

Software Reliability

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Contents

- Software reliability concept, Software life cycle, Historical software reliability techniques, Current trends and problems and possible future directions, Software reliability models – Static and dynamic models, Reliability Growth Modeling with Covariates, When to stop testing software, Capabilities and comparisons of commercially available reliability and maintenance software, Software based case study

Software Reliability

- Basic definitions:
 - *S/W reliability*: probability that the software will not cause a failure for some specified time.
 - *Failure*: divergence in expected external behavior.
 - *Fault*: cause/representation of an error, i.e., a bug
 - *Error*: a programmer mistake (misinterpretation of specifications?)

Software Reliability

- **Basic question:** How to estimate the growth in software reliability as its errors are being removed?
- **Major issues:**
 - testing - (how much? When to stop!)
 - field use (# of trained personnel? Support staff?)
- **S/W reliability growth models:** observe past failure history and give an estimate of the future failure behavior; about 40 models have been proposed.

Reliability and Availability

- A simple measure of reliability can be given as:

$$\text{MTBF} = \text{MTTF} + \text{MTTR} \text{ , where}$$

MTBF is mean time between failures

MTTF is mean time to fail

MTTR is mean time to repair

Reliability and Availability

- **Availability** can be defined as the probability that the system is still operating within requirements at a given point in time and can be given as:

$$\text{Availability} = \frac{\text{MTTF}}{(\text{MTTF} + \text{MTTR})} \times 100\%$$

- availability is more sensitive to MTTR which is an indirect measure of the maintainability of software.

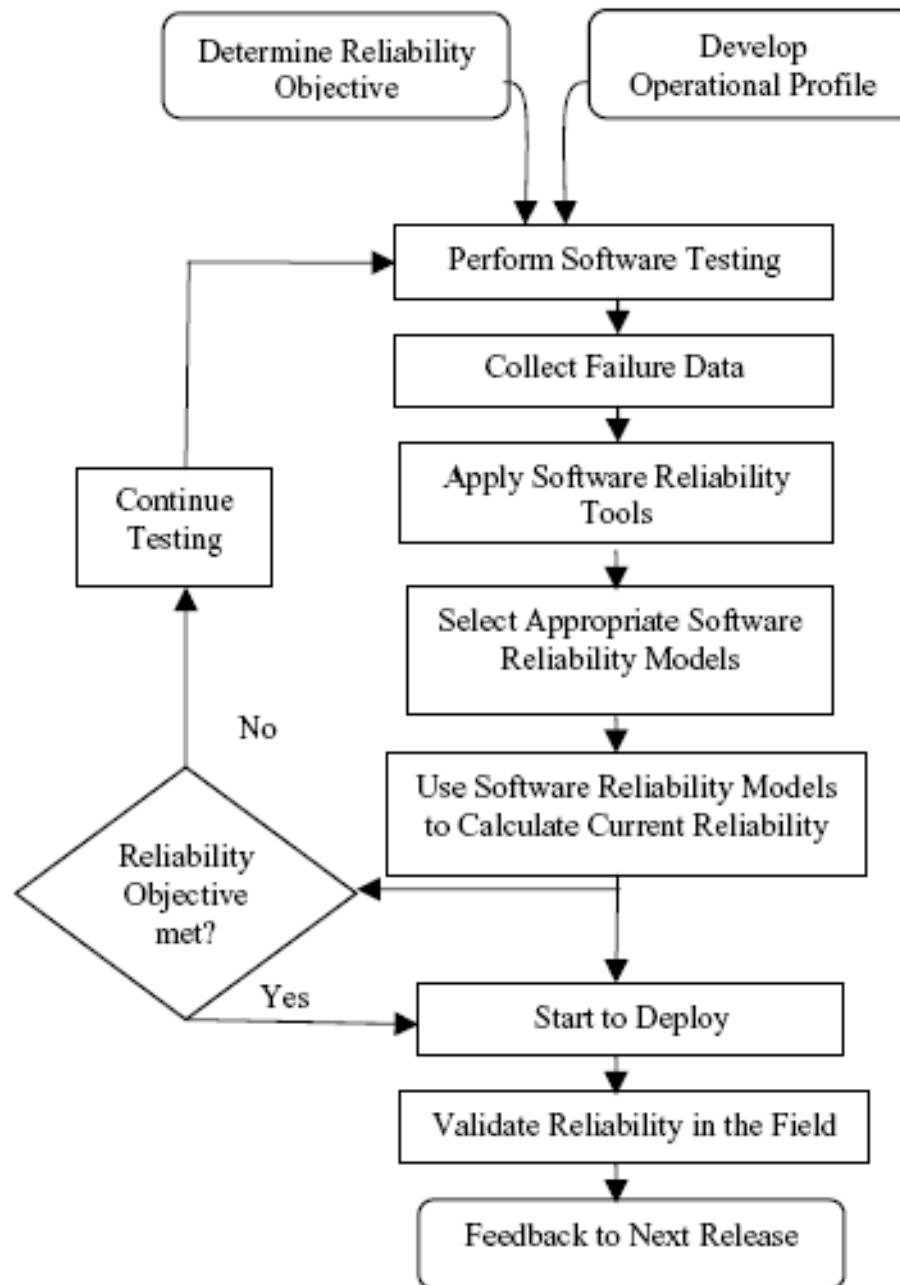
Reliability and Availability

- Since each error in the program does not have the same failure rate,
 - the total error count does not provide a good indication of the reliability of the system.
- MTBF is perhaps more useful (meaningful) than defects/KLOC since the user is concerned with failures not the total error count.

Historical SoftwareSoftware Reliability Techniques

Fault lifecycle techniques:

- 1) Fault prevention: to avoid, by construction, fault occurrences.
- 2) Fault removal: to detect, by verification and validation, the existence of faults and eliminate them.
- 3) Fault tolerance: to provide, by redundancy, service complying with the specification in spite of faults having occurred or occurring.
- 4) Fault/failure forecasting: to estimate, by evaluation, the presence of faults and the occurrences and consequences of failures. This has been the main focus of software reliability modeling.



**Figure Software Reliability Engineering
 Process Overview**