## STEP 2 | APPLY

## HOW DO WE KNOW WHAT THEY CARE ABOUT?\*

What's going wrong for you at the for you at the moment?

"... & what would that give you?"

\*Don't start until you **know** what matters to them! Face-2-face or virtual, it has to include **CRUCIBLE MOMENTS** 

Learning & change only happen when the participant cares about the subject

Unless you're seeking to create human encyclopaedias, application is everything

**TELLING IS NOT LEARNING** 



## ACHIEVING AFFECTIVE SIGNIFICANCE\*

Demonstration coaching

Simulations (if they create the same feelings)

Bring in the boss/ a customer/a team member

Team Coaching

Discuss feelings not just actions

Live Action Learning Sets

Ask the unaskable question

\*They have to **feel** it, not just **know** it!

