



Welcome to Bonehead Bowl 2022!

Bonehead Bowl is going back to its roots... **Mixed Team Madness!!!**
...and now we've added Dungeon Bowl teams too!!

Bonehead Bowl 2022 is a 3 Round Blood Bowl 11s tournament,
hosted by the Bonehead Podcast at the excellent Entoyment Wargaming in Poole.

Bonehead Bowl 2022

Saturday 26th November 2022

9.45am → 6pm



Entoyment Wargaming

Unit 2 Fleetsbridge Business Centre

Upton Road

Poole Dorset

BH17 7AF

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<https://entoyment.co.uk/>

UPDATED - 23rd August

Mixed Teams - Alignments

We have re-introduced the Alignments from the first Bonehead Bowl tournaments - as it was both a popular request and allows way more mixed teams!!

This does **not** replace the shared Regional Special Rule rule - so if you're planning a Dark Elf / Wood Elf team... you can still do it (but you should probably be doing Dark Elf / Skaven now instead!!!).

See Page 4 for the full details!

Star Player Access

We have changed the Star Player access for mixed teams - now if the Star could be taken by either part of the team; it can be taken.

Seemed silly before!

Amazon Team Release

Amazons are being released by Games Workshop, and have an adjusted roster.

As the ticket sales for this event were live prior to this team release, **both** the Team of Legend Amazon, and the new Spike 15 Amazon rosters will be allowed at the event.

We don't want people missing out who've already bought their ticket and planned their roster... but we also know how exciting it is to run the new hotness at an event!

Save Space for FAQs and Updates

FAQ & UPDATES CONTINUED

BONEHEAD BOWL 2022 - MIXED TEAM 11S

TOURNAMENT STRUCTURE

Bonehead Bowl 2022 will be 3 Matches of Standard 11s Blood Bowl.

Coaches will be paired randomly for the first match, with matches 2 and 3 being paired in a swiss format (top teams vs top teams, bottom teams vs bottom teams), and we will endeavour to avoid duplicate matches where possible.

This is an **exhibition** format, and therefore all teams will start each match as rostered (no SPPs or Casualties are applied).

TOURNAMENT SCHEDULE

- ★ 9.30 → Registration & Set-Up
- ★ 10.00 → Match 1
- ★ 12.15 → Break
- ★ 13.00 → Match 2
- ★ 15.30 → Match 3
- ★ 18.00 → Awards

Matches will be held to a 2 hour time limit, with Coaches being reminded at the 1 Hour Remaining, 30 Minutes Remaining, and 15 Minutes Remaining points.

Once final time has been called coaches will be given up to 5 minutes to finish the turn currently being played and then the game must end.

Each pitch will be numbered so that when the Matches are announced at the start of each round the coaches are able to easily locate their opponent.

TICKETS - LIMITED TO 50 PLAYERS

Tickets for the event will be £12 per Coach, which goes towards the venue hire, prizes, and support from Entoyment.

Tickets can be purchased from our website:

<https://boneheadpodcast.com/shop/ols/categories/event-tickets>

If you have any problems purchasing a ticket from our website, please just get in contact with us by email:

BoneheadRosters@Gmail.com

PRIZES AND AWARDS

OVERALL CHAMPION

Overall Winner (most Tournament Points).

MIXED TEAM CHAMPION

Mixed Team* with the most Tournament Points.

**Mixed Team and Dungeon Bowl teams Only.*

STUNTY CHAMPION

Stunty* Team with the most Tournament Points.

**Tier 3 Standard teams, and Mixed or Dungeon Bowl teams containing only Stunty and/or ST5+ players are eligible.*

BEST TEAM AWARD

Team with the most "Best Team" votes.

PARTICIPATION TROPHY

Last Place Finish (least Tournament Points)

MOST TOUCHDOWNS

Most Touchdowns Scored

MOST VIOLENT

Most Casualties** Caused.

****Casualties:** All Casualties caused to your **opponent's** team during **your** turn count – this includes Blocks, Fouls, Crowd Surfing, Secret Weapons, being hit by thrown players, etc.

WHAT TO BRING?

Please bring a team that is clearly marked / identifiable player types (Teams do not have to be painted, but we think the game looks better if they are!)

Two Copies of your Roster (please let us know in advance if you need us to print copies for you)

Blood Bowl Dice, Throw-in, Scatter and Pass templates.

We have plenty of spare pitches, but it would be helpful if you are able to bring one too.

NAF SANCTIONED TOURNAMENT

We intend this to be a NAF Sanctioned event, but be aware games with non-Standard teams won't register with the NAF.

For more information on the NAF please visit the website:

<https://www.thenaf.net/>

EXHIBITION PLAY

Teams should be built for this event using the Exhibition Play rules on p101-102 of the Blood Bowl 2020 Rulebook.

TEAM VALUE → 1,100,000GP

All Teams: 1,100,000gp

All teams will be allowed to spend 1.1 million gold pieces to draft their team, with the conditions below.

ELIGIBLE TEAMS

Bonehead Bowl 2022 is a full celebration of all things Blood Bowl, so we will be allowing the following Rosters:

All Standard **Blood Bowl** teams eligible.

This includes:

- All teams in the **Blood Bowl** rulebook
- Teams included in a **Spike!** Magazine
- Teams from the **Teams of Legend PDF**

We will also be allowing the **Slann** roster available from the NAF ([Link](#)).

All Dungeon Bowl College Teams from the Dungeon Bowl rulebook, and any additions or updates from Games Workshop publications (e.g. Spike! Magazines).

And... **Mixed Teams...**

MIXED TEAMS

Coaches are allowed, and encouraged to pick two different Team Rosters from which to build their Team, e.g. Human & Halfling.

The Team Rosters that can be chosen together if they both share at least 1 **Regional Special Rule** (e.g. Badlands Brawl, Elven Kingdoms League, etc), **OR they share an Alignment** (e.g. Order, or Chaotic) (see next page).

A minimum of 4 Players must be taken from each Team Roster, and Rerolls will be charged using the more expensive of the two chosen Team Rosters.

NEW RELEASES

If new Team(s) or Star Players are released by Games Workshop after this point (5th July 2022) we will update the rulespack, but we intend to allow all new Games Workshop rules updates into the event

STAR PLAYERS

Your team must consist of 11 players **before** rostering Star Player(s).

If using a Mixed Team Star Players may only be selected if either team has the same Keyword as the Star Player.

Star Players from all published Games Workshop releases will be eligible for this tournament. At the time of writing that includes:

- ★ Blood Bowl 2020 Rulebook
- ★ Spike! Magazines
- ★ Star Players available for Download on the Games Workshop website ([Downloads Page](#)).

ALLOWED INDUCEMENTS

Inducements are purchased during team creation, and are considered a permanent part of the team and can be used each game.

- ★ 0-2 Star Players may be selected, and can be taken by both teams in a match (Wizards did it).
- ★ (In)-Famous Coaching Staff (including Wizards), Special Play Cards, and Unlimited Mercenaries may not be taken.
- ★ With the exception of the Giant Mercenary, no rules from Death Zone 2021 will be in effect.
- ★ 0-1 Giant may be included (page 52-55 of Death Zone) for 350,000GP. After playtesting and requests we will be now allowing this inducement.



TEAM ALIGNMENTS

Back by popular demand... it's Team Alignments!
The first Bonehead Bowl(s) used Alignments to determine who can team up with who and form a mixed team.
We thought we'd shift to match the new Region Keywords for BB2020... but there's just not enough combinations for us!!

SO... you can run two teams together that share a **Regional Special Rule** (e.g. Badlands Brawl, etc), or you build a mixed team from two teams of the same **Alignment** (from the lists below).

E.g. an Order team could use Halflings and Norse.
E.g. a Chaotic team could use Undead and Goblins.

You cannot mix teams from different alignments, but some teams (the Neutral teams) will feature in both lists.

Star Players can be chosen if they could be taken by either of the teams in your Mixed Team.

TEAM ALIGNMENT - ORDER

"Order" is a loose term for any organisation choosing to play Blood Bowl...

Amazons (Team of Legend **or** Spike 15!)
Dwarf
Elven Union
Halfling
High Elf (Team of Legend)
Human
Imperial Nobility
Lizardmen
Norse (Spike 14 - **cannot choose "Favoured of..."**)
Ogres
Old World Alliance
Slann (NAF Team)
Vampires (Team of Legend)
Wood Elves

TEAM ALIGNMENT - CHAOTIC

"Chaotic" doesn't mean just Chaos teams... just disorganised and violent... beyond the norm!!

Black Orcs
Chaos Chosen
Chaos Dwarf (Team of Legend)
Chaos Renegades
Dark Elves
Goblins
Human
Khorne (Spike 13)
Necromantic (Spike 11)
Norse (Spike 14 - **can only choose "Favoured of..."**)
Nurgle
Ogres
Orcs
Skaven
Snotlings
Tomb King (Team of Legend)
Undead
Underworld
Vampires

TEAM ALIGNMENTS - FAQ

Q: Can I choose the same team twice?
A: Clever, but no...

Q: Can I run an Amazons (ToL) mixed team with Amazons (Spike 15)?
A: No - just the one type of Amazon roster can be used, and we're only allowing Amazon (ToL) because tickets have been sold before the Spike magazine was released!

Q: Why are Vampires now on both lists?
A: Because even though they're Undead... Vampires could choose to mix in orderly society... and I imagine they quite enjoy eating Halflings!!

Save This Space - FAQs

TEAM TIERS

Each Team has been given a Tier, but we include a list here for ease.

★Tier 1:

All Dungeon Bowl College Teams

Amazon, Amazon*, Chaos Dwarf*, Dark Elf, Dwarf, High Elf*, Lizardmen, Norse, Undead, Skaven, Underworld, Wood Elf

★Tier 2:

Black Orc, Chaos Chosen, Chaos Renegade, Elven Union, Human, Imperial Nobility, Khorne, Necromantic, Nurgle, Orc, Old World Alliance, Tomb Kings*, Vampire*, Slann**

★Tier 3:

Goblins, Halflings, Ogres, Snotlings

*= Team of Legend

**= NAF Team

ADDITIONAL SKILLS

All Teams will be allowed to give their players a number additional skills as listed below.

Mixed Teams are allowed the skill package from both of their Tiers totalled together.

E.g. A Mixed Team with Humans (Tier 2) and Halflings (Tier 3), would be allowed 3 Primary Skills, and 2 Secondary Skills.

Normal or Dungeon Bowl Teams are allowed the skill package from their Tier doubled.

E.g. a Dwarf Team (Tier 1), would be allowed 4 Primary Skills.

These skills do not affect Team Value in any way.

- ★Tier 1: 2 Primary Skills
- ★Tier 2: 1 Primary Skill & 1 Secondary Skill
- ★Tier 3: 2 Primary Skills & 1 Secondary Skills

Notes:

- ★No Player may receive more than 1 Skill.
- ★A Primary Skill may be selected instead of a Secondary Skill if the coach desires.
- ★Star Players cannot be given Skills.
- ★These Skills can be distributed across any Players on the Team.

PRIZES AND AWARDS

OVERALL CHAMPION

Overall Winner (most Tournament Points).

MIXED TEAM CHAMPION

Mixed Team* with the most Tournament Points.

**Mixed Team and Dungeon Bowl teams Only.*

STUNTY CHAMPION

Stunty* Team with the most Tournament Points.

**Standard, Mixed, or Dungeon Bowl teams containing only Stunty and/or ST5+ non-induced players are eligible.*

BEST TEAM AWARD

Team with the most "Best Team" votes.

PARTICIPATION TROPHY

Last Place Finish (least Tournament Points)

MOST TOUCHDOWNS

Most Touchdowns Scored

MOST CASUALTIES

Most Casualties** Caused.

CHOCOLATE ARMOUR AWARD

Most Casualties** Suffered.

WHAT TO BRING?

Please bring a team that is clearly marked / identifiable player types (Teams do not have to be painted, but we think the game looks better if they are!)

Two Copies of your Roster (please let us know in advance if you need us to print copies for you)

Three Block dice, two D6, one D8, and one D16 dice

Throw-in, Scatter and Pass templates.

We have plenty of spare pitches, but it would be helpful if you are able to bring one too.

NAF SANCTIONED TOURNAMENT

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<https://www.thenaf.net/>

ROSTERS DUE 19TH NOVEMBER 2022

We would like you to submit your Roster(s) by Saturday 19th November 2022; this will give us a week to check it over and make sure everything is as it should be.

BoneheadRosters@Gmail.com

Please submit your rosters (including NAF ID) to us at the above email address.

We request that you bring 1 copy of your roster, plus an additional 1 copy for you to share with your opponents on the day. This makes it as clear as possible to all coaches what the teams are.

Please let us know when you submit your roster if you would like us to print copies for you to collect on the day.

TOURNAMENT SCORING

At the start of each Round you will receive 1x Match Result form per Pitch. Please complete these during the Match and hand them in after you have finished.

- ★ Per Win: +30 Points
- ★ Per Draw: +10 Points
- ★ Per Loss: +0 Points
- ★ Per TD: +1 Points (max 3 per Match)
- ★ Per CAS**: +1 Points (max 3 per Match)
- ★ Perfect D: +3 Points (No TDs Allowed)

MATCH RESULTS TIEBREAKER

- ★ 1 Total TDs Scored
- ★ 2 Total CAS** Scored
- ★ 3 TD Differential
- ★ 4 CAS Differential
- ★ 5 Lowest Team Value
- ★ 6 Tier Total (as used for Skill allocation)
- ★ 7 Roll-Off!

Casualties: All Casualties caused to your **opponent's team during **your** turn count – this includes Blocks, Fouls, Crowd Surfing, Secret Weapons, being hit by thrown players, etc.

FINAL DECISIONS

When it comes to rules and tie-breakers, please support us in making great decisions, but please please accept that for brevity's sake – the Tournament Organiser's decision is final.

BEST TEAM AWARD

At the start of Round 1 (on each day) you will receive a Best Team nomination slip. Please retain this and nominate a coach by the end of Round 2 (Round 3 for Sevens) to win the Best Team Award. The Coach with the most nominations will win the Award.

WHAT IS BEST TEAM?!

Really – it's up to you! Whether you're a fan of great painting, clever modelling, brilliant background stories, or just superb theme; you get to choose a Coach from the tournament that you think put in more effort than anyone else.

LUNCHTIME SHOWCASE

We ask all coaches to leave their team on display during the lunch break so we can all have a look!



Our Other Events!!

Keep your calendars free - there's plenty more Blood Bowl coming up!!



Sat 11th February 2023

Beachhead Bowl 2023

3 Rounds of Standard Blood Bowl 11s
BIC, Bournemouth, Dorset

Sun 12th February 2023

Beachhead Bowl 2023

4 Rounds of Blood Bowl Sevens
BIC, Bournemouth, Dorset

MAY 2023

Dorset Dungeon Bowl 2023

3 Rounds of Dungeon Bowl
Entoyment Wargaming, Poole, Dorset



JULY 2023

South Coast Cup - Summer 2023

3 Rounds of Standard 11s Blood Bowl
BIC, Bournemouth, Dorset

JULY 2023

South Coast Sevens - Summer 2023

4 Rounds of Blood Bowl Sevens
BIC, Bournemouth, Dorset

SEPTEMBER 2023

Blood Bowl World Cup V

3 Days of Blood Bowl 11s
Alicante, Spain



OCTOBER 2023

South Coast Cup - Winter 2023

3 Rounds of Standard 11s Blood Bowl
Ageas Bowl, Southampton, Hampshire

OCTOBER 2023

South Coast Sevens - Winter 2023

4 Rounds of Blood Bowl Sevens
Ageas Bowl, Southampton, Hampshire

NOVEMBER 2023

Bonehead Bowl 2023

3 Rounds of Mixed Team Blood Bowl 11s
Entoyment Wargaming, Poole, Dorset