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Critical role

Critical Role is an American web series where voice actors play Dungeons & Dragons. Started in March 2015, it followed a group of friends through two big campaigns, with many one-off episodes in between. Campaign one finished in October 2017 and campaign two wrapped up in June 2021. The show airs every Thursday at 19:00 PT on Twitch, YouTube, and Beacon, with VODs available to subscribers shortly after. Before the pandemic, it was live-streamed but has been pre-recorded since then. Since 2018, Critical Role has been entertaining audiences with its unique blend of Dungeons & Dragons gameplay and live-streamed storytelling. In addition to its own content, the show has spawned a range of licensed works, including comic books and official campaign guides. The animated series "The Legend of Vox Machina" premiered on Amazon Prime Video in January 2022, while an upcoming adaptation titled "Mighty Nein" was announced in January 2023. At its core, Critical Role is a creator-owned streaming show where the cast embarks on an ongoing Dungeons & Dragons campaign under the guidance of Dungeon Master Matthew Mercer. The group's journey began as a one-off game for Liam O'Brien's birthday and evolved over two years before transitioning to live-streamed format with Geek & Sundry. After the game's conversion to Dungeons & Dragons 5th edition, Critical Role premiered on March 12, 2015, featuring an initial cast of eight players. Critical Role Productions LLC was established in 2015. As of 2019, Travis Willingham headed the company as CEO, with Matthew Mercer overseeing creative direction. Marisha Ray led content creation, while Ed Lopez managed daily operations. Rachel Romero handled marketing and Ben Van Der Fluit focused on business development. In 2018, Critical Role launched its own Twitch and YouTube channels, with Marisha Ray at the helm. The company transitioned to its own studio space and began producing new content for these platforms. Notably, Critical Role took over production responsibilities for its shows after parting ways with Legendary Digital Networks in February 2019. This move allowed the company to regain control of its live broadcasts and video-on-demand content, which now exclusively air on their channels. However, some legacy episodes remain available on Geek & Sundry's archives due to contractual agreements. Critical Role also launched a successful Kickstarter campaign in March 2019, raising $11.3 million for an animated special that eventually evolved into a ten-episode animated series, titled The Legend of Vox Machina. Amazon Prime Video later acquired the rights to this project and commissioned two additional episodes for season one, as well as a second season consisting of twelve episodes. Critical Role Makes Its Debut on Amazon Prime Video in 2022, Amidst Growth into a Full-Fledged Media Company. Critical Role's live streaming schedule is as follows: The show airs live on Critical Role's Twitch and YouTube channels almost every Thursday, with possible breaks announced at least one week prior to the broadcast. The VOD (Video On Demand) is made available immediately after airing for subscribers of Critical Role's Twitch channel, while a free version becomes available on the YouTube channel the following Monday. However, starting with the third campaign, the main campaign does not air new episodes on the last Thursday of every month, instead featuring other studio content in its time slot. In February 2024, YouTube subscribers gained access to the VOD immediately after airing, while in May 2024, Critical Role began broadcasting on its streaming service Beacon with similar VOD access for its subscribers. The game set for Critical Role presented several challenges due to its distance from the cast. To address this, a new set was created featuring a custom game table that allows the players to sit together and be filmed from multiple sides. The table includes a gamemaster's screen, space for miniatures and maps, and is designed to facilitate interaction among the players during filming. The show initially used a live broadcast format but switched to pre-recording due to COVID-19 pandemic conditions. Critical Role employs a simultaneous multi-camera setup with four camera angles: two for the players, one for Mercer, the Dungeon Master, and an additional "Battle Cam" that shows a close-up of miniatures during combat. Watch Us Roll (2021) showcased how the simple livestream layout has evolved over time. Initially, it featured various elements such as sponsor displays, live chat feeds, and player social media handles. However, as the show progressed, this excess content was streamlined, with players now labeled by their character names, classes, and portraits. The physical set also underwent simplification, transitioning from a chalkboard and bookshelves setup to one featuring stone, wood, and electric lanterns. A new set was designed for the third campaign in 2021, replacing the previous one. The cast returned to a shared table, similar to pre-pandemic arrangements. The update introduced enhanced set designs, music, lighting, and effects, as well as improved sound quality with individual actor microphones. Critical Role has performed live theater shows ten times, including an international event at the OVO Arena Wembley. To celebrate its tenth anniversary in 2025, a live tour was announced for cities across the United States and Australia. The third campaign's premiere was simulcast live in Cinemark Theatres, alongside regular Twitch and YouTube livestreams. A podcast version of the game sessions was launched on Critical Role's website, available on various platforms such as iTunes, Spotify, and Google Play Music. In April 2022, Critical Role partnered with Sirius XM to expand their reach through a multi-year deal granting the platform "worldwide ad sales" and distribution of the show across all podcast platforms through SiriusXM's Stitcher subsidiary. The Critical Role narrative unfolds in story arcs that span multiple episodes, punctuated by character backstories, side quests, and rest periods. Each campaign centers around a unique party of adventurers, set against the backdrop of Exandria, a world created by Mercer. The cast concluded their second campaign in June 2021 and premiered their third campaign on October 21, 2021. Campaign details: * Campaign 1: Vox Machina (115 episodes), March 12, 2015 - October 12, 2017 * Campaign 2: The Mighty Nein (141 episodes), January 11, 2018 - June 3, 2021 * Campaign 3: Bells Hells (115 episodes), October 21, 2021 - present * Anthology series: Exandria Unlimited (10 episodes), June 24, 2021 - April 1, 2022; Exandria Unlimited: Calamity (4 episodes), May 26, 2022 - June 16, 2022 * Limited series: One-shots (53 episodes), February 25, 2016 - present The first campaign, set in the continent of Tal'Dorei, follows the adventures of Vox Machina, a group of mercenaries known as the Super High-Intensity Team. Prior to the start of the series, the group had saved the family of Sovereign Uriel Tal'Dorei III, ruler of Tal'Dorei and its capital city of Emon. As a reward, Uriel gave the group seats on the city council and a residence called Greyskull Keep. Critical Role campaign sessions were released as segments in podcast episodes and featured various media adaptations, including comics and an animated series. The show's first episode aired on March 12, 2015, and the campaign concluded with its final episode on October 12, 2017. During this period, the show was broadcast live on multiple platforms, including Geek & Sundry Twitch and YouTube channels, as well as Alpha streaming service from Legendary Digital Networks. The show's unique overlay provided real-time character sheets, damage and heal animations, and visualizations. After the first campaign ended, Critical Role produced three canonical one-shot games that featured Vox Machina in a time frame after Vecna's banishment. These one-shots were played at live shows and later broadcast on Twitch and YouTube. Critical Role has continued to captivate audiences with various live shows and adaptations. Following the renewal of Percy and Vex's wedding vows, the group faced new challenges in "The Search for Grog/Bob." This one-shot event was part of Critical Role's 2019 lineup, showcasing Sam Riegel as Taryon Darrington, a key figure in Vox Machina. Another notable production from that year is "The Adventures of the Darrington Brigade," which premiered on November 29, 2019. The story centers around Taryon Darrington and his companions as they embark on new adventures, roughly a decade after campaign one and before campaign two. In contrast, Critical Role's second campaign, featuring The Mighty Nein, began on January 11, 2018. This series is set about 20 years after Vox Machina's final battle against Vecna and takes place in the tumultuous nation of Wildemount. Despite a hiatus caused by COVID-19 concerns, the show resumed its non-live format in 2020. The Mighty Nein campaign concluded on June 3, 2021, with an epic seven-hour finale. However, fans were left wondering if The Mighty Nein's story was fully resolved. To address this, Critical Role announced a two-part special titled "The Mighty Nein Reunited," which aired in November and December 2022. This reunion episode brought the cast back together to continue their characters' journeys. Critical Role Campaign Three Adaptation Announced The animated television adaptation titled Mighty Nein has been announced for Critical Role campaign three. The story takes place close to a decade after the second campaign and follows the characters as they navigate their adventures in Marquet. A new character is introduced, and the cast reprised their roles as the Mighty Nein, while also role-playing as the Bells Hells. Critical Role features a diverse cast of characters in their campaigns. These characters often appear in smaller scale adventures that may or may not be connected to the main storyline, known as one-shots. Not all one-shots use the Dungeons & Dragons game system; some are based on other RPG systems and feature different cast members acting as Dungeon Master or Game Master (GM). The show has had a core cast of eight main characters since October 2015, with a few guest players appearing in various episodes. This list includes the primary cast's names, races, and classes for each campaign, with multiclassed characters listed in chronological order. The cast members include: * Matthew Mercer as Dungeon Master (Campaigns 1-3) * Ashley Johnson (Pike Trickfoot), Travis Willingham (Grog Strongjaw, Fjord Stone), Laura Bailey (Vex'ahlia), Liam O'Brien (Vax'ildan), and Taliesin Jaffe (Percival "Percy" Fredrickstein Von Musel Klossowski de Rolo III) * Other notable characters include Vex'ahlia's sister, Vex'ahlia's friends, Grog Strongjaw, Fjord Stone, Sir Bertrand Bell, Chetney Pock O'Pea, Imogen Temult, Jester Lavorre, Lieve'tel Toluse, Derrig, Caleb Widogast/Bren Aldric Ermendrud, Orym of the Air Ashari, Mollymauk "Molly" Tealeaf/Kingsley Tealeaf, and Caduceus Clay. Ashton Greymoore, Marisha Ray, Keyleth of the Air Ashari, Beauregard "Beau" Lionett, Laudna, Orion Acaba, Tiberius Stormwind, Sam Riegel Scanlan Shorthalt, Taryon "Tary" Gary Darrington, Nott the Brave/Veth Brenatto, Fresh Cut Grass, Braius Doomseed - these are just a few of the characters that have captured the hearts of fans. The show has received overwhelmingly positive feedback, with fans creating fanart, fan fiction, and music inspired by the series. In return, the cast and crew receive gifts from their devoted followers, leading to special "Critmas" episodes where the gifts are opened and distributed. By January 2016, the show had racked up over 37 million minutes watched on Twitch, with each episode being viewed for more than a million minutes. As of September 2022, the Critical Role YouTube channel has garnered over 500 million views, reaching 224 million views by December 2020. Critical Role's YouTube views skyrocketed by 125% since 2019, reaching over 188 million. In a 2016 article, Polygon described the show as "thoroughly modern" with an evolving business model. ComicBook.com's Russ Burlingame praised the cast's chemistry and noted improvements in production quality over time. Publishers of Dungeons & Dragons took notice, discussing the show on their podcast with cast members. Andy Wilson highlighted Critical Role as the best show he watched in 2020, praising its response to COVID and weekly streaming success. Noelle Warner commented that the show has become more polished, focusing on narrative moments and carefully planned improvisation. Despite some fans missing the original "magical" feel, Warner views the evolution as a positive step for maintaining the show's voice and vision. Critical Role's Exandria campaign setting was created by Matthew Mercer for the first campaign, with a focus on homebrewed elements rather than relying on existing D&D and Pathfinder deities. This approach allowed all viewers to access the same lore information, regardless of their experience with Dungeons and Dragons. The show's third campaign features many callbacks to previous campaigns, showcasing the depth of its lore and its potential as a sustainable long-term phenomenon. Despite criticisms about the lack of diversity in the cast and the need for new fans to start from the beginning, Critical Role has successfully expanded its universe through Exandria Unlimited. This new series retains what makes the show beloved by many fans while introducing new voices to the table. However, it is not an adventure designed for new fans to easily connect with, but rather an interstitial story filled with pre-existing lore and in-jokes. Academic Jan Švelch notes that Critical Role's approach to tabletop role-playing emphasizes traditional in-person play with physical accessories, despite its use of digital tools like D&D Beyond. The show's aspirational status among role-playing communities has contributed to the "Mercer effect," where fans are inspired by Mercer's creative storytelling and world-building. Critical Role's impact on Dungeons & Dragons extends beyond its storytelling skills to its lavish presentation, including artisan-made accessories and detailed battle dioramas. The show capitalizes on the mediatized reality of tabletop role-playing, offering both spectator entertainment and extensive physical merchandising. The resurgence of D&D began with the release of the 5th Edition in 2014, which intersected with the "Let's Play" genre of online videos – Critical Role introduced a new audience to D&D and helped bolster its renaissance. The show isn't just entertaining; it teaches people how to play D&D by showcasing the game's rules and gameplay. Lead designer Mike Mearls praised the show, saying it was "cool" to see Dungeons & Dragons featured prominently on Twitch. Critical Role has been credited with creating a new genre of entertainment – actual play shows – and has become one of the most prominent series. A 2020 study highlighted the show's high-quality production value, depiction of social fun and fantasy tropes, which cultivated interest in D&D play and contributed to its resurgence. The progression of Critical Role from a home tabletop game to live broadcast to animated series exemplifies the impact of convergence culture on D&D's modern popularity. However, critics have also noted the "Matt Mercer Effect," where players expect an experience with the same narrative, immersive, and gameplay qualities as Critical Role. Mercer acknowledged that Critical Role sets high standards, making it difficult for amateur groups to compete. He pointed out that every game table is unique and shouldn't try to replicate the professionals' performance, which would be uncreative and wouldn't bring magic to the game. After Orion Acaba's departure in 2015, fans debated whether to start Critical Role from episode 24, citing improved group energy and comfort without him. Despite attempts by Acaba to revive his character through an independent spinoff series, it failed and its episodes were removed from YouTube. This led to different viewer experiences of how long Tiberius was part of Critical Role, reflecting the complex fan response to Acaba's exit. The Critical Role fandom has faced controversy over its relationship with sponsorships, particularly with Wendy's. Tiberius' exit from the show and subsequent non-inclusion in adaptations like a prequel comic and an animated series have been cited as examples of how the fandom has learned to "erase" problematic elements while maintaining a positive image. The team behind Critical Role has made decisions that impact their brand, such as removing a sponsored episode due to backlash from fans who felt it compromised their values. The decision to sponsor the Feast of Legends one-shot with Wendy's was met with negative fan response, leading the team to donate the sponsorship profits to the Farm Worker Justice organization. This move was seen as a way to distance themselves from what some fans perceived as a tacit endorsement of Wendy's political positions. The incident highlights the challenges of navigating sponsorships and brand partnerships in the world of Critical Role. Critical Role Presents Exandria Unlimited The show features Dungeon Masters George Primavera and Nick Williams, alongside players Jasmine Bhullar, Jasper William Cartwright, Caroline Lux, and Jasmine Chiong. It premiered on May 20, 2024, and Beacon subscribers got early access. Critical Role's success led to various products like prequel comics, art books, novels, campaign setting books, and the animated series The Legend of Vox Machina. Fans also showed generosity during charity episodes, raising over $20,000 for the Children's Miracle Network in 2015 and donating $50,000 to 826LA in 2018. Critical Role Foundation aims to leave the world in a better state than they found it by partnering with like-minded organizations and providing emergency relief funds for humanitarian aid. Their first partnership will be with First Nations Development Institute, which focuses on strengthening Native American economies and communities. CRF plans to raise $50,000 for this initiative, earmarked for supporting Native Youth & Culture Fund projects over the course of one year. Friends Together For D&D". ComicBook. Retrieved May 31, 2022. ^ Gallagher, Brian (August 2016). "Critical Role Cast Talk D&D, World Building & Stranger Things". MovieWeb. Retrieved June 1, 2022. ^ Shea, Brian (December 22, 2016). "How Popular Voice Actors Took A D&D Game Global With Critical Role". Game Informer. 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Since 2019, Critical Role has received a staggering $9,626,712.16 in direct payouts from Twitch, making it the highest-earning channel on the platform. This news sparked reflection among some members of the tabletop role-playing community. The collective's massive earnings are comprised of subscription revenue, ad revenue, and bits earned during the specified period. Some notable streamers have also made impressive sums, with xQc ranking second at $8,454,427. Critical Role, a Twitch channel known for its Dungeons and Dragons content, has reportedly earned over $9.6 million in the past two years through Twitch payouts, according to leaked documents. The channel, which has gained popularity for its actual play series, has seen significant growth and success since its inception. Thanksgiving in November and December holidays are marked periods. The Critical Role team shares updates about their content availability on various platforms. They remind that watching or listening to their content remains unchanged, with ongoing presence on Twitch and YouTube as usual. Researchers have studied the intersection of tabletop role-playing and media technologies, highlighting Critical Role's prominent position within this landscape. Critical Role: Alpha Edition Launch and Evolution 2017 was a significant year for Critical Role, with various episodes and content being released throughout the year. The Stalking Nightmare episode from Campaign 2, Episode 29, was first made available on August 6, 2018, through Geek & Sundry's YouTube channel. This was followed by other notable episodes such as Dangerous Liaisons in Campaign 2, Episode 37, and The Search For Grog, a one-shot released on February 23, 2019. In addition to these episodes, Critical Role also presented various live shows, including The Adventures of the Darrington Brigade and Critical Role in Chicago. These events were well-attended and helped to further establish the group's popularity. More recently, in October 2023, Insider published an article by Cheryl Teh discussing how Critical Role's Twitch streams had sold out an arena. This achievement was made possible by the group's dedication to their craft and the growing popularity of tabletop gaming. In related news, Christian Hoffer from ComicBook.com reported on July 11, 2023, that Critical Role had announced a new Mighty Nein Reunion Show. This announcement generated excitement among fans and further solidified the group's commitment to creating engaging content. On October 21, 2024, Critical Role shared plans for their 10-year anniversary celebration through a series of live shows scheduled for 2025. The tour will include stops in New Jersey, Chicago, Sydney, Melbourne, Indianapolis, and New York, with various dates throughout the year. To coincide with this milestone, Variety published an article by Todd Spangler on October 21, 2024, detailing Critical Role's plans for their global live tour. This event promises to be a significant celebration of the group's achievements and will provide fans with an opportunity to experience their unique blend of storytelling and gaming in person. Furthermore, Variety reported on September 30, 2021, that Critical Role had announced the premiere date for their third campaign, which will also be simulcast in Cinemark Theaters. This innovative approach to content delivery demonstrates the group's willingness to experiment with new formats and reach a wider audience. Tickets for Critical Role's third campaign were priced at $25, offering fans an affordable way to experience this exciting new chapter in the world of Exandria. Critical Role Returns to Theaters for Seventh Anniversary Critical Role: The Animated Series Announced friends and family are invited to attend at Dalen's Closet for a live show called "The Adventures of the Darrington Brigade", which took place on August 5, 2019. Critical Role. Archived from the original on August 5, 2019. Retrieved August 5, 2019. ^ Hoffer, Christian (August 5, 2019). "Critical Role Heads to Texas for Live Show in November". WWG. Archived from the original on August 5, 2019. Retrieved August 5, 2019. ^ Spangler, Todd (November 5, 2019). "Amazon Orders Two Seasons of Critical Role's Animated 'Legend of Vox Machina' Series". Variety. Archived from the original on January 3, 2021. Retrieved November 9, 2020. ^ "Critical Role: The Legend of Vox Machina Animated Special | Update 23". Kickstarter. 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This comes on top of the show's overall TV and first-look film deal with Amazon, which also includes an animated series based on the Mighty Nein. Campaign 3 has kicked off online and in movie theaters, featuring some surprising characters from the Critical Role universe. The campaign has received updates, with fans ranking the best moments from season three. Recent news includes Sam Riegel's recovery from cancer and a major return for Critical Role, which also sees Henry Cavill joining Voltron. Critical Role continues to leverage its own continuity for storytelling gains, making waves in the world of gaming. Bar Room Blitz – A Sam Riegel One-Shot". nerdist.com. September 4, 2017. Archived from the original on January 23, 2022. Retrieved July 18, 2018. This story features Sam Riegel as Dungeon Master with O'Brien and several guest players. It takes place in Exandria. Hoffer, Christian (December 11, 2018). "Vox Machina to Return in 'Critical Role' Live Show". ComicBook. 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Retrieved January 21, 2022. "Critical Role's New Campaign Contains Surprise Tie to Vox Machina Campaign". ComicBook. December 9, 2021. Archived from the original on December 9, 2021. Retrieved December 9, 2021. There are also unanswered questions about Laudna Laudna is a mysterious Hollow One existing between life and death, with her resurrection circumstances still unclear - whether it was intentional or an accident. A group of eight voice actors participated in the first season's campaign, including Ashley Johnson, Laura Bailey, Liam O'Brien, Marisha Ray, Sam Riegel, Taliesin Jaffe, Travis Willingham, and Orion Acaba. Notably, Orion Acaba is the only main cast member to have permanently left Critical Role after 27 episodes, resulting in his character Tiberius Stormwind leaving the party Vox Machina. This occurred during the show's first campaign, leading to changes in the storyline. Critical Role is a popular web series featuring tabletop role-playing game Dungeons & Dragons (D&D) played by voice actors and celebrities. The show's success has been attributed to its engaging storytelling, well-developed characters, and the chemistry between its cast members. Critical Role's campaigns have inspired fans worldwide, with some even citing it as the reason they started playing D&D themselves. The show has also had a significant impact on the gaming industry, contributing to the resurgence of interest in tabletop RPGs. According to experts, Critical Role has helped reduce stigma around D&D and increased access to the game. The show's influence extends beyond its fan base, with even mainstream media outlets recognizing its importance in popularizing the hobby. One aspect that sets Critical Role apart is its "Mercer Effect," named after the show's Dungeon Master Matt Mercer. This phenomenon refers to fans' tendency to be reluctant to reveal their love for Critical Role due to concerns about being perceived as a fanboy or girl. The show's massive popularity has led some players to worry about being judged by others who may not share their passion. Matthew Mercer Sends Heartfelt Message to Critical Role Fans Critical Role's various projects and announcements throughout 2021-2024 include Exandria Unlimited, a summer miniseries, as well as two new shows to celebrate its 7th anniversary. The company also launched a podcast in May 2024. In addition to these TV series, Critical Role has expanded into comic books with the release of Vox Machina: Origins and the Mighty Nein Art Book. Furthermore, a prequel novel based on Sibling Tag Team was announced in March 2021, followed by another novel titled Vox Machina – Kith & Kin. These projects demonstrate Critical Role's growth beyond its original show, offering fans new ways to engage with their beloved universe. Critical Role is a web series featuring voice actors playing tabletop role-playing game mechanics to create an improvisational story in the fantasy world of Exandria. The show's narrative is guided by Matthew Mercer, with each campaign focusing on its own set of characters within the vast and rich world of Exandria. The series delves into the lore of this expansive world and introduces a company known for its productions. Critical Role has also formed a 501(c)(3) nonprofit foundation to give back to charitable causes. As Campaign 3 begins, fans are encouraged to catch up on previous campaigns through various mediums, including video streaming platforms and podcasts, which can be accessed through the show's official website or Geek & Sundry. Critical Role Campaign 3 Set to Begin on October 21st, 2021 The adventure continues as Critical Role sets its sights on the continent of Marquet. This new campaign takes place canonically after the events of Campaign 2 and Exandria Unlimited, a mini-series set in Tal'Dorei. Critical Role features an impressive cast of veteran voice actors, including Marisha Ray, Taliesin Jaffe, Matthew Mercer, Travis Willingham, Liam O'Brien, Ashley Johnson, Sam Riegel, and Laura Bailey. The show also boasts a talented team behind the scenes who are incredibly passionate about their work. The Critical Role Foundation is a non-profit org that partners with various groups on causes important to them. Stay updated by subscribing to their newsletter & following CRF on Twitter & Facebook. **Tips for Catching Up** Want to quickly catch up on past Critical Role episodes? Don't worry, there's no rush! The story will be there when you're ready. To speed up, try increasing playback speeds in apps like Apple Podcasts or Google Podcasts, but do it gradually so your brain can adjust. **Alternatives for Catching Up** Instead of watching video episodes, listen to the podcast version while commuting or working out. Our Lore Keeper Dani Carr also creates weekly recaps for the latest episode. **Possible Starting Points** Where you start depends on your viewing style: start with Campaign 1, Episode 1 for a chronological view, or begin with the Briarwood Arc (Episode 24) for a smoother experience. If you prefer podcasts, listen to Campaign 2, following the Mighty Nein's adventures, available through Nerdist Industries and the Critical Role Podcast Network. You can find Critical Role Campaign 2, Episode 20 through the finale on Spotify, Apple Podcasts, Google Podcasts, and other platforms via the Critical Role Podcast Network. If you're interested in watching a limited series set within Exandria, start with Exandria Unlimited, hosted by Game Master Aabria Iyengar and featuring players Matthew Mercer, Liam O'Brien, Ashley Johnson, Robbie Daymond, Aimee Carrero, and Anjali Bhimani's guest appearances. The podcast version of Exandria Unlimited is also available on the Critical Role Podcast Network. For Campaign 3, you can watch live with the community, join Twitch chat, live tweet using #CriticalRole or #CriticalRoleSpoilers, and engage in conversations about current happenings on your preferred platform. Critical Role Campaign 3 podcast episodes will be available via the Critical Role Podcast Network. Before engaging with the community, review our community guidelines to maintain a fun and respectful environment. You can find more information here. To live tweet with the community, use #CriticalRole and if your tweets contain spoilers, use #CriticalRoleSpoilers; you can mute these tags to avoid spoilers. For Twitch chat, be respectful to fellow chatters, moderators, and our cast and crew. Additionally, fan-created community spaces exist on Reddit, Discord, Facebook, and elsewhere, but note that we do not moderate or oversee them. Welcome aboard, we're stoked to share with you what makes Critical Role tick and excited to have you join the journey - catch you in the world of Exandria soon! Campaign 3 - Christina