



Adult Pickleball League Guidelines & Expectations

Winter/Spring 2024

QCTC Adult Leagues Director/Coordinator: Kourtni Barnes,
kourtnibarnes@quadcitytennisclub.com

Quad City Tennis Club Front Desk: 309-762-2400

RULES

1. ETIQUETTE

The Quad City Tennis Club Pickleball Leagues are socially competitive, recreational pickleball leagues. We encourage cheering for teammates, colleagues and club members, with respect to all players on the courts.

Opponents must be respectful of each other at all times - before, during and after matches are played. Players are asked to refrain from any form of obscenities or taunting.

Each match is scheduled for a specific time. If matches need to go over the time allotted, please check with the League Director/Coordinator to see if there is a day/time that works best to finish the match. If there are no other scheduled matches on court, or the court is not occupied, you may stay on the court to finish your match. Once a match is completed, please get off of the court as quickly as possible so the next reservation/match can begin.

2. PICKLEBALLS

QCTC will provide balls for each match.

3. ELIGIBILITY

QCTC Pickleball Leagues are open to QCTC Members ages 18 and above.

4. SCORING FORMAT

All matches must follow a best 2/3 full sets format, with a ten-point tiebreaker for the third set. Matches played in this format will count towards playoff standings. Alternatively, matches may be played as best 2/3 fast four sets with a ten-point tiebreaker only if time constraints are present. Tiebreaks in this format should be played when sets are tied 4 to **QCTC reserves the right to change the match format based on draws.** In case of questions, contact kourtnibarnes@quadcitytennisclub.com

5. MATCH GUARANTEE

All players are guaranteed at least 6 matches in 6 weeks - one per week - unless a

player withdraws, is unresponsive, or if there is a limited number of players registered at their level.

6. WITHDRAWAL AND REFUNDS

Players must provide valid reasoning for withdrawal. Refunds will only be issued if a suitable league cannot be found for the player's level.

7. PLAYER INFORMATION

Players must have their phone number and email on their QCTC profile before the league begins. All League players must be QCTC members to participate.

8. LINE CALLS

Players are responsible for calling their own lines and scores. QCTC may disqualify a player if two or more complaints are received regarding line calls.

9. WARM UP

Warm up time is allowed if the court is open. Court reservations take precedence over league warm up time. Warm up time should not exceed 15 minutes, are not guaranteed and are not scheduled into each match.

10. GAME CHANGEOVERS

Complete game changeovers within 90 seconds to maintain the flow of play.

11. SET BREAKS

Up to a 3-minute break between the first and second set. For players splitting sets, a 3-minute break may be taken for a 10-point tiebreaker, and a 5-minute break for a full third set.

12. TIEBREAKERS

Tiebreakers at 6-6 should be played to 7, win by 2. Super tiebreaks, after splitting sets, should be played to 10, win by 2.

13. RECORDING/SENDING IN SCORES

The winning team must report the scores to the League Director/Coordinator within 24 hours to ensure the scores get updated/posted. The losing team should ensure they check each score for accuracy. After 24 hours, all unreported scores will be entered in as a loss for both teams. All scores will be recorded into the QCTC App.

14. UNSPORTSMANLIKE BEHAVIOR

Players must act mature and respectful. Three reports of unsportsmanlike behavior may result in a player's ban from the league.

15. HINDRANCE

Hindrances caused by a player result in one replay of the point. After the second

offense, the point goes to the opposing player. External hindrances merit a point redo.

16. LATE POLICY

Players have 15 minutes from the agreed-upon match time to show up. After 15 minutes, the opposing player may leave and submit the match as a default.

17. INJURY BREAKS

Players may take a 5-minute injury timeout. If an extended timeout is needed for the same injury, consider defaulting the match. Players can mutually agree on extended injury timeouts.

18. LEAGUE DIRECTOR RULINGS

The League Director/Coordinator will make decisions and deliver consequences if “spirit of the league” type violations occur throughout the season. For example, if a person continuously taunts another team or team member, consequences or punishment can include but is not limited to set defaults or team disqualification.

*If a team or person is disqualified or removed from the league, there are no refunds for any reason.

These rules are designed to ensure fair play, sportsmanship, and an enjoyable pickleball experience for all participants.