

What to Expect at Your First Tournament

This will be the first team shoot for many of our athletes.

First Steps:

- · Team App has your squad listings usually a week prior to event
- Visit Squadding/Results will take you to the events web page
- SCTP and YESS events have different formats. Search for your athlete
- Check the Event Location Map, Start Time, Field Location and Squad Mates
- Day Before: Eat a Light Dinner with Carbs and Protein and drink Water. Reject caffeine
- · Wake up with a Light Breakfast, Drink Water
- Arrive at 60 min prior to start time.
- Check in with the SCTT Team Coordinator Team Tent or Clubhouse
- Attend Safety Meeting Clubhouse 20 min prior to shoot.
- · Arrive 15 min on assigned field ready to shoot.

Important Notes:

All parents, guests and siblings need to bring eye protection and ear protection.

Bring with you:

- UNLOADED GUN w/SAFTEY PLUG FOR SEMIs
- AMMO FOR EVENT PLUS A BOX
- CHOKES
- EYES & EARS
- UNIFORM: (Jersey, Vest and Hat) new shooters wear Dragon Gear.
- RAIN/WEATHER GEAR
- CLEANING KIT
- GOLF TOWEL
- WATER/SNACKS

VETERAN TIP: Get a good tactical backpack to put your eyes, ears, chokes, ammo for single event, snacks etc. to throw over your shoulder. At your vehicle, build your gun, throw on your vest, grab your backpack and your ready to go. Extra tip: Put on your colored glasses thirty minutes before event to let your eyes acclimate to conditions.

COMPETITION

This is a competition and we are a competitive team. The trap, skeet and sporting clays event organizers demand your respect as well as your maturity and safety.

To Begin:

- Once the previous squad has completed and have moved their gear out of the way you may set up your area and prepare your vest, eyes and ears, gun and ammo.
- Walk onto the field with your UNLOADED Gun and 1 box ammo placed in pouch or vest.
- Introduce yourself to the referee he/she will tell you next steps
- Encourage your teammates and take a deep breath
- Begin the competition once referee directs you follow his instructions
- Do your best remembering each clay is its own challenge
- Don't get bogged down by misses. It happens to the best of them
- · Complete your round

VETERAN TIP: A person watching you shoot should not be able to tell if you hit or missed based on your reaction. Keep a level head and manage your thoughts. If you miss, move on to next target. Winners take it one shot at a time.

After each round:

Once you are finished with your first round get a QUICK drink, grab another box of ammo and get back out to begin round two within two minutes. It is your responsibility and up to your squad to keep things moving. Most 100 competitions allow for only 1 1/5 hours of shooting time. Do the same for round three and four.

Once you are completed with your event:

- Get a picture of your score card. YOUR RESPONSIBILITY
- Look the referee in the eye and thank him/her for their time
- · Gather your things and clear out for the next squad
- DO NOT stand around talking

IMPORTANT NOTES:

Parents: It is not alright to walk onto the field, speak to your athlete or speak to the referee during an active round. Once a round is complete it is ok to briefly speak to your athlete to encourage and support. Remember this is not practice, this is competition.

Once the round is over have your athlete take a picture of the scorecard.

If there is ever a question or problem with another team, referee etc. Please find the SCTT

Team Coordinator on duty for that event.

BETWEEN EVENTS

The Dragon Team tent will be set up at all of the events this year.

What to bring:

- Lawn Chair
- Light Lunch
- Plenty of Water
- Cold Weather/Rain Gear

Most shoots will have lunch available for purchase (pizza, bbq, hamburgers.) However, you are welcome to bring your own food and drinks as purchased food can sit heavy and make the shooter drowsy for their next event.

About 20-30min prior to next event start heading to your assigned field.

Start your Final Round.

- Once you are finished with your final event you can pack up unless you feel your score is good enough to place and/or you might be in a shoot-off
- Scores can be found in the Team App under "Squadding/Results"
- Remember to keep your team jersey on and represent at awards
- Be mindful of others shooters on the course that are finishing. Keep your volume low and be considerate of those shooters and their parents who are watching.

VETERAN TIP: If you are not in a shoot-off, this is a great time to clean your gun prior to packing it away.

IMPORTANT NOTE:

Shooting is like golf and etiquette demands quiet when others are shooting Your teammates don't want to hear you talking when they are shooting Competitors do not want to hear you talking or cutting up when they are shooting Be respectful. Be a DRAGON!

SHOOT-OFFS

After all competitors have finished their rounds, scores are tallied and at times there are ties for 1st, 2nd and 3rd places. When this is the case a shoot-off ensues at the center field for everyone to watch. This is where you will need your extra box of ammo.

The process for a shoot-off is usually determined by the event organizer, but the following is common.

In Skeet a shoot-off consists of Doubles Skeet shot from Station 3, 4, and 5 then back again. Skeet shoot-offs are One and Out. If you miss one and the other shooter makes his double, you are out.

In Trap a shoot-off is best out of ten from two shots at each of the 5 stations. Sometimes they start shooters from a handicap, so have all your chokes.

Sporting Clay shoot-offs are usually 3-4 true pairs of clays (two clays thrown at the same time) thrown from multiple throwers in which the shooter tries to break the most clays.

The shooter with the most at the end wins.

AWARDS

At the end of the day an award ceremony takes place and all of the individual, hoa and team awards are presented. Each division is called and awards are presented for the top 3 places.

- Intermediate Men (YESS and SCTP)
- Intermediate Women (YESS and SCTP)
- Intermediate Advanced Men (SCTP)
- Intermediate Advanced Women (SCTP)
- Senior /Junior Varsity Men
- Senior / Junior Varsity Women
- Senior / Varsity
- Senior / Varsity Ladies
- High Over All (HOA) Individual
- HOA Team

VETERAN TIP: Shoot-offs demonstrate a shooter's talent under pressure.

Pressure is the feeling you get when you're not prepared.....

PRACTICE DOUBLES!

FAQs

What should parents/siblings wear?

Check out the team store and wear your SCTT Dragon gear so you can be identified part of our team!

Should parents bring anything?

Most parents prefer to bring a chair to sit in while watching. Not all ranges have benches. Water and snacks are always a good idea. Shooting glasses and ear protection.

How long will my child be shooting?

Were not going to lie. You could be in for a long day. Depending on the event plan on an hour and a half for trap, two hours for skeet and two and a half hours for sporting clays. If the shooter is shooting in multiple disciplines there could be a good bit of downtime between shooting times.

Where do we sit while they shoot?

Some ranges have benches while others do not. If you bring your own chairs, you'll never be disappointed. Always sit out of the way of the shooters. For sporting clays you will either be walking....A LOT! or rent a golf cart or bring your own.

If my child doesn't shoot well, will he hurt his squad/team?

Not in the least bit. As a team sport the top 5 scores are comprised of the Overall Team

Score which usually are your Varsity and JV shooters. Although, we have had

intermediate shooters contribute to the team score.

How long do we stay after my child is finished shooting?

If your athlete has placed top three then we would like the athlete to receive their award and represent the team. Additionally, this is the time teammates get to hang out and get to know each other better. Each event there will also be a House assigned to stick around and help close down the tent, flags and trash as well as stay for awards. We understand sometimes that just isn't possible After your child is finished shooting, you are free to go, but please let the Team Coordinator know you are leaving to encourage your athlete, let you know about possible shoot-offs etc.

As with any shooting sport, safety is at the utmost importance. Please remind your athlete horse play of any kind will not be tolerated. The throwing of shells, outbursts or disrespect of your teammates, referees, coaches and event personnel will be grounds for removal.

VETERAN TIP: Everyone has a bad day shooting. Encourage your teammates when your day isn't going so well.