

## 2022 Valentine's 50 Tournament Rules

Thank you for your participation in the Annual Valentine's 50. Below are the tournament rules. We will utilize ASA/USA rules for this tournament. *Please read all carefully.*

This tournament is set up for each team to play 2 pool games. Teams are then entered into single elimination brackets based on pool play outcome, which will start on Saturday for some age brackets. Depending on the number of teams in each age bracket, it is possible there can be a 1<sup>st</sup> round bye to establish brackets.

### COACHES/ADMINISTRATIVE/CONDUCT:

1. Teams must sign in at the tournament check-in table before the start of their 1<sup>st</sup> game. We will NOT provide paper packets. All information for coaches will be found online. We will provide 3 coaches passes per team. Coaches must have completed rosters with players' names and birthdates. Please have copies of birth certificates available should there be a challenge from an opposing coach. Any challenge must be lodged prior to the start of the game. Failure to provide proof of age shall eliminate player in question. Team insurance must be shown, but will not be collected. We will accept any roster form and any insurance. If you do not have insurance, we will provide insurance for the event for \$50.
2. All coaches, by participation in the plate conference at each game, agree that all equipment used by their teams complies with the rules and assumes ALL liability of use of illegal equipment by his/her team members.
  - 2.1. Any bat with the ASA/USA Softball stamp, or USSSA Softball stamp is authorized.
3. Only **Head Coaches** may consult with the umpires. Failure of a non-manager to remove themselves from any discussion after being warned will result in ejected from the tournament and subjects the Head Coach to possible ejection or restriction.
  - 3.1. Any person exhibiting poor sportsmanship or abusive behavior to players, officials, or ANY other person will be removed from the event with no return privileges for the balance of the event, as well as liable for criminal charges if applicable.
  - 3.2. Head coaches are responsible for actions of players, fans and assistant coaches. Head Coach will be warned to curb improper behavior and failure to do so will result in his/her ejection.
  - 3.3. Smoking, tobacco, **sun flower seeds**, or alcohol use on the field, in the dugouts, or around the fields is prohibited. (\*\* **NO SEEDS OR TOBACCO ALLOWED IN THE DOME** \*\*)
4. Unless authorized by the respective city or park ownership, alcoholic beverages are not permitted to be consumed or displayed at the facilities, including parking areas. Persons found in violation are subject to removal for the balance of the tournament and any applicable State or Local laws. Parking areas may be subject to routine police patrols to ensure adherence to local laws, provide safety, and aid security of facilities. However, vehicle owners ultimately park at their own risk. \*Total Sports does have a license to sell alcohol at their facility. All alcohol purchase and consumption while in Total Sports must be in accordance with all local and state laws.
5. All facilities have rules pertaining to pets, grills, smoking and use of the facilities. The Tournament Director does not have the authority to make changes, grant waivers or alter these requirements. It is the Coaches, parents and fans responsibility to know and adhere to facility rules. No pets allowed in the dome.
6. Game results must be reported to the Tournament Headquarters immediately following the completion of your game. Coaches will submit scores via text to **(419) 540-2136**.

7. Teams playing an extra pool game (if necessary) will not have the runs scored or allowed, nor the win/loss counted toward their seeding. If playing an extra game, the last game listed on the schedule for the team playing the extra game will be the game that does not count.
8. The tournament reserves the right to change the schedule as needed. Any changes will be sent via the online tournament system. Coaches are to be responsible to check their email and/or text messages for any changes. If a coach has opted “out” of the text messaging system, there may be delays in notifications.
  - 8.1. All coaches should verify they have a valid account and that their team is listed in the tournament at: <https://nwoladyirish.leagueapps.com/login>. This will be the most expedient method to receive game, schedule, and other tournament updates.
  - 8.2. The schedule is public and viewable at [nwoladyirish.com](http://nwoladyirish.com) by clicking on the Valentine’s 50 tournament tab.
9. Refund Policy: There is no refund for withdraw within 30 days of the tournament start date. Weather is not a factor at our indoor tournaments. COVID withdraws will be refunded as close to 100% as possible.
10. Awards will be presented to the Champions and Runners up in each age bracket. Players on the championship teams will also receive an individual medal or award. Other awards may be given based on the individual tournament.

### **GENERAL GAME RULES:**

1. All ASA/USA rules apply, unless specified otherwise.
2. Pitching Distance: 10U - 35’, 12U - 40’, 14U and above - 43’.
3. **NO Metal cleats are permitted in the dome.**
4. **LINE UPS & CARDS.**
  - 4.1. Line up cards **MUST** be submitted to the home plate umpire prior to the start of the game.
  - 4.2. Teams are permitted to bat their entire roster. If you are batting all your players, you are allowed free defensive substitutions and may use last batted out as a courtesy runner. If a team bats its entire lineup and an injury occurs, an out will **NOT** occur when that batter’s spot comes up, as long as the team doesn’t fall below 9 batters in its line up.
  - 4.3. If a team has any substitutes on a lineup card are to be used as a courtesy runner instead of the last batted out. An alternative to 4.2, teams may instead choose to bat 9, or utilize the DP/Flex. In this case, courtesy runners **MUST** be a substitute not already entered into the game, if there is a substitute listed. Standard substitution rules apply.
  - 4.4. In either case, courtesy runners may run for a pitcher or for a catcher but may not run for both in the same inning.
  - 4.5. Players may **NOT** be added to the line up card after it is accepted as official by the umpire.
5. Mercy rules for all games, both pool play and bracket play are 12 runs after 3 innings, 10 runs after 4 innings, and 8 runs after 5 innings.
6. A team not on the field ready to play at game time forfeits that game unless granted an extension by the tournament director for good cause. Forfeited games will be scored 7-0 for the winner. Teams must be at the field and ready to play 5 minutes prior to the scheduled start time. Games will start early if possible.

7. If an official protest is to be filed, the umpire and the official scorer must be notified before the next pitch (play). *Current game situation, strike count, base runner positions, and game time must be recorded by the home book.* Play will then resume under protest. The protesting team must immediately send a team representative to the Tournament Director. Failure to take these actions immediately will result in the protest being overruled. If all steps were followed, the Tournament Director will rule on the protest.
  - 7.1. If the protest is granted, play will cease and the game will be resumed from the point of the protested call.
  - 7.2. If the protest overruled, play will continue at its current spot.
  - 7.3. A \$100.00 fee will be collected in advance of any decision. The fee is refundable if a ruling is made in favor of the protest.
8. All balls hitting the roof of the dome, or any other overhead obstruction, will be a dead ball, foul ball.
9. For field 1 at The Dome - any ball landing on top of or going over the batting cages in left field is a home run. This does not apply to field 2 or to either field at Total Sports.
10. Speed up the game: To speed up the game and allow for maximum play during the reduced time frame, the following additions will be made:
  - 10.1. Pitchers will get 3 warm up pitches for the first inning, 1 warm up pitch for all remaining innings. New pitchers to the game will get 3 warm up pitches.
  - 10.2. Mounds visits will be kept short and enforced by the umpire. 30 seconds is the goal.
  - 10.3. Hitters must keep one foot in the box at all times while taking the signs.
  - 10.4. **Umpires have the discretion to determine if a team is intentionally stalling. If it is determined that an offensive team is intentionally stalling, a strike may be awarded to the batter. If it is determined that a defensive team is intentionally stalling, a ball may be awarded to the batter. These penalties may be repeated, at the umpires discretion, for continued stalling tactics. We are all here to play the game with class and sportsmanship. Stalling is a technique used frequently in time limit games, but with the very short time limits on indoor tournaments, we're asking that you DO NOT implement this strategy. Just play the game.**
11. There are only 5 minutes scheduled between games. NO on-field pre or post game huddles. Please shake hands and exit the field and dugout areas immediately at the end of the game. We are relying heavily on coaches and umpires to expedite the transition between games. There are a couple of occasions where a team has to switch fields to play the next game back-to-back. We will be patient while trying to hurry!
12. As with most indoor tournaments, there will be limited warm-up space. Please exercise extreme sportsmanship while sharing warm-up space available. We have ~200' outfield fencing. It is strongly encouraged for spectators to watch from the outfield fence. Dugouts will be screened for player safety. Incoming teams can stage equipment at the end of the dugout for easy and quick transition for the next game. Please talk to your players and help us keep the schedule on track.
13. ***Any fan, parent, player, coach or other spectator found pushing down the fencing will be ejected from the facility with no refund, no return allowed. The coach for the team involved will also receive their first official warning. Second game warning for any reason will result in ejection from the tournament. The fences are both a safety factor as well as giving the girls a home run goal. Pushing down the fencing for spectators to improve their view not only damages the fences and lowers the home run mark, but could increase the number of balls exiting the field of play which could be a danger to spectators.***

## POOL PLAY SPECIFIC RULES: Valentine's 50

1. One hour and five minute time limit per game, or 7 innings. Drop Dead at 65 minutes. Games may end in a tie. Umpires will keep game clocks on the field. **Games will start and end at their scheduled time, no exceptions.**
  - 1.1. If the inning is not complete at the end of the time limit, the following rules will apply
    - 1.1.1. If the VISITING TEAM **is batting** in the top half of the inning, the the score will revert to the score of the last completed inning.
    - 1.1.2. If the HOME TEAM is batting and **has taken the lead or tied the game during their current at bat**, the game will end with the current score when time expired. If the visiting team tied the score during the top half of the inning, or the home team is behind and the home team **HAS NOT completed their at bat**, the game will revert to the score of the last completed inning.
2. Coin flip shall determine home team. Home team book is official.
3. Seeding for championship play is determined by pool play points earned. Points are earned by:
  - 3.1. Win = 2 points
  - 3.2. Tie = 1 point
  - 3.3. Loss = 0 pointsIf teams have the same pool play points, the higher seed will be determined as follows:
  - 3.4. Total runs allowed
  - 3.5. Total runs scored
  - 3.6. Coin flip
  - 3.7. Seeding by age bracket/pool
    - 3.7.1. 12U, the top three teams in each pool will advance to the Platinum bracket. All other teams will advance to the Gold bracket.
    - 3.7.2. 14U, the top two teams in each pool will advance to the Platinum bracket, along with the next highest overall seed. The next two teams in pool will advance to the Gold bracket, along with the next highest overall seed. The remaining teams in each pool will advance to the Silver bracket.
    - 3.7.3. 16U, the top two teams in each pool, along with the next highest overall two teams will advance to the Platinum bracket. (8 teams total). The next two teams in each pool, along with the next highest overall seed will advance to the Gold bracket. The remaining teams will advance to the Silver brackets.
    - 3.7.4. 18U, the top four teams in each pool will advance to the Platinum bracket. All other teams will advance to the Gold bracket.
    - 3.7.5. Seeding is subject to change based on last minute drops/additions to the tournament.

## CHAMPIONSHIP (BRACKET PLAY) SPECIFIC RULES: Valentines' 50

1. One hour and five minute time limit per game, or 7 innings. Games must end with a winner. **DROP DEAD & REVERT BACK RULES APPLY, AT 65 MINUTES** throughout bracket play **until the championship games** in each age division.
2. **For the championship in each division, No inning shall start after 60 minutes. Complete any inning already started.** The new inning starts when the final out of the previous inning occurs. Games **MUST** end with a winner. If tied at the end of 7 innings or at the end of the time limit, International Tie Breaker (ITB) rules will be in effect, until a winner is determined.
3. Higher seeded team shall be the home team. Home team book is official.

