



## **A cute little game that's harder than it looks.**

Onyx Prism is happy to announce Top Gnome!

With a planned release date of November 20th 2024.

As avid gamers ourselves we believe that demos should be available as long as the game is available.

Speaking of demos, ours is out now!

Available on Windows and Linux PC's

## **About Top Gnome**

Top Gnome breaks most conventions for the traditional top down shooter

From its art style, down to how you move.

Inspired by pinball arcade games, Top Gnome gives a unique experience where you are the pinball.

You play as a gnome, and your blunderbuss and potions are used to augment your restricted movement.

Movement is controlled by the recoil of your blunderbuss as you constantly spin, allowing you to get anywhere on the map, albeit, in a very different way than you're used to.

Top Gnome provides a fresh take on an old genre.

Did you know that gnomes use buttons as currency?

You can use your collected buttons in the shop to expand your gear.



You will have access to:

5 different bullet types

10 potions

15 trinkets

10 maps

Each one has different effects, and synergies that make for exciting and fun gameplay.

Trinkets serve a dual purpose!

They can be bought for a boost to your stats, then upgraded for even better stats.

Upgrading with a rosetta scarab allows you to translate the gnomish language and learn the story.

## **Everything in the game has been handcrafted!**

All art, folly, music and fonts were made in house, creating a pleasant and cohesive experience.



### **About the developer**



Onyx Prism was founded in the US in 2022 by two people.

With the goal of experimentation and quality.

They dislike the way modern gaming has focused on incomplete and micro-transaction filled games.

They want to be part of the way out, and make games like they should be, a solid game that respects the players time and money.

Top Gnome is their first commercial release.

