

MadMatix

MadMatix Official Rules

Version 2.0

Overview

In *MadMatix*, 2-8 players compete by arranging Number Cards with math Operators in their Sequence to earn the highest score. Use Action Cards strategically to boost your own Sequence or disrupt others'.

Box Contents

- **80 Cards:** 40 Number Cards, 40 Action Cards
- **24 Operator Tokens:** 12 $+/−$ tokens, 12 $×/÷$ tokens
- **Deck Markers:** 1 Number Deck, 1 Action Deck
- **Instruction Cards**

Setup

1. **Sort and Shuffle:** Separate the Number and Action Cards into two Decks matching the color symbols of their Deck markers. Shuffle both decks.
2. **Deal Cards:** Each Player gets 3 Number Cards and 3 Action Cards, which they hold privately.
3. **Place Decks:** Place the remaining cards on their respective markers as Draw Decks. Put Operator Tokens on play area for easy access.
4. **Make Room for Discards:** Designate space for a Discard Pile for each Draw Deck.
5. **Set Up Sequences:** Each Player needs space for a Sequence in front of them where Number Cards will be placed face-up.
6. **Pick the First Player:** Choose who starts as the active Player.

How to Play

1. The active Player chooses one action:
 - **Play a Card** or
 - **Draw a Card**
2. After the action:
 - If they have **two or more cards left**, they say "Go," "Done," or another signal to pass the turn.

- If they have **one Card left**, they must say, "Last Card" (see *Last Card*).
 - If they have **no cards left**, they announce the end of the game (see *Game End*).
3. **Pass the Turn:** Play moves to the next Player on the left.

Game End

The game ends when any Player has no cards left. All Players then calculate their final Score (see *Calculating a Score*), and the Player with the highest score wins!

Playing a Card

- If the card is a **Number Card** (shows a number and an operator like $+$, $-$, $×$, or $÷$), place it in your Sequence or another player's Sequence.
 - If the Sequence is empty, place the Number Card at the front.
 - Cards in a Sequence must be added to either the left or right end of the Sequence.
- If the card is an **Action Card** (includes specific instructions), follow the directions and discard it afterward.
- If you **can't play or draw a card**, reveal your hand and discard one card to end your turn.

Drawing a Card

Draw a card from any available Draw Deck. If instructed to draw multiple cards (e.g., from a Slow Card effect), you may draw each card from any Draw Deck.

- **If a Draw Deck runs out of Cards:** No further cards can be drawn from it and ignore future instructions that ask players to draw from that Deck (except in *Last Card* situations).
- Do not reshuffle discarded cards to form any new Draw Deck.

Last Card

When a Player has only one card left in their hand, they must say "Last Card" before ending their turn. If that Player forgets to say it, other Players can catch them before the beginning of their next turn. If caught, the Player must either draw a card or skip their next turn as a penalty.

Calculating a Score

Use Number Cards in your Sequence to determine your score. *Note:* Regular math rules like PEMDAS or BODMAS aren't used here—just calculate from left to right.

- **Empty Sequence:** Score is zero.
- **Single Card in Sequence:** The score equals the Card's number. (e.g., $[3×] = 3$, $[9-] = 9$, $[0÷] = 0$)
- **Multiple Cards in Sequence:** Start from the leftmost card and apply each Operator in sequence from *left to right* until you reach the last card. Ignore the last Operator.
- **Undefined Sequences:** If at any time during the game, any Number Card has a $÷$ Operator followed by a card with a zero, the entire Sequence is removed and placed in the Discard Pile.

Example of Scoring

For a Sequence with: $[6-] [4÷] [2+] [3×]$

- First, calculate $6 - 4 = 2$.
- Next, $2 ÷ 2 = 1$.
- Then, $1 + 3 = 4$. The final score is 4.

Tip: Use a calculator or ask a friend if you need help, especially with division and tricky fractions!

More Information

Scan the QR code below with your mobile device, or visit <https://madmatixgame.com/how-to-play> on the web to get the latest rules or to learn more about **MadMatix**.

