



Adult Tennis League Guidelines & Expectations

Winter/Spring 2024

QCTC Adult Leagues Director/Coordinator: Kourtnei Barnes

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RULES

1. ETIQUETTE

The Quad City Tennis Club Adult Tennis Leagues are socially competitive, recreational tennis leagues. We encourage cheering for teammates, colleagues and club members, with respect to all players on the courts.

Opponents must be respectful of each other at all times - before, during and after matches are played. Players are asked to refrain from any form of obscenities or taunting.

Each match is scheduled for a specific time. If matches need to go over the time allotted, please check with the League Director/Coordinator to see if there is a day/time that works best to finish the match. If there are no other scheduled matches on court, or the court is not occupied, you may stay on the court to finish your match. Once a match is completed, please get off of the court as quickly as possible so the next reservation/match can begin.

2. TENNIS BALLS

QCTC will provide match tennis balls for the season. Each team will receive 1 can of tennis balls per match. If additional balls are needed, please feel free to purchase them from our Front Desk previous to your match starting.

3. GAME SCORING

Game scoring is no-ad. This means a game is won by the first team to win four points (1, 2, 3, game) or (15, 30, 40, game). When the game score is deuce (3-3) (game point), the receiving team chooses which side to receive the serve except in the Mixed Doubles set where the serve **MUST** be gender to gender.

4. SET SCORING

A team match consists of two no-ad sets. Each no-ad set is won by the first team to reach six games. Each match is best 2 out of 3 sets with 10 point tie breaker to decide the third set.

5. WARM UP TIME

If a court is available previous to your match start time, you may warm up on that court. Warm up times are not guaranteed and are not scheduled into each match.

6. SERVICE ORDER

The home team is the first team listed on the schedule. The home team serves first in all gender doubles sets. The away team serves first in all singles sets.

7. SERVICE LETS

Let's will be played. When a serve hits the net and bounces within the service court, the ball is playable. In doubles, either player on the receiving side may return the ball after it bounces. If any player on the court calls "let" he/she loses the point. If players on both teams call "let" then the point will be replayed.

8. COACHING/LINE CALLS

Coaching is allowed throughout the match as long as it does not interfere with continuous play. Spectators cannot coach. Only the two players (singles) or four players (doubles/ mixed doubles) can make the line calls. If a line dispute needs to be settled, players must consult the League Director/Coordinator.

9. DEFAULT RULE:

If the home or away team player does not show up on time for their match, there will be a 15 minute default time. If during the default time the player does show up, there will be no additional time allotted to the match and play will start immediately.

If a set is defaulted, the score should be recorded as 3-0 in favor of the players present. The default rule will not apply when the missing player is on court playing a previous match. If a player defaults during a set and cannot be substituted, the score will be recorded with the games played standing with the opposing team receiving 3 games.

10. EXPLANATION OF TIEBREAKERS:

Ten-Point Tie Breaker

A ten-point tie-breaker will be played at 5 games all in any set. The person who is to serve next begins the tiebreaker. Each player serves two points in succession starting from the deuce court. Players change sides after four points. The first team (or person) to score five points wins the tiebreaker. If the tie breaker reaches 4-4, the person who served the previous serves the final point. The receiver, however, has the choice of sides (except for in mixed doubles where the service must be gender-to-gender). The winner of the last point is the winner of the set. NOTE: You do NOT have to win by 2 points.

Super Tiebreaker

If the match enters into a Super Tiebreaker, a coin toss will decide which team serves first in the Super Tiebreaker. The Super Tiebreaker is mixed doubles and should be treated as a new set and substitutions are allowed. Either player on the serving team may serve first. In addition, court positions may be changed (i.e. person who played the forehand position may switch to play backhand position). Each player serves two points in succession starting from the deuce court. Players change sides only after the first six points. The first team to score seven points wins the Super Tiebreaker. If the Supertiebreaker reaches 6-6 the person who served the 12th point will serve the 13th (final) point. If the set is mixed doubles, the final serve will be gender to gender. The winner of the 13th point wins the Super Tiebreaker and the match. The Supertiebreaker counts as one game in the overall match scoring.

11. RECORDING/SENDING IN SCORES

The winning team must report the scores to the League Director/Coordinator within 24 hours to ensure the scores get updated/posted. The losing team should ensure they check each score for accuracy. After 24 hours, all unreported scores will be entered in as a loss for both teams.

12. INCLEMENT WEATHER MATCHES

For each league, make up dates are built into the schedule. If additional matches need scheduled, please reach out to the League Director/Coordinator.

13. LEAGUE DIRECTOR RULINGS

The League Director/Coordinator will make decisions and deliver consequences if “spirit of the league” type violations occur throughout the season. For example, if a person continuously taunts another team or team member, consequences or punishment can include but is not limited to set defaults or team disqualification.

*If a team or person is disqualified or removed from the league, there are no refunds for any reason.

14. AGE REQUIREMENT

Must be at least 18 years of age prior to the end of the season.