

GUARDIAN NODES

GUARDIAN NODES ARE THE “SET IT, STACK IT, SCALE IT” ENGINE OF MIRACLE CHAIN.

Here's exactly how they pay you:

- Daily MIRX yield
- Fixed 10% APY, claimable daily in MIRX. At launch pricing, that's about 1.1 MIRX per day per Guardian Node. Your steady “base income” layer.
- Share of network transaction fees
- 90% of all Miracle Chain transaction fees are shared across Guardian Nodes, paid out in PNIC. This is the “activity upside” that grows as on-chain usage grows.
- Revenue from ecosystem products (all flow back to Guardian Nodes)
- Minterra: Share of the 2% service fee on automated commission payouts.
- Iterato: A portion of service fees from AI sales tools.
- Miracle DEX: 0.3%–1% swap fees, with 50% of trading commissions shared with Guardian Node and Pay Node holders.
- Miracle Pay: Fees from payments/settlements contribute to Guardian Node distributions as adoption scales.
- Launchpad airdrops
- From every new token launch, 5% of the token supply is allocated to the ecosystem and distributed to Guardian and Pay Nodes, plus Guardian Nodes get priority presale access.
- How and where you claim
- MIRX rewards are claimable daily; product-fee shares and airdrops are distributed back to your wallet and surfaced in Miracle Wallet and the Cha-Ching app (track balances, claim rewards, and manage everything on-chain in one place).
- Activation and early earnings (presale note)
- If you joined via presale, nodes generate from day one and are delivered with your first three months of earnings already accumulated.
- Scarcity that boosts long-term value
- Guardian Nodes are capped at 3,250 at launch; when full, new buyers enter a queue—so existing holders benefit from exclusivity.

Quick pro tip: Guardian Nodes also run on a 7-level unilevel structure for referral commissions on node sales—nice extra fuel for your compounding plan.

Guardian Nodes are NOT eligible/active to earn Binary commissions

Unilevel Compensation Plan	
Earn commissions from up to 7 levels deep in your team structure.	
Level	Commission Rate
Level 1 (Direct)	17.5%
Level 2	3%
Level 3	2.5%
Level 4	2%
Level 5	1.5%
Level 6	1%
Level 7	0.5%

BE AWARE THAT IT MIGHT BE SUBJECT TO CHANGE AS WE HAVEN'T LAUNCHED IT YET