



Effective April 16, 2022

All USGA RULES OF GOLF APPLY, along with the following Razz Rules

HOW RAZZ WORKS

FLIGHTS

1st Flight: Razz Indexes up to 9 2nd Flight: Razz Indexes 10 to 17 3rd Flight: Razz Indexes 18 and greater

Maximum Razz Index is 22

TEES

1st Flight MUST play the **BACK** Tees 2nd & 3rd Flight MAY play the **MIDDLE** Tees

75+ Rule:

When player's combined Razz index and age totals 75 and greater, player <u>MAY</u> elect to move up with the following index reductions:

1st flight tees	Reduction
Back Tees	0
Middle Tees	3

2nd flight tees

Middle Tees	0
Front Tees	3

3rd flight tees

Middle Tees	0
Front Tees	4

The entire round must be played from the "selected" tees.

PLAYER INDEX CALCULATIONS for NET GAMES

Players shall submit their actual gross score.

After each game's final results are recorded, actual scores are adjusted (if necessary) for Razz Index calculation.

Player Index Maximum Adjusted Score

Up to 18: Double Bogie 19 and over: Triple Bogie

Indexes are recalculated after each game, using player's Adjusted Gross Score (AGS) with the following formula: AGS - Tee Rating x 113 ÷ Tee Slope = Game Index

ESTABLISHING PLAYERS (less than 4 Razz rounds)

First 3 rounds: Player's Index equals Actual Gross Score minus 2 OVER Course Par.

After 4 Razz rounds: Player's index is: Average of the Best 4 game Indexes

After 5 Razz rounds: Player's index is established and is calculated using:

Average of the Best 5 of the Last 10 game indexes

TIE-BREAKERS

- 1. Better score, inward 9
- 2. Better score, inward 9, last 6 holes
- 3. Better score, inward 9, last 3 holes
- 4. Better score, outward 9
- 5. Better score, outward 9, last 6 holes
- 6. Better score, outward 9, last 3 holes

GHIN SCORE POSTING

Razz will post member's adjusted gross scores as "HOME" or "AWAY" (as appropriate) to the USGA Ghin system. OPMC Tournaments will be posted as "Tournament" scores.

OFFICAL SCORECARDS

Official Razz Scorecards are provided for each group. One player from each group shall serve as the group's official scorer, accurately recording each player's gross score.

All players in the group shall have an opportunity to review their group's scorecard for accuracy prior to submission to the Scoring Table.

Once submitted, all scores are deemed accurate with no corrections allowed. Scorecard math errors are not considered incorrect submission.

Players are strongly encouraged to keep their own backup scorecard.

TEMPORARY HOLE RANKING (HANDICAPS)

When temporary course conditions exist (tees, greens, construction, other modifications) the Official Razz Scorecards and scoring program may reflect different Hole Rankings (Handicaps) compared to the course's official Hole Rankings.



RAZZ RELIEF RULE

FOR LOST BALL, OUT-OF-BOUNDS, OR NO PLAY AREAS

When a player's ball has not been found, is known or virtually certain to be Out-of-Bounds, or in a No Play Area, the player may proceed as follows rather than proceeding under stroke-and-distance rule. (See Pace of Play restriction)

<u>For two penalty strokes</u>, the player may take relief by dropping the original ball or another ball in this relief area:

- Player shall determine Reference Point A (where the ball crossed the Out-of-Bounds margin, No Play Area margin, or Lost Ball general area.)
- Player shall determine Reference Point B
 (the point of fairway of the hole being played that is nearest to Reference Point A but is not nearer the hole.)

The relief area is anywhere between:

- A line from the hole through Reference Point A, within two club-lengths to the outside of that line, and
- A line from the hole through the fairway
 Reference Point B, within two club-lengths to the fairway side of that line.

OUT-OF-BOUNDS

When a player's ball is known or virtually certain to be Out-of-Bounds, the player may take stroke-and-distance relief (See Pace of Play restriction) or, follow the Razz Relief Rule.

NO PLAY AREAS

No Play Areas are any location on the golf course where regular mowing operations cease. These areas may or may not be marked with signs, stakes or painted lines. Players are afforded options for balls known or virtually certain to be in No Play Areas

- Player may take stroke and distance relief (See Pace of Play restriction)
- 2. If the ball is found within a 3 minute search, player may play the ball as it lies.
- 3. If the ball is found but deemed unplayable, player may follow the Razz Relief Rule.
- 4. If the ball is not found with a 3 minute search, the player must follow the Razz Relief Rule.

Remember...the drop area is not determined by where the ball has come to rest, but rather where the ball is estimated to have crossed the margin of the No Play Area.

PACE OF PLAY

Players are prohibited from invoking stroke-and-distance relief after leaving their previous stroke location. If the player's ball is potentially Out-of-Bounds or in a No Play Area, PLAY A PROVISIONAL. Otherwise, player must use the Razz Relief Rule — DO NOT return to the prior stroke location upon discovery of an Out-of-Bounds, No Play Area, or Lost Ball.

Players are strongly encouraged to keep up with the group in front of them.

Be ready to play when it's your turn.

LIMIT BALL SEARCH TO 3 MINUTES MAXIMUM.

GROUND UNDER REPAIR (Overland Park)

The materials storage area left of #11 fairway is deemed GROUND UNDER REPAIR. Free relief is available for a found ball. (Nearest point of relief, plus one club length, not nearer the hole.)

DRIVING RANGE (Overland Park)

A ball coming to rest within the boundaries of the driving range is deemed OUT OF BOUNDS. The entire concrete driving range cart path is deemed the south boundary of the driving range.

The driving range netting, supporting posts and cables are deemed IMMOVABLE OBSTRUCTIONS. Free relief is available from the driving range netting, supporting posts, or supporting cables. (Nearest point of relief, plus one club length, not nearer the hole.)

UP RULE

Only when the "UP RULE" is displayed on the "Message to Players Display" or with 1st Tee signage: In the fairway of the hole being played, players may lift, clean and place their ball, within 12" of where it came to rest, no nearer the hole, and without relief for stance, swing, obstructions, or line of flight.

NO "GIMMES"

Golf balls must be holed. No putts are conceded.

MAXIMUM SCORE

Maximum score is limited to 9 strokes per hole.

Hole Abandonment:

- Disqualifies player from stroke play competition
- 2. Does not disqualify player from Skins or Par 3 contests for completed holes.

Razz participation is a privilege. The game of golf relies on the integrity of the individual to show consideration for all players and to abide by the Rules of Golf. At all times, participants shall conduct themselves in a respectful, disciplined manner, demonstrating courtesy and sportsmanship to staff and fellow participants. Participants are subject to peer review, sanction, disqualification, and/or loss of playing privilege for actions deemed detrimental to the game. Razz is open to all gentlemen regardless of club affiliation, race, creed, color, origin, religion, political affiliation.