



HUNTERS RUN STABLES APPLICATION EQUESTRIAN RIDING CAMP – Summer 2021

Student's Name _____
 Street Address _____
 City _____ State _____ Zip _____
 Phone (Home) _____ Work _____ Cell _____
 Any Concerns _____

 Allergies/Food Allergies _____

 Age at Time of Camp _____
 Emergency Contact Name and Number _____

Ability (circle one) **Beginner** **Intermediate** **Advanced**

Ability Definitions

- **Beginner** – Little to no horseback riding experience. Possibly never ridden or only a few times or may still require leading when on horseback.
- **Intermediate** – Can ride alone, walking and trotting along or in a group without being led.
- **Advanced** – Riding alone at the walk, trot and canter. Accustomed to riding in groups at these gaits. Has done some jumping.

Lunch. Campers should bring their own lunch from home. Assorted ice-creams are available for \$1.00.

Please wear long pants and boots or shoes with a small heel. Sneakers are not recommended.

Please return this form as soon as possible with your non-refundable \$50.00 deposit (unless sessions unavailable). You will be notified only if your week of choice is not available. Forms and deposits are to be returned to the following:

Hunters Run Stables
78 Hunter Lane
Glastonbury, CT 06033
 Phone: 860-205-1226 Fax: 860-633-2800
 email: huntersrunstables@cox.net
www.huntersrunstables.com

SESSIONS FOR SUMMER OF 2021

(Circle the sessions you would like your child to attend).

All sessions are Monday through Friday from 9 AM to 1 PM for \$325 except where noted.

We look forward to seeing you this year!

Summer Sessions for 2021 at Hunters Run Stables

Session 1 – June 14th through June 18th

**** ages 8 and under only ****

Session 2 – June 21st through June 25th

Session 3 – June 28th through July 2nd

Session 4 – July 5th through July 9th

Session 5 – July 12th through July 16th

Session 6 – July 19th through July 23rd

Session 7 – July 26th through July 30th

Session 8 – August 2nd through August 6th

Session 9 – August 9th through August 13th