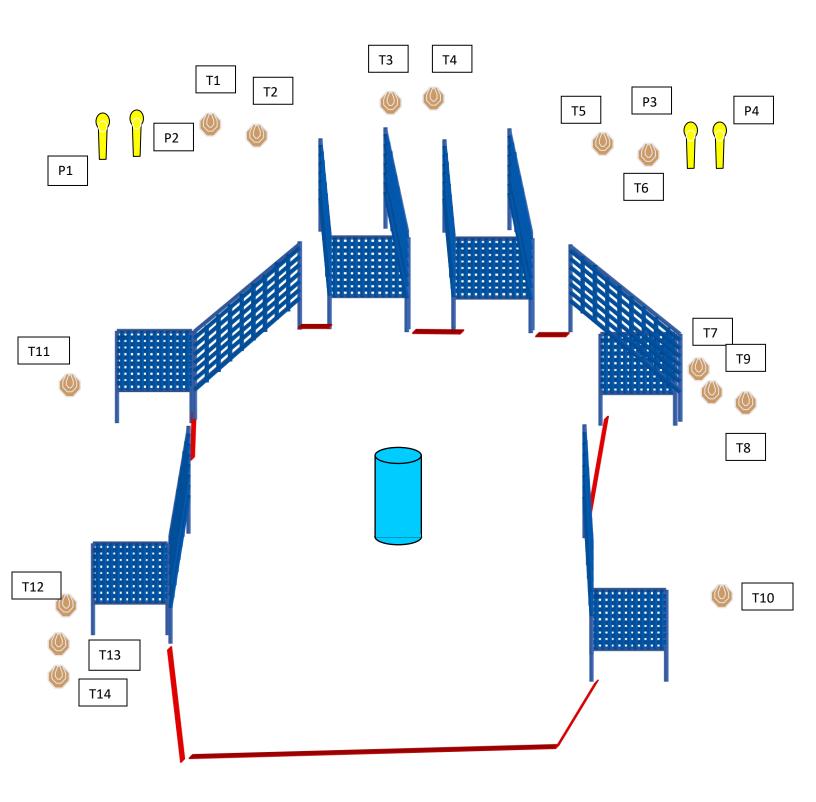
Range #1 Long

Targets : 14 IPSC Targets , 4 IPSC Poppers

Rounds to be Scored :32

Start Position : Standing in shooting Area. All Magazines to be used on the barrel in the middle of the stage. Firearm is loaded and holstered.

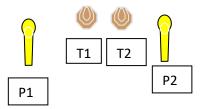


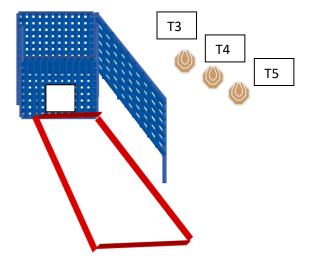
Range #1 Short

Targets : 5 IPSC Targets ,2 IPSC Poppers

Rounds to be Scored :12

Start Position : Standing in shooting Area.





Range #2 Short

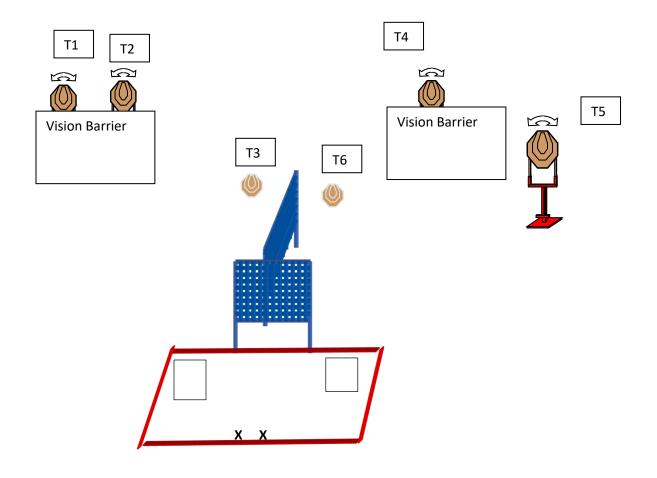
Targets : 6 IPSC Targets

Rounds to be Scored :12

Start Position : Standing in shooting Area. Heels touching marks.

Procedure : Upon Signal; Engage Targets

Note: Stepping on stop pad 1 makes swinging Targets T1 and T2 appear. It also makes pop up target T3 appear. Stepping on stop pad 2 makes swinging Targets T4 appear. It also makes pop up target T6 appear. Drop – Turner Target T5 appears with the stomp pad too. All targets except T5 are visible at rest.

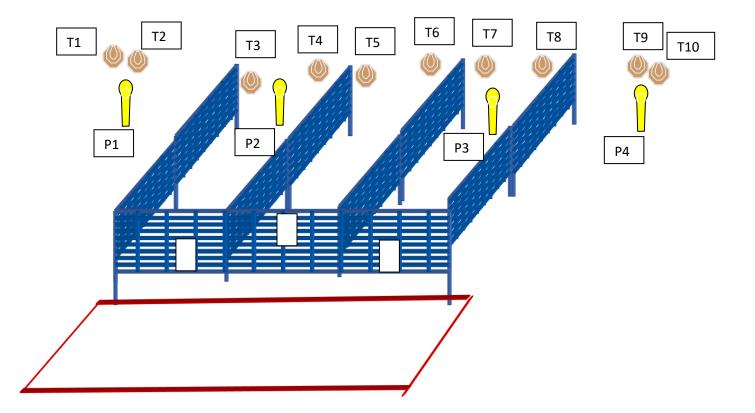


Range #2 Medium

Targets : 10 IPSC Targets, 4 IPSC Mini Poppers

Rounds to be Scored :24

Start Position : Standing in shooting Area.

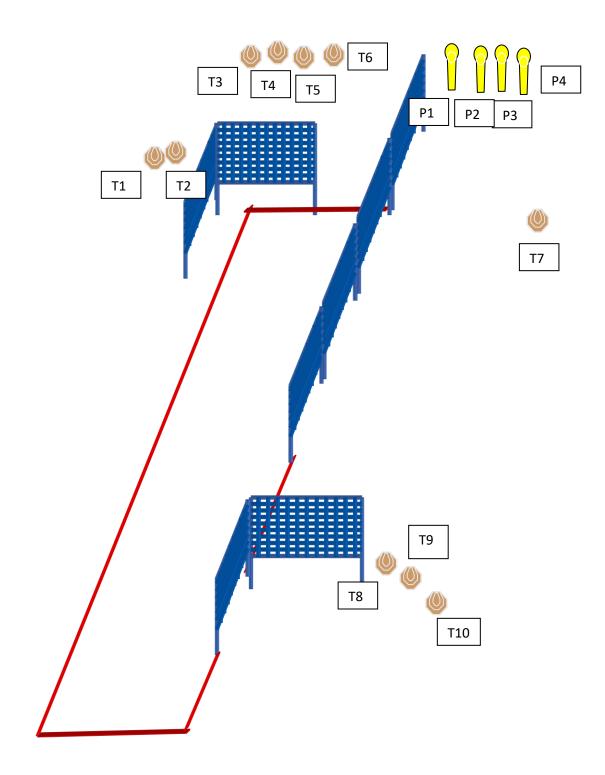


Range #3 Medium Right

Targets : 10 IPSC Targets, 4 IPSC Mini Poppers

Rounds to be Scored :24

Start Position : Standing in shooting Area.

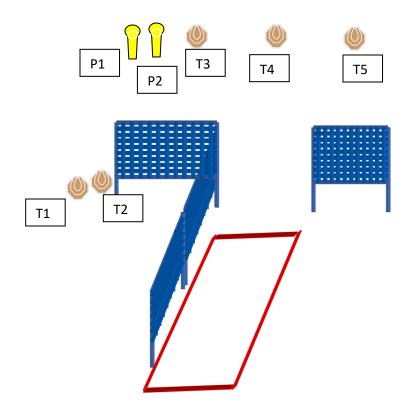


Range #3 Short Course

Targets : 5 IPSC Targets, 2 IPSC Mini Popper

Rounds to be Scored :12

Start Position : Standing in shooting Area. Toes touching marks on fault lines (downrange)

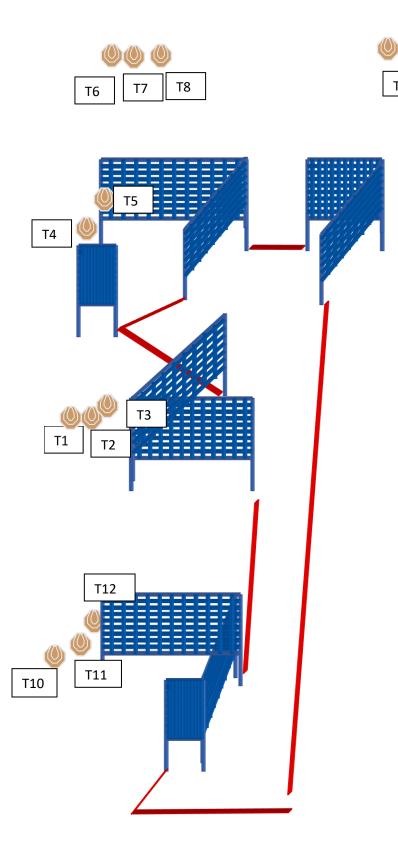


Range #4 Medium

Targets : 12 IPSC Targets

Rounds to be Scored :24

Start Position : Standing in shooting Area.



Т9

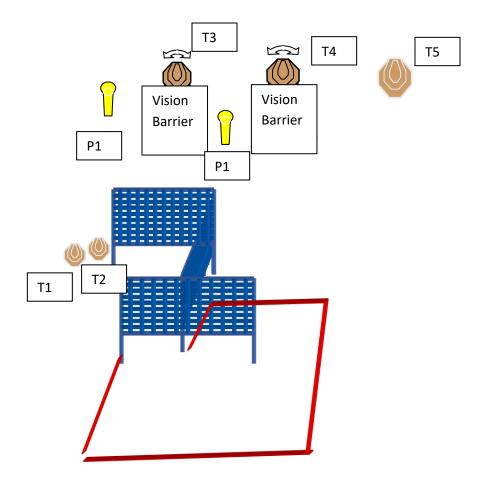
Range #4 Short Course

Targets : 5 IPSC Targets, 2 Poppers

Rounds to be Scored :12

Start Position : Standing in shooting Area. Toes touching marks on fault lines (downrange)

Procedure : Upon Signal; Engage Targets, Note IPSC Popper 1P1 activates IPSC Target T1 and IPSC Popper P2 activates IPSC Target T2 and they both remain visible at rest

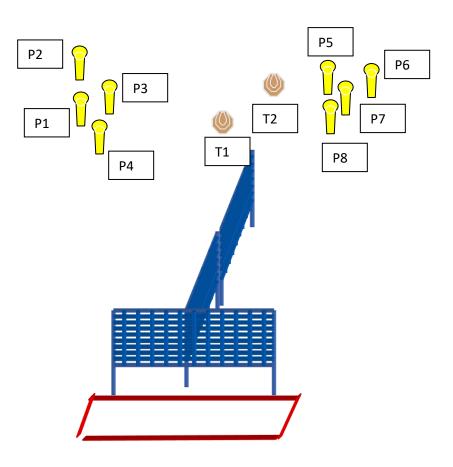


Range #5 Short Course

Targets : 8 IPSC Mini Poppers, 2 IPSC Targets

Rounds to be Scored :12

Start Position : Standing in shooting Area.





Range #5 Medium Course

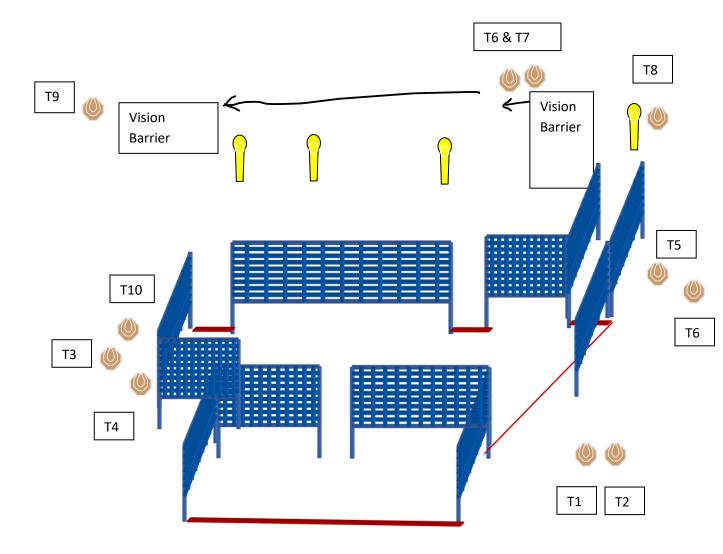
Targets : 10 IPSC Targets, , 4 IPSC Poppers

Rounds to be Scored :24

Start Position : Standing in shooting Area.

Procedure : Upon Signal; Engage Targets

Notes: Knocking down Popper 2 will make swinging and moving targets T6& T7 appear. They do not disappear at rest.



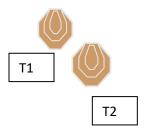
Range #6 Short Course

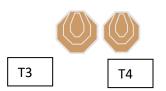
Targets : 4 IPSC Targets

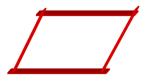
Rounds to be Scored :8

Start Position : Standing in shooting Area.

Procedure : Upon Signal; Engage Targets – Strong Hand only.







Range #6 Long Course

Targets : 13 IPSC Targets, 6 IPSC Poppers.

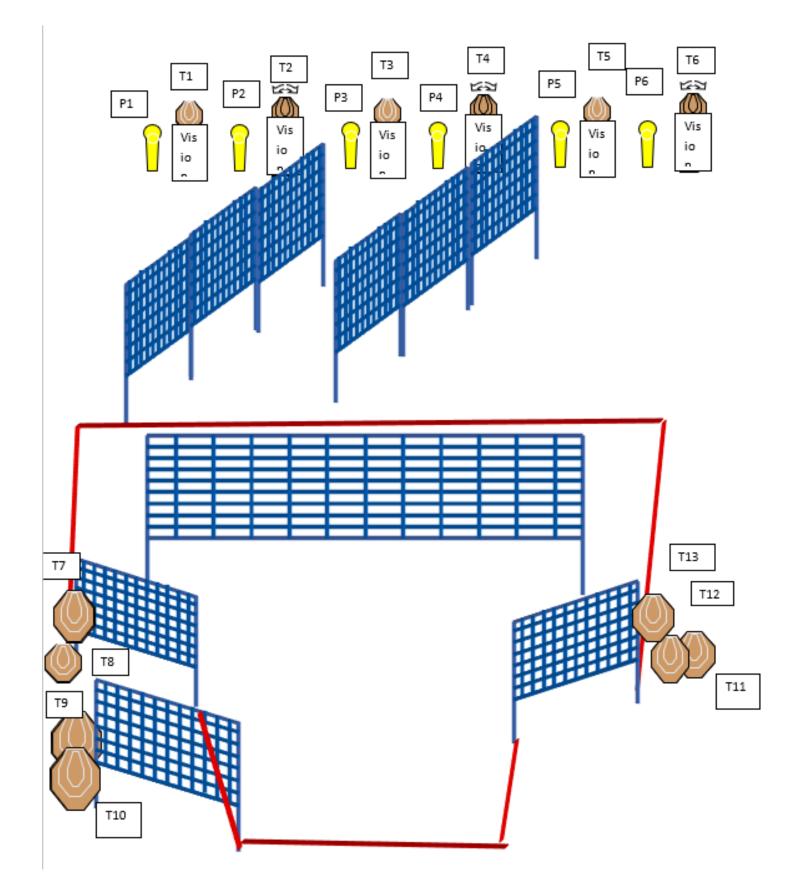
Rounds to be Scored :32

Start Position : Standing in shooting Area.

Procedure : Upon Signal; Engage Targets

Note:

knocking down Popper P1 makes bobbing target T1 and Swinging Target T2 appear. Both are visible at rest. knocking down Popper P3 makes bobbing target T3 and Swinging Target T4 appear. Both are visible at rest. knocking down Popper P5 makes bobbing target T5 and Swinging Target T6 appear. Both are visible at rest.

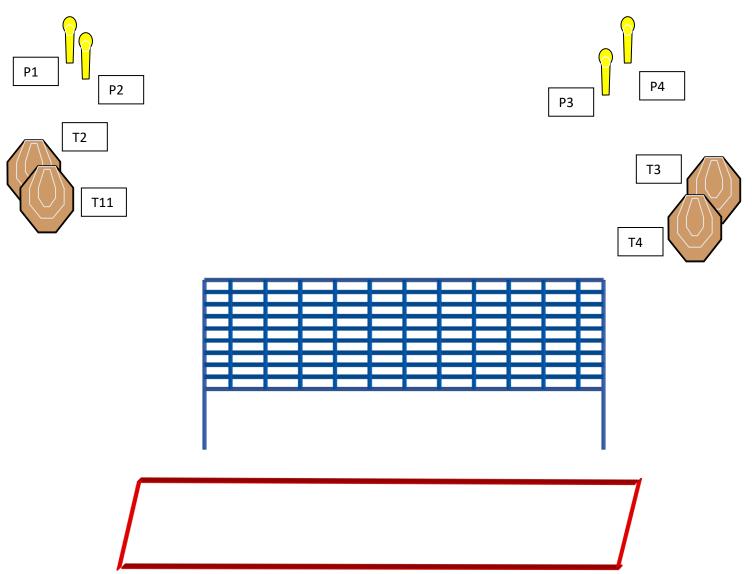


Range #7 Short Course

Targets : 4 IPSC Targets, 4 IPSC Poppers.

Rounds to be Scored :12

Start Position : Standing in shooting Area. Hands on Marks in middle of wall.

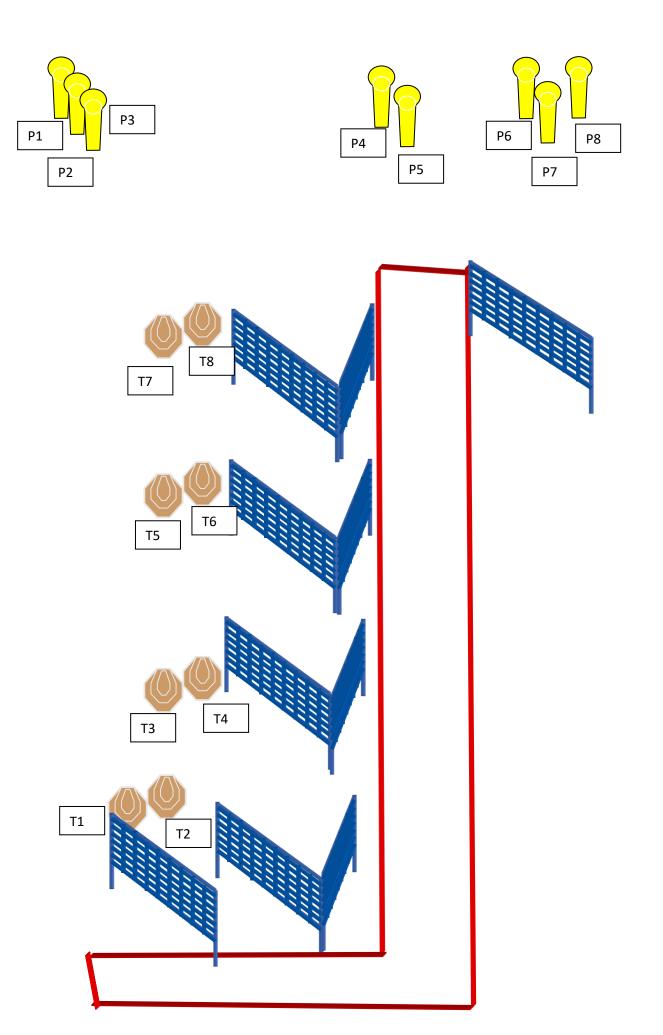


Range # 7 Medium Course

Targets : 8 IPSC Targets, 8 IPSC Poppers.

Rounds to be Scored :24

Start Position : Standing in shooting Area. Toes touching marks on Fault lines.



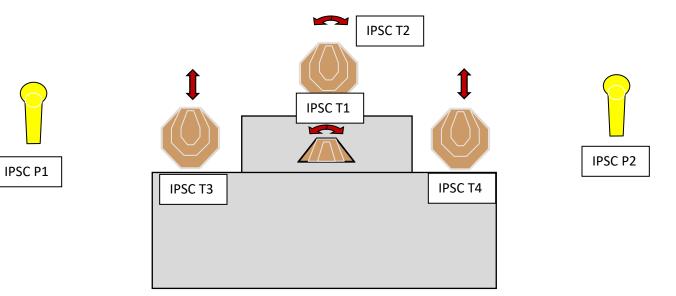
Range #7 Short Course

Targets : 4 IPSC Targets, 2 IPSC Poppers.

Rounds to be Scored :10

Start Position : Standing in shooting Area.

Procedure : Upon Signal; Engage Targets Note Popper P1 activates swinging Targets T1 and T2 and Popper P2 activates bobbing Targets T3 &T4



Area"A

Range #7 Short Course

Targets : 5 IPSC Mini Targets, 2IPSC Plates

Rounds to be Scored :12

Start Position : Standing in shooting Area.

