

## Houston Area Car Clubs

# 24 Minutes of Houston

## Slot Car Racing Championship

Hosted by **Scale Auto Racing LLC** and **Houston Scale Auto Racing Club**

October 3<sup>rd</sup>, 2026

### Race Day Timeline:

- Team check-in: 10:00am – 10:15am
- Driver briefing: 10:15am
- First heat: 10:30am

### Teams:

- Each team consists of three people: two principal drivers and a reserve driver.
- Each team must represent a legitimate club or car related group. Drivers must be a member of that group. Children of members are also eligible, although racing at this level is not recommended for children under 12.
- Driver changes can be made up to 24 hours before the race.
- Drivers should be able to stand for the duration of their heats. Depending on how many teams are entered, drivers will be able to rest after each rotation of 4 lanes.

### Team Selection and Development:

- Teams can be selected in any manner their club chooses. There are several good options for selecting a team. The best option would be to run an event to select a team. This could be a small race event, or perhaps some practice and then some qualifying laps. If a club selection event is scheduled through Scale Auto Racing on a Saturday before business hours (e.g. 10:00am – noon) this will be free of charge. Alternatively, if a handful of potential drivers want to get together at the track to try it, and then afterwards select their team, Scale Auto Racing will work to help schedule this.
- Once a team has been selected and drivers' names have been registered, teams may then practice between that time and race day. Practice would ideally be during

normal Saturday open times. Scale Auto Racing will charge 50% of normal track time rate. This discounted rate will apply to registered teams only.

- Drivers selected by a team must be available to race on the day of the event and should be prepared to stay for the duration of all their heats. In the event of sickness or emergency, the reserve driver should be prepared to take over.

## Team and Driver Registration:

- Teams must be registered in advance. Closing date for team registration is September 12<sup>th</sup>, 2026. Depending on the number of teams registered, the race organizers may opt to allow entries after this time on a case-by-case basis.
- There is a registration fee of \$30 per team, payable at time of registration. This fee is refundable if a team wishes to withdraw as long as notification is given prior to September 26<sup>th</sup>, 2026.
- Team driver names can be submitted any time after a team has registered, up to September 26<sup>th</sup>, 2026. Any changes to the driver line-up can be made up to September 26<sup>th</sup>, 2026. Switching between principal driver and reserve driver can be done at any time, and no notice is needed for this.
- Scale Auto Racing may limit the number of entries, if necessary, to ensure a reasonable duration for the event. This will be done by closing registration early. Until that point all teams registered will be allowed to compete. It is therefore advisable to complete team registration as soon as possible even if a driver line-up has yet to be decided.
- Teams can register in person at:

**Scale Auto Racing,  
11303 Jones Rd West, Ste. C  
Houston, Texas 77065**

Or by email:

[Info@HoustonScaleAutoRacing.com](mailto:Info@HoustonScaleAutoRacing.com)

## Race Format:

- The race will take place on the Scale Auto Racing road-course.
- Cars will be supplied by Scale Auto Racing. Each car will remain in its assigned lane as drivers rotate through the lanes in their heats.
- Each driver will be called up in sequence set by the race management software.

- Each driver will rotate through each lane as specified by the race management software.
- The next driver in the rotation will be called to be “on deck” and will be expected to be in the assigned on-deck area of the track.
- Each driver will complete 3 minutes in each of the four lanes, going through two rotations, for a combined total of 24 minutes.
- The race software will record the total number of laps for each heat for each driver. It will also record an additional partial lap based on the average lap speed of the driver.
- The race software will show the total whole and partial laps combined for each driver and rank them accordingly. Individual ranking is for information only.
- The total laps for each team will be the result of adding together the individual scores for each of the team’s two drivers. The team that has completed the most laps is the winner.
- In the unlikely event of a tie, the breaker will be the team whose driver has the fastest best lap.
- If a driver de-slots during a heat, the driver (or any track marshal) will call “Hazard”. The race director will kill the track power using the race management software. Note this will also stop the timer. The system does not include any best lap time during a hazard lap.
- Any car which de-slots or is the victim of another driver’s de-slot will be placed back in the slot, but this will be at the last sector marker that the car passed. It does not matter how the car passed the sector marker. No judgements are made as to who caused the accident, or who was a victim. All de-slotted cars are treated in the same manner.
- If a car de-slots and then drops into the slot of another lane, the driver (or any track marshal) will call “Rider”. The race director will kill the track power using the race management software. Note this will also stop the timer. The offending car will then be placed back into the correct lane at the last track sector marker it passed irrespective of which lane it was in when it passed the marker.
- If a car suffers a mechanical failure during a heat, the driver or any marshal will call “Hazard”. The track marshals will then make a repair or replacement as needed. Once this is completed, the heat will resume.
- If a car or track issue occurs, the race manager may opt to restart the heat. This has no bearing on overall scores or lap times.

## Race Officials:

- Scale Auto Racing will provide a race manager. The race manager will operate the race management computer and with it the track power.
- The race manager will have final say in the event of a difficult track call, and in all other matters where a judgement call is required.
- The race manager is responsible for race operations including making sure that drivers are in the correct lane, and that the next driver is on deck.
- The race manager is responsible for timely rotation between heats. Drivers are expected to listen to the race manager, and to act according to the race manager's instructions as expediently as possible.
- Scale Auto Racing will provide some track marshals, but it is expected that drivers and spectators will help in marshaling the race. This includes calling "Hazard"

## Prizes:

- As stated above, teams will be ranked based on their combined total laps covered. Tie breaker will be the team with the fastest best lap.
- A club trophy will be awarded to the first placed team.
- Medals will be awarded to each of the drivers, including the reserve driver, of the top three teams.

## Other important information:

- Scale Auto Racing is a family-friendly venue and everyone present is expected to behave accordingly.
- Children are very welcome to attend but are asked to behave in a way so as not to distract the competitors and race officials during the event.
- It is likely that Scale Auto Racing, participating teams and potentially the local press will want to take and share pictures and/or videos of the event on various press and social media platforms. Participants and spectators should be aware of this and notify the race organizers if this is a cause for concern.