



INDEPENDENCE DAY CUP 2022 SOCCER TOURNAMENT

The Atlante San Diego FC INDEPENDENCE DAY CUP Soccer Tournament will be held on **Friday, July 1 thru Sunday, July 3, 2022** in San Diego, California. Teams applying will play in their 2022 – 2023 Age Groups and will be playing by birth year.

Age Divisions: **Boys** – 2016 | 2015 | 2014 | 2013 | 2012 | 2011 | 2010 | 2009 | 2008 | 2007 | 2006 | 2005 | 2004
Girls – 2016 | 2015 | 2014 | 2013 | 2012 | 2011 | 2010 | 2009 | 2008 | 2007 | 2006 | 2005 | 2004

Brackets: **Flight 1 [GOLD]** **Flight 2 [SILVER]** **Flight 3 [BRONZE]**

Entry Fee: **\$350** per team; **\$35** Referee Fee per game, per team **3 Games Guaranteed**

Awards: Champion & Finalist Team Cup | Champion & Finalist Player Medals

Team Check – In: Will be held 1 hr. prior to 1st schedule game.

Fields: Cesar Solis Park (4919 Del Sol Blvd. San Diego, CA 92154)
Larsen Field (455 Sycamore Rd. San Ysidro, CA 92173)
Cesar Chavez Park (1449 Cesar E. Chavez Pkwy. San Diego, CA 92101)

GAME SCHEDULES: Posted Online on Tuesday, June 28, 2022 www.atlantesandiegofc.com



TOURNAMENT RULES

Rules of play: (FIFA, USYSA, & CYSA-SOUTH RULES APPLY)

It is the understanding of this tournament committee that all teams, including all players, coaches, spectators, and officials, will participate in the spirit of FAIR PLAY and will conduct themselves in accordance.

Protests: No protests will be allowed during this tournament. The decision of the Referee, Field Marshall, and the Tournament Director shall be final. All games will be considered final.

Credentials: Laminated 2021-2022 USYSA, US CLUB, CALSOUTH or AYSO player ID cards will be accepted. Birth certificates or Official Picture ID (Passport, CA ID, etc.) must be available upon request.

Medical Release: All players must have signed medical release forms for all players at team check in and throughout the tournament.

Players Age Groups: The tournament will host 2016 – 2004 birth year for Boys and Girls Divisions and playing 2022-2023 Season Ages.

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Roster Size: 7v7 = 14 players max.

9v9 = 16 players max.

11v11 = 18 players max.

A team may use unlimited guest players but any team utilizing guest players is still limited to the stated maximum roster size. Girl players or teams are permitted to play 1 yr. down if playing on a Boys Team or in a Boys Division. A player may play on two different teams within the tournament in two different Age Groups, not same age group or flight.

Note: Rosters are frozen once the 1st game is played, and no additional players may be added after the competition has started.

Player's Credentials and Equipment: The referee has the final determination as to the safety of each player's equipment. All players are required to wear shin guards. No rings, chains, watches, metal objects, jewelry, or headbands may be worn. Soft casts are permitted with the permission of the referee. Player picture identification cards are to be present and available at all matches. Player Picture Identification cards are required to be presented at Check In. If no Player Card is available for player, Official Picture ID (Passport, California ID, etc.) with birthdate must be presented to Field Marshall upon request.

Home Team: Home Team will be listed 1st on the game schedule. The home team is responsible for game balls and if there is uniform conflict the home team will change uniforms.

Team Check- In & Registration:

*Team Check-In is mandatory.

*Failure to check-in may result in disqualification from the tournament without a refund of team registration fee.

Requirements for Check-In & Registration: At the mandatory registration or Check In, teams must provide the required credentials. All teams must provide valid Player ID cards with photographs and signed medical release forms. If no Player Card is available for player, Official Picture ID (Passport, California ID, etc.) with birthdate must be presented along with Atlante San Diego FC youth registration form (ATLANTE WAIVER).

Conduct:

All coaches have total responsibility for the conduct of their players, bench, friends and spectators at all time. Coaching from the sidelines (giving direction to one's own team) is permitted provided: No mechanical devices are used; The tone of voice is instructive and not derogatory; Each coach or substitute remains within 10 yards of either side of the halfway line No coach, substitute or spectator makes derogatory remarks or gestures to the referees, other coaches, players, substitutes or spectators; No coach, substitute or spectator uses profanity or incites, in any manner, disruptive behavior. Any parental behavior on the sideline such as profanity, coaching, fighting or other behavior that is not sportsmanlike is not accepted. Teams can be removed from the tournament per the Tournament Director and Field Marshall if they feel team sideline is out of control.

Cautions & Ejection's:

A player or coach receiving two (2) yellow cards in a single game is considered to have received an ejection (red card). Ejected players or coaches may not be replaced in the current game and shall serve a minimum of one game suspension at their next game played. For a flagrant foul violation, longer suspension or additional disciplinary action may be enforced based on mandatory review of the Tournament Director or Field Marshall. The tournament director will hold ID cards of the player or coach until suspensions are served. Suspended coaches cannot be on the same sideline as the team with no communication of any manner. Players may sit with the team but may not be in uniform. Suspended Coaches must be "Out of Sight & Sound of the Field".

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Suspended Games: If, in the opinion of game officials, a game must be terminated due to misconduct of players, bench or spectators, the offending team could be suspended from further play and forfeit all points and position previously earned. Additionally, the home league and state association will be contacted as appropriate.

Substitutions: Unlimited substitutions allowed in all ages group. However, teams may substitute only with the referee's permission. Substitutes must wait on the sideline until the field player has left the field of play and/or the referee has indicated the substitute may enter the field of play. Substitutions are allowed only at the following times (including over-times): Substitutions by either Team are allowed at any stoppage of play with the permission of the referee.

Forfeitures & Suspension:

Games not played will be classified as "Forfeits & Suspension". Teams failing to report ready to play within Five (5) minutes of scheduled kick-off time forfeit that game. All teams who Forfeit or are Suspended will have the game scored 0-2 loss. The winner will be awarded 3 tournament points for a win.

A team needs the minimum number of players as required for a match for the game to get started.

7v7 = 5 players min.

9v9 = 6 players min.

11v11 = 7 players min.

Disputes: Tournament Director or Field Marshall will handle all disputes that are non-referee decisions and make all final decisions. Decisions by referees may not be appealed and any decision on a dispute will be final and may not be appealed.

Injury: Delays of the game due to injury will result in appropriate time being added to the full game time, based on the judgment of the referee. In the discretion of the tournament all Preliminary games will be terminated not less than five (5) minutes prior to the scheduled start of the next game regardless of the amount of time played in each half up to that point.

Playing Times:

Play will be based on halves as specified below in all divisions:

AGE DIVISION	PLAYERS ON FIELD	GAME LENGTH	MAX ROSTER SIZE
2016 - 2013	7 v 7	20 Minute Halves 25 Minute Halves (Finals)	14 Players
2011 - 2012	9 v 9	25 Minute Halves 30 Minute Halves (Finals)	16 Players
2010 - 2004	11 v 11	30 Minute Halves 35 Minute Halves (Finals)	18 Players

All teams will be scheduled for a minimum of 3 games.

All Preliminary games will be terminated not less than five (5) minutes prior to the scheduled start of the next game regardless of the amount of time played in each half up to that point. A game is "complete" upon completion of one half of play regardless of the circumstances of termination during the second half with final results based on the score at termination. A preliminary game can end in a tie.

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SEMI-FINAL GAMES: If tied will go directly to FIFA Penalty Kicks (5) from the Mark to determine a winner.

CHAMPIONSHIP GAME: If tied will go directly to FIFA Penalty Kicks (5) from the Mark to determine a winner.

Half-time:

Half-time will be five (5) minutes. If Game are delayed/behind schedule, the tournament holds the right to cut time from the half time.

Tournament Points System:

3 POINTS FOR EACH WIN

1 POINT FOR EACH TIE

0 POINT FOR EACH LOSS

Score Reporting: Scores after each game will need to be reported by the Referee to Field Marshall.

Tie Breakers: In the event of a tie, the winner will be determined as follows:

1. Total Points
2. The winner of head to head competition
3. Fewest goals against
4. Goal Differential
5. Most goals scored
6. Most Shut outs
7. Most wins

If a tie still exists after steps 1 through 7, FIFA Kicks from the Mark will be taken 15 minutes prior to the scheduled start of the Semi-Final or Final game. If a 3-way tie exists within a bracket after steps 1-5, a three-way coin -flip will be conducted. The teams that tie in the coin -flip will compete in FIFA Kicks from the Mark to eliminate one team prior to proceeding to FIFA Penalty Kicks from the Mark with the third team. The coin -flip and time of the FIFA Penalty Kicks from the Mark will be determined at the field.

Acts of God:

Rain or other weather conditions during the tournament shall not delay play unless the referee determines the field to be unsafe for play, or the venue determines that field damage will result due to continued play. In the event of such a delay or postponement games, the tournament will endeavor to reschedule such games in a reasonable manner, if possible. If games cannot be rescheduled or played due to rain, weather, or other Acts of God there will be no refund or credit of fees.