



	1-FAMILY	2-EDUCATION	3-GOVERNMENT	4-BUSINESS	5-MEDIA	6-ARTS & ENT.	RELIGION
AGILE OUTCOMES	<p>A System for Procreating, Raising and Socializing Children</p>	<p>A System for Developing Skills & Indoctrinating Cultural Norms</p>	<p>A System of Laws, Agencies & People to Govern a Community</p>	<p>System of Creating & Exchanging Value, Resources & Artifacts</p>	<p>A System for Broadcasting Ideas & Information to a Community</p>	<p>A System for Sharing Personal and Cultural Creations & Values</p>	<p>A System for Organizing the Search for Meaning and Values</p>
AGILE ECOSYSTEM PROCESSES	<p>1. Core Interactions</p> <ul style="list-style-type: none"> Parents Siblings <p>2. Protection</p> <ul style="list-style-type: none"> Safety Security <p>3. Provision</p> <ul style="list-style-type: none"> Needs Wants <p>4. Nurturing</p> <ul style="list-style-type: none"> Physical Affection Emotional Engagement <p>5. Discipline</p> <ul style="list-style-type: none"> Responsibility Authority <p>6. Education</p> <ul style="list-style-type: none"> Vocational Aspirational <p>7. Socialization</p> <ul style="list-style-type: none"> Relatives & Friends All Others 	<p>1. Focus</p> <ul style="list-style-type: none"> Vocational / Technical Liberal Arts <p>2. Accreditation</p> <ul style="list-style-type: none"> Standards Assessments <p>3. Content</p> <ul style="list-style-type: none"> Curriculum Instruction <p>4. Skills Development</p> <ul style="list-style-type: none"> Academic Personal <p>5. Learning Environment</p> <ul style="list-style-type: none"> Live/In-Person Virtual/Remote <p>6. Training</p> <ul style="list-style-type: none"> Professional Development Life Skills Development <p>7. Technology</p> <ul style="list-style-type: none"> Teaching Aides Learning Tools 	<p>1. Legislation</p> <ul style="list-style-type: none"> Create Laws Minimize/Eliminate Anarchy <p>2. Administration</p> <ul style="list-style-type: none"> Enforce Laws Manage Bureaucracy <p>3. Adjudication</p> <ul style="list-style-type: none"> Manage/Resolve Legal Disputes Penalize/Rehabilitate Offenders <p>4. Economy</p> <ul style="list-style-type: none"> Creation & Disbursal of Money Taxation <p>5. Defense/Security</p> <ul style="list-style-type: none"> Police (Internal) Military (External) <p>6. Regulatory</p> <ul style="list-style-type: none"> Natural & Financial Resources Public Welfare, Health & Safety <p>7. Foreign Affairs</p> <ul style="list-style-type: none"> Diplomacy Imports & Exports 	<p>1. Value Creation</p> <ul style="list-style-type: none"> Goods Services <p>2. Value Exchange</p> <ul style="list-style-type: none"> Markets Money <p>3. Value Control</p> <ul style="list-style-type: none"> Interest Taxes <p>4. Value Consumption</p> <ul style="list-style-type: none"> People Organizations <p>5. Value Propagation</p> <ul style="list-style-type: none"> Agencies Media <p>6. Value Tracking/Management</p> <ul style="list-style-type: none"> Fads Trends <p>7. Value Accessibility</p> <ul style="list-style-type: none"> Surplus Deficit 	<p>1. Agenda</p> <ul style="list-style-type: none"> Socio-Economic Political <p>2. Content</p> <ul style="list-style-type: none"> News Reports Feature Stories <p>3. Timing</p> <ul style="list-style-type: none"> Event Occurrence Event Reporting <p>4. Location</p> <ul style="list-style-type: none"> Geography Jurisdiction <p>5. Delivery</p> <ul style="list-style-type: none"> Technology Target Audiences <p>6. Audience</p> <ul style="list-style-type: none"> Domestic Foreign <p>7. Journalism</p> <ul style="list-style-type: none"> Professional Social Media 	<p>1. Spiritual</p> <ul style="list-style-type: none"> Ontological Mythological <p>2. Intellectual</p> <ul style="list-style-type: none"> Philosophical Ideological <p>3. Emotional</p> <ul style="list-style-type: none"> Evocative Provocative <p>4. Physical</p> <ul style="list-style-type: none"> Cooperative Competitive <p>5. Creative</p> <ul style="list-style-type: none"> Musical Artistic <p>6. Personal</p> <ul style="list-style-type: none"> Expressive Introspective <p>7. Communal</p> <ul style="list-style-type: none"> Social Ceremonial 	<p>1. Purpose</p> <ul style="list-style-type: none"> Moral Authority/Governance Spiritual Consciousness <p>2. Principles</p> <ul style="list-style-type: none"> Belief Faith <p>3. Practices</p> <ul style="list-style-type: none"> Ceremonies/Gatherings Discipleship/Outreach <p>4. Epistemology</p> <ul style="list-style-type: none"> Sacred Scriptures Traditions <p>5. Charity</p> <ul style="list-style-type: none"> Giving to People in Need Giving to Charitable Causes <p>6. Worship</p> <ul style="list-style-type: none"> Prayer & Supplication Praise & Adoration <p>7. Indoctrination</p> <ul style="list-style-type: none"> Preaching & Teaching Evangelizing & Discipleship
AGILE ECOSYSTEM CAPITAL	<p>CITIZENS</p>	<p>SCHOOLS</p>	<p>AGENCIES</p>	<p>LEGAL ENTITIES</p>	<p>PRODUCERS</p>	<p>ARTISTS</p>	<p>RELIGIOUS LEADERS</p>
AGILE DYSFUNCTION	<p>1</p> <p>Dysfunctional Families Leave Children Broken and Wounded</p>	<p>2</p> <p>Educational System Fails to Prepare Youth for Work/Civic Life</p>	<p>3</p> <p>Corruption Diminishes Ability to Serve Needs of the Governed</p>	<p>4</p> <p>Economy Does Not Support Fair Value Creation & Exchange</p>	<p>5</p> <p>Media Authorities Shape News to Promote Self-Serving Agendas</p>	<p>6</p> <p>Life in a Community Devolves into a Vicious Routine of Survival</p>	<p>7</p> <p>Dark Influencers use Doctrine to Profit from Fear and Hatred</p>