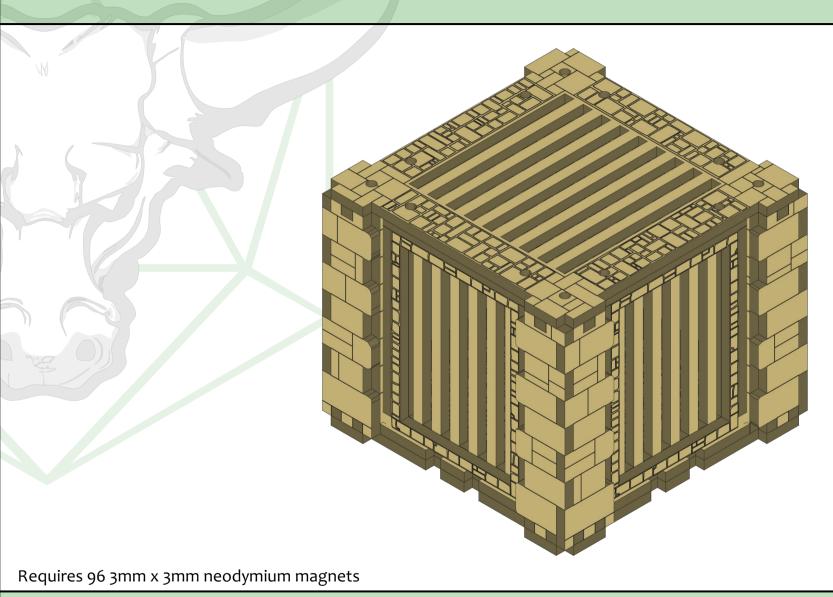
Dice Jail



66 Pieces







# Magnets

#### Tips and Tricks for Your Success.

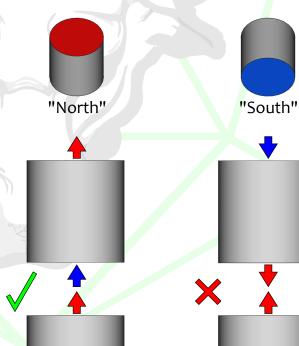
#### WHAT IS POLARITY?

Magnets have a north (+) and a south (-) pole.

Opposite poles attract each other and like poles repel.

You can't easily tell which side is north or south.

In these instructions, red is north and blue is south.



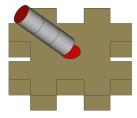
#### **BE CONSISTENT**

Because you won't really know which side is north or south, just pick a direction and stick with it.

Make one piece and use that to be your guide for the rest.

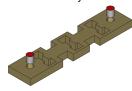
Apply magnets in a stack.
This ensures they are facing the same direction.

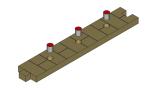




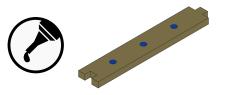
Insert the magnets when the pieces are loose.

Make sure they are flush to the exterior side of the piece.



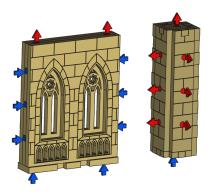


Apply CA glue (super glue) to the back of the magnets. This will prevent them from falling out or being pulled out.



#### **ALIGNMENT**

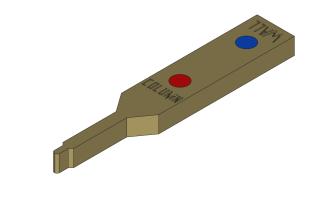
After assembly is finished, the polarities should look like this.
Walls connect horizontally to columns.
Everything stacks vertically.



For your convenience, we provide a helper tool in every kit. This "BSTOOL" has labels to help with aligning your magnets.

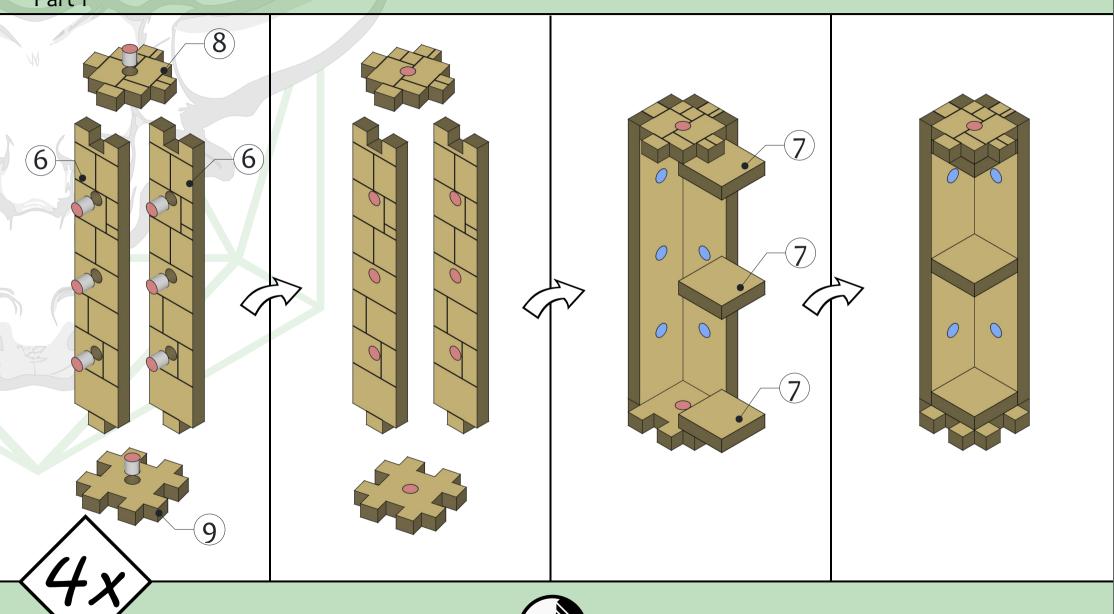
Use the tool as if it was a column or wall.

It can also be used to poke pieces out of their sheet or apply glue.



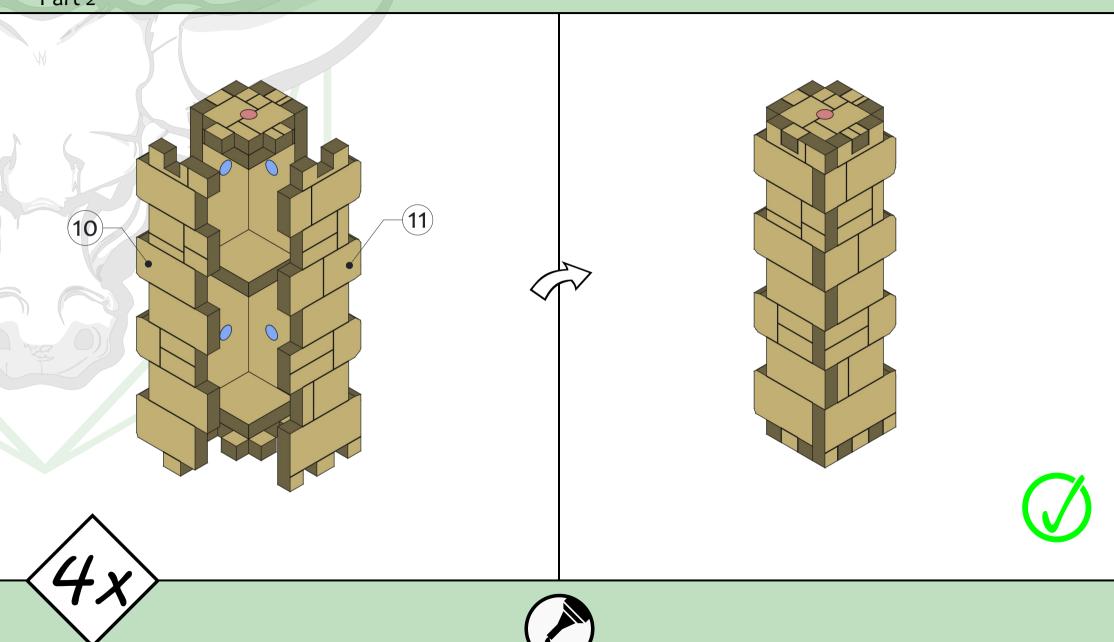
Flat Faced Corner Column, 1x Tall

Part 1



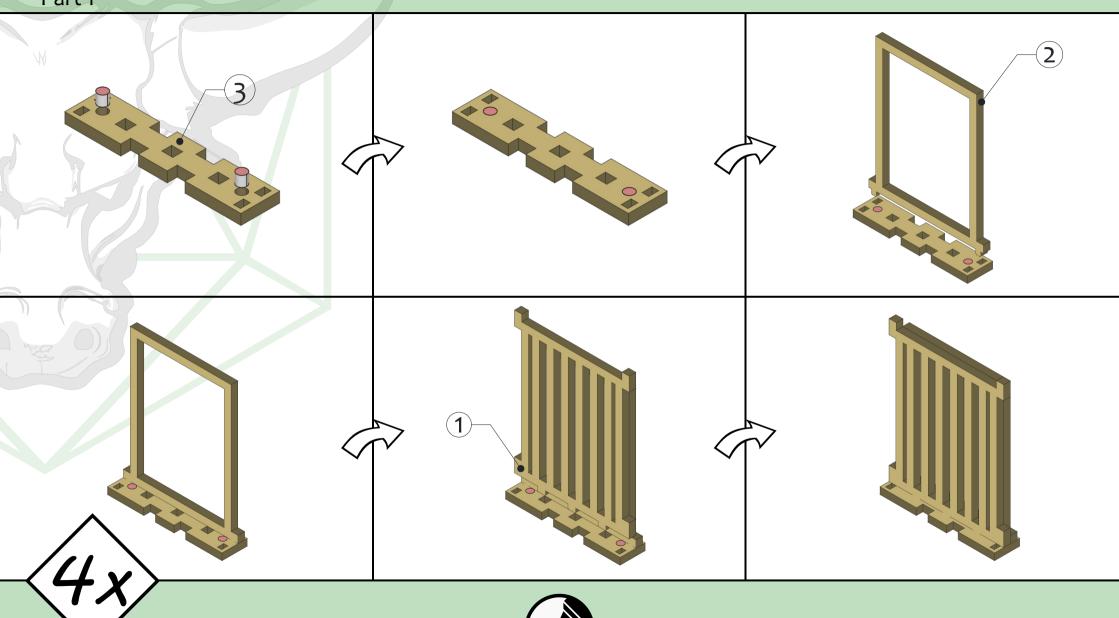
Flat Faced Corner Column, 1x Tall

Part 2

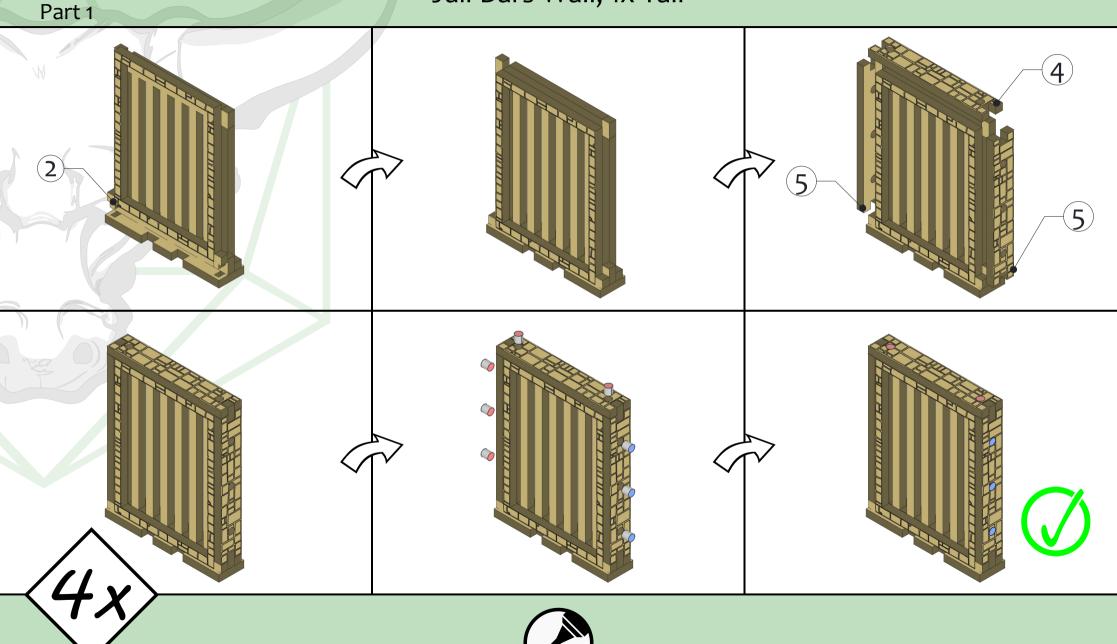


Part 1

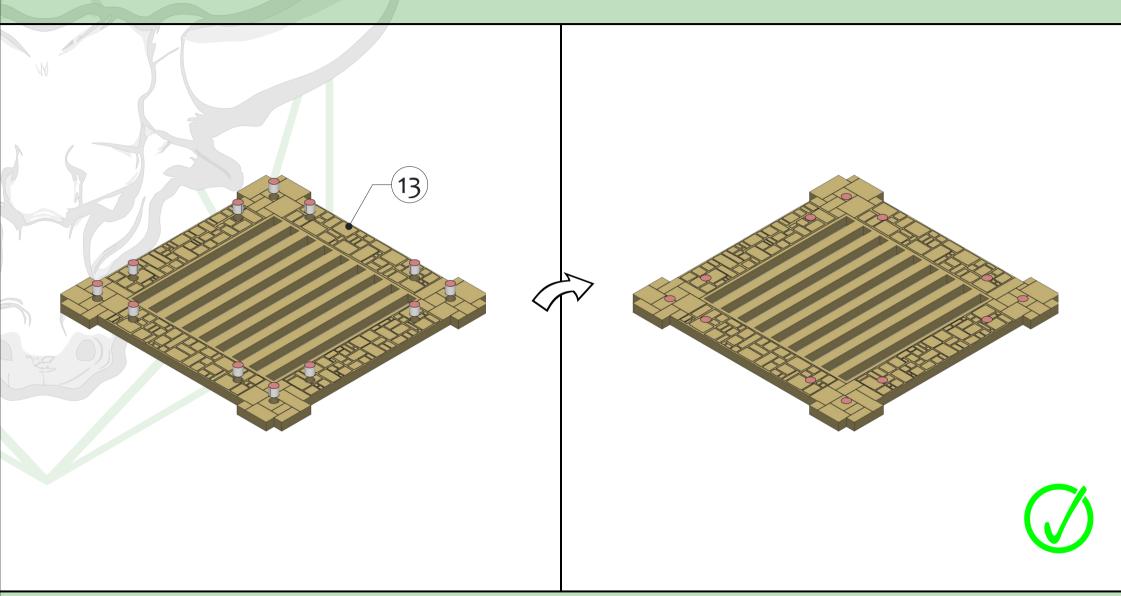
Jail Bars Wall, 1x Tall



Jail Bars Wall, 1x Tall

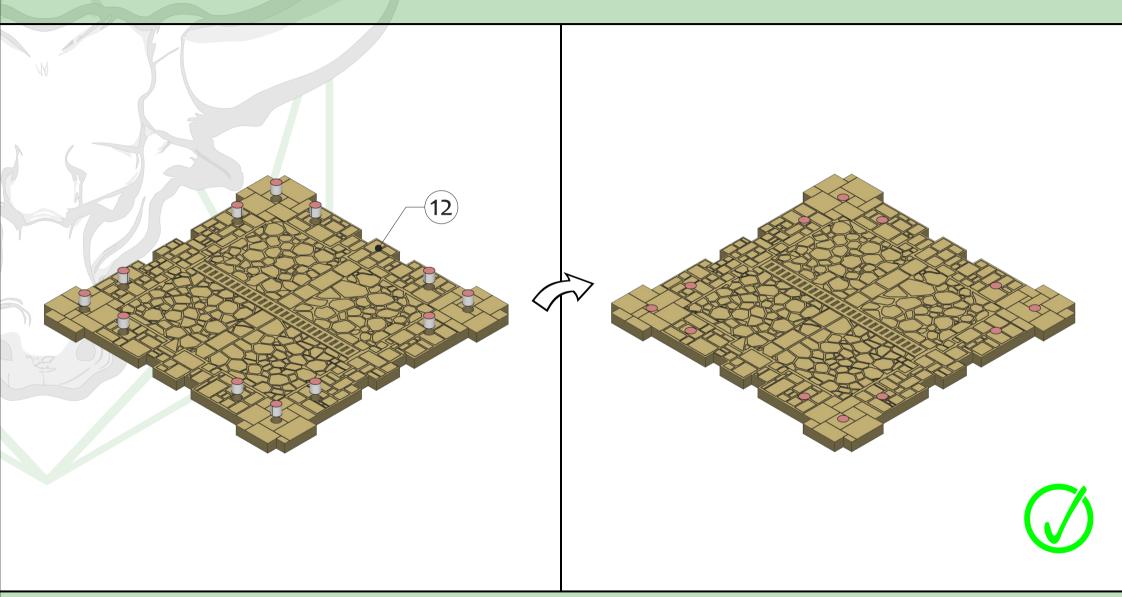


Jail Bars Roof





Dice Jail Floor





#### Medieval Castle – Dice Jail (MC-K002)

#### Part List

Module	Part	Qty.	Piece#	Pages
Flat Faced Corner Column, 1x Tall (MC-MC101) x4	MC-CW101	8	6	2
	MC-CS001	12	7	2
	MC-CT001	4	8	2
	MC-CB001	4	9	2
	MC-CW102	4	10	3
	MC-CW103	4	11	3
Jail Bars Wall, 1x Tall (MC- MW103) x4	MC-WW107	4	1	4
	MC-WW106	8	2	4,5
	MC-WBoo3	4	3	4
	MC-WT001	4	4	5
	MC-WS101	8	5	5
Jail Bars Roof (MC-RS001)	MC-RS001	1	13	6
Dice Jail Base (MC-FS002)	MC-FS002	1	12	7
BSTOOL	BSTOOL	2	*	n/a



