

# RAÜFER

## Ideation to Implementation; 3 Step Guide

# Ideation to Implementation; 3 step Guide:

Use the 3 step process to develop ideas and embed them in a implementation strategy:

## Step 1: Ideation

Use the **How Might We** statement to align on a proposed problem to solve. (Make sure you have looked at the data, the current state, the stakeholders and customers point of view to define the problem.)

## Step 2: Analysis

Part 1: Use the Ideation Canvas to review and place the proposed ideas on the Ideation canvas to help align the proposed solution to a strategy

Part 2: Choose the top 10 solutions Chosen by the team and place on the Effort Value Matrix

## Step 3: Implementation

Part 1: Select the top solutions (Quick Wins and Strategic Objectives) and complete the Opportunity Canvas to determine viability and next steps

Part 2: complete the 30-60-90 Timeline for immediate next steps and actionable items for the team

# Ideation Canvas:

## Step 1:

Completer the How Might we statement and ideate solution ( 5 min individually and 10 min as a group)

How might we \_\_\_\_\_ For \_\_\_\_\_ so that  
[action/goal] [target audience]  
\_\_\_\_\_?  
[desired outcome/impact]?

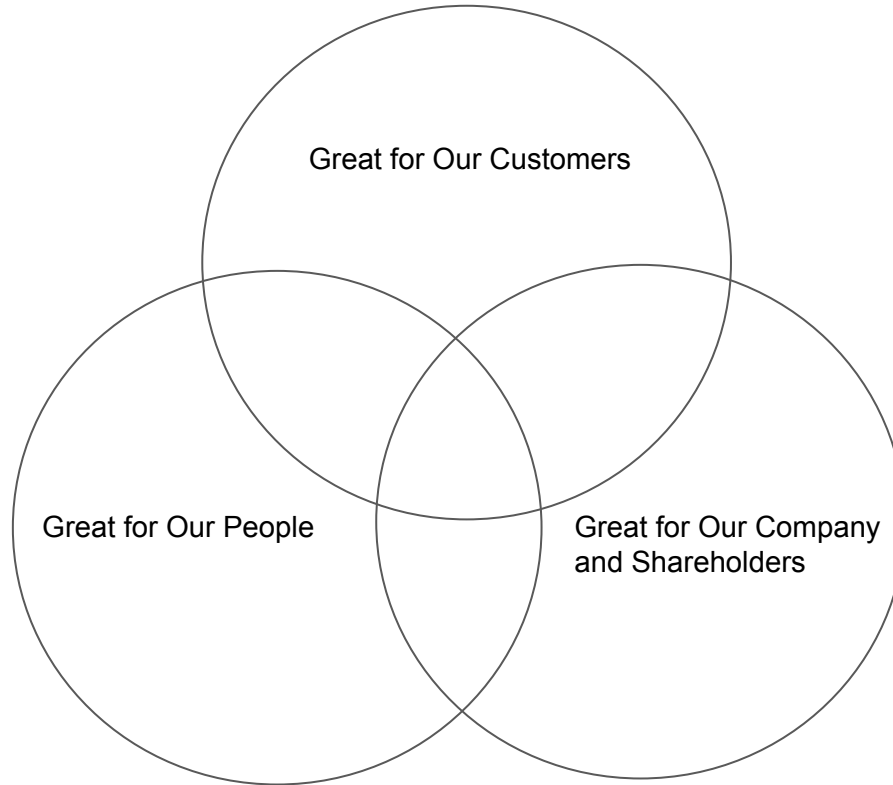
## Example:

How might we \_\_\_\_\_ create the customer support \_\_\_\_\_ For \_\_\_\_\_ our online customers \_\_\_\_\_ so that  
[action/goal] [target audience]  
\_ they feel valued and their problem is solved \_\_\_\_\_?  
[desired outcome/impact]?

# Ideation Canvas:

## Step 2:

Part 1: Review and place the proposed ideas on the Ideation canvas to help align the proposed solution to a strategy



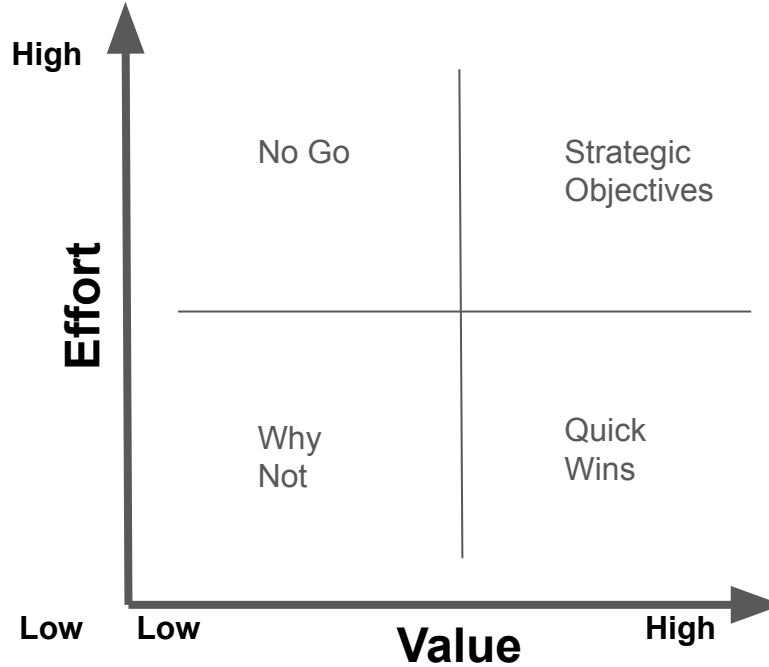
# Ideation Canvas:

## Step 2:

Part 2: place the top 10 solutions on the effort value matrix ( group conversation )

Opportunities:

1.		1
2.		2
3.		3
4.		4
5.		5
6.		6
7.		7
8.		8
9.		9
10.		10



# Opportunity Canvas :

Date:

Department:

Name: *(What is the name of the opportunity?)*

## Customer Desirability:

- How will this idea enhance the customer experience?

## Employee Desirability:

- Will the idea relieve an employee pain point?

## Shareholder Desirability:

- How will this idea excite and delight the shareholders?

## Technical Feasibility:

- What Technology would be utilized?
- How many areas of the Business will be affected?
- What Capabilities are required to implement this technology?

## What Must Be True:

Consider:

- External Factors
- Leadership and Stakeholders
- Other Initiatives
- Operations and Systems
- Make/Buy Resources

## Business Viability:

- Does the concept fit into the current strategy?
- Does the idea require investment or can it be self funded?
- What are the Financial implications?

## Visualize the Opportunity:

( draw the journey or the process)

# Opportunity Canvas :

Date:

Department:

Name:

Customer Desirability:

Technical Feasibility:

Business Viability:

Employee Desirability:

What Must Be True:

Visualize the Opportunity:

Shareholder Desirability:

## 30-60-90 Timeline for Action

Initiative	30 Days Task/Owner	60 Days Task/Owner	90 Days Task/owner

### Sample:

Initiative	30 Days Task/Owner	60 Days Task/Owner	90 Days Task/owner
Build new customer service bot	<ul style="list-style-type: none"><li>❑ Business Case -Finance</li><li>❑ Market research -Mrkt</li></ul>	<ul style="list-style-type: none"><li>❑ Dev Requirements - IT</li><li>❑ Make/Buy assessment- Fin&amp;HR</li></ul>	<ul style="list-style-type: none"><li>❑ Agile team in place- Dev Team</li></ul>