### FINALS cont.

**5.2** Players must play in at least 1/3<sup>rd</sup> of all preliminary matches to qualify for finals series matches.

**5.3** Finals Format will be decided by the Committee and indicated on the Draw Sheet prior to commencement of Competition.

# BALLS

- 6.1 Home Team to Supply Match Ball.
- 6.2 Nittaku 40mm White \*\*\* Plastic Balls (40+) to be used.

## GRADING

- 7.1 Provisional Graded Players may be Graded and or Handicapped at any time.
- 7.2 All Players are assessed for regrading after the completion of each major Competition.
- **7.3** All Players will be Graded by a grading committee elected for that purpose, decisions will be final, unless reviewed upon receipt of a written appeal received by the secretary of the T.T.W.S. prior the closing date for such appeal as indicated on the official grading List.
- 7.4 Consideration will be given to any exceptional circumstances, but only upon receipt of written application stating these circumstances, received no later than the 31<sup>st</sup> day of November.
- 7.5 Players Names to remain on grading list for 2 years
- 7.6 The Table Tennis Western Sydney Committee reserves the right at any time to: -a) Correct any mistakes, omissions or misprints on the Official Grading List.

## **GENERAL**

- 8.1 The Rules of the International Table Tennis Federation will apply where-ever possible.
- 8.2 The T.T.W.S. has the right to refuse any member, team or Club into its Competitions.
- **8.3** Communication devices ie. Mobile Phones, Pagers etc. will not be permitted in the Playing Area.

# **CHAMPIONSHIPS**

9.1 Players must compete in TTWS Competitions to Qualify for Championships

## **EQUIPMENT**

10.1 Rubber sheets shall comply with the current the ITTF Authorised List.





Rules for three (3) Person Teams 9 Game Match Competition Year – 2022

Any questions arising out of the interpretation, intention or construction of these Rules shall be determined by the committee.

#### ELIGIBILITY

- 1.1 A person must be an accepted member of his/her Table Tennis Club prior to the close of Team nomination, and affiliated with T.T.W.S.
- 1.2 A person is not permitted to play: -
  - (a) In more than one team in the same grade.
  - (b) In a lower grade than that nominated.
  - (c) For any other Club in the same Competition.
  - (d) In a lower grade than indicated by his/her grading/prov. grading.
- **1.3** A new or non-graded player must submit a completed provisional grading application form before entering T.T.W.S. Competitions.
- 1.4 A person may play three (3) matches only, in a higher grade than that nominated, to remain eligible for the nominated grade, for the current Competition. This Rule does not preclude a player from playing further games in a higher grade.

## TEAMS

- **2.1** Teams, may be placed into a grade other than the one nominated for, modified playing conditions may apply.
- **2.2** A team can't be transferred to another Club after the Competition Draw has been completed.
- 2.3 If a team wishes to nominate another player, or transfer a player from another team, written application will have to be received by the Secretary T.T.W.S. Please Note:

a) A player may not compete, until their application, has been approved by the Association. b) Any transfer to another Team within the Club or to another Club may only be approved after written application is received and duly considered by the committee.

2.4 A maximum of seven (7) players per team will be accepted by the Association.

## MATCHES

- A match will consist of six (6) singles rubbers and up to three (3) doubles rubbers. The last doubles match must be played if the game score is 4-4 at the end of the 6<sup>th</sup> singles match to guarantee a result. The doubles pairing for the last doubles rubber must be different than the previous doubles rubbers.
  a rubber shall be the best of five (5) '11 Point' games
- 3.2 The doubles pairing is to be nominated as the games fall due. Only one player not playing singles can play in three (3) doubles rubbers. A different partner shall be used for each rubber. A player plying singles can play a maximum of two (2) doubles rubbers.
- **3.3** Only three (3) persons are permitted to play in the singles games for each team and must be nominated on the draw sheet by 7.30 pm #. Reserves also to be shown. Each singles player on both sides will play only two players on the opposing team.
- **3.4** Two (2) points will be awarded for a win, one (1) point for a draw and one (1) point will be deducted for an un-notified forfeit.
- **3.5** Replacement may only take place
  - a) if the nominated singles player has not played a singles rubber.
  - b) After the result of the match has been ascertained
- # Unless otherwise indicated on Draw Sheet

- **3.6** Any players nominated, but not present or available within 5 minutes of scheduled start of rubber, shall forfeit that rubber, unless replaced by a nominated reserve, (as per rule 3.5), the replacement shall continue as the nominated singles player for the remainder of the match.
- **3.7** Teams not playing their full complement of rubbers, by forfeiting after attaining a result, shall only receive 1 point for winning that match. This does not include rubbers not played by mutual agreement, nor rubbers not played due injury or not having a full complement of players (3).
- **3.8** In the event of a team forfeiting (no games played) the match is considered played by the nominated players in the opposing team only. A score sheet must be submitted, by the winning team.
- **3.9** It is the responsibility of the Captain of the winning team to forward the result to the Grade Recorder within fourty-eight (48) hours of the match. Penalty for non compliance, will result in the loss of two (2) competition Points, after only one (1) official warning.

## **POSTPONING OF MATCHES**

- 4.1 Matches may only be postponed:
  - a) If the Club (Venue) is unavailable.
  - b) On Public Holidays.
  - c) With the approval of both Captains and the Grade Recorder.
  - N.B. In all cases The Grade Recorder is to be informed immediately, by both Captains.
- **4.2** Matches postponed during the competition must be played within 14 days of scheduled date.

# FINALS

5.1 a) - Competitions in which there is eleven or more teams competing, the six (6) top teams in each grade will play-off for final positions.

b) - Competitions in which there is more than six but less than eleven teams competing, the four (4) top teams in each grade will play-off for final positions.

c) - Competitions in which there are only six (6) teams competing, the three (3) top teams shall make the finals. Teams placed second & third shall play a final, the winner to meet the first placed team in the Grand Final.

e) - Competitions in which there are less than six teams competing, only the top two (2) teams shall make the grand final (no semi-finals or finals will be played.)

Team Positions will be determined by the following means -

- 1) Competition Points in descending Order
- 2) Percentage of Rubbers Win/Lose ratio.
- 3) Percentage of Games Win/Lose ratio.
- 4) By Play Off