



***SHARP DRESSED BAND®  
SOUND AND LIGHTING RIDER***

The Purchaser shall provide the sound and lighting adequate for the size of the venue, as per the below mentioned requirements with a qualified sound engineer and lighting technician. some modifications are negotiable directly through the artist or their management representative.

1. 2 Effects Units, with Reverb and Delay
2. Monitor Mixes, 2 Separate Monitor Wedges, One on Drum Riser, One On Stage Left on Guitarist side, Bassist uses In Ear monitors, and requires a monitor send for his personal unit.

**3. STAGE INPUTS**

1. 1 Direct Input Unit for Bassist (Stage Right)
  2. 1 Mic on Bassist Speaker Cabinet (Stage Right)
  3. 2 Mics On Guitarist Cabinets (Stage Left)
  4. 1 Mic in Kick Drum (Riser)
  5. 1 Mic on Snare Drum
  6. 1 mic on Hi-Hat
  7. 4 Mics on Toms, 1 on each Tom and Floor Toms
  8. 2 Mics as Overheads.
  9. 3 Vocal Inputs, (Artist will provide Mics for vocals), however, all must be cabled.
- A Total of 17 Stage Inputs are required

**LIGHTING:**

- 1 Follow Spot  
20-Par 64 Cans or equivalent L.E.D are acceptable  
Laser & Rotating Lighting Effects  
Smoke Machine

**STAGE HANDS:** The client shall provide the band with 2 qualified stage hands to assist with Load In And Load Out of equipment. Any And all modifications of these requirements are to be negotiated with the artist, or their designated representative prior to signing of this Rider Agreement.

Client Signature: \_\_\_\_\_

Client Printed Name and Title: \_\_\_\_\_

Artist Signature: \_\_\_\_\_

Management Signature \_\_\_\_\_