	SKILL DESCRIPTIONS							
	2.0	2.5	3.0	3.5	4.0	4.5		
Rules/ Scoring/ Positioning	Knows basic rules (i.e. 2 bounce rule, scoring, player position for scoring, serving/receiving	Knows basic rules	Knows basic rules	Knows rules  Aware of ATPs (around the post shots)	Knows rules  Can execute ATPs and is aware of how to defend them  Aware of "Ernies"	Knows rules  Can execute and defend ATPs  Can execute "Ernies"  Can stack with a partner on the serve and return		
Dinks	Demonstrates basic pendulum swing on forehand & backhand side  Demonstrates dinks down the line forehand & backhand  Demonstrates dinks cross court forehand & backhand		Attempting to consistently dink while changing directions from cross court to down the line forehand & backhand	forehand & backhand  Can consistently keep easy dinks in the opponents'	Can consistently keep all dinks, whether easy or medium difficulty, in the opponents' kitchen  Dinks with a purpose to elicit a put away shot	Resets the majority of pushed dinks in the opponents' kitchen Initiates & maintains an extended dink exchange to elicit a put-away shot		
Volley	Demonstrates punch volley		Punches volley to the back 1/2 of the opponent court When opponent is at the kitchen, able to punch volley at their feet Sustains a short volley exchange at the net	Punches volley to the back 1/2 of the opponent court, to keep opponents at the baseline  When opponent is at the kitchen, able to punch volley at their feet with directional intent  Sustains a controlled volley exchange at the net	Sustains a volley exchange at the net and beginning to use directional control Can demonstrate a block volley Able to hit a winning volley when a ball is popped up	Consistently punches volley to the appropriate spot on the court  Consistently demonstrates a block volley  Can demonstrate a swing volley  Sustains a controlled volley exchange at the net, with directional control, creating unforced errors  Able to consistently hit winning volley when a ball is popped up		

	SKILL DESCRIPTIONS						
	2.0	2.5	3.0	3.5	4.0	4.5	
3rd Shot		transition area Attempting to hit 3rd shot	Can perform 3rd shot drop during match play on the short court	Performs 3rd shot drop from the baseline (6/10)	Better consistency when performing 3rd shot drop from the baseline (7/10)  Can hit 3rd shot drop from baseline during match play with greater success	Can consistently hit 3rd shot drop from baseline during match play.  Can drive a third shot for power as an option  Rarely misses a third shot	
Reset					Ithe kitchen trom a detensive	Able to reset most balls into the kitchen from a defensive position anywhere on the court and turn into an offensive or neutral position	
Overhead	Demonstrates proper sideways turn, arm positioning and backward movement for overhead Demonstrates an overhead	turn arm positioning and	Can perform an overhead with better control while maintaining proper position	Is developing directional control while performing an overhead	Can consistently perform an overhead and beginning to place the shot for winners	Can consistently perform an overhead and consistently places the shot for winners	
Lobs			Attempts offensive lobs during play	Uses offensive lobs effectively	Uses offensive lobs effectively	Uses offensive lobs effectively	
Serve/Return	Demonstrates a serve  Demonstrates return of serve	Demonstrates a serve Demonstrates return of serve	Demonstrates placement & depth on serves	Uses deeper and higher returns to approach the net more quickly	Demonstrates placement and depth on serves and return of serves	Demonstrates placement,	
Groundstrokes	Demonstrates a forehand & backhand ground stroke swing low to high and striking the ball off front front	control on forehand groundstrokes (direction, depth, height) Uses a backhand ground	Demonstrates improved control on forehand groundstrokes (direction, depth, heigh)  Better control on backhand groundstrokes	forehand groundstrokes (direction, speed, depth, height)  Demonstrates control on backhand groundstrokes (direction, speed, depth	forehand groundstrokes (direction, depth, height, spin)  Demonstrates control on backhand groundstrokes	Demonstrates control on forehand groundstrokes (direction, depth, height, spin)  Demonstrates control on backhand groundstrokes (direction, depth, height)	

SKILL DESCRIPTIONS							
	2.0	2.5	3.0	3.5	4.0	4.5	
Teamwork/ Movement/ Strategy	Demonstrates proper side step movement while being balanced Has good mobility and can move forward in a safe and balanced manner	balanced at NVZ line  Moves forward to approach  NVZ for dinks & volleys	Does not back up unnecessarily from NVZ Has good mobility & quickness Moves forward as a team to approach NVZ for dinks & volleys	Moves forward as a team to approach NVZ for dinks & volleys  Able to communicate effectively with partner & utilize different strategies to expose opponent weaknesses  Has good mobility & quickness  Able to retrieve a lob	when required  Able to change a fast paced strategy to a slow one and vice versa	Moves effectively with partner, easily switching sides, and communicates when required  Able to change a fast paced strategy to a slow one and vice versa  Can demonstrate an effective poach, and understands when it's appropriate  Able to retrieve a lob and reset in the kitchen and make their way back up to the NVZ line.	

SKILL DESCRIPTIONS							
	2.0	2.5	3.0	3.5	4.0	4.5	
Other	Developing eye-hand coordination  Demonstrates proper ready position	Has good eye-hand coordination Keeps ball in play during short rallies	Keeps ball in play during short rallies  Attempting to adjust to different ball speeds (serves, groundstrokes, volleys)	Keeps ball in play during rallies and is aware of minimizing errors Improved control when adjusting to different ball speeds (serves, groundstrokes, volleys)	Controls play at the NVZ line, by keeping their opponent back if they're at the baseline Understands proper shot selection to minimize errors Able to adjust to differing ball speeds consistently Beginning to use spin effectively on a variety of shots Maintains greater patience in dinks & rallies Beginning to anticipate shots more frequently (watching paddle face)	Hits high percentage shots and executes proper shot selection to achieve good	