VILLAGE BOARD MEETING

NOTICE IS HEREBY GIVEN that a Village Board Meeting for the Village of Lyndon Station, in the County of Juneau, State of Wisconsin, for transaction of business as is by law required or permitted to be transacted at such meeting, will be held at the Village Hall in said Village on

MONDAY, OCTOBER 10, 2016 7:30 p.m.

For the purpose of:

- 1. Call to Order
- 2. Roll Call
- 3. Pledge of Allegiance
- 4. Approval of September 12, 2016 Regular Village Board Meeting Minutes, Approval of September 26, 2016 Special Board Meeting; List of Payables and Treasurers Report for the General Fund for September, 2016 for the Village; Water and Sewer Payables and Treasurer Reports September and October, 2016
- 5. Public comment by Non-Council members during which information may be received from members of the public for referral to appropriate committee and/or action at a subsequent meeting.
- 6. Discussion and/or Approval of Jacqueline Zenk Two Certified Survey Maps on Hwy. HH & I 90-94
- 7. Discussion and Approval of Transfer of \$25,000 from Tax Account to General Fund
- 8. Discussion and Approval of MSA to Complete Project Completion Reports for 2015 Economic Development Plan
- 9. Set Halloween Trick or Treat Hours
- 10. Discussion and Approval of 2017 Mauston Area Ambulance Budget for \$9,821.12
- 11. Discussion and Approval of New Fire Department Pagers
- 12. Set date(s) for 2017 Budget Workshop(s)
- 13. Fire Department Financial Handouts
- 14. New Business for Next Meeting
- 15. Motion to Adjourn

Dated this 6th day of October, 2016

Lori J. Scully, Village Clerk

Any person who has a qualifying disability as defined by the Americans with Disabilities Act that requires the meeting or materials at the meeting to be in an accessible location or format must contact the Village Clerk at (608) 666-2500, 116 Lemonweir Street, Lyndon Station, Wisconsin, at least twenty-four (24) hours prior to the commencement of the meeting so that any necessary arrangements can be made to accommodate each request.