



ENTRY DEADLINE:

PRE ENTRIES CLOSE MAY 28TH, 2019

POST-ENTRIES WILL BE ACCEPTED UNTIL THURSDAY,
JUNE 6, 2019.

**NO NEW ENTRIES WILL BE TAKEN AFTER
8:00 P.M. THURSDAY, JUNE 6, 2019**

Montana Longears Association
c/o Tara Price
1193 Point of Rocks Road
Whitehall, Mt 59759

***For our contestants convenience, Instead of paper contestant numbers we will be using livestock auction numbers that will adhere directly to your animals left hip for the duration of the show. Your animal MUST be wearing this number in order to enter the arena. NO EXCEPTIONS!. ***

MONTANA MULE DAYS



June 7th, 8th and 9th, 2019

**Whitehall Rodeo Grounds
Whitehall, MT**

Montana Longears Association invites you to attend the 35th Annual Montana Mule Days. Whitehall, Mt at the Whitehall Rodeo Grounds. Our show judge will be Terri Wagner

BE SURE TO READ ALL RULES CAREFULLY AS THERE HAVE BEEN SOME CHANGES

Admission will be \$10.00 per person for a season pass, or \$5.00 per day with youth 6 and under free. Dry camping is \$10.00 per night.

******NEW FOR STALLS OR PENS :USAGE RULES PLEASE READ******

This year there will be a \$50.00 charge for the weekend for each stall. If the stall is clean when the contestant leaves they can receive a \$30.00 refund. You must sign in to be assigned a stall. Stalls must be signed for and they must be inspected and signed out before you leave in order to get your refund. Stalls will be at a first come first serve basis for usage. There is a limited amount available. Miranda Rhodes says she will clean the stalls for people for a small fee. Bring your own hay. Bring hoses for water. *Please be sure to pick up all manure and trash before you leave. There will be a designated area to dump manure. Once again, please clean up when you leave. Please do not move any of the panels that are put together to make the pens. Please contact Tara to reserve a stall. 406-596-1000 or email : montanamuledays@gmail.com.*

Gates to the Rodeo Grounds Open Thursday morning June 6 ,2019. 8:00 am It is not recommended that you leave equipment at the Rodeo grounds as there is no security. You would be doing that at your own risk.

SAFETY CONCERN: NO ONE UNDER 18 YEARS OLD TO BE RIDING OR DRIVING JACKS OUTSIDE OF ARENA UNLESS ACCOMPANIED BY OWNER OF JACK.

As the show continues to grow changes must be made to try to accommodate everyone. The Show Committee has the best interests of the show in mind when making the decisions to change some classes, and rules. It is hoped that these changes will help make the show even better.

We hope you have a fun weekend and we look forward to seeing old friends and making new ones. We hope everyone has a great time and at the same time we can educate the public on what you can do with your mules and donkeys.

ALL CONTESTANTS, VENDORS AND SPECTATORS MUST PURCHASE ADMITTANCE.

PLEASE BE AWARE AND CONSIDERATE OF OTHERS AND MAKE SURE YOUR DOGS ARE UNDER CONTROL AND ON A LEASH AT ALL TIMES.

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MONTANA BRAND INSPECTION & HEALTH REQUIREMENTS

Brand Inspection is required:

1. Before removal from the county.
2. Before removal from the state
3. Before a change of ownership (selling 1 head or more)
4. Before horses are sold at a livestock auction
5. Before slaughter at a licensed establishment

A bill of sale is required to prove ownership. A bill of sale signed by the seller and adequately describing the livestock sold must be presented to the livestock inspector whenever the change of ownership inspection is made or whenever a buyer of livestock crosses a county line or state line.

Annual brand inspections are available that allow travel anywhere within the State for 1 year from the date of issuance. Cost \$10.00.

Lifetime inspections are also available: They allow travel anywhere within the United States & Canada via a reciprocal agreement with the other states & provinces. The cost is \$30. & is available through State Stock Inspectors.

ANIMAL HEALTH REQUIREMENTS

Montana Law requires that ALL livestock being brought into Montana be accompanied by a current Veterinary Health Inspection, an import permit number & current Coggins Test. Import permits are to be obtained by the Vet issuing the VHI within 10 days prior to entry into Montana by calling 406-444-2976. Canadian Imports must meet the requirements of the State of Montana. Failure to have the proper documents is a violation of Montana Law & can result in a citation & fine. Call 406-444-2045 or your local brand inspector.

AWARDS

121-126 KEYHOLE RACE — Timed event. Rider races into the keyhole pattern, does a rollback, and races back over the starting line. Disqualified for stepping on or over any lines and or breaking the pattern.

127-132 * BARREL RACE — Timed Event. To be mounted or driven with suitable 2 wheel cart. Knocking over a barrel results in a 5 second penalty. Brushing a barrel is permissible, but touching a barrel with a hand is not permitted.

Disqualified for breaking pattern. Youth under 8 years old may have animals led by their parent or grand-parent on foot, and can be lead around only the first 2 barrels.

For our contestants convenience, Instead of paper contestant numbers we will be using livestock auction numbers that will adhere directly to your animals left hip for the duration of the show. Your animal MUST be wearing this number in order to enter the arena. NO EXCEPTIONS!. ***

Winner of the 2015 American Mule Trainer Challenge

TY Evans

Will be at Montana Mule Days giving demonstrations during the lunch breaks. He will also be holding a clinic on June 4th, 5th and 6th in Whitehall at the Rodeo grounds. If you are interested in signing up for a class please contact Ty Evans

Www.tsmules.com 801-598-7465 Find on Facebook
Www.Facebook.com/tsmules

HI POINT PERFORMANCE MULE CLASSES

- ◆ 1 Adult Showmanship
- ◆ 30 Mule Trail
- ◆ 35 English Equitation
- ◆ 36 English Pleasure
- ◆ 44 Western Pleasure
- ◆ 45 Western Equitation
- ◆ 46 Two Minute Free Style Reining
- ◆ 65 Adult Single Mule Pleasure Driving
- ◆ 69 Steer Daubing
- ◆ 113 Packing Class

HI POINT PERFORMANCE DONKEY CLASS

- ◆ 1 Adult Showmanship
- ◆ 26 Mounted Donkey Trail
- ◆ 27 Trail 48" & under , in hand
- ◆ 41 Western Pleasure
- ◆ 68 Single Donkey Pleasure Driving
- ◆ 82 Team Penning
- ◆ 113 Packing Class

HI POINT GAMING MULE & DONKEY CLASSES

- ◆ 50 or 53 Ribbon Race
- ◆ 114 or 115 Slow Ass Express & Fast Ass Express
- ◆ 82 Or 83 Team Penning
- ◆ 87 or 90 Pole Bending
- ◆ 113 Packing Class
- ◆ 129 or 132 Barrel Race
- ◆ 34, 71, 117 Scurry Race
- ◆ 77 Musical Sacks
- ◆ 123 or 126 Adult Key Hole

HI POINT PERFORMANCE DRIVING MULE AND DONKEY CLASSES

- ◆ 31 Unicorn Hitch
- ◆ 56 Single donkey Log pull
- ◆ 60 Team donkey log pull
- ◆ 59 Mule Single Log pull
- ◆ 61 Mule Team Log Pull
- ◆ 47 Mule 4 up Driving
- ◆ 75 Mule 6up Driving
- ◆ 116 Mule 8 up Driving
- ◆ 120 Mule tandem driving
- ◆ 101 Single Donkey Obstacle course
- ◆ 104 Single Mule Obstacle course
- ◆ 109 Donkey Team Obstacle course
- ◆ 112 Team Mule Obstacle course
- ◆ 68 Pleasure driving Donkey single
- ◆ 65 Pleasure driving Mule Single
- ◆ 74 Pleasure driving Donkey team
- ◆ 81 Pleasure driving Mule Team

HI POINT GAMING DRIVING MULE AND DONKEY CLASSES

- ◆ 62 Balls and Barrels
- ◆ 93 Canadian Maze Chariot, Donkey Team
- ◆ 94 Canadian Maze Chariot, Mule Team
- ◆ 95 Canadian Maze, Flat Track Mule Team
- ◆ 96 Canadian Maze Flat Track Donkey Team
- ◆ 97 Chariot Barrels Mule Team
- ◆ 98 Chariot Barrels Donkey Team
- ◆ 99 Feed Team Race, Mule Team
- ◆ 100 Feed Team Race Donkey Team

Awards

GRAND CHAMPION

Goes to the top donkey and mule in halter classes only. (Grand Champion Donkey, Grand Champion Mule)

HI POINT ADULT GAMING DRIVING MULE & DONKEY

Goes to the animal which wins the most points in the ADULT gaming driving classes

HI POINT YOUTH & JUNIOR DRIVING MULE & DONKEY
Includes all points earned in the youth and junior driving classes.

OVERALL HI POINT DRIVING DONKEY AND MULE

Includes all points earned in ADULT, JUNIOR AND YOUTH driving classes.

HI POINT ADULT PERFORMANCE MULE & DONKEY
Goes to the animal which wins the most points in the ADULT performance classes

***New* HI POINT ADULT PERFORMANCE DRIVING MULE & DONKEY**

Goes to the animal which wins the most points in the ADULT performance Driving classes

HI POINT ADULT GAMING MULE & DONKEY

Goes to the animal that wins the most points in the ADULT gaming classes.

OVERALL HI POINT RIDING DONKEY & MULE

Includes all points earned in ADULT, JUNIOR AND YOUTH riding classes, games & cattle.

HI POINT YOUTH AND JUNIOR RIDING MULE & DONKEY
Goes to the mule & donkey which earned the most points in YOUTH & JUNIOR CLASSES.

the bed roll, get up and race to the other end of the arena where they are allowed to have a handler (who will be holding the other animal). The handler is allowed to hold the animals only while the packer is packing and saddling only. The packer must pack the items in manties (no panniers or bags allowed) and attaches them on the pack animal then saddles the riding animal (any order allowed). After they are saddled and packed, the packer must ride through an obstacle course. You must complete every obstacle in order on the course. If your animal knocks over an obstacle, you must start that obstacle over. If there is a packer waiting to do the obstacle then you will need to be courteous and wait your turn to go again. You must have all items when you cross the finish line, and also complete all tasks required through out the obstacle, or this will be a disqualification. Obstacles will 30 points each, each refusal is minus 10 points. After 3 refusals, you must move on to next obstacle. No points for that obstacle. First person to complete all obstacles in order and have all items in crossing the finish line and with the most points wins. Time will be tie breaker only. The owner does not have to be the one in the class. The class is judged on the animal. THERE WILL BE NO LOOSE ANIMALS IN THE ARENA . YOU OR YOUR HANDLER MUST HANG ON TO THE ANIMALS AT ALL TIMES. The competitor doing the class will need to provide their own saddles and packing equipment and bed roll anything necessary for completing the class other than the items being packed. All items will need to be packed up or tied on will be furnished. Animals Correct Number MUST be on animal during this class. You can have it attached to the saddles. **ALL ANIMALS USED IN THIS CLASS MUST BE ENTERED BY THURSDAY AT 8:00 PM, THE DAY BEFORE THE EVENT STARTS. PARTICIPANTS IN THE PACKING CLASS MUST ATTEND THE MANDATORY MEETING PRIOR TO CLASS. DAY TO BE ANNOUNCED**

114-115 FAST ASS EXPRESS (Mules) SLOW ASS EXPRESS (Donkeys) Timed event. 3 animals per team. Relay race passing on a pair of saddlebags like a pony express race. One team at a time, 3 laps around arena. No time if you ride out of track. No time if you fail to pass off saddlebags in zone. No time if you drop saddle-bags. All 3 contestants to be in the arena at the same time in a designated area. Can be mounted or you can drive, only driver allowed in carts.

116 8-UP MULE DRIVING COMPETITION CLASS — Free style driving with a time limit of 5 Minutes. Driver may complete any maneuvers that they like. Will be Judged on their ability and performance of the maneuvers.

118-119 OLD CLOTHES RACE ~ JUNIOR/YOUTH ONLY— Timed Event. Contestants will be timed and run 2 at a time. Mounted at the starting line, they will ride down to the opposite end to a bag containing old clothes. Dismount and while maintaining control of your animal put on all clothes in the bag. Clothes to be put on appropriately. If items of clothing are lost on the way back, the rider must stop, pick it up and put it on again. Youth 8 & under may be led by their parent or grandparent on foot, however will be assessed a 1 minute penalty over those riding by themselves.

120 TANDEM DRIVING — Must use 2 wheeled cart. Shown at a walk, trot and road gait both ways of ring. Reverse shall be on the diagonal.

through poles, race to finish. 5 second penalty for each pole knocked over. Disqualified for breaking pattern. Youth under 8 years old may have animals led by their parent or grandparent on foot, however will be assessed a 1 minute penalty over those riding by themselves.

91-94 CANADIAN MAZE ~ CHARIOT TEAMS — Timed Event. Open to donkeys and mules. The maze is run over a pattern that looks like a cross (+). The end of each of the four legs of the cross is both an entrance and an exit to the maze. Object of the race is to enter and exit all 4 openings in the fastest time possible. If the contestant enters or exits any of the openings more than once, the contestant is dis-qualified. There is a 10 second penalty for stepping/running over pylons. Contestant runs the maze with a team and a chariot. Youth and Juniors may use a 4 wheeled vehicle.

95-96 CHARIOT RACES ~ FLAT TRACK — Timed Event. Open to Donkey and Mule teams only. Teams can only run once per class. Flat Track contestants chariots will run separately against the clock. Time penalty for hitting cones is 10 seconds per cone.

97-98 CHARIOT BARREL RACING — Timed Event. To be ran with a team and chariot only. Time penalty for hitting barrels is 10 seconds per barrel.

99-100 FEED TEAM RACE — Open to Donkey & Mule Teams. Timed Event. Contestants line up behind a start line. One driver and one feeder per team. When the whistle blows, teams race to end of arena. Driver turns around barrel without going out of boundary and goes to load of hay. The feeder bounces off wagon and has to load 4 bales of hay onto the wagon. As team heads for the finish, feeders must put 2 bales of hay into each feed lot. All bales must be in/on feed lot. 10 second penalty per miss when hay is not on the designated feed lot. Feeder must be on wagon when it crosses finish line. Also, feeder must get back on wagon before the next feed lot. No running along with the wagon. You must provide your own wagon.

101-104, 109-112 OBSTACLE CLASS ~ SINGLE/TEAM — Timed & Scored. A course will be set up with a variety of obstacles. This class shows the ability of the driver to maneuver a team through a required pattern without going outside the boundaries or disturbing the obstacles. This is a timed event with points awarded for each obstacle to determine the winner. The first score would be on the points accumulated from going thru the obstacles. In case of a tie the time would be used as a tie breaker. If you skip obstacles you receive zero points for that obstacle. If you are to trot through or around an obstacle and you don't trot where indicated you will have points deducted. Single mules/donkeys will be required to have a 2 wheeled vehicle, Teams will be required to have a 4 wheeled vehicle. 3 minute time limit.

105-106 LEAD YOUR DONKEY/MULE TO WATER ~ YOUTH — Timed Event. Contestant leads animal to starting line. At signal races on foot leading your animal to a bucket of water and throws handful of water in the air to signal end of time.

107-108 BALLOON BUST ~ YOUTH — Timed Event. Mounted with blown up balloon, race to end of arena, dismount, sit on balloon to break, remount and race to finish. Youth 8 & under may be led by their parent or grandparent on foot, however will be assessed a 1 minute penalty over those riding by themselves.

113 PACKERS CLASS — Timed & Scored. You will need 2 animals for this class. 1 for packing and 1 for riding. This will be a Hi-Point class and will be worth 2x's the points for this class only. **NO HORSES**, this is for donkeys and mules only. 48" and under will need to pack 2 animals and lead animals thru the course. Packer will start out in a bed roll with boots off and when the bell rings or rooster crows they must take their bed roll put their boots back on and with the 1 animal that they are holding as they are in

GENERAL RULES & REGULATIONS

1. Pre entries close May, 28, 2019 Post-entries will be accepted until Thursday, June 6, 2019. **No NEW ENTRIES WILL BE TAKEN AFTER 8:00 P.M. THURSDAY, JUNE 6, 2019 No EXCEPTIONS**

2. **Pre entries** (May 28, 2019 and before) are \$4.00 per class for adults. Junior classes are \$3.00 per class and youth classes are \$2.50 per class. Adult cattle classes are \$12.00 per class.

3. Trail classes are \$6.00 for adults, \$5.00 for juniors & \$4.50 for youth. **Post entries**-(after May 28, 2019 are \$6.00 per class for adults, juniors are \$5.00 per class and youth are \$4.50 per class. Adult cattle classes are \$15.00 per class, junior cattle classes are \$15.00 per class and the youth cattle class is \$15.00 per class. Trail classes are \$8.00 for adults, \$7.00 for juniors & \$6.50 for youth. Contestants already registered may add or delete classes, HOWEVER, if adding additional classes, this MUST BE DONE at least 3 classes before the event.

4. No refund of entry fees after the show starts, 8:00 a.m. Friday, June 7, 2019, A refund request must be made in writing. Classes cancelled because of weather conditions are non refundable.

5. The Judge/Show Committee have the right to excuse any animal or handler from the arena and the show for abuse, unmanageability, profane language or unsportsmanship like conduct. This will be strictly enforced. The judge's decision is final.

6. Animals may be shown by different handlers in different classes, but may only be entered ONCE in each class.

7. *For our contestants convenience, instead of paper contestant numbers we will be using livestock auction backtag numbers that will adhere directly to your animals left hip for the duration of the show. Your animal MUST be wearing this number in order to enter the arena. NO EXCEPTIONS!.*

8. Participants must be ready to enter the arena when their class is called. Gateholds will be allowed for tack and clothes changes and MAY NOT EXCEED 3 MINUTES. **No late contestants allowed into arena once the class has started and gate is closed.**

9 The use of mechanical hackamores, tiedowns, running martingales, drawreins nosebands or other training equipment and using 2 hands with a curbed bit may cause elimination in performance classes. This equipment will be allowed in game events, driving events and kindergarten western pleasure and cattle events.

10. There will be no "re-rides" or "second-chances" for equipment failure/breakage. If a contestant cannot complete the class as is then the contestant will be excused from that class.

(continued from previous page)

11. There are 3 divisions of classes: Adult 18 and over, Junior 17 to 11 and Youth 10 and under. Contestants in Youth classes must be 10 years or under as of June 1, 2019, Junior contestants must be 11 to 17 years old as of June 1, 2019

12. **ATTN YOUTH AND JUNIORS:** Contestants may compete as an adult for adult high point awards but cannot enter in both age groups. If a youth or junior wishes to compete in the adult classes for points they need to enter in adult classes only and pay adult entry fees. If a junior or youth decides to enter in these classes, points earned in these classes will not be applied to youth or junior high point totals.

13 Grand & Reserve Champion Awards will be awarded immediately following each section of halter class, but presentation of Hi Point awards will be awarded at the show office at the conclusion of Sundays show.

14 All owners are encouraged to have a current brand inspection and/or Coggins and Health papers on all of their animals.

15. Pickup your entries at the show office.

16. All stock must be tied up or in pens or stalls. No loose stock.

Mules and Donkeys generally HATE dogs. If you want to keep your dog alive, keep it on a leash.

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MOTELS AVAILABLE in
Whitehall and the surrounding area

**IRON WHEEL GUEST
RANCH**

John and Sherry Cargill
406-494-2960
www.ironwheel.com

THE RANCH

Helen Carey
2120 Montana Highway 69
Boulder, Mt 59632
406-287-5835

Rodeway Inn

515 N. Whitehall St.
Whitehall, MT 59759
406-287-5588

Butte Mt:

Holiday Inn

406-782-2000

Best Western

406-494-3500

Quality Inn & Suites

406-494-7800

Comfort Inn

406-494-8850

CAMPING

Cardwell Store and RV Park.

770 MT-2
Cardwell, Mt 59721

69 *STEER DAUBING — Timed event. Start behind barrier. Rider can be directly be-hind steer but cannot daub steer until ENTIRE steer has crossed barrier (chalk line). Dauber allowed 1 swing only. Can mark anywhere on the animal. Daubing stick must be under control when it makes contact with the steers. No throwing daubing sticks. 30 sec. time limit. Breaking of barrier will result in no time. Mules and donkeys can only run once per cattle event. All cattle classes will be adult only. Youth and Junior can still compete but will be with the adults.

70 *BREAKAWAY ROPING — Timed event. Start from behind a barrier. When calf is released it must pass score line before it can be roped. Rope must pass over head of calf to be a legal catch. Two loops will be allowed if two loops are carried. Contestant must provide own flagging on rope. Breakaway rope is to be tied to saddle horn with string. After roping calf, stop your mule. Calf must break string. One minute time limit. Mules and donkeys can only run once per cattle event. All cattle classes will be adult only. Youth and Junior can still compete but will be with the adults.

75 6-UP MULE DRIVING COMPETITION CLASS — This will be a conformation class and will be on the rail with no pattern. All contestants will be in the arena at one time.

76 DOLLY PARTON RACE — Timed event. Contestants will have a bra on and mounted. Ride to other end of arena, dismount to get water balloons. Put them in the bra and race back to starting line. 10 second penalty for each broken balloon or missing balloon.

77 MUSICAL SACKS — This will be for Riding donkeys and mules. All will enter and go around a circle and when the music stops must dismount and have at least one foot on a feed sack, each round a sack will be removed eliminating a contestant each time, all riders must then get back on and continue with the music game continues and only one person remains. First person to the sack is the winner. NO cutting across circle, NO going backwards.

***78 LEADLINE** — Open to donkeys and mules. Contestants to be 1 to 3 years old and as of June 1, 2019. To be shown at a walk around ring. Leadline handler must hold lead rope and be over 18 years old. **NO RIDING DOUBLE BEHIND YOUR CHILD.** Contestant may not compete in any other class except youth costume. NO EXCEPTIONS.

82-83 *TEAM PENNING — Not a Jackpot!!! All ages compete together. Each placing mule gets points/ribbon. Riders at the end of arena; cattle at opposite end. All 3 riders MUST cross line. At signal riders cut out any 3 cattle & pen them. If more than 5 head cross the line on pen side, team is disqualified. No hitting or touching of cattle. Cannot work cattle unless mounted on mule or donkey. 3 minute time limit for mules—5 minute time limit for donkeys. Donkeys can pen any 3 cows. Mules and donkeys can only run once per cattle event. All cattle classes will be adult only. Youth and Junior can still compete but will be with the adults. Time Stops when desired amount of animals are in pen & you raise your hand from the gate.

84 4-ABREAST PLEASURE DRIVING — To be shown in any suitable wheeled vehicle. Shown at a walk, trot and road gait, both ways around the ring. Reverse shall be on the diagonal. Judged 70% on manners and way of going, 20% condition and fit of harness and vehicle, 10% neatness of attire.

85-90 POLE BENDING — Timed Event. To be mounted or driven with suitable 2 wheel cart.. Run length of arena, serpentine through poles, turn and serpentine back

LIST OF CLASSES 2019

Open to donkeys & mules. To be shown at a walk, trot & lope both ways around the ring. May be asked to back. Judged on the riders seat, use of aids and overall control and manageability of their animal. Open to all ages.

36 PLEASURE RIDING ENGLISH — Open to all ages. To be shown at a walk, trot and lope both ways around the ring on a reasonably loose rein without undue restraint.

37 BEGINNER SHOWMAN WESTERN PLEASURE — Class is open to any age mule or donkey. It must be the riders first time showing in an event or class. It will be a walk trot class only. No points for this class. Open to all age riders. This class is for a novice rider

38-39 KINDERGARTEN WESTERN PLEASURE — For animals 4 years and under. Snaffle bits and training aids allowed. To be shown at a walk trot only. **CANNOT CROSS ENTER IN ANY OTHER PLEASURE OR EQUITATION CLASS.**

40-44 WESTERN PLEASURE RIDING — Open to all ages. To be shown at a walk, trot and lope both ways around the ring on a reasonably loose rein without undue restraint.

46. 2 MINUTE FREE STYLE REINING — You will have two minutes to perform a reining pattern of your choice. Your choice of change of leads, sliding stops, roll backs and spins.

47. 4-UP MULE DRIVING COMPETITION CLASS — Each driver will be given a course to follow and will be judged 100% upon performance and driving ability. To be shown with a suitable 4 wheeled vehicle.

48-53 RIBBON RACE ~ DONKEY & MULES — Timed Event. Pick your own partners. Donkeys with donkeys and mules with mules. Driving donkeys must be with another driving donkey. You will be given a length of ribbon. Riding or driving side by side you must keep a hold of the ribbon while you ride to the opposite end of arena and around barrel. Race back across finish line. If your ribbon breaks or you drop ribbon you are disqualified. Rider must remain on animals and drivers must remain in carts.

54-61 MULE /DONKEY LOG PULL ~ SINGLE/TEAM — Timed Event. This class is open to mules/donkeys that are not competing as a team or in a multiple hitch class in the show. Log pulls are designed so that beginners can easily compete. Drivers in the youth classes may be accompanied by an adult. Driver must work his animal (s) through a series of obstacles while pulling a 16' log. Penalized 20 seconds for each cone touched or moved & crossing boundary lines with any part of animal, teamster or log. Disqualified for breaking pattern. Teamster must follow animal(s) through the pattern, staying on the same side of the pylon as the animal(s). Not doing this constitutes breaking the pattern. Small log for minis & donkeys, medium log for saddle mules and large logs for draft mules.

62 BALLS & BARRELS ~ DRIVING — Timed event. **TEAM** Race only. Teams may enter only once per class. There will be a driver and shooter per team. Must complete the course with out breaking the pattern while shooting 3 basketballs. There will be 3 barrels that will be the baskets, the balls must be shot in the order given on the pattern. Vehicle must be kept moving at all times. You must serpentine the barrels and no part of the vehicles wheels shall be in or on the lines around the barrels or it will count as a miss and 30 seconds will be added to your time. If you miss the barrel, you will have a 30 second penalty added to your time. You must provide your own wagon/cart.

63-68, 72-74, 79-81 SINGLE/TEAM PLEASURE DRIVING — To be shown with any suitable wheeled vehicle. Shown at a walk, trot and road gait both ways around the ring. Reverse shall be on the diagonal. Judged 70% manners and way of going. 20% condition and fit of harness and vehicle, 10% neatness of attire.

FRIDAY, JUNE 7, 2019 8:00 A.M. HALTER & TRAIL CLASSES TO SHARE ARENA

1. Adult Showmanship
2. Youth Showmanship
3. Junior Showmanship
- Saddle Mule, Halter**
4. Molly Mules of 15 & before
5. John Mules of 15 & before
6. Mules of 2016
7. Mules of 2017
8. Mules of 2018
9. Mule foals of 2019

Draft Mules, Halter

10. Molly Mules all ages
11. John Mules all ages

Donkeys

12. Donkey foals of 2019
13. Jennet-miniature
14. Jennet—standard
15. Jennet—large standard
16. Jennet—mammoth
17. Gelding—miniature
18. Gelding—standard
19. Gelding—large standard
20. Gelding—mammoth
21. Jack—miniature
22. Jack—large standard
23. Jack—mammoth
24. Mounted Youth Donkey Trail
25. Mounted Junior Donkey Trail
26. Mounted Adult Donkey Trail
27. Miniature Trail 48" & under, in hand
28. Mounted Youth Mule Trail
29. Mounted Junior Mule Trail
30. Mounted Mule Trail
- ****Lunch Break******
31. Mule Unicorn Hitch
32. Youth Costume
33. Junior Costume
34. Scurry Race section 1 (Donkeys and Mules 48" and Under can compete in 2 wheeled Carts no Chariots) see rules for changes.
35. Mule English Equitation
36. Mule English Pleasure
37. Beginner Showman Western Pleasure
38. Kindergarten Donkey Western Pleasure
39. Kindergarten Mule Western Pleasure
40. Junior Donkey Western Pleasure
41. Donkey Western Pleasure
42. Youth Mule Western Pleasure
43. Junior Mule Western Pleasure
44. Mule Western Pleasure
45. Mule Western Equitation

46. Two Minute Free Style Reining
47. Mule 4 up competition Driving
48. Youth Donkey Ribbon Race
49. Junior Donkey Ribbon Race
50. Donkey Ribbon Race (adults)
51. Youth Mule Ribbon Race
52. Junior Mule Ribbon Race
53. Mule Ribbon Race (adults)
- ***Dinner Break*****
54. Youth Single Donkey Log Pull
55. Junior Single Donkey Log Pull
56. Single Donkey Log Pull (for donkeys not entered in any team or hitch classes)
57. Youth Single Mule Log Pull
58. Junior Single Mule Log Pull
59. Single Mule Log Pull (for mules not entered in any team or hitch classes)
60. Donkey Team Log Pull
61. Mule Team Log Pull
62. Balls and Barrels (team event only, minis are the only ones allowed to run in a two or 4 wheeled vehicle) NO CHARIOTS!

Saturday June 8th, 2019 8:00 a.m.

63. Youth Single Mule Pleasure Driving
64. Junior Mule Single Pleasure Driving
65. Single Adult Mule Pleasure Driving
66. Youth Donkey Single Pleasure Driving
67. Junior Donkey Single Pleasure Driving
68. Single Adult Donkey Pleasure Driving
69. Adult Mule Steer Daubing
70. Adult Breakaway Roping
71. Scurry Race Section 2 (Donkeys and Mules 48" and Under can compete in 2 wheeled Carts no Chariots) see rules for changes
72. Youth Donkey Team Pleasure Driving
73. Junior Donkey Team Pleasure Driving
74. Donkey Team Pleasure Driving
- ***Lunch Break*****
75. Mule 6 up competition driving
76. Dolly Parton Race (Mules and Donkeys)
77. Musical Sacks (Mules and Donkeys)
78. Lead Line
79. Youth Mule Team Pleasure Driving
80. Junior Mule Team Pleasure Driving
81. Adult Mule Team Pleasure Driving
82. Donkey Team Penning
83. Mule Team Penning
84. Mule 4 abreast Pleasure Driving
85. Youth Donkey Pole Bending
86. Junior Donkey Pole Bending
87. Donkey Pole Bending
88. Youth Mule Pole Bending
89. Junior Mule Pole Bending
90. Adult Mule Pole Bending
- ***Dinner Break*****

- 91. Youth Mule Team Canadian Maze
- 92. Junior Mule Team Canadian Maze
- 93. Canadian Maze Chariot, donkey team
- 94. Canadian Maze, Chariot, mule team
- 95. Chariot Race, Flat Track, Mule Team
- 96. Chariot Race, Flat Track, Donkey Team
- 97. Chariot Barrels Mule Team
- 98. Chariot Barrels Donkey team
- 99. Feed Team Race, Mule Team
- 100. Feed Team Race, Donkey Team

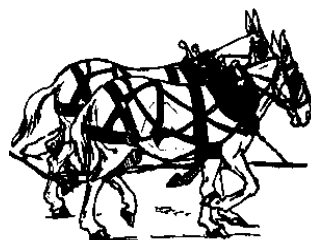
Sunday June 9th, 2019 8:00 a.m.

- 101. Single Donkey Obstacle Driving
- 102. Youth Single Mule Obstacle Driving
- 103. Junior Single Mule Obstacle Driving
- 104. Adult Single Mule Obstacle Driving
- 105. Youth Lead your Donkey to Water
- 106. Youth Lead your Mule to Water
- 107. Youth Donkey Balloon Bust
- 108. Youth Mule Balloon Bust
- 109. Donkey Team Obstacle Driving
- 110. Youth Mule Team Obstacle Driving
- 111. Junior Mule Team Obstacle Driving
- 112. Mule Team Obstacle Driving

******LUNCH BREAK******

- 113. Packing class for Mules, Donkeys and Mules and Donkeys 48" and under
- 114. Slow Ass Express, Donkeys
- 115. Fast Ass Express, Mules
- 116. Mule 8 up Competition Driving
- 117. Scurry Race Section 3 (Donkeys and Mules 48" and Under can compete in 2 wheeled Carts no Chariots) see rules for changes
- 118. Old Clothes Race, youth
- 119. Old Clothes Race, junior
- 120. Mule Tandem Driving
- 121. Youth Donkey Keyhole
- 122. Junior Donkey Keyhole
- 123. Adult Donkey Keyhole
- 124. Youth Mule Keyhole
- 125. Junior Mule Keyhole
- 126. Adult Mule Keyhole
- 127. Youth Donkey Barrel Race
- 128. Junior Donkey Barrel Race
- 129. Donkey Barrel Race, Adult
- 130. Youth Mule Barrel Race
- 131. Junior Mule Barrel Race
- 132. Mule Barrel Race, Adult

4 wheeled vehicle



**Need additional entry blanks or to join
Montana Longears Association visit our
web site at
www.montanamuledays.com**

ENTRY DEADLINE:

**PRE ENTRIES CLOSE
MAY 28, 2019**

**POST-ENTRIES WILL BE
ACCEPTED UNTIL
THURSDAY, JUNE 6, 2019.**

**NO NEW ENTRIES WILL BE TAKEN
AFTER 8:00 P.M. THURSDAY,
JUNE 6, 2019**

DESCRIPTION OF CLASSES

PLEASE READ ALL RULES CAREFULLY AS THERE HAVE BEEN SOME CHANGES. Classes marked with an asterisk * are new or have changes.

1-3 SHOWMANSHIP — Open to donkeys or mules. The class shall be judged strictly on the exhibitor's ability to fit and show an animal at halter.

4-23 HALTER CLASSES — Will be judged 50% on conformation, 20% soundness and way of going, 20% fitting and conditioning, and 10% appointments. Jacks must wear appropriate head gear of stallion bridle or chain halter and can have 2 handlers. Colts must be halter broke. Mares or jennets may accompany colts into the arena.

4-11 MULES — Mule halter classes will be Saddle type or those best suited for riding purposes and Draft type which are bigger, draftier mules. Pack mules can be entered into either category, but no mule may be entered as both types.

12-23 DONKEYS — Classification will be: Miniature (36" & under for both Jacks & Jennets). Standard (over 36" & under 48" for both Jacks & Jennets) Large Standard (Jennets-48" to 53" Jacks 48" to 55"), Mammoth (Jennets 54" & over, Jacks 56" & over). Young mammoth stock that has not met the proper height requirements may be shown in Mammoth classes providing owner/handler has proof of registration.

24-26, 28-30 TRAIL CLASS MOUNTED — Timed Event. No practice runs prior to judging will be allowed. Mule or Donkey must be ridden unless animal is 48" or under. This includes youth and junior divisions. Youth 8 & under may have help mounting, but cannot be lead. No riding animal UNDER 4 years old will be allowed. Animals to be tested for manners over and through obstacles. Three refusals and you must move on to the next obstacle. Disqualified for breaking pattern. Judged 90% on manners and performance over obstacles, 10% on conformation and appointments. Contestants must exit arena when 4 minute time is called. **CANNOT ENTER THE SAME ANIMAL IN YOUTH, JUNIOR & ADULT TRAIL CLASS. ONE ANIMAL, ONE TIME, ONE SCORE. PICK THE CLASS YOU WOULD LIKE TO BE IN.**

27 TRAIL IN HAND ~MINIS ONLY — You will be doing some of the same obstacles as the mounted trail class, however, you will be leading thru your trail class. Must stay on trail. Open to donkeys and mules 48" and under. Animals must be over 2 years old. Must have a pack saddle with panniers and panniers must be loaded.

31 UNICORN HITCH — Judged on manner of going, skill of driver and conformation of mules/donkeys. The lead mule/donkey must stay ahead of the team but must not have to pull the whole load.

32-33 COSTUME CLASS ~ JUNIOR/YOUTH ONLY — Open to donkeys and mules. Riding, driving or in-hand presentation. To be shown at a walk. Judged on originality.

34, 71, 117 * SCURRY RACE — Timed event. Open to mules and donkeys. This event will run once a day, all 3 days. All 3 days time added together for the Scurry Race Champion. Time starts when racer crosses the starting line and proceeds over three 18" tall jumps and completes the challenge and then go back over the jumps to the finish line. Must be mounted when crossing start/finish line. There will be a different challenge every day. Top 20 will advance. ***CONTESTANTS MUST COMPLETE ALL 3 RACES TO QUALIFY FOR PLACING. FAILURE TO DO SO WILL RESULT IN DISQUALIFICATION.** Donkeys and Mules 48" and under can compete on modified course, with a 2 wheeled vehicle NO CHARIOTS. There will be a 20 sec penalty for knocking down the rails for the jumps.

35, 45 ENGLISH & WESTERN EQUITATION —