

# ADAM LANSBERRY

PRODUCTION & DESIGN

## ABOUT ME

I have been working in theatre and live events production and design professionally for 8 years and volunteering for backstage roles for the 6 years prior. I am a hard worker, friendly, motivated, a good communicator, and I am happy to take on additional tasks as required. During my recent career break, I have proactively completed courses and personal projects to build, refine and maintain my skills. I am excited about this opportunity to contribute to a team, to learn more about and grow professionally in this field.



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## SKILLS

- Good Communicator
- Problem Solver
- Multitasking
- Time Management
- Technically Minded
- Google Suite
- Apple Productivity Apps
- Microsoft Office
- DaVinci Resolve
- Final Cut Pro
- Logic Pro
- Blender
- AVID Pro Tools
- Affinity Suite
- Adobe Creative Suite
- Unreal Engine
- Vectorworks
- AutoCAD
- Notch
- Houdini
- Notion
- OBS
- QLab
- ETC Eos Lighting Consoles
- Networking Systems
- Counterweight Fly Systems
- Working At Heights
- Manual Handling
- Score Reading
- Full Clean Driving License

## EDUCATION

### Fd Degree in Technical Theatre and Stage Management

September 2015 - July 2017

- Royal Academy of Dramatic Art
- London, England

## WORK EXPERIENCE

### PIXELLUX

PREVISUALISER

London, England

October 2023

Book of Delights (Revival)

Reason for leaving:  
Contract Ended

#### Responsibilities

- Editing graphics and content using Photoshop and After Effects.
- Creating visuals of each scene using After Effects.
- Collaborating with the video designer and team.

### ACADEMY OF ANCIENT MUSIC AT THE BARBICAN CENTRE

NOTCH ANIMATOR

London/Hybrid  
2022

Haydn's Creation

Reason for leaving:  
Contract Ended

#### Responsibilities

- Programming Notch to create the visuals for the show to the briefs, and sequencing to audio tracks.
- Collaborating with the Video Designers and Programmers.
- Reported to the Video Designer: Matt Brown.

### FINANCIAL TIMES

ANIMATOR

London  
November 2020

Documentary:

Antimicrobial Resistance: A matter of time

Reason for leaving:  
Contract Ended

#### Responsibilities

- Collaborating with the video, director and camera teams.
- Creating visuals on After Effects to be projected on to props.
- Interpreting briefs for animations required.
- Assisting in the setting up of shots.
- Reporting to the Video Designer: Nina Dunn.

### ROYAL ACADEMY OF DRAMATIC ART & HOME MANCHESTER

EDITOR

Remote (Covid)  
May 2020

Short Film: Turkey Sausage Roll

Reason for leaving:  
Contract Ended

#### Responsibilities

- Reporting to the director and writer: Karen Cogan.
- Importing and cutting footage in Premiere Pro.
- Arranging footage, rendering and responding to feedback given by the team.
- Finalising and delivering to RADA for publishing.

## A Levels in English Literature, Drama & Media Studies

September 2013 - July 2015

- Verulam School
- St Albans, Hertfordshire

## GCSEs in Maths, English, Biology, Chemistry, Physics, German, Geography, Drama & Graphic Products

September 2011 - July 2013

- Verulam School
- St Albans, Hertfordshire

## ACHIEVEMENTS

### Twitch Affiliate

- October 2020.

### Off West End Award for Turkey Sausage Roll

- May 2020.

### Duke of Edinburgh Award: Bronze

- 2012.

### Completed Courses:

- Notch: Essentials
- Notch: Content Intermediate
- Notch: Virtual Production

### Currently Taking Courses In:

- Epic Games Game Design Certificate (Coursera)
- Full Stack Engineering (Codecademy)

## INTERESTS

- Graphic Design
- Web Design & Programming
- Aerial Photography/Videography
- Content Creation & Livestreaming (YouTube & Twitch)
- Gaming & Game Development
- Virtual Production

## NORTHAMPTON ROYAL & YORK THEATRE ROYAL

TOURING VIDEO DESIGN ASSISTANT

UK Tour  
March 2020

Alone In Berlin

Reason for leaving:  
Contract Terminated  
(Covid)

### Responsibilities

- Reporting to the video designer: Nina Dunn.
- Collaborating with the director, touring video and production teams to ensure design consistency.
- Programming QLab: Video mapping the content on to the set in each venue.
- Leading the touring video team and being a point of contact for troubleshooting.

## CARNIVAL UK & TIMOTHY BIRD STUDIOS

VIDEO ANIMATOR & PROGRAMMER

Southampton,  
Hampshire  
February 2020

Centre Stage - Rehearsals for P&O Cruises

Reason for leaving:  
Contract Ended

### Responsibilities

- Programming cues into QLab, and using timecode triggers.
- Creating motion graphic sequences and animatics to music, based off of briefs from the video designer.
- Delivering motion graphics and importing them into QLab.
- Collaborating with the director, designers, video and creative team.
- Reporting to the video designer: Tim Bird.

## NICOLL ENTERTAINMENT & BROOKE MAUCHELIN PRODUCTIONS

TECHNICAL ASM,  
ASSISTANT VIDEO DESIGNER,  
VIDEO PROGRAMMER &  
SOUND OPERATOR

UK Tour  
June - August 2019  
April - November 2018

Reason for leaving:  
Contract Ended

Little Baby Bum Live

1st Leg: (UK Tour)

2nd Leg: (White City, London & Edinburgh Fringe)

### Responsibilities

- Assisting the stage manager with get-ins and get-outs.
- Erecting the set.
- Mapping, programming and rigging of the video and sound equipment.
- Collaborating with the director: Miranda Larson; producers, production managers and designers.
- Reporting to the video designer: Tim Bird.
- Setup and operation of sound equipment.
- Collaborating with the rest of the stage management team.
- Troubleshooting any problems that occurred.
- Be a point of contact for the show whilst it is on tour for the production team & hire companies.
- Organising & packing the van.
- Organising the return of equipment once the tour ended.