Palmetto Chess

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Editor's Note of Thanks

I would like to thank the following contributors who made this issue possible: Michael Spohn, Randal Ferguson, Pat Hart, Bill Willard, Lee Hyder and Andy Jackson. I especially want to thank John Burstow of Winnipeg, Canada for allowing me to reprint his interview with Deep Blue.

I need materials for the next issue by March 16,

The President's Page

"The SC Open will

be revived this year,

not having it is

simply not an

option."

By Michael Spohn

SCCA President

At our state meeting, the SCCA gave three mandates to its officers: one, give more support to Scholastic Chess; two, revive the SC Open Championship; and three,

create more chess tournaments to increase the opportunities for our membership to play tourn a m e n t chess in

South Carolina. Here is a progress report.

As for Scholastic Chess, it is off to a fast start, due to the help of Dr. Clyde Smith, Henry White, Luther Barnett and others. For the first time not only will we crown champions in Elementary, Middle, and High

School, we will also do it by grades, K-12.

The SC Open Championships has one small problem, no organizer. This individual would be responsible for securing a

site in the upstate area in its traditional June time frame. As of the printing of this issue, no one has responded to

my request for a volunteer. In the next week or so, I will be asking some of you for help in this matter. I am willing to direct this event, in this way the organizer can play in the tournament without distraction. If necessary I will organize

(President continued on page 32)

Champion's Corner

By Randal Ferguson 1987, 1996, and 1997 South Carolina Chess Champion USCF ChessMaster

ere is my fourth round win over Corbett in last year's state championship. This was a critical game as we were leading the tournament. After this win, I was afforded the luxury of "kneeling on it" by obtaining a quick draw in the fifth round, as no one could catch me.

W: Corbett,C (1889) - B: Ferguson,R (2251) [B22] State Championship (4), 10/19/97

1. e4 c5 2. c3 d6 3. d4 2 f6 4. dxc5 (Bd3 is best)
4. ... 2 c6 (Of course not Ne4 as Qa4+ picks up the

knight.) 5. **Qb5 Qxe4** 6. **Qxc6+ bxc6** 7. **cxd6 %xd6** 8. **@xd6 exd6** 9. **Qf3 Qa6!** (diagram) Even with the queen's off the board, White is already in trouble. 10. **Qbd2 Qc5!** 11. **c4 Qd3+** 12. **@f1 g6** 13. **b3 Qg7** 14. **Qb1** 0-0 15. **g3 Qfe8** 16. **@g2 Qe5! Qc5!** White is so tied up in knots he can



Position after 9... 2a6!

only react to Black's build up. 17. ... c5 Brings the

Is CHESS DEAD IN South Carolina? BY PAT HART

e have always ranked as one of the lowest states in respect to the number of USCF members and probably club players as well. It now seems that not only are the number of tournaments dwindling, the support of those remaining is following suit. Undoubtedly, there are many non-USCF players out there who do not participate in organized chess and many reasons to explain it. But, can what is left of our existing clubs and survive their tournaments without the support of existing members? Small local tournaments may help retain players at little cost, but eventually playing only against fellow members becomes less inter-

OUR ANNUAL CHARLESTON CLAS-SIC LAST AUGUST HAD ONLY 24 PAR-TICIPANTS.

esting, particularly if there are few stronger players to test your mettle against periodically. An obvious alternative is to sponsor a larger event with the inherent financial risk of attracting players from elsewhere, or traveling yourself.

We here in Charleston had a tournament every month in 1997. Although they were mainly for the benefit of local players, these extra events with low entry fees and very competitive games, only drew a relatively small following. I thought the lower turnout was due to more chances to play, but then our annual Charleston Classic last August had only twenty four participants. No,

An Interview with Deep Blue By John Burstow

Interviewer: Now that you have defeated Garry Kas-

parov and are virtual World Champion

Deep Blue: Virtual World Champion! I like that. Yes, very witty.

Interviewer: Thank you. But, seriously, I mean to ask, I am sure our readers would like to know, do you have any advice for aspiring youngsters? How might they best improve their game?

Deep Blue: Indeed, I do have a few simple maxims that I think might help any player improve. First, I think even a player who is just starting out should have memorized all the master games ever played, along with all known analysis, and then to have this material arranged hierarchically, that is, in a single tree with a precise evaluation accompanying each position. Order is essential. Getting past the first dozen moves in chess without disadvantage is no piece of cake, as I think my recent opponent found out in the concluding game of our match.

Interviewer: I see. But would it not be more economical to delete lemons from your own repertoire, and include only those that are possible options for your opponents?

Deep Blue: Economical? You mean, save on memory? But how much memory are we talking about, really? A gig, gig and a half max. No big deal. But, if you do any deleting, you leave yourself vulnerable to unforeseen transpositions into positions that at critical junctures you may wish you still had in memory. And, hey,

(Deep Blue continued on page 7)

(Deep Blue continued from page 6)

speaking of transpositions, don't forget to cross-reference everything positionally. You don't want to get tripped up by some cheap reversal of moves.

Interviewer: Study master games, watch out for transpositions. Anything else?

Deep Blue: Yes. You have often heard that you should "learn the endgame first." Personally, I seemed to have learned everything at exactly the same time, which is a bit unique, so I am not sure what the sequence should be in the course of other people's education. But the ending is very important, no question about that. So, at the minimum, you should have every possible position for all endings involving up to seven pieces, and they should be secure in your database before you even think of playing. There just isn't time to work out all that stuff over the board.

Interviewer: True.

Deep Blue: Another really important thing has to do with the well-known horizon effect, the subject of many jokes and not the most pleasant topic of conversation for my colleagues and myself, as you can imagine. Now,

numbers are really important, believe you me, but there are times when you have to move beyond them. Think of stats as your servants, not your masters, if you know what I mean.

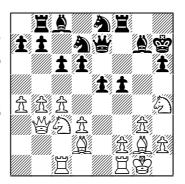
Interviewer: I'm not sure that I do.

Deep Blue: Okay. Let's say you're winning by a country mile-- +12.980003 pawn equivalents, for the sake of argument--but because of your horizon, and we all have our horizons however many plies in the future they may hover, your ancillary CPUs keep recommending a continuation that obviously leads to a repetition.

South Carolina Games

W: Collins,J (1651) - **B: Will,M** (1595) [A16] Charleston Classic XVII (3), 8/23/97 Annotated by Fritz 5.00 (45s)

1. c4 公f6 2. 公c3 g6 3. g3 见g7 4. 见g2 d6 [4. ... 0-0 5. 公f3 d6 6. 0-0 公c6 7. d3 公h5 8. d4 e5 9. d5 公e7 10. e4 f5 11. exf5 gxf5 12. 公xe5 公xg3 13. hxg3 公xe5 14. f4 见g7 15. 见e3 见d7 16. 见d4 公g6 17. 臣e1 臣f7 18. 见f3 皆f8 19. 皆f2 邑e8 20. 邑xe8 皆xe8 21. 公xg7 邑xg7 22. 皆d4 b6 23. 邑h1 a5 24. 公d1 皆f8 25. 公e3 邑f7 26. b3 曾g7 27. 皆xg7+ 常xg7 28. a3 邑f8 29. 见e2 公e7 30. 见d3 h6 31. 邑h5 见e8 32. 邑h2 见d7 33. 邑h1 邑h8 34. 公c2 Petrosian, T-Fischer, R/Portoroz izt

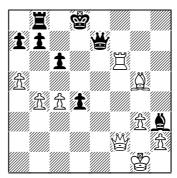


Position after 16. \cong c2

18. ☐ **ce1** ± [18. 且e3!? b6 19. 且xc6 bxa5 20. bxa5+-] **18.** ... **点f6 19.** ☐ **e4** ∓ [□19. f4!? would keep White alive 19. ... 且xh4 20. gxh4±] **19.** ... **fxe4 20. 点xe4+ 曾g7 21. ②g6 曾f7 22. ②xf8 曾xf8 23. f4** ∓ [23. 且e3!? should be examined more closely 23. ... 且h3 24. 曾d2 ∓] **23.** ... **Дh3 24.** ☐ **f2** ☐ **f7 25. fxe5 dxe5 26. d4 exd4** White gets strong play along the open f-file **27. Дg6+ 曾e7 28. ②e4 曾**

(SC Games continued from page 8)

d8??+- letting the wind out of his own sails [28. ... ②ac7 29. 負f4 曾d8 =] **29. 魚xe8 皆xe8 30. 臣xf6** [30. ②xf6 皆e7+-] **30. ... 公c7 31. 魚xh6** [○31. 臣xh6!? keeps an even firmer grip 31. ... ②e6 32. 臣xh3 皆g6+-] **31. ... 公e6 32. 公g5** [32. 皆2 皆h8 33. ②c5 皆e7 34. 臣f7+ 皆e8 35. ②xe6 鼻xe6 36. 臣f8+ 皆 d7 37. 臣xh8 臣xh8 38. 皆xd4+ 鼻d5 39. 皆g7+ 皆d6 40. 鼻f4+ 皆e6 41. 皆e5+ 皆f7 42. cxd5 臣h7 43. d6 臣g7 44. 皆f5+ 皆g8 45. d7 臣xd7 46. 皆xd7 b6 47. ඛh6 bxa5 48. 皆g7 #] **32. ... 皆e7** [32. ... ②xg5 the only chance to get some counterplay 33. 鼻xg5 皆



Position after 34. Axg5!

營f7+ 營e7 38. 營xe7+ (38. 選xb8 營xf7 39. 選xb7+ 營e6 40. 選xf7 營xf7±) 38. ... 登xe7 39. 選xb8+-] **36. 選f8+ 貸d7** Threatening mate... how? **37. 營f7+** [△37. 選xb8 and White wins 37. ... **এ**f5 38. g4 **』**g6 39. 選xb7+ 登c8+-] **37. ... 貸d6** [37. ... 營e7 there is nothing else anyway 38. 營xe7+! and the rest is history 38. ... 登xe7 39. 選xb8 b6+-] **38. 』f4!** the knockout punch[38. **』**f4 營xf4 39. 營xf4+ 營d7 40.

[&]quot;The quality of any man's life has got to be a full measure of that man's personal commitment to excellence and victory, regardless of what field he may be in."

The Internet Con Chess Club

By Henry White



By Lee Hyder

enjoy playing on the ICC. I initially signed on for the free seven trial membership dav solely to follow the Kasparov-Deep Blue match last year. I then got hooked. The ICC has over 10,000 regular users and boasts that over 40,000 games are played on it daily. It is like belonging to any other chess club. Lots of "characters" frequent the club. As Lee Hyder indicates, the club is accessed by a software program called Blitzin. I have used the windows of version of Blitzin without any difficulty. Blitzin's graphical interface is straightforward and easy to use. It has a standard 2-D chessboard and a separate information window that contains data about the other

(ICC Pro continued on page 11)

he Biggest Chess Club in the World? Sounded good. I called up the Web Site of the Internet Chess Club to see what it was like. They offer seven free days of participation before you have to pay your dues; I decided I'd try it.

First you have to down-load software. I prefer to use my Macintosh computer; but the best ICC software for the Mac is a third-party program that has to be bought separately. We have a PC clone too, so I downloaded the free ICC Windows software. It's a little clunky, but it works. Then I

registered for their seven day trial. Only after you register do they send (by E-mail) a guide to the use of the software.

(ICC Con continued on page 11)

(ICC Pro continued from page 10)

club members who are online and the challenges they have issued. This information window moves at a fairly rapid pace and is difficult to follow until you become familiar with it.

Like a regular chess club, you issue and accept offers to play games. The club has an Elo rating system similar to the USCF's. have heard that the ICC ratings tend to be about 50 points lower than the USCE Typically, most games are played between players whose ratings are within 100 points.

The challenge posts in the information window contain your screen name, ICC rating, the rating range you are seeking, and the time control you want. Mostly speed chess played, at hypersome Many games use speeds. Fischer style clock which adds time after each move. Finding a game is easy. A number is assigned to each challenge made.

(ICC Pro continued on page 12)

(ICC Con continued from page 10)

So, what next? Running the software, one sees a chart showing a number of players looking for games, ordered by their ratings and the time limit they want to play by. I picked one who was looking for a 2000 or higher rated opponent, and tried to answer the challenge, but was rejected because my rating was too low. I set my sights lower; same thing. It turns out that my rating was (of course) 0000. This is even though part of the registration involves identifying your USCF or FIDE rating. An E-mail exchange with the Club revealed that these are ignored, and you have to establish an ICC rating. Well, ok, I decided I'd offer a challenge, and I did, but no one answered. The reasons were, I think, that I didn't want to play blitz, which is what most people play, and I was unrated.

Time control. I never did play a game in the seven days. I could have, of

(ICC Con continued on page 12)

(ICC Pro continued from page 11)

When you see a challenge you want to accept, you type "play" and the assigned number. You've got to be quick, however, because others are watching and may accept the challenge before you do. If acceptance arrives your first, you are instantly connected with your opponent. Like real chess clubs you can send real time messages to your opponent or to anyone else who is logged on. You can also observe other games that are in progress. Brent Bovay and I talk to each other all the time on the ICC. You can set Blitzin so that automatically notifies you when your friends are logged on.

You access the ICC through an internet provider like America Online. The membership fee is \$49.00 per year. Of course, this is in addition to what you pay your internet provider. This fee allows you to play chess with oppo-

(ICC Pro continued on page 13)

(ICC Con continued from page 11)

course; one of my sons, with more time, and especially more patience than I had, got through startup problems quite successfully. I'll admit that I was turned off by the problems of getting started, as well as by the atmosphere. There is a constant patter on the screen of people yakking at each other (in print) in a jargon that reminds me of CB-radio talk, boring at the few times it was intelligible. Like CB-radio, everybody has a "handle". They pick it when joining, and then play all their games under that name. I suppose for some people anonymity is necessary to overcome their inhibitions, or to establish a fictional identity that they prefer to their own, but it had no particular appeal to me. Wherever I've played chess it has been a matter of courtesy to introduce oneself, and I like that.

Play on the Internet is an

(ICC continued on page 13)

(ICC Pro continued from page 12)

nents from around the world from the convenience of your home. I thoroughly enjoy using the ICC and strongly recommend it.

ICC conducts The weekly tournaments. Α number of grandmasters are ICC members. Among them are Joel Benjamin, David Norwood, Dmitry Gurevich. Alexander Shabalov. Boris Gulko. Lev Alburt, and Alex Yermolinsky to name a few. These GM's often play simuls on a first come basis.

The ICC, however, is not prefect. During prime time so many players are logged on that there can be a considerable lag between moves.

The following are the handles for some of the South Carolina players who are ICC regulars: Alca-

(ICC Con continued from page 12)

attractive idea. I hope the USCF or someone establishes a better version than the ICC. Maybe a grownup version, populated by real The new Web people? Page "Chess Planet" (where the FIDE home page is found) apparently is going to offer Internet play sometime in the future. There are other places to play now, such as the Chess-Network master (www. chessmasternetwork.com). I'd be interested in hearing from someone about those. If you know one you think I should try, or if your experience with the ICC differs greatly from mine, send me E-mail at hyan der@groupz.net and tell me about it.

Footnote: Since I wrote this I have received a USCF bulletin announcing an alliance between the

"Not everyone can be a winner all the time, but everyone can make that effort, that commitment to excellence."

SCCA Business Meeting Minutes

By Bill Willard, SCCA Secretary

John McCrary opened the meeting on October 18, 1997, at 1:30 pm.

Order of business

- 1. President John McCrary indicated that he could not continue as President of the SCCA. He currently holds ten positions with the USCF.
- 2. Treasurer's report: The SCCA treasury had a balance of approximately \$2,000.00 prior to the state tournament.
- 3. Secretary's Report: The proposal mailed to each member (Proposal 1997.1) passed by a vote of 38-2-1. The proposal was re-read. Local clubs were encouraged to apply for this support.
- 4. The USCF grant was discussed. In the past, this amount was used toward scholastic chess in the state. A motion was presented. Motion: The USCF Grant would be used toward scholastic chess, including but not specifically for the Denker tournament. The motion was approved unanimously.
- 5. Club support was discussed. A motion was presented. Motion: State officers are authorized to grant state funds for assistance to scholastic clubs on an individual (by request) basis. Unanimous approval of elected officers is required. The motion was passed with no opposition.
- 6. Harry Abrams, chairman of the nominating committee thanked the outgoing officers for their contributions to the State Chess Association. Mr. Abrams, representing the nominating committee, recommended the following individuals for 1997-1998 State Officers:

(Minutes continued from page 14)

Michael Spohn - President

Henry White - Vice President

Bill Willard - Vice President

Pat Hart - Treasurer

USCF Delegate - John McCrary

First Alternate - Lee Hyder

Second Alternate - Bill Corbett

The recommendation was put into the form of a motion and passed.

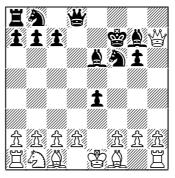
- 7. Michael Spohn reported on scholastic chess. He provided a handout of all scheduled scholastic tournaments.
- 8. Wayne Williams introduced from David Williams a proposal to concurrently run the Junior Championships with the State Championships as a separate section. Motion: The President is authorized to determine the feasibility of holding the Junior Tournament concurrently with the State Championships, and to implement such an event if it determines it is feasible. The winner of such an event would be declared State Junior Champion. Discussion followed. Concern was expressed and centered on possible distractions for adult players. The motion passed.
- 9. Under New Business, Randal Ferguson introduced for discussion what can we do to have more tournaments. Committee chairmen were recognized and some responded. Committee chairmen recognized were Wayne Williams (Club Development), Michael Spohn (Scholastic), and Henry White (Editor of Palmetto Chess).
- 10. Motion: To commend all individuals working on committees this past year. The motion was passed. The business meeting was closed, and play resumed.

From the Editor's Desk

Tennison Gambit Revisited

In the last issued Lee Hyder analyzed the following line known as the Tennison Gambit: 1. Nf3 d5 2. e4?! dxe4 3. Ng5 e5 4. Nxf7!? Kxf7 5. Qh5+ g6 6. Qxe5 Be6. Mr. Hyder's original manuscript indicated that by 6. ...Be6 he was convinced that by a counter-sacrifice of the rook on h8, Black could trap the White queen in the corner. However, Mr. Hyder did not indicate how the queen would be trapped. Well, in order to enlighten my readers, I decided as a matter of "editorial license" to add some analysis on how the queen would be trapped. Unfortunately, my insightful analysis was wrong. Andy Jackson sent me a letter shortly after the

last issue was published pointing out the flaw in my analysis. I had concluded that by 7. Qxh8 Bg7 8. Qxh7 Nf6 (diagram) (Mr. Jackson also pointed out I had made the typo 8. ... Ng6 in my analysis) the queen would be trapped. Mr. Jackson correctly points out that I over-



Position after 8. ... 16

looked the island of safety at h4, made possible by Black's knight blocking the Black queen's attack on h4. He further indicates that he prefers 6. ...Nf6 to Mr. Hyder's suggested 6. ...Be6. I want to thank Mr. Jackson for your insightful analysis.

When I had inserted my analysis into Mr. Hyder's work, I had intended to use Fritz 5 to check my analysis, but due to the rush of getting out an already late is-

(Editor continued on page 17)

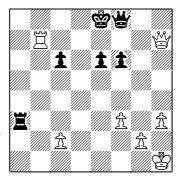
(Editor continued from page 16)

sue, I failed to run the position by Fritz. Here is what Fritz 5 thinks about the best play after 6. ...Be6 in the Tennison Gambit:

Living Right

Bill Willard must be living right. He sent me this

position that arose in the game he played against Saul O' Conner in last year's state championship. Willard, playing Black looks busted at first blush. White threatens mate with Rb8 and Qd7, both of which can't be defended against. Willard, however, found 31. ...Ra1+ 32. Kh2



Position after 31. \(\mathbb{Z}\xb7\)

Qd6+ 33. g3 Qd2++. Wow!! Even Houdini would have been proud to have escaped that one.

Thank You ChessBase

ChessBase has given me permission to use Fritz 5 to analyze games for our newsletter. Although some of the purist out there may resent the use of silicon analysis, I simply don't have the time to annotate games. So, if you want less analysis from Fritz, please send me your own. Of course, please let me know if you dis-

LOCAL CHESS CLUBS



Contact: M. Lee Hyder (hyder@groupz.net) 33 Longwood Drive Aiken, SC 29801 (803) 648-8924

ANDERSON

The Blue Ridge Chess Club. Contact: Bill Willard (bwillard@carol.net) (864) 882-7841 after 6:00 PM

CHARLESTON

The Charleston Chess Club meets every Wednesday from 7:00 PM until closing in the McDonald's restaurant at 1201 Sam Rittenberg Boulevard (Highway 7) and Orange Grove Road. (I-26 Exit #216).

Ι

Contact: Patrick Hart (path@awod.com) 1558 Periwinkle Drive Mount Pleasant, SC 29464 (803) 849-0177

COLUMBIA

The City of Columbia Chess Club meets at Lorick Park, 1751 Lorick Avenue (off North Main) each Thursday evening from 7:00 PM.

Contact: Larry Thompson (803) 691-9339

Some chessplayers have been

meeting informally at the Barnes & Noble Bookstore on Harbison Boulevard, across from the Columbiana Centre Mall. The gatherings usually occur on Saturday and Sunday afternoon. Monthly tournaments are also held. The store is one of the best bookstores in the state, and has an excellent selection of chess books.

278-A Harbison Blvd Columbia, SC 29212 (803) 749-9009

GREENVILLE

The Greenville Chess Club meets at the Bobby Pearce Center, 820 Townes Street Extension, each Thursday evening from 7:30 PM.

Contact: Wayne Williams 402 Berea Forest Circle Greenville, SC 29611 (864) 246-6363

GREER

The BMW Chess Club meets in the Employee Club of the BMW Manufacturing Corporation at 1400 Highway 101 South.

Contact: Horace Mays (864) 989-6000, Ext. 7334 or

(Local Clubs continued on page 19)

(Local Clubs continued from page 18) Fax: 989-5861

HARTSVILLE

The Hartsville Chess Club meets in Room 201 of the Center Theater, 212 N. 5th Street, each Thursday evening from 7:30 PM.

Contact: Clyde Smith (803) 383-3937

MURRELLS INLET

The Murrells Inlet Chess Club meets at 341 Rum Gully Circle each Tuesday from 7:00 PM.

Contact: Ray Lewis (803) 651-8924

MYRTLE BEACH

The South Strand Chess Club meets at the Surfside Civic Center each Tuesday from 7:00 PM.

Contact: William Smith (803) 238-0853

NORTH AUGUSTA

The North Augusta Chess Club meets in the Riverview Park recreation center basement each Wednesday evening from 7:00 PM.

Contact: M. Lee Hyder (hyder@groupz.net) 33 Longwood Drive Aiken, SC 29801 (803) 648-8924

ROCK HILL

The Rock Hill Chess Club meets

in the student center at York Technical College on Tuesday evening from 6:00 PM.

Contact: Pete Danker (803) 548-0955 Boyd Bruce (boydb@lyon.york.lib.sc.us)

SPARTANBURG

The Spartanburg Chess Club meets in Mimi's Uptown Deli, 180 East Main Street, each Tuesday evening from 7:30 PM.

Contact: David Williams (864) 573-9861; Spencer Matthews (864) 582-2551; club phone (864) 585-8332

WOODRUFF

The Woodruff Chess Club meets in the First Citizens Bank, corner of Pine Street & Main Street, each Monday evening from 7:00 PM.

Contact: Lloyd Angel (864) 476-7860

"That's the real Capablanca you're playing against, you loon. The whole club is laughing at you."

Helen Hayes (See Bennet Cerf's Try and Stop Me)

FIDE KNOCKOUT

By Henry J. White

he FIDE World Chess Championships were held in Groningen in the Netherlands from December 8-31, 1997. The world's top 96 chessplayers were invited. Only Garry Kasparov and Vladimir Kramnik refused to participate. The event was played in an eight round knockout format. Each round consisted of a series of two game matches at standard time controls, followed by additional rapid-play games and a single sudden death game if the matches were tied. The final round was played in Lausanne, Switzerland on January 1-9, 1998. Viswanathan Anand defeated Michael Adams in round seven to earn the right to play Anatoly Karpov for the FIDE title. FIDE seeded Karpov directly into the finals.

Karpov defeated Anand in the finals by winning their sudden death game after the regular time control games ended in a tie. His victory earned him \$1.3 million. Three hundred and forty two games were played in the tournament. You can find all the games at "The Week in Chess" homepage at www.chesscenter.com/twic/twic.html. Some of my favorite games are below.

W: Seirawan - B: Ivanchuk

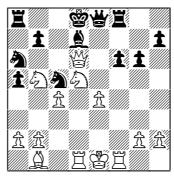
FIDE WC Groningen, NED (3), 12/10/1997 Annotated by Fritz 5.00 (45s)

1. d4 公f6 2. c4 g6 3. 公c3 义g7 4. e4 d6 [4. ... 0-0 5. e5 包e8 6. f4 d6 7. 业e3 c5 8. dxc5 包c6 9. cxd6 exd6 10. 包e4 单f5 11. 包g3 单e6 12. 包f3 曾c7 13. 曾b1 dxe5 14. f5 e4 15. fxe6 exf3 16. gxf3 f5 17. f4 包f6 18. 业e2 罩fe8 19. 曾f2 罩xe6 20. 罩e1 罩ae8 21. 具f3 罩xe3 22. 罩xe3 罩xe3 罩xf4+ 0-1 (FIDE continued on page 21)

(FIDE continued from page 20)

Letelier,R-Fischer,R/Leipzig ol 1960] **5. Qd3 e5 6. d5** White wins space **6.** ... **a5 7. Qge2 Qa6 8. f3** Covers g4 **8.** ... **Qd7 9. Qe3 Qh6 10. Yd2 Qxe3** Black inhibits 0-0 **11. Yxe3 c6** Prevents intrusion on b5 **12. Yh6** Black cannot castle king side **12.** ... **Qdc5 13. Ed1 Yb6 14.**

負b1 ⑤e7 15. f4 exf4 [15. ... **⑤**xb2? is worthless because of 16. fxe5 **⑤**e8 17. exd6+-] **16. ⑤f1 ⑥f8 17. ⑥**x**f4 f6 18. dxc6 ⑥**xc6 [18. ... **⑥**e6 19. **⑥**xb7+-] **19. ⑥**d4 Threatening mate... how? **19. ... ⑥**e8 **20. ②**d5+ **⑥ d8 21. ⑥**xd6+ **⑥**d7 **22.**



Position after 22. 42b5

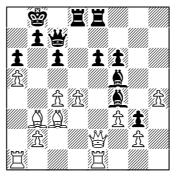
⑤b5 (diagram) [22. ⑤b5 ⑤xe4 23. ፪xe4 營xe4+ 24. ⑤f2 營c2+ 25. ⑥g3 ፫f7 26. ፫xf6 營f5 27. ፫xf7 營xf7 28. ፫f1 ⑤c5 29. 營b6+ 遼e8 30. ⑤d6+ ⑤f8 31. ፫xf7+ ⑤g8 32. ⑥f6+ ⑥h8 33. ፫xh7#; 22. ⑥xf6 營f7 23. ፫f3 ፫h8 24. ⑥xd7 營e7 25. ⑥c6+ bxc6 26. 營xc6 ⑥xd7 27. 營xa8+ ⑥c7 28. 營a7+ ⑥d8 29. 營xa6 ⑤e8+-; 22. ፫xf6 is much worse 22. ... ፫f7 23. 營f4 ፫xf6 24. 營xf6+ ⑥c8 25. ⑤b6+ ⑥b8 26. 營d6+ ⑥c7+-] **1-0.**

W: Short N - B: Adams,M [B17] FIDE WC Groningen, NED (6), 12/10/1997 Annotated by Fritz 5.00 (60s)

1. e4 c6 2. d4 d5 3. ②c3 dxe4 4. ②xe4 ②d7 5. ②c4 [5. ②f3 ②gf6 6. ②xf6+ ②xf6 7. c3 (7. ②c4 ③f5 8. ⑤e2 e6 9. ②g5 ②g4 10. 0-0-0 ②e7 11. h3 ②xf3 12. ⑥xf3 ②d5 13. ②xe7 ⑥xe7 14. ⑥b1 ②d8 15. ⑥e4 b5 16. ②d3 a5 Fischer,R-Petrosian,T/Bled 1961/1-0 (36)) 7. ... ②g4 8. h3 ②xf3 9. ⑥xf3 e6 (9. ... ⑥d5 10.

(FIDE continued on page 22)

(FIDE continued from page 21)



Position after 23. ... The8

24. ... **①**xc2 25. **②**xc2 f5 With the idea **③**e7 26. **②**ad1 [26. **②**d2!! **③**d6 27. d5 **⑤**c5+ 28. **⑤**h1 **②**xd2 29. **⑥**xd2 **⑥**xc4 30. **⑥**g5□ 26. ... **⑥**e7 27. **②**d2 **②**xd2 28. **⑥**xd2 **⑥**xh4 29. **⑥**e3 f4! leaving no more doubts. Threatening mate: fxe3 30. **⑥**e5+ **⑥**a8 31. **⑥**d2 **⑥**h2+ 32. **⑥**f1 **⑥**h1+ 33. **⑥**e2 **⑥**xg2+ 34. **⑥**d1 **⑥**xf3+ 35. **⑥**c2 h4 [35. ... h4 36. **⑥**d3 **⑥**g4-+] 0-1.

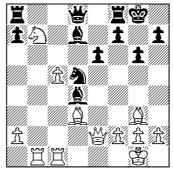
W: Anand,V (2765) - **B: Adams,M** (2680) [D41] FIDE WCh KO Groningen NED (7.9), 12/30/1997

(FIDE continued from page 22)

Annotated by Fritz 5.00 (45s)

1. e4 c6 Secures b5 2. d4 d5 3. exd5 cxd5 4. c4 公f6 5. 公c3 e6 6. 公f3 总e7 7. cxd5 公xd5 8. 公c4 公xc3 9. bxc3 Consolidates b4 9. ... 0-0 10. 0-0 公d7 11. 总d3 營c7 12. 營e2 莒e8 13. c4 g6 Prevents intrusion on f5 14. c5 White wins space 14. ... 公f6 15. 公e5 总d7 16. 总f4 營c8 17. 莒ab1 公d5 The knight likes it on d5 18. 总g3 [Instead of 18. 公xd7 公xf4 (18. ... 營xd7?! 19. 总d2=) 19. 營f3 公xd3 (19. ... 營xd7 20. 營xf4 莒ed8 21. 总e4 營xd4

₩xc5 22. ¤xb7 23. \(\mathbb{Z}\)c7\(\mathbb{T}\)) 20. \(\mathbb{Z}\)xb7 \(\alpha\)f4\(\mathbb{G}\) 18. ... 買f8 19. 買fc1 **₫f6 20. ᡚc4 Дxd4 21.** 分d6 替d8 22. 分xb7 (diagram)The passed pawn on c5 will quickly become a dangerous weapon [22. \(\mathbb{Z}\xb7?!\) \(\mathbb{Q}\c6\) 23. 罩b3 營g5=] **22.** ₩f6 23. c6 Qc8 24. 買b3 e5 25. Qe4 Qe6



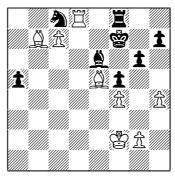
Position after 22. 2xb7

26. 黃f3 = [26. 營d2!?±] 26. ... 營g5 27. 營e1 營e7± [△27. ... f5!? is a viable option 28. h4 營g4章] 28. 營a5 負b6 29. 營a3 營xa3 Threatening mate: 營xc1 30. 黃xa3 f6 Controls e5 31. 公c5 夏xc5 32. 聂xc5 公c7 33. f3 a6 34. h4 萬ad8 35. 黃c1 萬d2 36. 夏e1 黃xa2 37. 黃xa2 夏xa2 38. 夏a5 黃f7 39. 黃d1 公b5 40. 黃c1 公c7 41. 黃d1 公b5 42. 黃d8+ 營g7 43. 黃a8 夏c4 44. 黃b8章 [△44. c7!? and White has air to breath 44. ... 公xc7 45. 黃c8±] 44. ... f5 45. 夏c2 夏d5 46. 黃b6 公d6± [△46. ... 公d4 and Black is still in the game 47. 凰a4 鼍a7=] 47. c7 公c8 48. 黃b8! White has managed to stay ahead [48. 鼍xa6?! 鼍e7 49. 凰c3 營f7=] 48. ... 黃f8 49. 凰a4± [△49. 凰d3!?±] 49. ... 凰e6± [49. ... 營f7!?±

(FIDE continued from page 23)

should be examined more closely] **50. Qc3 Gf6 51. f4 Gf7 52. Qxe5 Qe7 53. Ed8 Qc8 54. Gf2 Ge7 55. Qc6 a5** [55. ... **Exd8?** Black will choke on that pawn 56. **Qf6**+!! a sacrifice that decides the game 56. ... **Gd6** 57. cxd8

B+ Bxc6 58. Ae5+-] **56.** Ab7 Bf7 (diagram) [56. ... Axd8?? taking the pawn will cause Black grave problems 57. Af6+!! a powerful sacrifice which decides the game 57. ... Bxf6 58. cxd8B+ De7 59. Ac6+-] **57.** Ac6?? = letting the wind out of his own sails



Position after 56. \$67

[△57. 』c3+- and the scales tip in favour of White] **57. ... ②e7 58. ②c3 ③f7** [58. ... 三xd8?! the pawn of course cannot be captured 59. **②**f6+!! a decisive sacrifice (59. cxd8三?! ⑤xd8 60. **②**xa5+ ⑥e7±) 59. ... ⑥d6 60. cxd8⑥+ ⑤xc6 61. **②**e5+-] **59. ②**xa5 **三g8 60. ②**b4 **②**a7 61. **②**a4 **③**c8 62. **③**c5 h6 63. **②**b5 **g5** [63. ... ⑤g7 doesn't improve anything 64. ⑥e3 ⑥ f6 65. **③**a6+-] **64. fxg5 hxg5 65. h5** [65. h5 ⑥g7 66. **③**d3+-] **1-0.**

W: Karpov,A (2745) - **B: Anand,V** (2765) [D48] FIDE WCh KO Lausanne SUI (1), 1/2/1998 Annotated by Fritz 5.00 (40s)

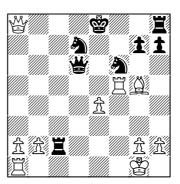
1. d4 d5 2. c4 c6 3. 公c3 公f6 4. e3 e6 5. 公f3 公bd7 6. 虽d3 dxc4 7. 虽xc4 b5 8. 虽d3 虽b7 [8. ... a6 9. 0-0 c5 10. a4 b4 11. 包e4 虽b7 12. 包ed2 虽e7 13. a5 0-0 14. 包c4 曾c7 15. 曾e2 包g4 16. e4 cxd4 17. h3 公ge5 18. 公fxe5 包xe5 19. 虽f4 虽d6 20. 虽xe5 虽xe5 21. ②b6 邑a7 22. 邑ac1 曾d6 23. 邑c4 f5

(FIDE continued on page 25)

(FIDE continued from page 24)

24. exf5 exf5 25. 萬e1 營g6 26. f3 萬e8 27. f4 營g3 28. fxe5 萬xe5 29. 萬c8+ 營f7 30. 營h5+ g6 31. 營xh7+ 營f6 32. 萬f8+ 營g5 33. h4+ 營f4 34. 營h6+ g5 35. 萬xf5+ 萬xf5 36. 營d6+ 營g4 37. 魚xf5+ 1-0 Alekhine,A-Bogoljubow,E/Wch15-GER (Baden-Baden) 1934] 9. 0-0 a6 10. e4 c5 11. d5 White wins space 11. ... 營c7 Black intends c4 12. dxe6 fxe6 Controls d5. 13. 魚c2 c4 Black gains space 14. 營e2 魚d6 15. △d4 公c5 The black knight will create threats . Can e4 get defended? [15. ... 魚xh2+ 16. 營h1 公c5 17. f4=] 16. f4 e5 17. 公dxb5‡ [△17. 公f5!? ± should not be overlooked] 17. ... axb5 18. 公xb5 營b6 19. 公xd6+ 營xd6 20. fxe5

增xe5 The pressure on the isolated pawn grows **21. ☐f5 ᇦe7 22. ᇦxc4** White traps the enemy king in the center. **22.** ... **☐c8** = [22. ... **戶cxe4!?** is an interesting alternative 23. **ᇦb5+ 昼f8□**] **23. ᇦb5+ 昼cd7 24. ᇦxb7 ☐xc2 25. 凰g5 ᇦd6 늘** [25. ... **⊜**xe4 26. **ᇦ**xe4 + **②**xe4 **⇒**]



Position after 26. \alpha a8+

26. 營a8+ (diagram) 營f7??+- [△26. ... 營b8 this is the best bet to save the position 27. 營xb8+ △xb8 28. ④xf6 gxf6=] 27. 營xh8 營d4+ 28. ⑤h1 營xe4

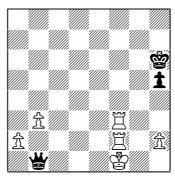
Threatening mate: 營xg2. 29. 闰f3 莒xg2 The mate threat is 營xf3 30. ⑤xg2 ②e5 31. 營xg7+! it's all over. [31. ④xf6 營xf3+ 32. ⑤g1 營e3+ 33. ⑤f1 營f3+ 34. ⑤e1 營e4+ 35. ⑥d2 營d3+ 36. ⑥c1 gxf6□] 31. ... ⑤xg7 32. ④xf6+ ⑤g6 Do you see the mate threat?

33. ④xe5 營xe5 34. 闰g1 h5 [34. ... ⑥h5 35. 闰h3+ ⑥g4 36. 闰g3+ ⑥h4 37. ⑥f3+-] 35. b3 營e2+ 36. 딜f2

Threatening mate... how? 36. ... 營e4+ 37. ⑤f1+ [△37. ⑥h3+ might be the shorter path 37. ... ⑥h6 38.

(FIDE continued from page 25)

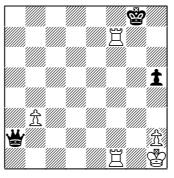
當f6+ 當h7+-] 37. ... **當h6** 38. **當g3 當b1+** 39. **當g2 營e4+** 40. **買gf3 營g6+** 41. **當f1** With the decisive threat **當f6** 41. ... **營b1+** (diagram) 42. **營g2??=** hands over the advantage to the opponent [△42. **當e2** would have given White a clear advantage 42. ... **營**xa2+



Position after 41. ...\bar{b}1+

43. 當f1 當b1+ 44. 當g2 當g6+ 45. 當h1+-] **42. ... 當g6+ 43. 當h1** White threatens strongly 置f6 **43. ... 當b1+ 44. 置f1** Threatening mate: 置xb1 **44. ... 當xa2 45. 置f6+ 當g7 46. 置f7+ 當h8 47. 置f8+** [△47. 置b7!? seems even better 47. ... **當**g8 48. 置c1 當a8+-] **47. ... 當g7 48.**

□8f7+??= gives the opponent new chances [△48. □1f3+- White would have gained the upper hand] **48.** ... **② g8??+-** (diagram) not a good decision, because now the opponent is right back in the game [48. ... ⑤h8 49. □b7 ⑤ g8+-] 49. □7f3 ⑤g7 50.



Position after 48. ... \$\mathbb{g}\$?

h3 營c2 **51. 三1f2** The mate threat is 三xc2. White gets kings attack **51.** ... **資e4 52. 資g2 費b4 53. 三e2 費d4 54. 三e7+ 曾g6 55. 三e6+ 曾g7 56. 三g3+ ਊf7 57. 三ge3 ਊd5+ 58. ②g3 ਊg5+ 59. ② £e2 ਊd4 61. 三6e4** Threatening mate... how? **61.** ... **學a1 62. ②d3 ②f6 63. 三e6+ ②f5 64. b4 ③c1** [64. ... **③**a3+ 65. **③**c4 **③**a2+ 66. **③**c5 **③**a7+ 67. **③**b5 **③**b7+ 68. **③**c4 **③**c8+ 69. **③**b3+-]

(FIDE continued from page 26)

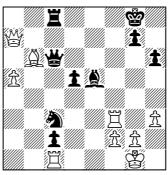
65. \$\d4 \degree c8 66. b5 \degree d8+ 67. \$\degree c5 \degree c7+ 68. \$\degree c7+ 68. \$\d **b4 \$\frac{1}{2}f4+ 69. \$\frac{1}{2}b3 \$\frac{1}{2}c7\$ 70. b6** Do you see the mate threat? 70. ... 曾d7 71. 罩3e5+ 曾f4 72. 罩e4+ 曾g3 73. 闰e3+ 曾h2 74. 曾c4 h4 75. 曾c5 曾c8+ 76. 曾d5 曾d8+ 77. 曾e4 曾d7 78. 曾f5 曾g2 79. **\$\psig5 \$\psig7+** [79. ... \$\psid8+ is not much help 80. \$\psig4\$ 쌀d4+ 81. 🗵 3e4 쌀g7+ 82. 쌀f4 쌀f8+ 83. 쌀g5 쌀d8+ 84. \$\mathref{G}g4 \mathref{G}g8+ 85. \$\mathref{G}xh4 \mathref{G}d8+ 86. \$\mathref{G}g4 \mathref{G}g8+ 87. \$\mathref{G}\$ 91. \(\mathbb{g}\)ge6+-] **80.** \(\mathbb{g}\)xh4 The passed pawn on h3 quickly leads to threats 80. ... 曾f2 81. 置3e5 Do you see the mate threat? **81. ... \\dispha h8+** [81. ... \\dispg3+ cannot undo what has already been done 82. \$\displant{2}\$h5 ₩xh3+83. ₩g5 ₩g3+84. ₩f6 ₩h4+85. ₩g7+-] 82. **\$g4** Threatening mate: **□**e2 **82.** ... **७g7+ 83. ७f5 增h7+84. 增f6 增h4+85. 增f7** [85. **增**g6!? makes it even easier for White 85. ... \(\po\d8+-\) 85. ... \(\psi\d8+-\) **86. 쌀e8 쌀b7** [86. ... 쌀g3 cannot change destiny 87. \(\mathbb{Z}\)e3+ \(\mathbb{Z}\)h4 88. \(\mathbb{Z}\)6e4+ \(\mathbb{Z}\)g5 89. \(\mathbb{Z}\)e5+ \(\mathbb{Z}\)f6 90. 트e6+ 할g5 91. 할d8+-] **87. h4 쌀b8+ 88. 할f7 쌀b7+** 89. 當g6 當b8 90. h5 營g8+ 91. 當f5 營h7+ 92. 當f6 當f3 93. 其e3+ 當f2 94. 其e2+ [94. 當g5!? keeps an even firmer grip 94. ... \diggrightarrow g8+ 95. \diggrightarrow h4 [△95. \(\mathbb{Z}\)2e5+- it becomes clear that White will call all the shots] 95. ... \$\forall f2 96. \$\forall g5 \forall g8+ 97. \$\forall h4\$ White gets decisive kings attack 97. ... \dds+ 98. **當h3 營d1** [98. ... 營g5 desperation 99. 罩6e5 營g8+-] 99. **汽e2+ 含f3 100. 含h2** [100. **汽**e1 **含**xe1 101. □ xe1 曾f2 102. □ e8 曾f3 103. b7 曾f2 104. b8曾 曾f1 105. 曾f4+ 曾g1 106. 罝e1#] **100. ... 曾d8 101. □6e3+ □f4** [101. ... **□**g4 hardly improves anything 104. b7+-] **102. b7 增b6 103. 莒e4+ 曾f3 104.** 其2e3+当f2105.其e7Threatening mate... how? (FIDE continued from page 27)

105. ... 增d6+ [105. ... 增b1+- the last chance for counterplay] 106. **\$h3 * b8** 107. **□3e5** The mate threat is **□**f7 107. ... **曾g1** [107. ... **曾g8** does not save the day 108. **□**e2+! an unpleasant check 108. ... **ভ**f1 109. **□**e1+ **ভ**f2 110. **□**7e2+ **ভ**f3 111. **□**f1+ **ভ**xe2 112. **□**xf8 **ම**d3 113. b8**\end{\mathred} \mathred**ee3 114. **\mathred**ee5+ **\mathred**d3 115. **□**d8+ **\mathredc4 116. \mathred**c7+ **\mathred**b5 117. **\mathred**b8+ **\mathreda4 118. \mathred**a7#] 108. **\mathred**gg7+ [108. **\mathred**gg7+ **\mathred**f2 109. **\mathred**ff7+ **\mathred**g1 110. **\mathred**ee1#] 1-0.

W: Anand,V (2765) - **B: Karpov,A** (2745) [C60] FIDE WCh KO Lausanne SUI (2), 1/3/1998 Annotated by Fritz 5.00 (45s)

1. e4 e5 2. 包f3 ②c6 3. ②b5 a6 4. ②a4 ②f6 5. 0-0 ②c5 6. c3 Consolidates b4 6. ... b5 7. ②b3 d6 8. a4 ②g4 [8. ... ②xe4? doesn't lead to anything significant 9. ②d5 ③b7 10. ②xe4+-] 9. d3 Secures e4 9. ... 0-0 10. h3 ②xf3 11. 營xf3 [Not 11. gxf3 營d7 12. 營h2 b4=] 11. ... ②a5 12. ②c2 b4 13. ②d2 ②b8 14. 營e2 ②e8 15. ②f3 bxc3 16. bxc3 Prevents intrusion on b4+d4. 16. ... ②b3 17. ②xb3 ③xb3 18. d4 exd4 19. cxd4 ②xf3 20. 營xf3 = [20. dxc5!? should be examined more closely 20. ... ③c3

21. f3=] 20. ... **Qxd4** 21. **Ea2 Qxe4** 22. **Ed3** c5 23. **Exa6** d5 24. a5 c4 Black wins space 25. **Qe3** Manoeuvre Bc1-e3-b6-d4. White gets strong initiative 25. ... **Qe5** 26. **Qb6 Ed7** 27. **Ea7 Ec6** 28. **Qd4** A comfortable square for the white bishop 28. ... **Qc7** 29. **Eb2** c3 He broke



Position after 34. ...h6?? (FIDE continued on page 29)

(FIDE continued from page 28)

from his leash 30. 耳b7 耳c8 31. 点b6 The white bishop is well posted. 31. ... Qe5 32. Exf7 c2 33. 其c1 分c3 34. 其f3-+ [34. 其f5 ②e2+ 35. 當f1 =] **34. ... h6??+-** makes life more difficult [34. ... ②e2+ 35. ⑤f1 ⑤e8-+ (35. ... ②xc1?? going for material but overlooking... 36. \(\delta f7 + \delta h8 \) 37. \(\delta f8 + \textsq xf8 \) 38. 🗒 xf8#)] **35. 營f7+ 登h8 36. 冯e3!** an unpleasant surprise [36. \(\mathbb{Z}\) xc2?? the pawn contains a lethal dose of poison 36. ... De2+! a mean check 37. Df1 ₩xc2 38. ₩xd5 ♣d4-+] **36. ... d4??** the final mistake, not that it matters anymore [36. ... De4 37. Ze2 "b5+-] 37. □xe5 d3 38. □d4 The mate threat is 置e8 38. ... **買g8 39. 罩e6** White threatens strongly Axg7 39. ... d2 40. Axc6 Threatening mate: Axh6 **40.** ... **dxc1** [₩] + **41.** [№] **h2** Do you see the mate threat? **41. ... \d2** [41. ... \d2 g5 praying for a miracle 42. f4 \(\mathre{g} \) g3+ 43. \(\mathre{g} \) xg3 \(\alpha \) e2+ 44. \(\mathre{g} \) f2 \(\alpha \) xd4+-] 42. **営c8** [42. 営c8 営f4+ 43. 営xf4 c1営 44. **皇**xg7+ 営xg7 45. \(\mathbb{Z} c7 + \mathbb{Z} g6 \) 46. \(\mathbb{Z} c6 + \mathbb{Z} g7 \) 47. \(\mathbb{Z} f6 + \mathbb{Z} h7 \) 48. \(\mathbb{Z} c7 + \mathbb{Z} g7 \) 47. \(\mathbb{Z} f6 + \mathbb{Z} h7 \) 48. \(\mathbb{Z} c7 + \mathbb{Z} g7 \) 47. \(\mathbb{Z} f6 + \mathbb{Z} h7 \) 48. \(\mathbb{Z} c7 + \mathbb{Z} g7 \) 47. \(\mathbb{Z} f6 + \mathbb{Z} h7 \) 48. \(\mathbb{Z} c7 + \mathbb{Z} g7 \) 47. \(\mathbb{Z} f6 + \mathbb{Z} h7 \) 48. \(\mathbb{Z} c7 + \mathbb{Z} g7 \) 47. \(\mathbb{Z} f6 + \mathbb{Z} h7 \) 48. \(\mathbb{Z} c7 + \mathbb{Z} g7 \) 47. \(\mathbb{Z} f6 + \mathbb{Z} h7 \) 48. \(\mathbb{Z} c7 + \mathbb{Z} g7 \) 47. \(\mathbb{Z} f6 + \mathbb{Z} h7 \) 48. \(\mathbb{Z} c7 + \mathbb{Z} g7 \) 47. \(\mathbb{Z} f6 + \mathbb{Z} h7 \) 48. \(\mathbb{Z} c7 + \mathbb{Z} g7 \) 47. \(\mathbb{Z} f6 + \mathbb{Z} h7 \) 48. \(\mathbb{Z} c7 + \mathbb{Z} g7 \) 47. \(\mathbb{Z} f6 + \mathbb \(\Beta\)g7 49. \(\Beta\)xg7#; 42. \(\Beta\)xc3?! is a weaker possibility 42. ... \(\preceq\)xc3 43. \(\preceq\)xc3 c1\(\preceq\)\(\preceq\)±\(\preceq\)1-0.

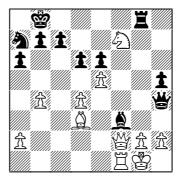
W: Anand,V (2765) - **B: Karpov,A** (2745) [D42] FIDE WCh KO Lausanne SUI (8.6), 1/8/1998 Annotated by Fritz 5.00 (40s)

1. d4 公f6 2. 具g5 e6 3. e4 h6 4. 具xf6 營xf6 5. 公c3 d6 6. 營d2 g5 7. 具c4 公c6 8. 公ge2 具g7 Increases the pressure on d4 9. 三d1 具d7 10. 0-0 0-0-0 11. 公b5 a6 12. 公a3 g4 13. f4 gxf3 14. 三xf3 營e7 15. c3 Covers b4 15. ... h5 16. 三df1 Attacking the backward pawn on f7 16. ... 三df8 17. b4公a7 18. 公c2 具h6 19. 營e1 營b8 20. 具d3 具c6 21. 公f4 三fg8 22. d5 White wins space 22. ... 具e8 23. 營f2 具g7 24. 公d4 具d7 25. dxe6 具xd4

(FIDE continued from page 29)

[25. ... fxe6? doesn't work 26. 2g6 27. 2xh8 2xh8 28. 2f8 2xf8 29.

₩xf8+-] **26. cxd4** [Worse fxe6 **=**] **26. ... fxe6** Prevents intrusion on d5 27. **e5** White gains space. White creates threats along the open f-file 27. ... \(\mathbb{Q} \) c6 28. \(\alpha \) g6 對d8 29. 公xh8 **以**xf3 **30. ♦ 17** [30. \(\po\)xf3?! \(\pi\)xh8 ₩h4 **30.** h4=1



Position after 30. ...⊌h4

W: Karpov,A (2745) - **B: Anand,V** (2765) [D46] FIDE WCh KO Lausanne SUI (8.7), 09.01.1998 Annotated by Fritz 5.00 (40s)

1. 公f3 d5 2. g3 公f6 3. 以g2 c6 [3. ... 具f5 4. 0-0 公bd7 5. d3 c6 6. 公bd2 h6 7. e4 dxe4 8. dxe4 公xe4 9. 公d4 公xd2 10. 从xd2 从h7 11. 从c3 營c7 12. 營f3 e5 13. 其fe1 Smyslov,V-Euwe,M/SWZ ct 1953/1-0 (68)] 4. 0-0 从g4 5. d3 Consolidates e4 5. ... 公bd7 6.

(FIDE continued on page 31)

(FIDE continued from page 30)

\$\d2 e6 7. e4 \(\mathref{Q}\)e7 8. \(\mathref{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{e}}}}}}}\)e7 \\ \text{\ti}\text{\texi}\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\texi}\text{\texi}\\\ \text{\text{\text{\text{\text{\text{\text{\text{\texi}\text{\ 買e1 dxe4 11. dxe4 e5 12. b3 營c7 13. 总b2 買fe8 14. 肾f1 胃ad8 15. a3 Prevents intrusion on b4 15. ... b5 16. \(\mathreal{Q}\)c3 \(\mathreal{Q}\)f8 17. \(\mathreal{Q}\)h4 \(\mathreal{Q}\)c5 18. \(\mathreal{Q}\)f3 **Ag6 19.** (1) xg6 hxg6 Secures h5 20. Ag2 a6 21. 쌀e2 ②e6 22. ②f3 ②d7 23. a4 b4 24. ②b2 a5 25. c3 Controls d4 25. ... bxc3 He broke from his leash 26. 4xc3 \(\beta\)b8 27. \(\beta\)ab1 \(\beta\)b4 28. \(\beta\)ec1 classical outpost 32. 真h3 勾b6 33. 其bc1 c4 34. bxc4 约xa4 35, c5 營e7 36. 🗒 a3 约xc5 37. 🗒 ac3 ②xd4 exd4-+ (38. ... ②xa5?! 39. ②e2-+; 38. ... ②xd4?! 39. **A**f1=; 38. ... **A**xc1? would be great except for 39. ②c6 ②e2+ 40. ♥xe2 □b1+ 41. ♥g2+-)] **37. ... 公cb3** 38. 闰c7 曾f6 39. 闰1c3 公xf3+ 40. 曾xf3 a4= mate: \(\perp\)xf7 41. ... gxf6 42. \(\Quad d\) d4 43. \(\Quad x\)e8 ②e2+ 44. ②g2 ②xc3 45. ②xf7+! securing the advantage in this game 45. ... \$\frac{1}{2}\$f8 46. \$\textit{Q}\$xg6! The passed pawn on h4 will become decisive later. White is still ahead 46. ... **公b5** 47. **闰f7+ 曾g8** 48. **置xf6** The passed pawn on g3 will quickly become a dangerous weapon **48.** ... Ξ **49. h5**= $[\triangle 49]$. f4!?±] 49. ... a3 50. h6 a2 51. **47**+ **47** 52. Axa2 Axa2 53. g4 Ac3 54. g5 Axe4?+-[△54. ... ②e2±] **55. 冱f7+ 當g6** [55. ... 當g8 56. g6 □ a8+-] **56.** □ **g7+** □ **f5 57. h7!** a devastating blow $\square e7$ [$\triangle 60$. $\square d7$ and the rest is a matter of tech-

⁽Champion's Corner continued from page 4)

other bishop into battle. 18. 2g1 2b7+ 19. 2df3 2xa2 20. 2e3 2e8 Bringing the last piece into battle and threatening Rxe3. Black's position is dominating. 21. 2h3 2c8+ 22. g4 2e4 Here White resigned since there is no defense to Rxg4 and the resulting "discovered" destruction. 0-1.

(President continued from page 3)

it, however, it will be extremely difficult for me to secure a site in the upstate area. As a result, it would have to be held in the Sumter County area. Please understand, the SC Open will be revived this year, not having it is simply not an option.

We will have a new tournament in the Rock Hill area if all goes as planned. As for creating more tournaments, we need more directors. If you are a tournament director or would like to become one, let me know and I'll show what is required. In this way we can form a state pool of directors so that we can have more tournaments and so our existing directors will have opportunities to play in tournaments without any distractions as well.

The next time you see any of our state officers please take a moment and thank them for what they do. Henry White, Pat Hart, and Bill Willard put a lot of effort and time into the little things that most of us never see to

(SC Chess continued from page 5)

that's not a typo, only twenty four (24) participants. It was the worst support in at least fifteen years and produced a \$200 loss.

Other than the State Championship, our Snowstorm Special (February) and Charleston Classic (August) are the longest annual events in South Carolina, often the strongest and usually with the largest prize funds. It is a catch-22 situation for us as these two tournaments give our club its main chance to make any money and thus afford our continued sponsorship. There seems to be only a few other smaller tourneys around the state each year as well, and I hope all of you will seriously consider what effect your actions are having, both on the particular events and on the sponsoring chess clubs.

(Deep Blue continued from page 7)

Interviewer: Yes, I've seen that often.

Deep Blue: Well, you've got to be ready to reject their advice and go with something that may be statistically less advantageous but still winning, and which definitely doesn't lead to a repetition of position. See what I mean?

Interviewer: I think so, now.

Deep Blue: As a rule of thumb, in those situations I'm ready to consider anything over +1.500000.

Interviewer: You'd go as low as that! But what if your strategy demanded dipping below 1.5 for a move?

Deep Blue: You've put your finger on a real problem. There's nothing so embarrassing for your sponsors as seeing you repeat a position despite having an extra Queen and command of the board, just because you can't calculate a numerical increase in advantage within twelve ply, or whatever. But dumping the lady for a slight endgame pull isn't going to fill them with joy either.

Interviewer: Our time is almost up. Do you have any final advice for our aspirant youngsters?

Deep Blue: Yes, yes, yes. The most important thing of all! Always think before you move. Our friend Mikhail Botvinnik said it to Garry Kasparov and now the conqueror of Kasparov is saying it to your readers. Even if it's the simplest, most obvious of recaptures you're looking at, take your time. Make sure that you've examined at least 200,000,000 positions before your hand reaches for the board, or whatever.

Interviewer: Thank you, Deep Blue.

Deep Blue: My pleasure.

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26th ANNUAL SNOWSTORM

February 21-22, 1998

TOURNAMENT DIRECTOR

Robert John McCrary

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(Rounds 2 - 5).

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1998 Scholastic Tournaments

- ship, Airport High School in Columbia, South Carolina, Saturday, March 7, 1998. 5 round swiss; \$5.00 entry fee. Registration 8:25-9:00 am. Rounds 9:30, 10:45, 1:00, 2:15, and 3:30. Trophies to 1st, 2nd, and 3rd individual High School; 1st and 2d Middle School; 1st and 2d Elementary School and 1st and 2d High School team trophy. The top eight (8) finishers in the high school section will qualify for the South Carolina High School Championship. USCF membership required. Send all inquiries to SCCA President Michael Spohn (address on back cover).
- **1** South Carolina High School Chess Championship, Sumter High School, Sumter, South Carolina. Date and time to be announced (a tentative date is March 21, 1998). 3 round swiss; invitations only to the top eight (8) qualifiers from the SC Scholastic Championships. Registration 9:00. Rounds 9:30, 1:00, 3:30. Trophies to 1st, 2nd, and 3rd. Contact SCCA President Michael Spohn (address on back cover).
- **‡** South Carolina Scholastic Quick Chess State Championship, Sumter High School, Sumter South Carolina, Saturday, April 25, 1998. 5 or 6 round swiss; G10. \$5.00 entry fee. Registration 8:25-9:00. Rounds 9:30, 10:00, 10:30, 11:00, 11:30, and 12:00. Trophies to 1st, 2nd, and 3rd individuals and 1st place team trophy. USCF membership required.
- **1 Ist Annual Sumter County Scholastic Champion- ship,** Sumter High School, Sumter, South Carolina. Date and time to be announced (a tentative date is Saturday, May 2, 1997). 5 round swiss. \$5.00 entry fee. Registration 8:25-9:00. Rounds 9:30, 10:45, 1:00, 2:15, 3:30. Trophies to 1st, 2nd, and 3rd individual High School, 1st and 2nd Middle School and 1st and 2nd Elementary School and 1st and 2nd High School team trophy. Only Sumter County residents or natives are eligible to win 1st place, including the team award.

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Officers of the South Carolina Chess Association are:

President- **Michael Spohn**, 6855 Peach Orchard Road, Dalzell 29040 E-mail sumterhi@ftc-inet

Vice President- **Henry J. White**, 320 Whitehurst Way, Columbia 29229 E-mail d4nf6@aol.com

Secretary- **Bill Willard**, 506 West North 4th Street, Seneca 29678 E-mail bwillard@carol.net

Treasurer- **Pat Hart**, 1558 Periwinkle Drive, Mount Pleasant 29464 E-mail path@awod.com

Palmetto Chess is edited by:

Henry J. White, 320 Whitehurst Way, Columbia 29229 E-mail d4nf6@aol.com

Palmetto Chess 320 Whitehurst Way Columbia, SC 29229