

Special Notes: Requirement 2i - gun cleaning - completed on Friday morning for all merit badge participants.

Small Boat Sailing

Sailing is one of the most enjoyable pastimes on the open water. The quiet and peacefulness of the water can provide a pleasant break from everyday life. However, smooth sailing requires paying careful attention to safety.

Starting Requirement: Must be a swimmer. Requirement 1b – Note confirming CPR training

Soil and Water Conservation

Conservation isn't just the responsibility of soil and plant scientists, hydrologists, wildlife managers, landowners, and the forest or mine owner alone. It is the duty of every person to learn more about the natural resources on which our lives depend so that we can help make sure that these resources are used intelligently and cared for properly.

Special Note: Requirement 7 can be completed at home

Space Exploration

Space is mysterious. We explore space for many reasons, not least because we don't know what is out there, it is vast, and humans are full of curiosity. Each time we send explorers into space, we learn something we didn't know before. We discover a little more of what is there.

SWIMMING

Swimming is a leisure activity, a competitive sport, and a basic survival skill. Scouts who earn this badge will learn about safety when swimming and diving, how swimming can contribute to overall fitness and health, and gain some basic competitive swimming skills. Swim suit required for all sessions.

Starting Requirement: Must be a swimmer.

Textiles

People use countless fibers and fabrics in their everyday lives: clothes, carpets, curtains, towels, sheets, upholstered furniture. Add to that list boat sails, book bindings, bandages, flags, sleeping bags, mailbags, airbags, seat belts, backpacks, parachutes, umbrellas, basketball nets, and more.

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Weather

Weather Meteorology is the study of Earth's atmosphere and its weather and the ways in which temperature, the wind, and moisture act together in the environment. In addition to learning how everyday weather is predicted, Scouts can learn about extreme weather such as thunderstorms, tornadoes, and hurricanes, and how to stay safe.

Requirements not to be completed at camp: Requirements 2 & 9. Requirement 10 can be completed at home.

Whitewater

Canoeing or kayaking through whitewater rapids can be a thrilling experience. Safe whitewater fun requires each participant to understand the equipment and techniques and to have a firm respect for the power of nature's waterways. (See Special Notes)

Starting Requirement: Must be a swimmer.

Special Notes: This program will be out-of-camp all day Monday - Thursday during its scheduled time. Sessions will be held at Gardner Dam Scout Camp.

Wilderness Survival

In their outdoor activities, Scouts learn to bring the clothing and gear they need, to make good plans and do their best to manage any risks. But now and then, something unexpected happens. When things go wrong, the skills of wilderness survival can help make everything right again.

Requirements not to be completed at camp: Requirement 5. Please bring survival kit materials to camp.

Special Notes: Goes on overnighter for Wilderness Survival on Thursday night

Woodcarving

As with any art, wood carving involves learning the basics of design, along with material selection and tools and techniques, as well as wood-carving safety. The requirements of the Wood Carving merit badge introduce Scouts to an enjoyable hobby and that can become a lifetime activity.

Special Notes: Please bring a small pocket or wood carving knife to camp. Pocket Knives with blade lengths over 3.5" prohibited.

Other Program Information

Below, we've outlined each program area with some information pertaining to the experiences that are offered throughout the week.

Adult Climbing

In conjunction with the Climb on Safely training, this an "Adults Only" climb at our nature rock face located out in the Nicolet National Forest. Spend an afternoon learning about safely climbing and the proper techniques of climbing and rappelling in a fun atmosphere with our highly trained climbing staff.

Advanced Knot Tying

So, you know how to tie a square knot and the bowline knot, but do you know how to tie the Turk's Head, or how about a Monkey Fist. What about an Ocean Plait? If you would like to learn some of these other knows, the join our expert Outdoor Skills staff and learn some of these other more difficult to tie knots.

Art with Electricity

If you have ever tried wood burning, you know that it can be time consuming and rather uneventful. This activity aims to change that. With our own Handicraft High Voltage crew you will see how to create beautifully intricate fractals on all types of wood projects in seconds using high voltage electricity.

ATV Instruction

This instructional training on the first day and an off-site trail riding on the second.

Prerequisites:

- **ALL PARTICIPANTS** must complete the online safety e-course offered by the ATV Safety Institute and bring Proof of Completion to the course. This is a free course and can be accessed at: <https://cbt.svia.org/login/index.php>
- Please fill out the Boy Scouts ASI ATV Rider Course SM Waiver & Indemnification Agreement waiver and bring it with you for your Scout to participate. Please click on link below. https://scoutingevent.com/attachment/BSA695/document_15353880280_2367.pdf
- Please fill out the Bay-Lakes ATV Participation and Hold Harmless Agreement in the Glossary and bring it with for your Scout to participate.
- ALL Scouts must have their States DNR Approved ATV Education Card
 - Wisconsin DNR class or online at www.offroad-ed.com/wisconsin
 - Michigan DNR Class or online at www.atvcourse.com/usa/michigan

Special Notes: Extra cost of \$40.00 per participant. Program Capacities are 6 who are 14-15 yrs old and 7 who are 16-18 yrs old. (A total of 13 based on ATV sizing)

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ATV Trail Ride (Youth and Adults)

Do you already have your State's Approved ATV Education Card and have completed the Bay-Lakes ATV Instructional Course? If you have both, then come along and join our experienced staff on a ride on some of the many ATV trails that crisscross through the Nicolet National. Participants must have the required parental hold harmless agreement, have tough long pants, long sleeve shirt, over the ankle boots and riding gloves. Helmet, goggles, and ATV provided.

Special Notes: Extra cost of \$20.00 per participant. **YOUTH AND ADULTS MUST have DNR Card, ASI Card and signed Bay-Lakes ATV Waiver.**

Trail rides can be scheduled with our ATV Instructor once you are here at Camp. They will typically go out on Monday, Tuesday & Thursday evenings, but also any of the afternoons Monday – Thursday. There is a limit per # of ATV's available. Overnight trips can be arranged with our ATV Staff also during your week at Camp. This could be a great Older Scout Patrol Activity?

Bike Tour – Logging Area

Come take a bike ride to explore an active logging area to learn about responsible logging practices.

Campfire Café

Who says camp food must taste blah? With minimal effort, our Outdoor Skills Cook Staff will help show how you and your troop can get creative with campfire cuisine to cook up mouth-watering entrees. Along with learning the recipes and methods of cooking with fire, you will get a chance to do some taste testing.

Candle Making

Spend time with our Handicraft staff and create your very own unique camp candle that you can bring home.

Canoe Trip

Looking to spend some time on a river in a true river canoe? This is an afternoon trip to challenge your skills and see some of the Peshtigo River from a different perspective. Geared towards older more experienced Scouts, this will challenge even the best. Must be a BSA Swimmer to participate.

Special Notes: Extra cost of \$10.00 per person

Challenge Bike Trip

Looking for a challenge? Maybe something more than just a simple bike ride down the paved road? Then buckle that bike helmet on tight and get ready for one of our highly qualified dirt jockeys (bike guide) to take you out into the Nicolet National Forest some of more than 25 miles of mountain bike trails around Camp. Run some of the tougher terrain, discover some of the mud holes around and maybe even experience traveling

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down the “Mother of All Hills”. This trip is designed for more physically adept and experience riders, not for the faint of heart.

Chess Tournament

Do you love to play chess? Can you out-think the best that Camp has to offer? Then be sure to sign up for our chess tournament with Mission Control and see if you can be the next Magnus Carlsen.

Croquet Tournament

One way to enjoy croquet is to play in tournaments. You'll meet new players from other places, learn new techniques and strategies, and enjoy the thrill of victory. BUT, this is like none other, the hoops are in the woods of Bear Paw and we use soccer balls instead of the normal wooden balls.

Disc Golf Tournament

Disc Golf (also called *Frisbee Golf* or sometimes *Frolf*) is a flying disc sport in which players throw a disc at a target; it is played using rules like golf. Players complete a hole by throwing a disc from a tee area toward a target, throwing again from the landing position of the disc until the target is reached. Here at Camp, you can play on our 9 hole wilderness course on your own or better yet, sign up to participate in our Weekly Tournament.

DNA Experiment

Have you ever wondered how scientists get a sample of DNA from a plant, animal, or other organism? All living organisms have DNA. DNA, which is short for deoxyribonucleic acid, is the blueprint for almost everything that happens inside the cells of an organism — overall, it tells the organism how to develop and function. DNA is so important that it can be found in nearly every cell of a living organism. Working with our knowledgeable Eco-Con Staff, you will make your own DNA extraction kit from household chemicals and use it to extract DNA from strawberries and/or other common fruits found around your home.

Mountain Bike Trip

Looking for an easy mountain bike ride, or you are just learning how to ride a mountain bike? Then this is the trip for you. One of our highly qualified dirt jockeys (bike guide) will take you out into the Nicolet National Forest some of more than 25 miles of mountain bike trails around Camp giving you a memorable mountain biking experience.

Edible Glacier

Learn about the amazing properties of glaciers through a simulation. Afterwards scouts will get a taste of the glacier.

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Edible Soil

Soil may not get a lot of thought in our homes, but farmers and the Eco-Con agricultural staff know that caring for our soil is critical. There's a lot more to soil than what you track into the house after playing outside. Let our Eco-Con staff share with you about the different layers of soil, how each layer works and create a tasty snack in the process.

Firem'n Chit

Teaches fire building, control skills, and proper safety associated.

Garden Tour

Come tour the garden, so we can show you what we're growing. Participants will also enjoy some freshly made salsa!

Gardner Dam Climbing Trip

Looking for a different climbing experience? Plan to spend an afternoon at Gardner Dam Scout Camp with our climbing staff and the 40ft climbing tower that will challenge even the most experienced climber. Or even better, experience a free rappel that will leave your stomach fluttering with butterflies.

Special Notes: Extra cost of \$10.00 per person

Individual Climb

Do you have interest in having a chance to try your skills at scaling a natural rock face? But the problem is, everyone else in your Troop, including your best friend, is afraid of heights and just can't see the point of climbing up a rock. Then this Camp option is for you. Join up with other Scouts and as a group, spend an afternoon pretending you are Spiderman and learn to scamper up one of our many rock climbing faces that our highly skilled climbing staff will bring you to.

Iron Man

Do you accept the challenge? Do you think you can complete this race faster than the other competitors? Can you become a Bear Paw Iron Man? This challenge race is for individuals or teams that will take you through the dark forests around Camp on your quest to finish. Be prepared to Canoe, Bike, Run and complete other Scout Skills to see if you can be one of the "Best of the Best". Must be a BSA Swimmer to compete in the water events.

Kite Building

Join our talented Mission Control Aeronautical Engineers and learn how to use wind energy to combat gravity and create lift by creating their own tetrahedral kites capable of flying. You will get to explore different tetrahedron kite designs, learning that the geometry of the tetrahedron shape lends itself well to kites and wings because of its advantageous strength-to-weight ratio. You will get to design their own kites using

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drinking straws, string, lightweight paper/plastic and glue/tape and then see if you can challenge gravity.

Lego Engineering

Spend some time building engineering projects with Legos. What can you build? What engineering techniques will you use to create something unique. Our Lego lab will help you discover those engineering talents.

Lost Mountain Hike

Take a guided hike with our Outdoor Skills staff to “Lost Mountain”. Officially known as the Hagar Mountain Natural Area, the area features an excellent example of exposed igneous bedrock habitat with numerous fissures and crevices, which support some unusual plant communities and several rare plants. Also important to this site is one of the northern-most and largest turkey vulture roosting sites in Wisconsin. The steep-sided habitat varies depending on aspect and condition of the rock. Some south-sloping rock faces and exposed cliffs are virtually bare while north slopes are wooded with hemlock, and north-facing cliffs are often moss and fern-covered. This is a 5-mile round trip and not for the mall walker. There is almost a 200ft elevation change with 337ft ascending and 136ft descending. Lunch is provided midway through the hike.

Mile Swim BSA

Participants must complete both $\frac{1}{4}$ and $\frac{1}{2}$ mile preliminary swims. Preliminaries are held during open swimming. Once the preliminaries have been completed, participants can come down during afternoon/evening open boating with 2 rowers who are both Swimmers to try. Participants must depart at least 1 hour before area closure. For more information, consult the Waterfront Director.

Mountain Stone Tour

This tour is in conjunction with the Mining in Society Merit Badge Course. You must coordinate with the Eco-Con Staff to participate. Adult Drivers may be needed.

Nutritional Nature

Join our knowledgeable Eco-Con Staff to learn about some of the edible plants that live in and around Bear Paw Scout Camp and the Nicolet National Forest. Find out what you can and cannot eat, with explanations of which plants grow here and how they were and are still used for culinary and medicinal purposes. With the knowledge and guidance of our knowledgeable staff, you may even be able to try some of the edible plants.

Overnight Climbing Trip

Are you looking for something a little more challenging than just a wooden climbing wall? How about an overnight camping trip that includes a hike into the Nicolet National Forest, rappelling off and climbing a 45ft natural rock face till almost dark, then sleeping out overnight deep in the woods with nothing but the night creatures to keep you

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company. This activity is for older scouts because of the physical requirements and completes several of the climbing and camping merit badge requirements.

Painting with Nature

Join our knowledgeable Eco-Con Staff each week to take a walk about Bear Paw Scout Camp and the Nicolet National Forest to collect items from the natural surroundings and then join our Handicraft team to create something unique. With the knowledge and guidance of our knowledgeable staff, you can create something wonderful from nature and take it home with you. Each week will feature a new and different project, so sign up quick before this popular activity is full.

Paul Bunyan Woodsman

This is a great program for experienced campers who are willing to assist in instructing a Totin' Chip session and participate in a 2-hour conservation project. It is a nationally recognized award that comes with a pocket certificate.

Pistol Shoot for Venturers^[LD1]

This session is designed to give registered Venturers, age 14 and above, instruction in the basics of handgun safety and shooting. All necessary equipment will be provided by the camp. Venture Crew leaders are asked to evaluate the maturity of the participant when registering for this program.

Prior to participating in this activity, all participants will be required to present a *written verification* of their registration in a Venturing crew. Acceptable documents include:

- Venturing, BSA registration card
- Copy of the participant's Venturing, BSA application, dated at least four weeks prior to camp
- Official crew roster from the Venturer's home council
- Must complete the BSA Pistol Safety Briefing before entering the Pistol Range.

All youth participants are required to have written permission from their parent or guardian to fire a handgun before they can take part in this program.

Special Notes: Extra cost of \$1.00 per participant

Preserving Animal Tracks

What kind of wild animals live near your house? There are more than rabbits and squirrels, for sure. You might be surprised to find out how many kinds of critters live nearby. With a little detective work, this program will help you discover some of them around Camp. Also, you will learn how to make plaster casts of their footprints so you can start a collection of their tracks. It's simple and fun.

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Rocket Building

October Sky in the middle of summer? That's right, you too can create and fly your own model rocket here at Camp. Stop by the Trading Post and pay for your rocket kit. Head down to Mission Control during open rocket building and have our Control staff help you build your rocket, then head out to see how high it will fly.

Special Notes: Extra cost of \$8.00 per participant

Rope Making

There is evidence that ropes were made in prehistoric times from grasses and vines twisted together. No tools were used, the fibers were twisted by hand. Ropes were used for moving heavy objects like stones and logs. Join with our knowledgeable Outdoor Skills Staff and learn some of the history of rope making and the different ways it has been made over the years and then spend some time spinning rope.

Sailing

This is a half day advanced sailing program for older scouts that share both experience and/or a strong interest towards sailing on Anderson Lake. Scouts must be 14 years old and at least First Class and have passed their swimmer's test. It is recommended, although not required, that participants earn the Small Boat Sailing merit badge prior to participating in this activity.

Special Notes: Extra cost of \$10.00 per person – Available with arrangements through our Adventure Department staff permitting

Sea Kayaking

Have you completed the Kayaking or Whitewater merit badge and looking to try something more challenging? This program is for Scouts and Adults spanning all day Wednesday – Friday. Depending on participants, this can be an overnight trip to Jax Camp in Door County or day excursions from Bear Paw. Spend an afternoon on the Bay of Green Bay sea kayaking the big water exploring some of the many shoreline features of Door County. Participants must have completed the Kayaking or Whitewater merit badge and a wet exit at Camp before heading out.

Special Notes: Extra cost of \$20.00 per person. Participants must have a Swimmer classification. It is preferred that participants have earned the Kayaking and/or Whitewater Merit Badge, but not a requirement. Participants will be required to complete a Kayak Wet Exit at camp before participating in this program.

Single Track Bike Trip

Looking for a challenge? Maybe something more than just a simple bike ride down the paved road? Then buckle that bike helmet on tight and get ready for one of the best Single Track Bike Courses in the Nicolet National Forest. The trail is about 10 miles from Camp and is by vehicle. Run some tough terrain, discover what a "Single Track" is.

Bear Paw Summer Camp Program Descriptions - 2020

This trip is designed for more physically adept and experience riders, not for the faint of heart.

Snorkeling Award

The Snorkeling BSA award introduce Scouts, Venturing and adult participants to the special skills, equipment, and safety precautions associated with snorkeling; encourage the development of Waterfront skills that promote fitness and recreation; and provide a foundation for those who later will participate in more advanced underwater activity.

Special Notes: Must be a swimmer

Spaceship Bridge Simulator

Report to the Bridge!

Artemis Spaceship Bridge Simulator turns our Mission Control into the bridge of a spaceship. You and your friends assume the jobs of Captain, Helm, Science, Communication, Engineering, and Weapon Control. Together you operate your ship and defend the sector from evil aliens.

Artemis simulates a spaceship bridge by networking several computers together. One computer runs the simulation and the “main screen”, while the others serve as workstations for the normal jobs a bridge officer might do. Artemis is a social game where several players are together in one room (“bridge”), and while they all work together, one player plays the Captain, a person who sits in the middle, doesn’t have a workstation, and tells everyone what to do.

Standup Paddle Boarding

Learn how to properly use a stand-up paddle board and enjoy the lake in an entirely new way! Earn your stand-up paddle board certificate!

Special Notes: Must be a swimmer

Star Hike

The beautiful night sky at Bear Paw can be enjoyed even more by attending one of our amazing star hikes, which will teach spectators about different constellations and myths from various cultures. **This course is not pre-scheduled online. Sign-up for this program is completed on-site at camp.**

Special Notes: Attending all 3 sessions will assist a Scout to complete Astronomy requirement 8b

Survival Bracelet

Who needs a clunky woven bracelet hanging from their arm when they go camping, hiking, RVing or doing just about anything else in the Greater Outdoors? The answer to that is “everyone needs one of these.”

Bear Paw Summer Camp Program Descriptions - 2020

The fact is, these rather simple paracord “survival bracelets” are the cheapest insurance policy you can get against all those serious problems that can occur that could be easily solved with 10 to 12 feet of strong cord. Spend time with our Handicraft Outdoor Experts and create your very own bracelet that just one day may save the day.

Special Notes: Extra cost of \$3.00 per participant

Totin’ Chip

Our camp staff will teach you the proper usage and safety procedures for using knives, axes, and saws.

Wolf River Tubing Trip

You'll float past towering green pines as you stay cool in the clear waters of the Wolf River. In Langlade County, the Upper Wolf River drops 430 feet over 28 miles, making it one of the fastest-flowing rivers in the Midwest. This is a 2 ½ hour tubing trip and is for older Scouts and adults who have past their BSA Swimmers Test and completed the tubing training session.

Black Powder

If you've ever wanted to be a mountaineer, or just wanted to get into black powder hunting or shooting, you've come to the right place. Our Shooting Sports team will spend time talking about all the things you need to know about getting started with muzzleloaders, what you need to look for and even get a chance to shoot one here at Camp.

Special Notes: Extra cost of \$1.00 per participant

Blob

What is the Blob? A large bag filled with air and anchored in our swim area that allows another Scout to launch their buddy far out into Bear Paw Lake. A very popular activity here at Camp that is highly supervised by our trained Waterfront staff, this is a cool way to going airborne.

WEDNESDAY IS ADULT BLOB DAY – Leaders are encouraged to head down and give it a try – Scouts are encouraged to score each launch. When leaders get tired, Scouts can continue the action until closing.

Cowboy Action

This program offers a fun and safe introduction to cowboy action shooting with firearms typical of those used in the Old West: single-action revolvers, lever-action rifles, and shotguns. While attending camp, Scouts, Venturers and adult participants can take part in a special shooting experience with opportunities to shoot single-action .22-caliber revolvers, lever-action .22-caliber rifles, and 20-gauge coach shotguns. The program provides a fun immersion in old-time shooting scenarios where youth take on the

Bear Paw Summer Camp Program Descriptions - 2020

persona of the “good guy,” shooting at targets to prove their shooting accuracy. Western dress is encouraged!

Participation Requirements

Scouts and Venturers who are over the age of 14, or are 13 and have completed the eighth grade, may participate in this activity. All youth participants are required to have written permission from their parent or guardian before they can take part in the program (located in appendix)

Special Notes: Extra cost of \$1.00 per participant

Tiger Shark Survival Training (Instructional Swim)

Having difficulty passing the BSA Swimmers test? Need some extra help improving your swim strokes? Then stop by the Waterfront area and one of our trained staff will spend time with you working to improve those skills.

Kayak Wet Exit

When a kayaker flips over in a kayak and has to get out of the kayak whilst still in the water, this is called a wet exit. If your paddling a sit on top kayak and you flip you will just fall off. Before being able to use Kayaks here at Bear Paw you will need to demonstrate your ability to aid yourself and others in the event of a capsize: Capsize your kayak in water at least seven feet deep, perform a wet exit if necessary, and swim the boat to shore.

Open Archery

Think you can be the next Robin Hood of Nicolet Forest? Stop by the Sherwood of Bear Paw and test your skills at primitive stick throwing. Open archery is an unscheduled open program time to give this skill a try.

Open Boating

Are you working on fishing merit badge and just can't get the lure out deep enough to catch the big one? Would you like to see what camp looks like from the middle of the Lake? Jump in one of our John boats or one of our Gruman canoes and explore the lake with your buddy with either your fish pole or your camera.

Open Leatherwork

Stop by the Trading Post and pick up that knife pouch kit or maybe one of the moccasin kits, head up to the Leatherwork program area and spend some time customizing your kit or just have a helping hand from the Handicraft staff help you get that kit finished

Open Rifle

You've never had a chance to shoot a rifle or maybe you love to shoot? Maybe you are working on your NRA Marksmanship pins and bars or maybe you just want to have some shooting fun. Then the open rifle time at Bear Paw is the perfect place to get that

Bear Paw Summer Camp Program Descriptions - 2020

chance to put holes in a paper target all while in a controlled and safe environment. During the open rifle shoot, you will get that chance under the direction of our highly trained and certified shooting sports staff.

Special Notes: Extra cost of \$1.00 per participant

Open Shotgun

Open shotgun shooting is a great opportunity to see if you can knock one of those clay targets out of the sky using one of Camp's 20-gauge shotguns. Are you good enough to bust 5 of the 5 targets?

Special Notes: Extra cost of \$2.00 per participant

Open Swimming

Here is your chance to cool off and swim with the fish of Bear Paw Lake.

Open Tomahawk

Here is your chance to test your aim and throw a tomahawk just like the mountaineers used to.

Tie Dye

Tie Dye is a modern term invented in the mid-1960s in the United States for a set of ancient resist-dyeing techniques, and for the products of these processes. The process of tie-dye typically consists of folding, twisting, pleating, or crumpling fabric or a garment and binding with string or rubber bands, followed by application of dye(s). So, bring a white t-shirt to camp and create your own special camp t-shirt with our own Handicraft team.

Special Notes: Please either bring your own white t-shirt or purchase one in the trading post.



ADVENTURE BEYOND THE EXPECTED

2020 ADMINISTRATION GUIDE

BAY-LAKES COUNCIL CAMPS

FIND IN THIS GUIDE:

Registration Instructions

General Camp Policies

Medical Services & Records Information

Special Dietary Requests Information

Packing Lists

2020 Summer Camp Dates

2020 Summer Camp Pricing

Refund Policy

Key Contacts

Campership Information

SUPPORT & HELP

1-800-3SCOUTS

reservations@baylakescamps.org

www.baylakescamps.org



2020 ADMINISTRATION GUIDE

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2020 ADMINISTRATION GUIDE

WELCOME TO CAMP

Welcome to Your Adventure

Scouts and Scouters,

We have an amazing program in place for the 2020 season at our Bay-Lakes Council Camps! Whether you are a Cub Scout, Scout BSA, Venturer or tenured Scouter; we have something for everyone. From our ATV course to our various high adventure programs you can rest assured that both Scouts and Scouters alike will have an amazing experience.

A great program is not possible without an amazing staff and we have hand-picked our team from around the country. The staff and I encourage everyone who comes to a Bay-Lakes Council Camp to try new things, test your abilities and open your minds and imaginations to new adventures; but above all else, have fun!

The Administration Section contains most of the details regarding camp. The Unit Point of Contact (POC) and Unit Leadership should carefully read this section to ensure the Unit is prepared for the summer camp experience. After reading the Administration Section, leaders should also pay close attention to the Program Section specific to the camp they are attending. This is where all the detailed information regarding programming can be found.

If you look through this guide and find that there is information missing, please share that with our team. We are always looking for suggestions to improve for next year. The Bay-Lakes Council appreciates your continued support of the Scouting program and sincerely hopes that this year's summer camp will be one of your greatest Scouting experiences. We look forward to seeing you this summer!

In the Spirit of Adventure,

Council Experience Team & Camp Directors



2020 ADMINISTRATION GUIDE

WELCOME TO CAMP

Guiding Principles of Bay-Lakes Council Camps

Boy Scouts of America Mission Statement

The mission of the Boy Scouts of America is to prepare young people to make ethical choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

Bay-Lakes Council Camps Mission Statement

Our mission is to engage our guests by delivering quality, innovative, and “Life on the Edge” experiences that support the mission of the Bay-Lakes Council.

Scout Oath

On my honor I will do my best
To do my duty to God and my country
and to obey the Scout Law;
To help other people at all times
To keep myself physically strong
mentally awake, and morally straight.

Scout Law

A Scout is:
Trustworthy
Loyal
Helpful
Friendly
Courteous
Kind
Obedient
Cheerful
Thrifty
Brave
Clean
& Reverent

Bay-Lakes Council is an equal opportunity employer that does not discriminate on the basis of sex, color, race, creed, or religion.



2020 ADMINISTRATION GUIDE

PRICING INFORMATION

Pricing Information

2020 CAMP ROKILIO COSTS				
	WEEKDAY (MON-WEDS) Sessions: 1, 3, 4, 6, 8 & 10		WEEKEND (FRI-SUN) Sessions: 2, 5, 7 & 9	
	EARLY BIRD COST (12/14/19 - 4/15/20)	REGULAR COST (4/16/20 - 6/1/20)	EARLY BIRD COST (12/14/19 - 4/15/20)	REGULAR COST (4/16/20 - 6/1/20)
YOUTH	\$189.00	\$224.00	\$209.00	\$244.00
ADULT	\$189.00	\$224.00	\$209.00	\$244.00
AKELA'S DEN YOUTH	\$229.00	\$264.00	\$229.00	\$264.00
AKELA's DEN ADULT	\$209.00	\$244.00	\$209.00	\$244.00
PART-TIME ADULT	M: \$63 / T: \$63 / W: \$63	M: \$75 / T: \$75 / W: \$74	F: \$70 / SA: \$70 SU: \$69	F: \$81.50 / SA: \$81.50 SU: \$81

2020 GARDNER DAM WEBELOS CAMP COSTS				
	WEEKDAY (MON-THUR) Sessions: 1, 3, 4, 6, 8 & 10		WEEKEND (FRI-MON) Sessions: 2, 5, 7 & 9	
	EARLY BIRD COST (12/14/19 - 4/15/20)	REGULAR COST (4/16/20 - 6/1/20)	EARLY BIRD COST (12/14/19 - 4/15/20)	REGULAR COST (4/16/20 - 6/1/20)
YOUTH	\$189.00	\$224.00	\$209.00	\$244.00
ADULT	\$189.00	\$224.00	\$209.00	\$244.00
AKELA'S PATROL YOUTH	\$229.00	\$264.00	\$229.00	\$264.00
AKELA's PATROL ADULT	\$209.00	\$244.00	\$209.00	\$244.00
PART-TIME ADULT	M: \$31.50 / T: \$63 W: \$63 / TH: 31.50	M: \$37.50 / T: \$63 W: \$63 / TH: 31.50	F: \$35 / SA: \$74.50 SU: \$74.50 / M: \$37.50	F: \$40.50 / SA: \$81.50 SU: \$81.50 / M: \$40.50

2020 HIAWATHA CAMP COSTS				
	WEBELOS CAMP JULY 26 - 29 (SUN-WEDS)		CUB SCOUT CAMP JULY 29 - AUGUST 1 (WEDS-SAT)	
	EARLY BIRD COST (12/14/19 - 4/15/20)	REGULAR COST (4/16/20 - 6/1/20)	EARLY BIRD COST (12/14/19 - 4/15/20)	REGULAR COST (4/16/20 - 6/1/20)
YOUTH	\$168.00	\$203.00	\$168.00	\$203.00
ADULT	\$168.00	\$203.00	\$168.00	\$203.00
PART-TIME ADULT	SU: \$28 / M: \$56 T: \$56 / W: \$28	SU: \$33.50 / M: \$68 T: \$68 / W: \$33.50	W: \$28 / TH: \$56 F: \$56 / SA: \$28	W: \$33.50 / TH: \$68 F: \$68 / SA: \$33.50



2020 ADMINISTRATION GUIDE

PRICING INFORMATION

2020 SCOUTS BSA CAMP COSTS				
	BEAR PAW SCOUT CAMP		HIAWATHA SCOUT CAMP	
	EARLY BIRD COST (12/14/19 - 4/15/20)	REGULAR COST (4/16/20 - 6/1/20)	EARLY BIRD COST (12/14/19 - 4/15/20)	REGULAR COST (4/16/20 - 6/1/20)
YOUTH	\$357.00	\$392.00	\$357.00	\$392.00
ADULT	\$250.00	\$285.00	\$250.00	\$285.00
PART-TIME ADULT	SU: \$21.25 / M: \$41.50 T: \$41.50 / W: \$41.50 TH: \$41.50 / F: \$41.50 SA: \$21.25	SU: \$47.50 / M: \$47.50 T: \$47.50 / W: \$47.50 TH: \$47.50 / F: \$47.50 SA: \$47.50	SU: \$21.25 / M: \$41.50 T: \$41.50 / W: \$41.50 TH: \$41.50 / F: \$41.50 SA: \$21.25	SU: \$47.50 / M: \$47.50 T: \$47.50 / W: \$47.50 TH: \$47.50 / F: \$47.50 SA: \$47.50

Early Bird Pricing

To lock in our early bird pricing, individuals (youth or adult) must make full payment no later than; April 15, 2020 for Cub Scouts and Scouts BSA Summer Camps. Please be advised that **checks must be postmarked** by April 15, 2020 to obtain early bird pricing.

Regular Pricing

Regular pricing, \$35.00 more than the early bird price, will go into effect on April 16, 2020 for individuals not yet paid in full.

Payment Methods

Online payment may be made through our online reservation system by using a credit/debit card or Bank ACH. Alternately, Unit checks can be sent to the Bay-Lakes Council Center for Scouting. The address for the Center for Scouting is 2555 Northern Road., P.O. Box 267, Appleton, Wisconsin 54912.

Convenience Charge for Credit and Debit Cards

If paying with a credit or debit card, a convenience fee of 3.5% will be added. To avoid paying a convenience fee, consider paying by Bank ACH or by sending a check to the Center for Scouting located at 2555 Northern Road., P.O. Box 267, Appleton, Wisconsin 54912.

Checks

Checks must be made payable to "Bay-Lakes Council." Checks not made payable to "Bay-Lakes Council" will be returned to the sender. Checks that need to be returned will not be applied to the balance of a reservation.



2020 ADMINISTRATION GUIDE

THE DETAILS

Second Session Discount

To recognize youth and adults who attend more than one session at a Bay-Lakes Council summer camp, a unique program is available to assist in the costs. The second session discount is specific to an individual and the same individual must attend a second session of camp.

To apply the discount for participants attending 2 or more Bay-Lakes Council Summer Camp sessions, log into your registration for the camp session your unit is attending first. Click on the “Participants” tab and select the “Multi Discount” button above the listed participants. When the screen appears, enter the registration number from your second session that you want to link.

Please note that the participants name must be spelled the same on both registrations for it to apply.

If you need assistance in linking the accounts, please send an email to reservations@baylakescamps.org.

Second Session Discount for Full Session Participants

Participants, youth and adult, who qualify will receive \$75.00 off camp fees for their second session. Discount applies to camp fees at a Bay-Lakes Council resident camp.

If a youth or adult is attending a non-Bay-Lakes Council Summer Camp in the summer of 2020 and wishes to attend a Bay-Lakes Council Summer Camp program in the summer of 2020, they are eligible to obtain the second session discount at a Bay-Lakes Council Summer Camp. The discount must be requested by sending the participants non-Bay-Lakes Council Summer Camp registration roster to reservations@baylakescamps.org. Upon verification of their attendance at the non-Bay-Lakes Council Camp, the discount will be applied.

- (Day Camp, NYLT and National High Adventure Base participation may not be used in conjunction with this discount).

Provisional Registration

Do you want to spend a second (or third) session at camp? Do you want to go to camp but unable to attend the session your den, pack or troop is attending? Join us for provisional camping!

All provisional Scouts BSA Scouts will camp with existing units selected by the camp administration. Bring a friend or friends who are Scouts and you will be placed together.

Akelas Patrol provisional camping, is available every session of camp for all Cub Scouts, Webelos Scouts and adults at Camp Rokilio and Gardner Dam Webelos Camp. (Subject to capacity availability.)

If you have already registered for a session of summer camp at a Bay-lakes Council summer program this summer and are coming back for more fun, you are eligible for the discounted Second Session Rate.



2020 ADMINISTRATION GUIDE

THE DETAILS

New Scout/ Crossover Scouts Extended Early Bird

Youth Scouts that join a Cub Scout Pack or Scouts BSA Troop in the spring can have until June 1, 2020 at 11:45PM CDT to pay the early bird price in full. Packs must submit the names of the youth Scouts that have joined the Pack in the Spring of 2020 to reservations@baylakescamps.org to apply for an early bird price extension. After June 1, 2020, the price will increase \$35 per youth Scout.

Troops would need to register these youth as New Scout/Webelos Crossover participants on the unit's online reservation.

What's Included in my Camp Fee?

The camp fee covers the following:

- All Meals During Your Stay
- Fully Trained Staff
- Health and Safety Supplies
- Program Equipment
- All Merit Badge Program Supplies
- Camp Patch
- Secondary Insurance
- Online Registration System & Electronic Blue Cards
- Sanitation & Janitorial Supplies
- Licenses & Permits to Operate Camp
- Equipment Rentals
- Pre-Camp Support



2020 ADMINISTRATION GUIDE

THE DETAILS

Campership – Financial Assistance for Summer Camp

Camperships are developed to help provide life-changing camping experiences for Scouts who, because of financial challenges, may not otherwise be able to attend a Bay-Lakes Council summer camp. Contributions are sought after with an emphasis on making sure every Scout has the chance to go camping, changing their lives through recreation, friendship, and experiences which will cultivate skills and values needed for success in the future.

Scouts who face financial challenges have attended camps in the past due to the support of the campership program. This is due to the generosity of Scouting alumni, community organizations, and grants organized and allocated by the Bay-Lakes Council.

A Scout is Thrifty: A Scout works to pay his own way and help others. Camperships usually do not exceed 50% of the fee.

Camperships are awarded based on need. The allocation process, campership application form and information used in the allocations process, is confidential and will not be shared outside of the campership allocations committees.

APPLICATION INSTRUCTIONS:

This campership application is for youth only. Only one application per Scout will be considered. Camperships are awarded for Bay-Lakes Council camps attendance only. This includes Cub Scout, Webelos and Scouts BSA Summer Camps.

To be apply for a campership, youth applicants **MUST**:

1. Must be submitted on the unit's online camp registration by March 1, 2020, for the 2020 Summer Camp season
2. Be currently registered within the Bay-Lakes Council and in good standing for at least 30 days prior to completing an application.
3. Attend a Bay-Lakes Council operated Summer Camp.
4. Be recommended by his/her unit leader (Committee Chair, Cubmaster, Scoutmaster, or Advisor) and parent/guardian.



2020 ADMINISTRATION GUIDE

THE DETAILS

APPLYING FOR A CAMBERSHIP:

1. Please ensure that the Scout is listed on the unit's Summer Camp registration.
2. Go to: baylakescamps.org/campership and complete the 2020 Campership Application. Please note that the parent, Scout, and Leader will need to be together when this application is filled out. We recommend completing the online campership application at a unit meeting.
3. **It is critical that the first name and last name of the Scout are spelled exactly as they are spelled on the unit Summer Camp registration.** Our reservation system uses names and unit numbers to match and apply camperships automatically when they are approved by the campership allocations committee.
4. Final approved campership amounts will be applied to individuals by March 15, 2020. Final campership amounts may be lower than the requested amount.

2020 Summer Camp Webinars

Each unit attending one of our resident camps is recommended to participate in one of the webinars hosted by our Council Experience Team. The dates and times are listed below. All webinars will cover the same content and a Q&A session will follow each webinar. Questions asked at each webinar, with their associated answers, will be posted on our website.

These webinars are intended to go over the details, upcoming deadlines, give units suggestions and tips, and answer any questions. The webinars will be streamed live on the Bay-Lakes Council Facebook page. We recommend that the Cubmaster/Scoutmaster or Summer Camp Cubmaster/Scoutmaster, Senior Patrol Leader, and your Pack/Troop Treasurer participate in these webinars. These webinars are public and are open for anyone to participate in.

February 26th, 2020 @ 6:00PM CST **for Cub Scout Summer Camps**

February 26th, 2020 @ 7:00PM CST **for Scout BSA Summer Camps**

March 25th, 2020 @ 6:00PM CST **for Cub Scout Summer Camps**

March 25th, 2020 @ 7:00PM CST **for Scout BSA Summer Camps**

April 29th, 2020 @ 6:00PM CST **for Cub Scout Summer Camps**

April 29th, 2020 @ 7:00PM CST **for Scout BSA Summer Camps**

Bay-Lakes Council Facebook URL: <https://www.facebook.com/BayLakesCouncil/>



2020 ADMINISTRATION GUIDE

2020 SEASON DATES

2020 Season Dates

Scouts BSA Summer Camps		
	Bear Paw Scout Camp	Camp Hiawatha
June 21 - 27, 2020	Session 1	
June 28 - July 4, 2020	Session 2	
July 5 - 11, 2020	Session 3	
July 12 - 18, 2020	Session 4	Session 1
July 19 - 25, 2020	Session 5	Session 2
July 26 - August 1, 2020	Session 6	

Webelos Summer Camps		
	Gardner Dam Scout Camp	Camp Hiawatha
June 22-25, 2020	Session 1	
June 26-29, 2020	Session 2	
June 29-July 2, 2020	Session 3	
July 6-9, 2020	Session 4	
July 10-13, 2020	Session 5	
July 13-16, 2020	Session 6	
July 17-20, 2020	Session 7	
July 20-23, 2020	Session 8	
July 24-27, 2020	Session 9	
July 26-29, 2020		Session 1
July 27-30, 2020	Session 10	

Cub Scout Summer Camps		
	Camp Rokilio	Camp Hiawatha
June 22-24, 2020	Session 1	
June 26-28, 2020	Session 2	
June 29-July 1, 2020	Session 3	
July 6-8, 2020	Session 4	
July 10-12, 2020	Session 5	
July 13-15, 2020	Session 6	
July 17-19, 2020	Session 7	
July 20-22, 2020	Session 8	
July 24-26, 2020	Session 9	
July 27-29, 2020	Session 10	
July 29 – August 1, 2020		Session 1



2020 ADMINISTRATION GUIDE

REGISTRATION SYSTEM

Registration System

BEFORE STARTING THE REGISTRATION PROCESS, PLEASE HAVE IN MIND THE NUMBER OF ATTENDEES (YOUTH & ADULT) YOU WOULD LIKE TO REGISTER. ONLY REGISTER ATTENDEES YOU KNOW ARE ATTENDING. TO REGISTER AN ATTENDEE THERE IS A NON-REFUNDABLE \$50 DEPOSIT FEE PER ATTENDEE (FOR CUB SCOUT AND WEBELOS CAMPS). YOU CAN ALWAYS ADD ATTENDEES AT A LATER TIME.

(Subject to building/campsite capacity availability.)

Making Your Initial Registration

1. Navigate to:
 - a. For Scouts BSA Summer Camp at Bear Paw Scout Camp
 - i. <https://scoutingevent.com/635-2020BPSummerCamp>
 - b. For Scouts BSA Summer Camp at Camp Hiawatha
 - i. <https://scoutingevent.com/635-2020HWSummerCamp>
 - c. For Webelos Summer Camp at Gardner Dam Scout Camp
 - i. <https://scoutingevent.com/635-2020WebelosSummerCamp>
 - d. For Webelos Summer Camp at Camp Hiawatha
 - i. <https://www.scoutingevent.com/635-2020HWWebelosCamp>
 - e. For Cub Scout Summer Camp at Camp Rokilio
 - i. <https://scoutingevent.com/635-2020ROKSummerCamp>
 - f. For Cub Scout Summer Camp at Camp Hiawatha
 - i. <https://www.scoutingevent.com/635-2020HWCubSummerCamp>
2. Our registration provider has published three YouTube videos to help you register for events. While the videos don't reference our summer camps, the steps are the same.
3. Part 1 – Registering for Camp - <https://www.youtube.com/watch?v=YxOeJMgVNYA>
4. Part 2 – Registering for Camp - <https://www.youtube.com/watch?v=3o69OdRzjIM>
5. Part 3 – Registering for Camp - <https://www.youtube.com/watch?v=KgpElwrtIXw>



2020 ADMINISTRATION GUIDE

REGISTRATION SYSTEM

Accessing Your Registration

1. Navigate to www.baylakescamps.org.
2. Along the top of the page, select "Access Existing Registration"
3. Enter your registration contact's email address and registration number. The registration number can be found in the confirmation email, sent to your registration contact from when your unit initially made the registration.
4. Click "View Registration."
5. You will now be on the "Contact" tab of your registration.

To add additional youth & adults to your registration (For Camp Rokilio you need to contact the Center for Scouting to add youth & adults.)

6. Click the "Participants" tab.
7. Click "add additional attendees" button to the right.
8. Select how many youth and adults you would like to add to your registration and click "Add Attendees."
9. Located the newly added slots and select them. Fill in the requested information about these individuals.
10. Once done, navigate to the "Payment" tab. You will need to pay any due fees for the newly added individuals.
11. Allocate (assign) any existing payments to participants by clicking the Allocate existing payment button towards the top right.
12. After the information has been verified, click "Checkout" located near the top of the page.
13. Review and accept the policies. Click the checkbox saying you understand and agree to the reviewed policies to continue.
14. The billing name and address will already be filled in.
15. Scroll down and select your payment option. You can choose to pay with credit card, bank ACH or by check.
16. Enter your payment information if making an online payment and select finalize payment button. Your registration contact will receive a confirmation email.

Enabling Parent Portal

Parent portal allows the registration contact to provide the parents in your unit with access credentials, so they can make payments and complete data entry for their Scouts. This is a new feature in the online registration. Here is how it works:

1. Please review the following video on how to enable parent portal - <https://www.youtube.com/watch?v=2wqanwRP05Q>



2020 ADMINISTRATION GUIDE

REGISTRATION SYSTEM

Removing Youth & Adults from Your Registration

1. Call our team at (920) 734-5705 or email reservations@baylakescamps.org with your removal requests.
2. All removals and cancellations are subject to our refund policy.

Refund Policy

All fee payments (deposits & balance) are non-refundable to the balance of your account.

Bay-Lakes Council camps must commit financial resources to employ staff, purchase food, supplies and prepare for summer operations. Participants are, therefore, required to make a financial commitment to attend.

Keep in mind that additional youth and adult participants can be added after your reservation is confirmed and 1 week prior to your arrival at camp.



2020 ADMINISTRATION GUIDE

IMPORTANT DATES

Important Dates

December 14, 2019 @ 9:00AM	Cub Scout & Webelos Summer Camp Sign-Up Day
February 15, 2020	BSA Scout \$100 per Scout Deposits Due
February 15, 2020	Cub Scout & Webelos Summer Camp \$75.00 First Installment Payment Due
February 26, 2020 @ 6:00PM	Cub Scout Resident Camp Webinar
February 26, 2020 @ 7:00PM	Scout BSA Resident Camp Webinar
March 1, 2020	Campership Request Deadline
March 25, 2020 @ 6:00PM	Cub Scout Resident Camp Webinar
March 25, 2020 @ 7:00PM	Scout BSA Resident Camp Webinar
April 29, 2020 @ 6:00PM	Cub Scout Resident Camp Webinar
April 29, 2020 @ 7:00PM	Scout BSA Resident Camp Webinar
April 15, 2020	Scout BSA Early Bird Pricing Deadline
April 15, 2020	Cub Scout & Webelos Early Bird Pricing Deadline
June 1, 2020	Special Dietary Requests Deadline
June 1, 2020	New/Crossover Scout Early Bird Price Extension Deadline



2020 ADMINISTRATION GUIDE

CONTACT INFORMATION

Contacts

Have a question? Need some help? Reach out to our team!

Cub Scout & Webelos Camp Support Team		
Michael Alberts Camp Rokilio Council Program Director Michael.Alberts@Scouting.org 920-734-5705 ext. 116	John Schlobohm Gardner Dam Council Program Director John.Schlobohm@Scouting.org 920-734-5705 ext. 137	Laura Daigle Experience Support Representative Laura.Daigle@Scouting.org 920-734-5705 ext. 142
Michael Thunes Camp Rokilio Camp Director Michael.Thunes@BayLakesCamps.org	Brittany Burmeister Gardner Dam Camp Director Brittany.Burmeister@Scouting.org	Erick Kestila Camp Hiawatha Camp Director Erick.Kestila@BayLakesCamps.org

Scout BSA Camp Support Team		
Andy Anderson Bear Paw Camp Andy.Anderson@baylakescamps.org 715-850-0843	Patrick O'Brien Camp Hiawatha Patrick.Obrien@Scouting.org 920-419-8401	Laura Daigle Experience Support Representative Laura.Daigle@Scouting.org 920-734-5705 ext. 142
Patrick Williquette Bear Paw Camp Director Pat.Williquette@BayLakesCamps.org	Erick Kestila Camp Hiawatha Camp Director Erick.Kestila@BayLakesCamps.org	



2020 ADMINISTRATION GUIDE

CAMP POLICIES

Camp Policies

Scouts, leaders, and their visitors at camp are expected to live by the Scout Oath and Law at all times. Unit Leaders are expected to instill this law in their Scouts and serve as an example to them. In addition to abiding by the Scout Oath and Law, Bay-Lakes Council has set forth the following policies. We thank you for your cooperation and understanding in helping us maintain high standards of conduct.

Alcohol and Drugs

The use of alcoholic beverages and controlled substances is prohibited on any property that is owned or operated by the Boy Scouts of America. This policy will be strictly enforced for all those who use or visit our camp facilities. Violations will result in expulsion from camp and/or will be reported to authorities.

Tobacco/Vaping

The use of tobacco products by anyone under the age of 21 is not legal and will not be tolerated. BSA requires that adults use only the designated smoking area in the parking lot, away and out of sight from any youth camper or youth staff member. Possession or use of a vaporizer by youth is not allowed. Adults, please treat this like you would any other tobacco/vaping product.

Open Toed Shoes

No open toed or 'flip flops' (including sandals) are allowed outside of the shower houses or the comfort of your tent or sleeping quarters.

Disposable Plates, Bowls, Cups, Etc.

Bay-Lakes Council is proud to strive for 100% recycling. To assist in our efforts, units utilizing disposable plates, bowls, and cups for patrol-style cooking must use paper products. Do not bring styrofoam or plastic products.



2020 ADMINISTRATION GUIDE

CAMP POLICIES

Vehicles & Arrival

For Bear Paw and Camp Hiawatha: No vehicles are allowed in camp during camp operation. Unit trailers and gear are transported to your campsite by your unit. A maximum of 1 vehicle per unit will be permitted on property at a time on check-in day. Unit vehicles will be permitted to enter camp starting after closing campfire to remove their Unit trailer and gear. A maximum of 1 vehicle per unit will be permitted on property at a time after the closing campfire. **If non-camp vehicles are observed in camp throughout the week, a \$100 fine will be billed to the unit, per vehicle, per day. This fine is not pro-rated and non-negotiable.**

For Camp Rokilio & Gardner Dam Scout Camp: Units will reserve a check-in time prior to their arrival to camp. Units will arrive at their assigned check-in time. Check-in instructions are emailed to the email address entered when reserving a check-in time.

Leaving Camp

It is important in case of an emergency for us to be able to locate all people in camp. No one should leave camp unless they have signed out at the bus stop.

Leaders should always be able to locate their Scouts. Scouts leaving camp must have the person they are leaving with listed on their Annual Health & Medical Record and must sign out at the bus stop.

Uniforms

Scouts should be in class A/official field uniform for assemblies, evening flag ceremonies, campfires and other ceremonies where uniforms are appropriate. Otherwise, we recommend a unit t-shirt, activity uniform or camp shirt be worn for other activities.

Swimwear at Camp

Swimsuits for the waterfront should be comfortable, functional, and simple. Swim, board shorts, or gym trunks are recommended for male campers. Brief type/speedo suits are inappropriate. One-piece competitive style, or two-piece (non-bikini) suits are suitable for female campers.



2020 ADMINISTRATION GUIDE

CAMP POLICIES

Fires & Firewood

Units are prohibited from bringing firewood into camp because it can harbor many kinds of invasive pests and diseases harmful to our trees. The emerald ash borer is a direct threat to our ash trees at camp. Units are encouraged to gather downed wood at camp.

Fireguard charts are furnished for each campsite and must be filled out upon check-in. Fireguard charts are to be hung on the campsite bulletin board for the duration of the week. Any unattended fire (even smoldering) will result in the unit losing their fire privileges. Please take this opportunity to remind your Scouts about fire safety.

Campsite/Building Maintenance

Day to day cleaning and ordinary maintenance of the campsite is the responsibility of the unit. The site should be policed regularly. Paper and other litter removed from adjacent woods and trails should be done daily. The latrine and washstand should be scrubbed daily. Major repairs, or repairs to equipment such, as pumps, machinery, and wiring, will be made by the Ranger or a member of the Ranger staff. The need for such repairs should be made known promptly to your commissioner or to the ranger's staff.

An electronic work request can be submitted to the Ranger Staff at

<https://baylakescouncil.macmms.com/>

Pets & Animals

Pets of any kind are not permitted in camp at any time. Please do not bring your pet from home. Be sure to inform any visitors, parent drivers or guests that they should also leave their pet at home. The BSA makes only one exception to this for resident Camp Rangers and their families. An additional exception can be made for service animals with appropriate paperwork. Service animal paperwork is to be emailed to reservations@baylakescamps.org by June 1, 2020.



2020 ADMINISTRATION GUIDE

CAMP POLICIES

Requirements for Participation

To qualify for participation in activities, all campers, youth and adult, must have a completed and current Annual Health and Medical Record.

For Cub Scout participants: Parts A & B of the Annual Health and Medical Record and copy of an insurance card are required. Tetanus shots are not required for participation in Cub Scout or Webelos Resident Camp.

For Scouts BSA participants: Parts A, B & C of the Annual Health and Medical Record completed and a copy of their insurance card. Part C will need to be signed by a doctor or approved medical practitioner; within 12 months of the day your unit departs camp. There are no allowable exceptions to this rule. Tetanus shots are required for participation in a Scout BSA Resident Camp.

Non-BSA registered children and/or siblings of those registered for a specific program, including Cub Scouts, are not to attend.

Adult Leadership

For Cub Scout and Webelos Resident Camp: Two registered adult leaders 21 years of age or over are required to attend with the unit. Units are also required to have one additional adult, 18 or older, for every 4 Scouts. If a female Scout is attending with the unit, a registered adult female leader 21 years of age or over must attend with your unit unless their parent/guardian is attending.

For Scout BSA Resident Camp: Two registered adult leaders 21 years of age or over are required to attend with the unit. All adults accompanying a Scouting unit attending a Scouts BSA Summer Camp in the Bay-Lakes Council must be a BSA registered leader. If a female Scout is attending with the unit, a registered adult female leader 21 years of age or over must attend with your unit unless their parent/guardian is attending.

Non-Bay-Lakes Council Units will need to e-mail or mail their units BSA Unit Charter Roster to confirm BSA adult leader registration for all adults attending camp to the Center for Scouting or reservations@baylakescamps.org.

For Adults Attending Camp Hiawatha: In addition to the Scouts BSA Resident Camp and/or Cub Scout and Webelos Resident Camp adult requirements described above, the State of Michigan requires the Central Registry Clearance Form to be completed by **ALL** adults attending Camp Hiawatha overnight. All adults (over 21) leaders, from Michigan, in camp must have on file at the camp office a copy of a State of Michigan Central Registry Clearance, (DHS form # DHS-194). Forms can be located at www.baylakescamps.org/forms. If you filed the form in the past you do not need to file it again as they are on file with the camp records.

All adults (over 21) leaders from Wisconsin must go to their county human services department and request a document that confirms they are not on any suspected child abuser list. This document would then be sent to the camp.



2020 ADMINISTRATION GUIDE

CAMP POLICIES

Provisional Scouts

Scouts BSA Scouts that cannot attend with their unit or wish to attend an additional session may attend camp as a provisional Scout. Prior to camp, we will refer provisional Scouts to units that are open to hosting provisional scouts for the week. Please call our team at 920-734-5705 or send an email to reservations@baylakescamps.org to notify us if you are a provisional Scout.

During online registration for summer camp, units can indicate if they are willing to host provisional Scouts. We encourage units to accept provisional Scouts if they can.

Cub & Webelos Scouts that cannot attend with their unit or wish to attend an additional session may attend camp in the Akela's Patrol. Akela's Patrol is offered each session, subject to session capacity availability, with all leadership to be provided by trained staff members.

Security Wristbands

The security and safety of all our campers are paramount. All campers, youth, and adult will receive a wristband upon check-in. Thereafter, anyone in camp without a wristband will be treated as a trespasser and dealt with accordingly by camp management and/or the authorities.

Age Restrictions (Scouts BSA & Venture Scouts)

In accordance with BSA policy, certain activities are restricted to or are recommended for, Scouts age 13 or 14 and older. For those activities, the age determination is based on the Scout's age as of their arrival at camp. Restricted activities include High Adventure programs and some shooting sports activities.

Telephone

There are landline phones at each Bay-Lakes Council Camp, and they are reserved for official camp business and emergencies. Adults who need to use the phone for non-emergencies should place their call using their own cell phone.

Firearms

No firearms or ammunition of any sort may be brought to camp. Bay-Lakes Council Camps provide all necessary shooting sports equipment and ammunition.

Fireworks

All types of pyrotechnics (smoke bombs, sparklers, aerial fireworks and other match lit items) are strictly prohibited on camp property per BSA policy and U.S. Forest Service regulations.



2020 ADMINISTRATION GUIDE

CAMP POLICIES

Riding in Trailers & Truck Beds

No one is permitted to ride on a trailer or in the back of a truck bed. Remember, it is only a seat if it has a seat belt. Please see the Guide to Safe Scouting for additional information.

Expulsion for Behavioral Reasons

Campers sent home for behavioral reasons will not have any portion of their camp fee refunded.

Unpaid Fees

All unpaid fees are due upon arrival prior to setting your camp up or taking your tour. The final amount that your unit owes is determined by the Service Director based upon your reservation. Transaction logs of all payments may be viewed 24/7 by visiting your online reservation.

Partial Week Adults

Bay-Lakes Council strongly encourages units to have adults that can stay for the duration of camp. However, “per-day” adult pricing is offered for units that will need to rotate adults for the duration of their stay at camp.

Initiations, Hazing, & Bullying

Older Scouts sometimes feel that new Scouts should be “initiated into the unit” with a physical activity or another embarrassing stunt. Leaders should be alert to this possibility and direct the Scouts efforts into meaningful programs. Behavior such as snipe hunts, running the gauntlet, belt line, or similar punishment has no place in Scouting and is not permitted.

Infectious Disease

Camp is a tight community where pathogens can spread rapidly. It is extremely important that units immediately report all illness to our health officers. If a participant is sick with nausea, vomiting, diarrhea, or fever prior to camp, please leave that person at home to recuperate. Camp Management and our health & safety team reserve the right to send a participant to a local health care facility to get checked-out if they suspect a participant has a health concern that could affect the health & safety of the camp.



2020 ADMINISTRATION GUIDE

CAMP POLICIES

Emergency Procedures

On your first day in camp, emergency procedures will be explained to leaders and Scouts. In the event of an emergency, please notify a member of the camp staff immediately. Please do not attempt to deal with the emergency yourself, regardless of the situation. If the situation seems at all dangerous, the priority is to evacuate all Scouts and leaders from the area. Printed procedures particular to each camp are available at that camp.

Bicycles & Other Wheeled Vehicles

Bicycles can be brought to camp. Individuals bringing their own bikes must also bring and wear a helmet when riding the bike. Bike riders should exercise caution around camp and be respectful to those walking. Bikes must be kept on established roads, unless permission is given by the Camp Director. Camp does not provide wheelchairs or wheeled vehicles to person(s) requiring them. Please plan accordingly.

There are certain rules that need to be followed to make bike riding safe and enjoyable for everyone and due to all our sand, only “big tire”- Mountain Terrain tire (no “touring” tires are permitted) bikes are allowed.

Those Scouts bringing their bicycles to Camp must:

- Have the permission of their Scoutmaster
- Have the bike inspected and licensed by a member of the Adventure Staff
- Have an approved helmet that must always be worn with unit number displayed on the side.

Camp Bicycle Rules:

- Each bicycle is permitted to have a maximum of one rider.
- Bicycles are not to be used before Monday morning or after 5:00 PM on Friday.
- During the week, only bicycles with appropriately attached and operable cycling lights are allowed to be ridden after dinner.
- Riders are expected to know the rules of the road for bicycles as stated in the Cycling Merit Badge pamphlet (i.e. ride to the right side of the road).
- Bicycles are for use on camp roads only and not permitted to be used on any trails or in campsites unless part of the Mountain Biking program with camp staff.
- Bicycles are always expected to be used in a safe manner, slow and cautious.
- A Scout is courteous on the road, beware of pedestrians. The camp speed limit for bikes is 10MPH. If you are unsure of your speed, consider that the average person walks at about 4MPH.

- When not in use, bicycles are expected to be parked in the designated bike parking areas. If no place is available, then bikes must be parked off roads in such a way as to not impede vehicular or pedestrian traffic.
- Bikes must ride on the right-hand side of the road and announce when passing someone else on a bike or walking.

Failure to comply with these policies will result in the revocation of a Scout or Scouter's bicycle privileges for the remainder of the week – NO EXCEPTIONS, NO APPEALS. Like other personal gear, the Camp and the Council are not responsible for lost, stolen, or broken bicycles.

The ability to use bicycles in camp is a privilege and not a right.



2020 ADMINISTRATION GUIDE

BEFORE LEAVING HOME

Before Leaving Home

- Inform parents about your unit's plan
- Share the camp's mailing address
- Mail sent to camp should always have a return address
- In order to save postage and ensure that your Scout receives their letter or package, we recommend sending the week's mail with unit leadership and having them distribute at the appropriate time. Just label Day 1, Day 2, etc.
- Share the emergency number for camp with parents. This number should be used for emergencies only!
 - Camp Rokilio: 920-894-2594
 - Gardner Dam Scout Camp: 715-882-2941
 - Bear Paw Scout Camp: 715-276-6167
 - Camp Hiawatha: 906-387-2714

Camp Rokilio

Scout Name, Unit #, Building Name
14404 Rokilio Rd.
Kiel, WI 53042

Gardner Dam Scout Camp

Scout Name, Unit #, Campsite Name
N2940 Gardner Dam Road
White Lake, WI 54491

Bear Paw Scout Camp

Scout Name, Unit #, Campsite Name
PO Box 128
Mountain, WI 54149

Camp Hiawatha

Scout Name, Unit #, Campsite Name
E6350 Doe Lake Rd.
Munising, MI 49862



2020 ADMINISTRATION GUIDE

BEFORE LEAVING HOME

Required Documents

- Each youth and adult leader has:
 - The BSA Annual Health and Medical Record, for Scouts BSA signed by a physician, and guardian (these will not be returned so send a copy).
 - A copy of the Family Insurance Card attached to the medical form
 - If taking medications, the Scout's parents and the adult leaders attending should follow procedures enclosed in this publication
 - Any program-specific forms or items (High Adventure waiver, ATV waiver)
- For Scouts BSA to be called out for the Order of the Arrow, bring a letter from your local Order of the Arrow Lodge verifying the election results.
- All Scouts are BSA registered (Check those new Webelos)
- At least 2 adults are BSA registered for Cub and Webelos Camps
- **All adults are BSA registered for Scout BSA Camp**
- **Non-Bay-Lakes Council Units will need to e-mail or mail their units BSA Unit Charter Roster to confirm BSA adult leader registration for all adults attending camp to the Center for Scouting or reservations@baylakescamps.org.**
- Travel: all drivers must have a map to camp; all parties must wear a seat belt. Please arrive as a group.

It is a great idea to be prepared for camp by bringing copies of each participants health forms or the non-Bay-Lakes Council unit charter roster to camp, even if your unit has previously sent them in.



2020 ADMINISTRATION GUIDE

TRANSPORTATION ISSUES

Transportation Issues

Early Arrivals (For Scouts BSA Camps)

Units traveling long distances sometimes need to arrive on Saturday evening. There is no additional fee to arrive early at a Bay-Lakes Council Camp.

Units arriving early must abide by these conditions:

- Arrive at the camp between the hours of 5:00 and 8:00 PM on the Saturday. A Camp Staff Member or Camp Master will take the Unit to their campsite.
- Each Unit needs to be self-sufficient until regular check-in time on Sunday at 1:00pm. The Unit is responsible for two-deep leadership supervision, a first-aid qualified person, food for meals (until 6:00pm Sunday), equipment & activities (within their campsite).
- Summer Camp Program Areas will not be available and/or staffed; therefore, it's important for the safety of the campers that they confine themselves to their campsite.

Late Arrivals

Units arriving after 4:00PM CDT on their session's check-in day must notify us in advance by sending an email to reservations@baylakescamps.org. Please realize that your youth will miss program time. Your unit may even have to wait upon arrival for staff to become available. Late units will not be accommodated to the detriment of the camp program.



2020 ADMINISTRATION GUIDE

ROLE OF THE ADULT LEADER

Role of the Adult Leader

All adult leaders should expect to assist the camp staff in providing a safe, fun experience for the Scouts. Leaders are:

- Responsible for maintaining unit safety and discipline always. This includes safe travel to and from camp.
- Responsible for coordinating all unit and individual activities to ensure maximum benefit to participants.
- To be aware of each youth's personal goals and objectives to promote Scouting's advancement program. For the Scout BSA Merit Badge program, please refer to the Merit Badge Schedule and Prerequisites List (which is available in the program guides for each Scout BSA Camp).
- To participate in camp activities daily. This should include program area visits, punctual attendance at meetings and conferences and collection of progress reports on each youth's activities.
- To be prepared to help and assist others, specifically, other camping units and staff personnel as needed. Assistance should be given in a spirit of cooperation and support but not at the expense of one's own unit.
- To monitor and evaluate unit and individual progress in camp and to provide counseling, guidance and encouragement.
- To review the daily schedule of unit activities with fellow leaders before departure for camp. This process should include review by experienced leaders who may not be participating in the current trip but have been to a Bay-Lakes Council camp before. There are many experienced Scouters (like your Unit Commissioner) in your district willing to assist you.
- To be sure that each adult leader and the Senior Patrol Leader (in the case of Scouts BSA) completes and turns in camp evaluations. These forms are the primary means of evaluating the program and staff at each camp and they are used each week by the camp and program directors to determine if there is a problem that should be addressed immediately.
- Expected to serve as a positive role model for youth. This includes language, attitude, and behavior.
- Knowledgeable of all camp rules and policies.

General Discipline

Discipline and conduct of all youth and leaders are the responsibility of the unit leaders in camp. The Camp Leadership Team is ready and willing to assist at any time with problems that might arise. Unit committees should be sure that the camp leaders are trained and they understand their responsibilities while in summer camp.



2020 ADMINISTRATION GUIDE

ROLE OF THE ADULT LEADER

Standards of Conduct for Adult Leaders

Boy Scouts of America Policy

Preventing child abuse has been adopted as a critical objective of the Boy Scouts of America. The assistance of every adult leader is essential to success. The guidelines listed on the next page are designed to protect Scouts against child abuse and adult leaders against misinterpretation of their intentions. Anyone who has questions should consult with the Camp Director. If faced with difficulty in complying with the guidelines and no advice is available, use common sense and the principles of the Scout Oath and Scout Law.

Guidelines for Adults and Parents

All adult leaders in camp must endeavor to protect Scouts from (1) physical abuse, which is understood to mean the sustaining of physical injury as the result of cruel and inhumane treatment or as the result of a malicious act and, (2) sexual abuse, i.e., any act involving sexual molestation or exploitation of a Scout, by any person who has permanent or temporary care, custody or responsibility for the supervision of Scouts or a Scout.

Reporting Child Abuse

Our camp staff has received training to deal with potential victims of any kind of child abuse. If you suspect that a Scout in camp is a victim, report this to the Camp Director immediately.

The BSA has a dedicated 24-hour Scouts First Helpline (1-844-SCOUTS1 or 1-844-726-8871) available to report any suspected inappropriate activity. Contact local law enforcement immediately in any case of suspected inappropriate behavior. All discussion, both at camp and over the hotline will be kept confidential.



2020 ADMINISTRATION GUIDE

CAMP EARLY RELEASE

Camp Early Release Policy

Our camps are extremely concerned about the welfare and safety of your son(s) or daughter(s). As such, early release requests, for any reason, will only be allowed if the following steps are completed. This information is taken from the National Council's Health and Safety Guide, Security Section, copyright 1983.

- Verification must be made to assure that the person requesting release is acting as the legal parent or guardian or under the direction of the legal parent or guardian.
Verification may be done by the following:
 - Approval of the Unit Leader.
 - Presentation of proper identification matched with the name listed as the legal parent or guardian on the Scout's medical form.
 - Contact via telephone with the legal parent or guardian. The telephone number used may be supplied by the Unit Leader or obtained from the medical form.
 - Previous arrangements made with the Unit Leader and Camp Director by the legal parent or guardian.
- It is understood that any person who requests the early release of a Scout will abide by the policy set forth above and completes the early release form prior to the release of the Scout.
- It is understood that a Scout will never be released to another youth under 18 years of age without verified permission from the legal parent or guardian.

If a Scout is being picked up early, please ensure that the adult picking up the Scout is listed at the bottom of part A of the Annual Health and Medical Record. Adults not listed will be unauthorized to leave camp with the Scout.



2020 ADMINISTRATION GUIDE

MEDICAL SERVICES AND RECORDS

Medical Services and Records

Medical Services

The camp health lodge is staffed 24 hours a day by qualified medical personnel. For insurance purposes and for the health and safety of all participants, all accidents and illnesses, no matter how minor, must be reported to the Health Lodge and recorded. Arrangements have been made with the local rescue squads and hospitals to handle any medical emergencies. **National standards require that any person staying overnight must have a valid Boy Scouts of America Annual Health and Medical Record. Late arrivals should report to the health lodge.**

Annual Health & Medical Record

Every Scout and adult leader must submit an Annual Health and Medical Record upon arrival at Camp. Leaders should provide a copy of the newest version of the medical form (available online at <https://www.scouting.org/health-and-safety/ahmr/>) to each youth and adult planning to come to camp as soon as possible so that they can get their physicals completed (for Scout BSA Camps) and forms filled out properly. This record is provided as a fillable PDF and members are encouraged to fill it out on their computer, then print the record (rather than printing the record and filling it out by hand). Doing this will improve the readability and accuracy of each member's medical information. Though this document can be saved and emailed, please be cognizant of the private information saved within the record. Please understand that the BSA Annual Health and Medical Record is the only medical form recognized by Scouting—sport, military or other medical records may not be substituted. Tips for completing this record are also located on the above website.

For Scout BSA Summer Camp: All participants staying overnight must turn in a completed Boy Scouts of America Annual Health & Medical Record (Parts A, B, & C). A tetanus shot is also required within the past 10 years, unless there is a religious exemption. The religious exemption form is required if an individual is requesting an exemption. If you have a religious exemption, please send the completed form to reservations@baylakescamps.org.

For Cub Scout & Webelos Summer Camp: All participants staying overnight must turn in a completed Boy Scouts of America Annual Health & Medical Record (Parts A & B). A tetanus shot is not required.

For ALL Camps: Please consider sending copies to the camp your unit is attending of all Annual Health and Medical Records 2 weeks prior to your arrival. This will greatly expedite your check-in experience. State law requires our camps to retain all Annual Health and Medical Records, therefore, they cannot be returned to the unit, Scout or family. Please do not send or bring to camp the original copy.



2020 ADMINISTRATION GUIDE

MEDICAL SERVICES AND RECORDS

Common Problems with the Annual Health & Medical Records

Common problems found at check-in are listed below. Please look through the Annual Health and Medical Records for your unit and make sure that they are complete.

- Copy of insurance card not present
- No parent signature on page 1 for a minor participant
- Participant restrictions not listed on page one or “None” box not checked
- Pertinent health history not disclosed on the Health History section on page 2
- Allergies not listed on page 3
- Medications not listed on page 3
- Permission section for non-prescription medications not filled out or signed on page 3
- Immunization section not filled out on page 3

Medical Alerts

Scouting activities can be physically and mentally demanding. Listed below are some of the risk factors that have been known to become issues during outdoor adventures.

- Excessive body weight (obesity)
- Cardiac or cardiovascular disease
- Hypertension (high blood pressure)
- Diabetes mellitus
- Seizures
- Asthma
- Sleep apnea
- Allergies or anaphylaxis
- Musculoskeletal injuries
- Psychological and emotional difficulties



2020 ADMINISTRATION GUIDE

MEDICAL SERVICES AND RECORDS

Prescription Medications

All Bay-Lakes Council camps require that all prescription and over the counter (OTC) medications be in the controlled presence of health care staff responsible for the administration and/or dispensing of medications. **Please ask your Scouts not to bring over-the-counter medications**

such as Tylenol or cough syrup—the Health Lodge stocks these medications and will dispense based on the patient's signs and symptoms. Emergency medications such as inhalers, epi pens and nitroglycerine should be maintained on the patient's person. Refrigerated medications may be stored at the health lodge. All medication must be in a container issued by a pharmacist with the medication name and strength, the dose and dose frequency clearly marked on the original container. Each unit should be prepared to turn in these medications at check-in to the Camp Health Officer.

Special Dietary Requests

Bay-Lakes Council Camps strive to provide the best experience possible for all Scouts and Adults, including those with special dietary requirements. We can accommodate vegetarians, religious restrictions, and medical diets. The link to the special diet request form can be found on our website, www.baylakescamps.org under the resources tab or on the unit's online reservation. Special diet requests are due no later than June 1, 2020.



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PERSONAL RESPONSIBILITY

Personal Responsibility

Nations, states, communities and even families have laws. These are simple rules by which people must live in order to have harmony. If we didn't have rules or laws to govern ourselves, society would be impossible. At Scout Camp, we have just one law—The Scout Law!

Why mention that in this guide? Because it gets right into the philosophy of personal conduct that we expect at camp.

The 12 points of the Scout Law guide our camp. All camper and staff conduct is judged by how it measures up against these guidelines. At camp, we cannot tolerate and will not permit activities that do not meet the criteria of the standards set forth in the Scout Law.

We ask for your cooperation and understanding as adults in helping us maintain a high standard of moral and personal behavior.

We purchase high-quality program equipment for all our programs. Our guests appreciate the pride and care we take in maintaining these high standards. Please take care of camp gear. The Scouts following you have a right to expect the same quality.

Charges for Damage to Camp Equipment / Facilities

Writing or Burning Picnic Tables	\$5.00 per inch of writing or burning \$150.00 per picnic table replacement
Campsite Tools Damage	\$25.00 per tool (shovel, rake, etc.)
Campsite Hose	\$25.00
Bulletin Board	\$75.00
Dumping of Trash	\$150.00 per Occurrence
Damage to Facilities	\$50.00 minimum. No maximum limit

Damages will be billed to the unit, not the individual. The unit will be responsible for collecting the necessary amount from the individual.



2020 ADMINISTRATION GUIDE

WHAT TO BRING

Bear Paw Scout Camp Scouts BSA Equipment Checklist

Required Documents

- ☐ Medical Form
- ☐ Copy of Family Insurance Card
- ☐ Medications- Please follow procedures listed in the administration guide.

Personal Equipment

- ☐ Scout Uniform
- ☐ Socks
- ☐ Underwear
- ☐ T-Shirts
- ☐ Jeans or Pants
- ☐ Shorts
- ☐ Raincoat or Poncho
- ☐ Order of the Arrow Sash (if member)
- ☐ Watch
- ☐ Two Pairs of Shoes
- ☐ Swimming Suit
- ☐ Sweatshirt or Jacket
- ☐ Pajamas/Sleep Wear
- ☐ Scout Handbook
- ☐ Backpack, Duffle Bag or Suitcase
- ☐ Day Pack
- ☐ Flashlights with Extra Batteries
- ☐ Insect Repellent
- ☐ Mess Kit (*if patrol cooking*)
- ☐ Notebook and Pencils/Pens
- ☐ Towels
- ☐ Soap
- ☐ Toothbrush
- ☐ Toothpaste
- ☐ Sleeping Bag
- ☐ Pillow
- ☐ Extra Blanket
- ☐ Tent
- ☐ Sunscreen
- ☐ Water Bottle
- ☐ Spending Money (\$50-\$75)
- ☐ Please label everything with the Scout's name and unit number

Troop Equipment

- ☐ Troop Flag
- ☐ American Flag
- ☐ Dining Fly/Patrol Shelter
- ☐ Stapler & Thumbtacks
- ☐ Magic Markers
- ☐ Extra Tarps
- ☐ Props for Favorite Stunts and Skits
- ☐ Hand Tools for Camp Projects
- ☐ Matches
- ☐ Water Cooler
- ☐ Lanterns
- ☐ Patrol Boxes (*if patrol cooking*)
- ☐ Stoves & Fuel (*if patrol cooking*)
- ☐ Cooking Pots (*if patrol cooking*)
- ☐ Spices (*if patrol cooking*)
- ☐ Cleaning Supplies (*if patrol cooking*)

Suggested Items for Troops

- ☐ 2020 Administration Guide
- ☐ 2020 Program Guide
- ☐ Emergency Numbers for all Parents
- ☐ Cash Box
- ☐ Alarm Clock

Optional Personal Equipment

- ☐ Camera
- ☐ Bible or other Religious Book
- ☐ Garbage Bag for Dirty Clothes
- ☐ Fishing Pole and Tackle
- ☐ Adults - Fishing License to Fish
- ☐ Clothesline
- ☐ Knives: Scouts can bring knives less than 3" in length. Fixed blade knives are not allowed.

What Not to Bring

- ✗ Electronic Video Games
- ✗ Firearms
- ✗ Fireworks
- ✗ Pets



2020 ADMINISTRATION GUIDE

WHAT TO BRING

Camp Hiawatha Scouts BSA Equipment Checklist

Required Documents

- ☐ Medical Form
- ☐ Copy of Family Insurance Card
- ☐ Medications- Please follow procedures listed in the administration guide.

Personal Equipment

- ☐ Scout Uniform
- ☐ Socks
- ☐ Underwear
- ☐ T-Shirts
- ☐ Jeans or Pants
- ☐ Shorts
- ☐ Raincoat or Poncho
- ☐ Order of the Arrow Sash (if member)
- ☐ Watch
- ☐ Two Pairs of Shoes
- ☐ Swimming Suit
- ☐ Sweatshirt or Jacket
- ☐ Pajamas/Sleep Wear
- ☐ Scout Handbook
- ☐ Backpack, Duffle Bag or Suitcase
- ☐ Day Pack
- ☐ Flashlights with Extra Batteries
- ☐ Insect Repellent
- ☐ Mess Kit
- ☐ Notebook and Pencils/Pens
- ☐ Towels
- ☐ Soap
- ☐ Toothbrush
- ☐ Toothpaste
- ☐ Sleeping Bag
- ☐ Pillow
- ☐ Extra Blanket
- ☐ Tent
- ☐ Sunscreen
- ☐ Water Bottle
- ☐ Spending Money (\$50-\$75)
- ☐ Please label everything with the Scout's name and unit number

Troop Equipment

- ☐ Troop Flag
- ☐ American Flag
- ☐ Dining Fly/Patrol Shelter
- ☐ Stapler & Thumbtacks
- ☐ Magic Markers
- ☐ Extra Tarps
- ☐ Props for Favorite Stunts and Skits
- ☐ Hand Tools for Camp Projects
- ☐ Matches
- ☐ Water Cooler
- ☐ Lanterns
- ☐ Patrol Boxes
- ☐ Stoves & Fuel
- ☐ Cooking Pots
- ☐ Spices
- ☐ Dish Cleaning Supplies

Suggested Items for Troops

- ☐ 2020 Administration Guide
- ☐ 2020 Program Guide
- ☐ Emergency Numbers for all Parents
- ☐ Cash Box
- ☐ Alarm Clock

Optional Personal Equipment

- ☐ Camera
- ☐ Bible or other Religious Book
- ☐ Garbage Bag for Dirty Clothes
- ☐ Fishing Pole and Tackle
- ☐ Adults - Fishing License to Fish
- ☐ Clothesline
- ☐ Knives: Scouts can bring knives less than 3" in length. Fixed blade knives are not allowed.

What Not to Bring

- ✗ Electronic Video Games
- ✗ Firearms
- ✗ Fireworks
- ✗ Pets



2020 ADMINISTRATION GUIDE

WHAT TO BRING

Camp Rokilio Cub Scout Equipment Checklist

Required Documents

- ☐ Medical Form
- ☐ Copy of Family Insurance Card
- ☐ Medications- Please follow procedures listed in the administration guide.

Personal Equipment

- ☐ Cub Scout Uniform
- ☐ Socks
- ☐ Underwear
- ☐ Pajamas/Sleep Wear
- ☐ T-Shirts
- ☐ Jeans or Pants
- ☐ Shorts
- ☐ Raincoat or Poncho
- ☐ Two Pairs of Shoes
- ☐ Swimming Suit
- ☐ Sweatshirt or Jacket
- ☐ Pajamas
- ☐ Scout Handbook
- ☐ Backpack, Duffle Bag or Suitcase
- ☐ Flashlight with Extra Batteries
- ☐ Notebook and Pencils/Pens
- ☐ Towels
- ☐ Soap
- ☐ Toothbrush
- ☐ Toothpaste
- ☐ Sleeping Bag
- ☐ Pillow
- ☐ Extra Blanket

- ☐ Sunscreen
- ☐ Insect Repellent
- ☐ Water Bottle
- ☐ Day Pack/Backpack
- ☐ Extra Spending Money (\$30-\$50)
- ☐ Tent (if sleeping outside)
- ☐ Please label everything with your Scout's name and unit number

Suggested Items for Pack

- ☐ 2020 Administration Guide
- ☐ 2020 Program Guide
- ☐ Unit Flag
- ☐ Emergency Numbers for all Parents
- ☐ Cash Box
- ☐ Alarm Clock

Optional Personal Equipment

- ☐ Camera
- ☐ Bible or other Religious Book
- ☐ Garbage Bag for Dirty Clothes
- ☐ Fishing Pole and Tackle
- ☐ Personal Fan or Box Fan
- ☐ Clothesline
- ☐ Sleeping Pad

What Not to Bring

- ✗ Electronic Video Games
- ✗ Firearms
- ✗ Fireworks
- ✗ Pets



2020 ADMINISTRATION GUIDE

WHAT TO BRING

Camp Hiawatha Cub Scout Equipment Checklist

Required Documents

- ☐ Medical Form
- ☐ Copy of Family Insurance Card
- ☐ Medications- Please follow procedures listed in the administration guide.
- ☐ Sunscreen
- ☐ Water Bottle
- ☐ Spending Money (\$30-\$50)
- ☐ Please label everything with your Scout's name and unit number

Personal Equipment

- ☐ Cub Scout Uniform
- ☐ Socks
- ☐ Underwear
- ☐ Pajamas/Sleep Wear
- ☐ T-Shirts
- ☐ Jeans or Pants
- ☐ Shorts
- ☐ Raincoat or Poncho
- ☐ Sleeping Mat or Cot
- ☐ Two Pairs of Shoes
- ☐ Swimming Suit
- ☐ Sweatshirt or Jacket
- ☐ Pajamas
- ☐ Scout Handbook
- ☐ Backpack, Duffle Bag or Suitcase
- ☐ Flashlight and Extra Batteries
- ☐ Insect Repellent
- ☐ Notebook and Pencils/Pens
- ☐ Towels
- ☐ Soap
- ☐ Toothbrush
- ☐ Toothpaste
- ☐ Sleeping Bag
- ☐ Tent
- ☐ Pillow
- ☐ Extra Blanket

Suggested Items for Packs

- ☐ 2020 Administration Guide
- ☐ 2020 Program Guide
- ☐ Unit Flag
- ☐ Emergency Numbers for all Parents
- ☐ Cash Box
- ☐ Alarm Clock

Optional Personal Equipment

- ☐ Camera
- ☐ Bible or other Religious Book
- ☐ Garbage Bag for Dirty Clothes
- ☐ Fishing Pole and Tackle
- ☐ Clothesline

Leader Suggestions

- ☐ Fishing License
- ☐ Potholders
- ☐ Watch
- ☐ Dish Towels
- ☐ Clipboard
- ☐ Skits and Songs for Campfire

What Not to Bring

- ✗ Electronic Video Games
- ✗ Firearms
- ✗ Fireworks
- ✗ Pets



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WHAT TO BRING

Gardner Dam Scout Camp Webelos Equipment Checklist

Required Documents

- ☐ Medical Form
- ☐ Copy of Family Insurance Card
- ☐ Medications- Please follow procedures listed in the administration guide.

Personal Equipment

- ☐ Cub Scout Uniform
- ☐ Socks
- ☐ Underwear
- ☐ Pajamas/Sleep Wear
- ☐ T-Shirts
- ☐ Jeans or Pants
- ☐ Shorts
- ☐ Raincoat or Poncho
- ☐ Sleeping Mat or Cot
- ☐ Two Pairs of Shoes
- ☐ Swimming Suit
- ☐ Sweatshirt or Jacket
- ☐ Pajamas
- ☐ Scout Handbook
- ☐ Backpack, Duffle Bag or Suitcase
- ☐ Flashlight and Extra Batteries
- ☐ Insect Repellent
- ☐ Notebook and Pencils/Pens
- ☐ Towels
- ☐ Soap
- ☐ Toothbrush
- ☐ Toothpaste
- ☐ Sleeping Bag
- ☐ Pillow
- ☐ Extra Blanket
- ☐ Sunscreen
- ☐ Water Bottle

- ☐ Spending Money (\$30-\$50)
- ☐ Please label everything with your Scout's name and unit number

Suggested Items for Packs

- ☐ 2020 Administration Guide
- ☐ 2020 Program Guide
- ☐ Unit Flag
- ☐ Emergency Numbers for all Parents
- ☐ Cash Box
- ☐ Alarm Clock

Optional Personal Equipment

- ☐ Camera
- ☐ Bible or other Religious Book
- ☐ Garbage Bag for Dirty Clothes
- ☐ Fishing Pole and Tackle
- ☐ Knives: Scouts can bring knives less than 3" in length with guardian permission. Fixed blade knives are not allowed.
- ☐ Clothesline

Leader Suggestions

- ☐ Fishing License
- ☐ Potholders
- ☐ Watch
- ☐ Dish Towels
- ☐ Clipboard
- ☐ Skits and Songs for Campfire

What Not to Bring

- ✗ Electronic Video Games
- ✗ Firearms
- ✗ Fireworks
- ✗ Pets



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WHAT TO BRING

Camp Hiawatha Webelos Equipment Checklist

Required Documents

- ☐ Medical Form
- ☐ Copy of Family Insurance Card
- ☐ Medications- Please follow procedures listed in the administration guide.

Personal Equipment

- ☐ Cub Scout Uniform
- ☐ Socks
- ☐ Underwear
- ☐ Pajamas/Sleep Wear
- ☐ T-Shirts
- ☐ Jeans or Pants
- ☐ Shorts
- ☐ Raincoat or Poncho
- ☐ Sleeping Mat or Cot
- ☐ Two Pairs of Shoes
- ☐ Swimming Suit
- ☐ Sweatshirt or Jacket
- ☐ Pajamas
- ☐ Scout Handbook
- ☐ Backpack, Duffle Bag or Suitcase
- ☐ Flashlight and Extra Batteries
- ☐ Insect Repellent
- ☐ Notebook and Pencils/Pens
- ☐ Towels
- ☐ Soap
- ☐ Toothbrush
- ☐ Toothpaste
- ☐ Sleeping Bag
- ☐ Tent
- ☐ Pillow
- ☐ Extra Blanket

- ☐ Sunscreen
- ☐ Water Bottle
- ☐ Spending Money (\$30-\$50)
- ☐ Please label everything with your Scout's name and unit number

Suggested Items for Packs

- ☐ 2020 Administration Guide
- ☐ 2020 Program Guide
- ☐ Unit Flag
- ☐ Emergency Numbers for all Parents
- ☐ Cash Box
- ☐ Alarm Clock

Optional Personal Equipment

- ☐ Camera
- ☐ Bible or other Religious Book
- ☐ Garbage Bag for Dirty Clothes
- ☐ Fishing Pole and Tackle
- ☐ Clothesline

Leader Suggestions

- ☐ Fishing License
- ☐ Potholders
- ☐ Watch
- ☐ Dish Towels
- ☐ Clipboard
- ☐ Skits and Songs for Campfire

What Not to Bring

- ✗ Electronic Video Games
- ✗ Firearms
- ✗ Fireworks
- ✗ Pet



2020 ADMINISTRATION GUIDE

OTHER IMPORTANT INFORMATION

Visiting Camp, Visitor Meals, Trading Post & Lost Property

Visiting Camp

Camp is open to visitors, Monday through Friday 9:00AM to 8:30PM. All visitors must park at the camp's main parking lot and proceed directly to the camp office to check-in. All visitors are required to wear a special visitor's badge while at camp. This badge is to be returned to the camp office when you checkout.

Remember that no pets are permitted on the property, except for certified service animals. This includes pets being left in vehicles parked in our parking lot.

Visitor Meals

Visitors are welcome to eat camp meals and can purchase meals at the Camp Trading Post. Large groups of 8 or more must call in a reservation to the camp office at least 2 days in advance.

Visitor meal prices are the following:

- Breakfast - \$8.00
- Lunch - \$8.00
- Dinner - \$8.00

Trading Post

The Trading Post will be open at convenient hours during your stay at camp. The Trading Post will carry; camp T-shirts, jackets, patches, souvenirs, soft drinks, candy, slushies, extra craft supplies and a wide selection of Scouting outdoor supplies. A camp patch will be given to each Scout and adult leader registered in camp. We recommend that each person brings an extra \$75 for purchases in the Trading Post.

Lost Property

Prior to coming to camp, Scouts should be encouraged to clearly mark all personal items with their name and unit number. A lost and found box is in the Camp Office. We recommend that one adult leader in each unit serve as a banker for the Scouts. This prevents the loss of large amounts of money and allows leaders to help the Scouts pace their spending for the week.