

Inter League Alliance: <https://www.interleaguealliance.com>

Game Format and Scheduling

9v9 Format (U12 Age Groups)		11v11 Format (U13, U14, U15 Age Groups)	
Players on Field	8 field players + 1 goalkeeper	Players on Field	10 field players + 1 goalkeeper
Maximum Game Day Roster	18 players	Maximum Game Day Roster	18 players
Minimum Players to Start	6 players	Minimum Players to Start	7 players
Ball Size	Size 4	Ball Size	Size 5
Match Duration	2 x 35 minutes	Match Duration	2 x 40 minutes

Game Times: Matches should be scheduled between 10:00 AM and 4:00 PM

Field & Equipment Standards

Home teams are responsible for ensuring all fields meet Inter League Alliance standards prior to kickoff. Proper field setup is a requirement and reflects the professional standards of our league.

9v9 Field Requirements		11v11 Field Requirements	
Goal Size	Minimum 6 x 18 ft to 7 x 21 ft	Goal Size	Standard 8 x 24 ft
Field Length	70–80 yards (USSF recommended)	Field Length	100–120 yards (USSF recommended)
Field Width	45–55 yards (USSF recommended)	Field Width	55–80 yards (USSF recommended)
Markings	Clearly visible field markings required	Markings	Clearly visible field markings required
Game Balls	Official, properly inflated match balls required	Game Balls	Official, properly inflated match balls required

Referee System & Fees

Referee System by Format

U12 (9v9) 1-Person Referee System	U13, U14, U15 (11v11) 3-Person Referee System 1 Center Referee + 2 Assistant Referees
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U12 Referee Fees

Total Fee \$80	Split \$40 per team
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Match Day Requirements

Professional match organization is a core expectation of the Inter League Alliance. Every match must be administered to the highest standard, with preparation beginning well before kickoff.

Printed Match Day Rosters

- Printed Match Day Team Rosters with Photo ID are mandatory for all matches.
- Two physical hard copies must be brought to every match.
- Rosters must be exchanged with the opposing team and the referee prior to kickoff.
- Digital rosters are not permitted under any circumstances.
- Only players and coaches listed on the printed roster may be present on the team sideline.

Home Team Responsibilities

- Proper field setup with visible and accurate markings.
- Correct goal sizes per age-group format.
- Official match balls available and properly inflated.
- Certified referees confirmed and present.
- AED on site, accessible, and location confirmed with referee.
- Roster exchange completed with visiting team and referee.
- Referee fees collected or payment arrangements confirmed.

Arrival, Uniform & Equipment

- Teams must arrive with sufficient time for check-in, roster exchange, referee payment, field setup, and AED confirmation before kickoff.
- All uniforms and equipment must comply with USSF Laws of the Game.
- Conflicting kit colors must be resolved prior to kickoff; the home team changes if necessary.
- Referees have the authority to delay, suspend, or terminate a match if match day, safety, payment, or behavior requirements are not met.