## **JOHN L. PAULS**

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#### **EDUCATION**

University of West Florida, Pensacola, FL

**EdD**, Curriculum and Learning, Instructional Design, Technology, and Distance Learning Dissertation: "Instructional Design and Autism Spectrum Disorder: The Dick and Carey Model" Committee: Profs. Byron Havard, Joshua Schutts

**Bethel University**, McKenzie, TN **MBA** Academic Practitioner

**Bethel University,** McKenzie, TN **BS**, Organizational Leadership, *summa cum laude* 

## RESEARCH AND TEACHING INTERESTS

Artificial intelligence in education

Game-based learning to increase STEM performance of students with disabilities

History and evolution of online learning

Innovation in teaching special populations

Universal Design for Learning and accessible design in higher education

Simulation-based learning design using virtual reality in performing arts

Educational technology integration in the classroom

Blended learning strategies and best-practice

Transformative learning as a catalyst to system change in the age of AI

Digital and AI Literacy

Social Media for Networking and Learning

## **PUBLICATIONS**

Pauls, J. (2023). Instructional design and autism evidence-based practices: The Dick and Carey Model [Doctoral Dissertation, University of West Florida] *ProQuest*.

Pordeli, L., & Pauls, J. (2024). Understanding AI adoption in academia: Exploring current status and planning for future potentials for teaching and learning. [Poster presentation]. *Nursing Knowledge: Big Data Science Conference*. University of Minnesota, Minnesota, Minnesota. June 5-7th, 2024.

## **GRANTS AND AWARDS**

AI Educator of the Year Finalist, MagicSchool AI, 2024

Higher Education Leader of the Year Finalist, EdTech Digest, 2024

Emerging Innovation and Research Grant, United States Department of Education, 2020-2025

## **CONFERENCE PRESENTATIONS**

- "Understanding AI Adoption in Academia: Exploring Current Status and Planning for Future Potentials for Teaching and Learning" (with L. Pordeli), Fall Faculty Conference, Jacksonville University, Jacksonville, FL, August 2024.
- "The Technicolor Classroom: Enhancing Learning with Microsoft Tools", Featured Speaker, NCCE 24, Seattle, WA, February, 2024.
- "There's No Place Like Canva: Visual Design and Storytelling in the Classroom", Featured Speaker, NCCE 24, Seattle, WA, February, 2024.
- "Toto, I Have a Feeling We're Not in Kansas Anymore: Teaching Gen-Z and Gen-Alpha", Featured Speaker, NCCE 24, Seattle, WA, February, 2024.
- "The Technicolor Classroom: Enhancing Learning with Microsoft Tools", Featured Speaker, NCCE 24, Seattle, WA, February, 2024.
- "Lions and Tigers and Bears, AI!", Featured Speaker, NCCE 24, Seattle, WA, February, 2024.
- "It's a Twister, It's a Twister!: 20 Tools to Use in Your Learning Design", Featured Speaker, NCCE 24, Seattle, WA, February, 2024.
- "Clicking Heels and Captivating Reels: The Magic of Video in Education", Featured Speaker, NCCE 24, Seattle, WA, February, 2024.
- "AI in the Lecture Hall" (with D. Thornton), Fall Faculty Conference, Jacksonville University, Jacksonville, FL, August 2023
- "Blackboard ULTRA Bootcamp" (with D. Thornton), Fall Faculty Conference, Jacksonville University, Jacksonville, FL, August 2023
- "Designing Instruction for 21st Century Learners" (with C. Rushton), Fall Faculty Conference, Jacksonville University, Jacksonville, FL, August 2023
- "No More Excuses: The Importance and Achievability of Inclusive Education", U.L.T.R.A. Conference 2023, Jacksonville, FL, United States.
- "Using Canva to Create More Inclusive Learning", Canva for Education Exhibitor Presenter, ISTE, New Orleans, LA, United States

#### TRAINING AND DEVELOPMENT EXPERIENCE

- "AI Explorers Series", Jacksonville University, Jacksonville, FL, United States, January-May 2025
- "North Dakota AI Innovators Program", EduTech, North Dakota, United States, November 2024- May 2025
- "Washington State AI Innovator Program", Washing State Office of Superintendent of Public Instruction, Washington, United States, January-July, 2023.
- "US Virgin Islands eLearning Series", US Virgin Islands Department of Education, USVI, United States
- "Artificial Intelligence in Today's Classroom", Malheur ESD, Vale, OR, United States, July, 2023.
- "Artificial Intelligence in Today's Classroom", Collier County Public Schools, Naples, FL, United States, July, 2023.
- "Microsoft Innovative Educator Expert Extravaganza", Gallup McKinley County Public Schools, Gallup, NM, United States, January-July, 2023.
- "Digital Teaching and Learning Program", Jacksonville University, Jacksonville, FL, United States, January-July 2023
- "Alternative Assessment Strategies" (with Drs. Dee Thornton and Catherine Rushton) Brooks Rehabilitation College of Healthcare Sciences, Jacksonville University, Jacksonville, FL, United States, March, 2023
- "Canva for Education Series", Various, Canva for Education, March-December 2022)
- "Microsoft Innovative Educator Expert Extravaganza", Gallup McKinley County Public Schools, Gallup, NM, United States, January-July, 2022.
- "Microsoft Planner and Microsoft To-Do for Project Management", Dallas ISD, Dallas, TX, United States, October, 2021.

- "Microsoft 365 for Foreign Language and ELA Teachers", Butte SD, Butte, MN, United States, August 2021.
- "Meeting Students Where They Are: Individualized and Differentiated Instruction". Gallup Mckinley County Public Schools, Gallup, NM, United States, August 2021.
- "Microsoft Innovative Educator". Houston Independent School District, November, 2020.
- "Empowering Students with Flipgrid in Teams", Puyallup School District, November, 2020.
- "Microsoft Teams for Virtual Learning", US Virgin Islands Department of Education, October, 2020.
- "Microsoft Teams in Higher Education", Middle Tennessee State University, October, 2020.
- "Introduction to Communication and Collaboration in the Teams Environment", Microsoft Webinar, September 2020.
- "Class Notebook in Teams for Elementary School" (with Holly Lanham), Post Falls School District, September 2020.
- "Google Classroom Superstar Cohort", Post Falls School District, September-November 2020.
- "Google Classroom Digital Citizenship", Post Falls School District, September-November 2020.
- "Teaching Future-Ready Learners", Post Falls School District, September-November 2020.
- "Innovative Educator Cohort Program", Duval County Public Schools, Jacksonville, FL, United States, Monthly, 2019-2021
- "DCPS Showcase School Program", Duval County Public Schools, Jacksonville, FL, United States, Quarterly, 2020-2021

#### TEACHING AND ADMINISTRATIVE EXPERIENCE

Instructional Designer, Jacksonville University, Jacksonville, FL, United States, 2021-current

**Adjunct Professor,** Jacksonville University, Jacksonville, FL, 2022-Current CS-150: Technology for Personal Productivity 6-9 credit hours

**Adjunct Professor,** Jacksonville University, Jacksonville, FL, 2021 Educational Technology 3 credit hours

**Exceptional Student Education Teacher,** Duval County Public Schools, Jacksonville, FL, 2019-2020 Grades 3-5, Communication and Social Skills, Autism Spectrum Disorder

**ESE Site Coach,** Duval County Public Schools Grades K-5, Emotional and Behavioral Disabilities, 2018-2019

**Exceptional Student Education Teacher,** Mainspring Academy Middle Grades (3-6), Autism Spectrum Disorder, 2017-2018

**Exceptional Student Education Teacher,** Duval County Public Schools Grades K-3, Communication and Social Skills, Autism Spectrum Disorder, 2016-2017

## PROFESSIONAL EXPERIENCE

Academic Technology Department, Academic Affairs, Jacksonville, FL, Instructional Designer, April 2021-Present

- Designed and developed 10-15 undergraduate and graduate courses annually
- Designed and delivered 40-50 professional learning sessions to faculty annually on topics including learning theory, technology integration, LMS support
- Developed Student/Faculty AI use policy for university (2024)
- Acted as Learning Management System administrator and help desk for issues related to Blackboard
- Proficient in variety of tools, technologies, and theories, including Articulate 360, Microsoft 365, Canva, Hypothesis, Minecraft, Virtual Reality and Immersive Learning, Game-based Learning, Gamification, Transformative Learning

# Northwest Council for Computer Education, Coeur d'Alene, ID, Professional Learning Specialist, July 2020-Present

- Designed, developed, and delivered professional learning for 10K+ educators across the United States in K-12 and higher education institutions
- Designed and Delivered statewide AI training and development for educators in the State of Washington and North Dakota in partnership with Microsoft Philanthropies
- Virtual and in-person coach and support on blended and distance learning strategies during COVID-19 pandemic, Gallup Mckinley County Schools, Gallup, New Mexico, 2020-2022
- Microsoft Global Training Partner

# Office of Technology Innovation, Duval County Public Schools, Jacksonville, Florida, Coordinator of Technology Innovation, April 2019-April 2021

- Designed and facilitated professional learning for 8k+ educators across K-12 settings in Jacksonville, Florida
- Designed and implemented a variety of modular-based hybrid learning opportunities involving Microsoft tools for 2500 participants
- Supported three-day transition to remote learning during the COVID-19 pandemic for all schools

## ACADEMIC SERVICE AND MEMBERSHIPS

Author, Jacksonville University Student and Faculty AI Guidance, 2024 Member, Talent Development Association, 2024-Current Member, Florida AI Learning Consortium (FALCON), 2023-Present Member, Microsoft Global Training Partners, 2020-Present