

# Table Tennis Western Sydney

# 2024

## RULES

### Rules for three (3) Person Teams 9 or 11 Game Match Competition Year – 2024

**Any questions arising out of the interpretation, intention or construction of these Rules shall be determined by the committee.**

#### **ELIGIBILITY**

- 1.1** A person must be an accepted member of his/her Table Tennis Club prior to the close of Team nomination, and affiliated with T.T.W.S.
- 1.2** A person is not permitted to play: -
- (a) In more than one team in the same grade.
  - (b) In a lower grade than that nominated.
  - (c) For any other Club in the same Competition.
  - (d) In a lower grade than indicated by his/her grading/prov. grading.
- 1.3** A new or non-graded player must submit a completed provisional grading application form before entering T.T.W.S. Competitions.
- 1.4** A person may play three (3) matches only, in a higher grade than that nominated, to remain eligible for the nominated grade, for the current Competition.  
This Rule does not preclude a player from playing further games in a higher grade.

#### **TEAMS**

- 2.1** Teams, may be placed into a grade other than the one nominated for, modified playing conditions may apply.
- 2.2** A team can't be transferred to another Club after the Competition Draw has been completed.
- 2.3** If a team wishes to nominate another player, or transfer a player from another team, written application will have to be received by the Secretary T.T.W.S.  
Please Note:
- a) A player may not compete, until their application, has been approved by the Association.
  - b) Any transfer to another Team within the Club or to another Club may only be approved after written application is received and duly considered by the committee.
- 2.4** A maximum of seven (7) players per team will be accepted by the Association.

#### **MATCHES**

**TTWS has two match formats that may be used,**

##### **Format 1**

- 3.1** A match will consist of nine (9) singles rubbers and two (2) doubles rubbers.  
- a rubber shall be the best of five (5) '11 Point' games.

- 3.2 Each singles player on both sides will play the other three (3) singles players on the opposing team.
- 3.3 Only one player on each side is permitted to play in both doubles' rubbers. A different partner shall be used for each rubber.

#### **Format 2**

- 3.3 A match will consist of six (6) singles rubbers and up to three (3) doubles rubbers.  
- a rubber shall be the best of five (5) '11 Point' games.
- 3.4 Each singles player on both sides will play only two (2) singles players on the opposing team.
- 3.5 The last doubles match is only played if the game score is 4-4 at the end of the 6th singles match to guarantee a result. The doubles pairing for the last doubles rubber must be different than the previous doubles rubbers.
- 3.6 One player not playing singles can play in three (3) doubles rubbers. A different partner shall be used for each rubber. If a singles player has played in the previous two doubles matches, they cannot play in the doubles match at 4-4.
- 3.7 The doubles pairing is to be nominated as the games fall due.
- 3.8 The names for the nominated singles games for each team must be on the draw sheet by 7.30 pm. Reserves also to be shown.
- 3.9 Two (2) points will be awarded for a win, one (1) point for a draw and one (1) point will be deducted for an un-notified forfeit.
- 3.10 The team that is hosting the match will be the team that serves in the first rubber. Service will then alternate to the opposing team for the next rubber.
- 3.11 The team that is serving must provide an umpire for that match. Only those players nominated to play in each match will be permitted to umpire unless **both** Captains agree to use a non-player umpire. Note: TTWS will provide an independent umpire for Grand Final matches where possible. These umpires do not require the Captain's approval to umpire.
- 3.12 Replacement may only take place
  - a) if the nominated singles player has not played a singles rubber.
  - b) After the result of the match has been ascertained
- 3.13 Any players nominated, but not present or available within 5 minutes of scheduled start of rubber, shall forfeit that rubber, unless replaced by a nominated reserve, (as per rule 3.12), the replacement shall continue as the nominated singles player for the remainder of the match.
- 3.14 Teams not playing their full complement of rubbers, by forfeiting after attaining a result, shall only receive 1 point for winning that match. This does not include rubbers not played by mutual agreement, nor rubbers not played due to injury or not having a full complement of players (3).
- 3.15 In the event of a team forfeiting (no games played) the match is considered played by the nominated players in the opposing team only. A score sheet must be submitted, by the winning team.
- 3.16 It is the responsibility of the Captain of the winning team to forward the result to the Grade Recorder within forty-eight (48) hours of the match. Penalty for non – compliance, will result in the loss of two (2) competition Points, after only one (1) official warning.
- 3.17 If a team forfeits the majority of games in a match that then determines the result e.g. 6/11 of 5/9 or more, they will be deducted 2 points from the graded team table each time. If they forfeit any other lesser number of games without good cause (as determined by the committee) they will be deducted 1 point from the graded team table each time

#### **POSTPONING OF MATCHES**

- 4.1 Matches may only be postponed: -
  - a) If the Club (Venue) is unavailable.
  - b) On Public Holidays.
  - c) With the approval of both Captains and the Grade Recorder.N.B. In all cases - The Grade Recorder is to be informed immediately, by both Captains.
- 4.2 Matches postponed during the competition must be played within 14 days of scheduled date.

## **FINALS**

- 5.1 a) - Competitions in which there is eleven or more teams competing, the six (6) top teams in each grade will play-off for final positions.
- b) - Competitions in which there is more than six but less than eleven teams competing, the four (4) top teams in each grade will play-off for final positions.
- c) - Competitions in which there are only six (6) teams competing, the three (3) top teams shall make the finals. Teams placed second & third shall play a final, the winner to meet the first placed team in the Grand Final.
- e) - Competitions in which there are less than six teams competing, only the top two (2) teams shall make the grand final (no semi-finals or finals will be played.)

Team Positions will be determined by the following means –

- 1) Competition Points in descending Order
- 2) Percentage of Rubbers Win/Lose ratio.
- 3) Percentage of Games Win/Lose ratio.
- 4) By Play Off

- 5.2 Players must play in at least 1/3<sup>rd</sup> of all preliminary matches to qualify for finals series matches.
- 5.3 Finals Format will be decided by the Committee and indicated on the Draw Sheet prior to commencement of Competition.

## **BALLS**

- 6.1 Home Team to Supply Match Ball.
- 6.2 Nittaku 40mm White \*\*\* Plastic Balls (40+) must be used.

## **GRADING**

- 7.1 Provisional Graded Players may be Graded and or Handicapped at any time.
- 7.2 All Players are assessed for regrading after the completion of each major Competition.
- 7.3 All Players will be Graded by a grading committee elected for that purpose, decisions will be final, unless reviewed upon receipt of a written appeal received by the secretary of the T.T.W.S. prior the closing date for such appeal as indicated on the official grading List.
- 7.4 Consideration will be given to any exceptional circumstances, but only upon receipt of written application stating these circumstances, received before the start of the next competition.
- 7.5 Players Names to remain on grading list for 2 years
- 7.6 The Table Tennis Western Sydney Committee reserves the right at any time to: -  
a) Correct any mistakes, omissions, or misprints on the Official Grading List.

## **GENERAL**

- 8.1 The Rules of the International Table Tennis Federation will apply where-ever possible.
- 8.2 The T.T.W.S. has the right to refuse any member, team or Club into its Competitions.
- 8.3 Communication devices ie. Mobile Phones, Pagers etc. will not be permitted in the Playing Area.

## **CHAMPIONSHIPS**

- 9.1 Players must compete in TTWS Competitions to Qualify for Championships

## **EQUIPMENT**

- 10.1 Rubber sheets shall comply with the current the ITTF Authorised List.