

2025 REGION 7 SHOW

EQUIDOME
PATTERNS

REGION 7 SHOW

879 - Region 7 Saddle Seat Eq JTR 14 & Under Champ
Call Judge - Trushel

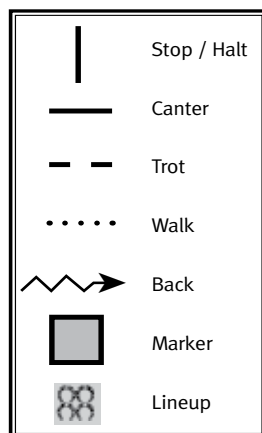
Saddle Seat

LEVEL 1 • PATTERN C • Tests 6,10

From the lineup, trot down the right hand straightaway showing two changes of diagonal. Begin on the right diagonal. Continue trotting to the center of the end. Halt.

Canter a circle on the left lead. Halt.

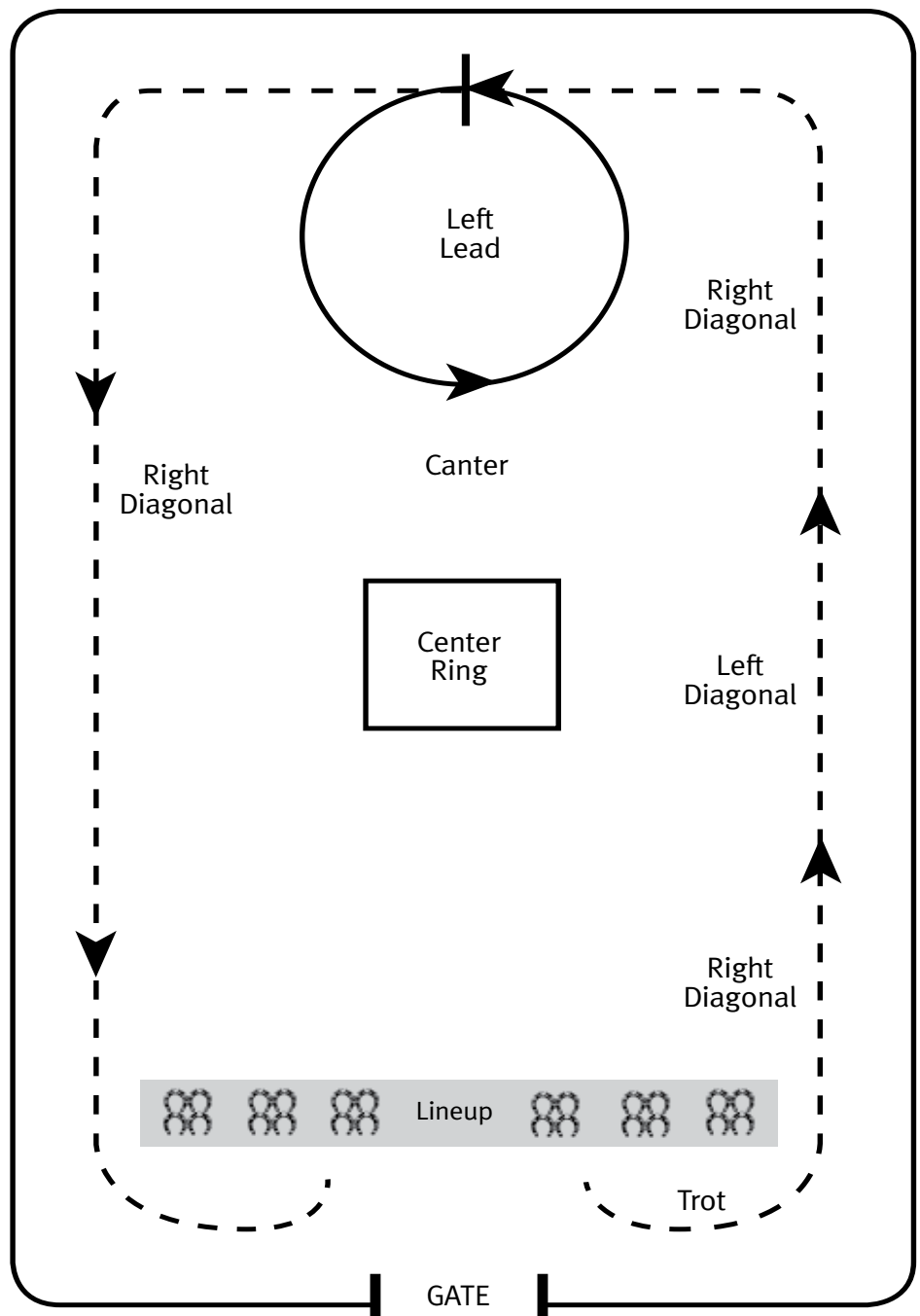
Trot from the center of the end down the opposite straightaway on the right diagonal. Return to the lineup without stopping, or continue to the exit at the trot.



This pattern may only be used for:

- 13 & Under
- 14 - 18
- 18 & Under
- 19 & Over

If used at a Regional or National Show, pattern may not be run from the lineup.



REGION 7 SHOW

881 - Region 7 A/HA/AA Saddle Seat Eq JTR 15 - 18 CH
Call Judge - Trushell

Saddle Seat

LEVEL 1 • PATTERN N • Tests 3,12

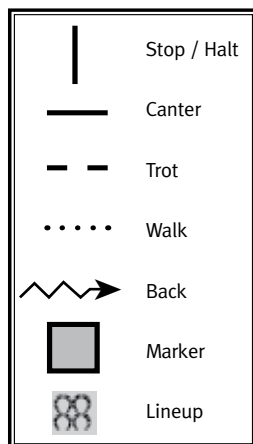
Enter the ring and turn to the right.

Trot down the right straightaway on the right diagonal to the center point of a figure eight facing the rail. Halt.

Canter a figure eight either direction first. Halt

Trot from the center point of the figure eight to the left around the turn and continue trotting down the straightaway on the right diagonal.

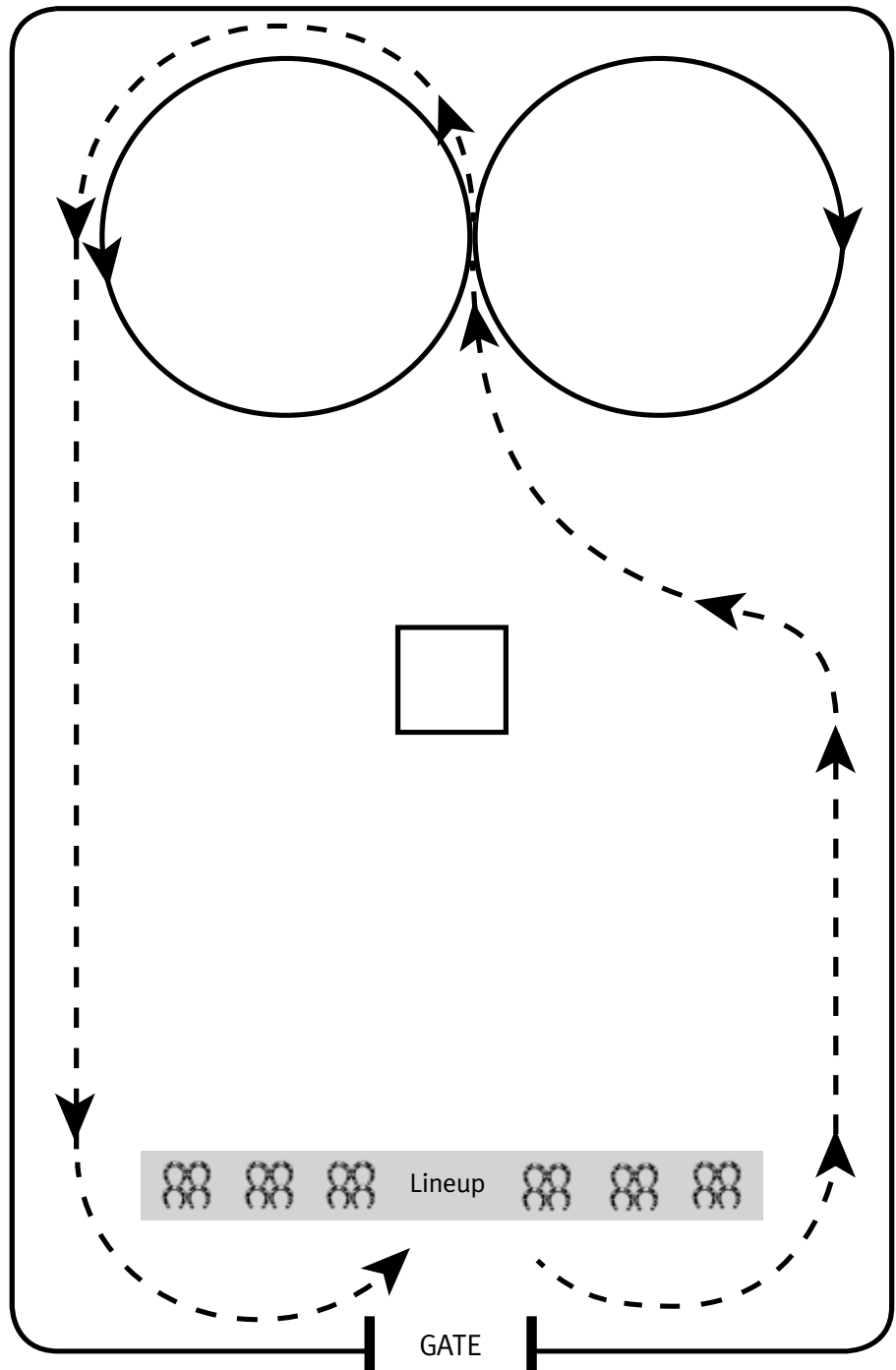
Return to the lineup or exit the ring without stopping.



This pattern may only be used for:

- 13 & Under
- 14 - 18
- 18 & Under
- 19 & Over

If used at a Regional or National Show, pattern may not be run from the lineup.



893 - Region 7 A/HA/AA Showmanship AATH CH
Call Judge Fitzpatrick

Showmanship

LEVEL 2 • PATTERN L

Exhibitors are to complete the pattern on the side of the marker as indicated in the drawing

Be ready at marker A.

Trot from marker A to marker B.

Stop at marker B and back halfway to marker A.

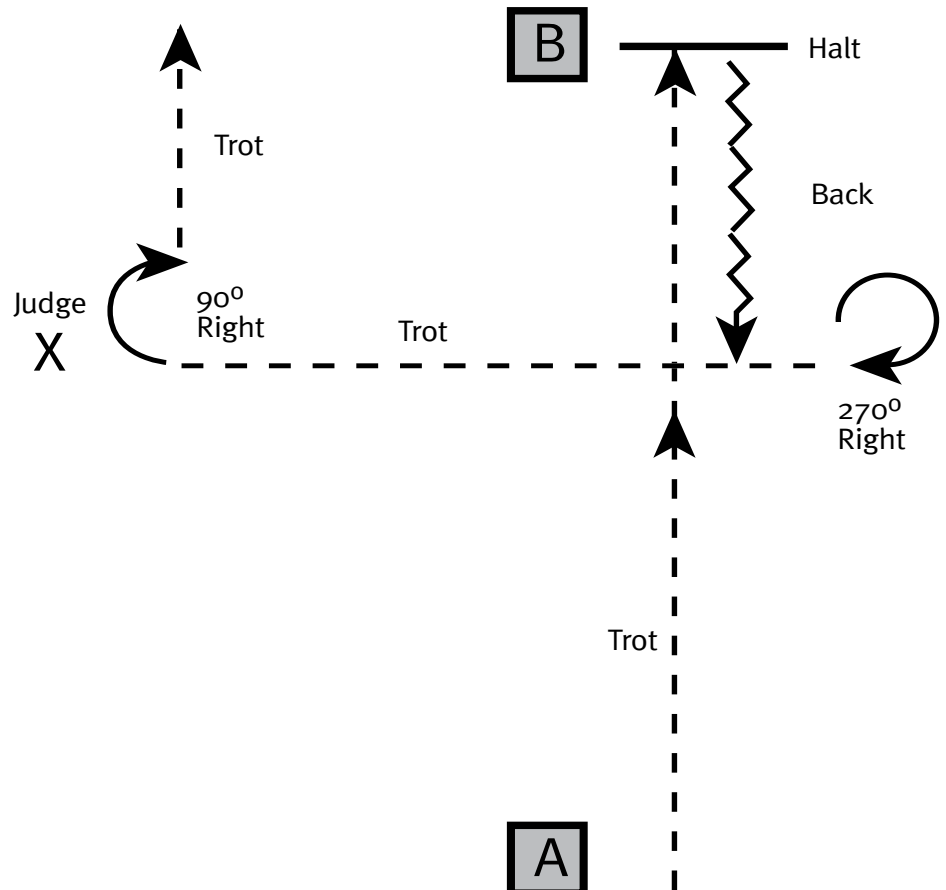
Stop and perform a 270-degree turn.

Trot to judge.

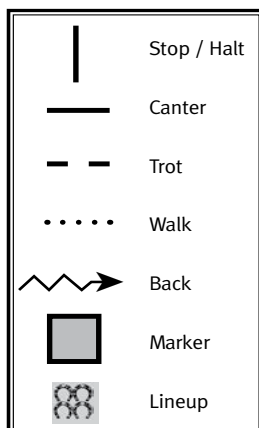
Stop. Set up for inspection.

When dismissed perform a 90-degree turn and trot away as drawn.

Return to lineup at the trot or exit as directed by the ringmaster.



- ❑ **In the Ring**— Exhibitors enter arena and remain collectively for the entire class. Exhibitors are to enter the arena at the walk. Trot at the marker and line up at the discretion of the ringmaster.
- ❑ **In and Out of the Ring**— Exhibitors enter arena one at a time and are excused at the completion of their pattern.
- **At the Gate**— Exhibitors enter arena one at a time and are gathered in arena for final inspection as a collective group.



REGION 7 SHOW

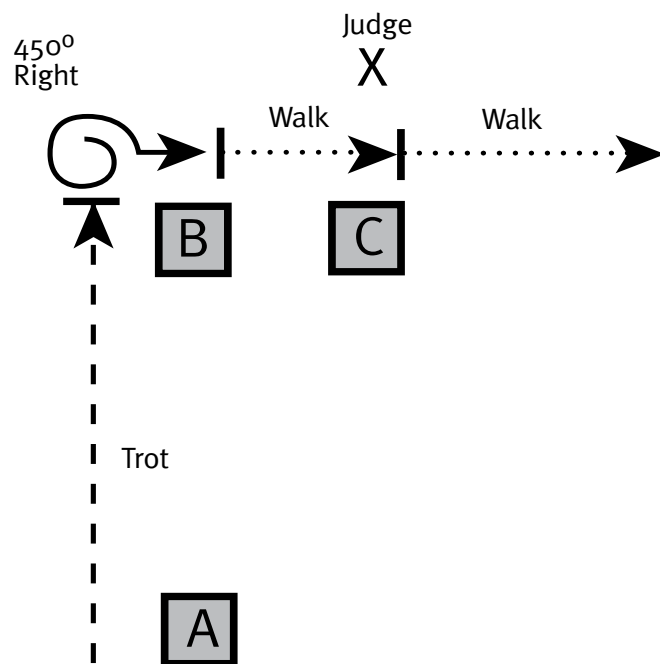
894 - Region 7 A/HA/AA Showmanship W/T JTH 10 & U CH
Call Judge Fitzpatrick

- ❑ **In the Ring**— Exhibitors enter arena and remain collectively for the entire class. Exhibitors are to enter the arena at the walk. Trot at the marker and line up at the discretion of the ringmaster.
- ❑ **In and Out of the Ring**— Exhibitors enter arena one at a time and are excused at the completion of their pattern.
- **At the Gate**— Exhibitors enter arena one at a time and are gathered in arena for final inspection as a collective group.

Showmanship

LEVEL 2 • PATTERN M

Exhibitors are to complete the pattern on the side of the marker as indicated in the drawing



Be ready at marker A.

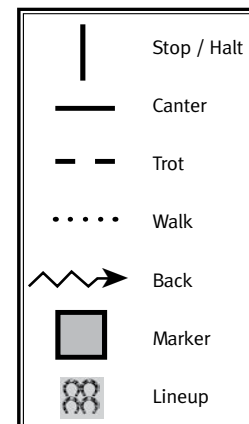
Trot just past marker B. Stop.

Execute a 450-degree haunch turn to the right. Stop.

Walk to marker C. Stop.

Set up for inspection.

After dismissal, walk into lineup.



REGION 7 SHOW

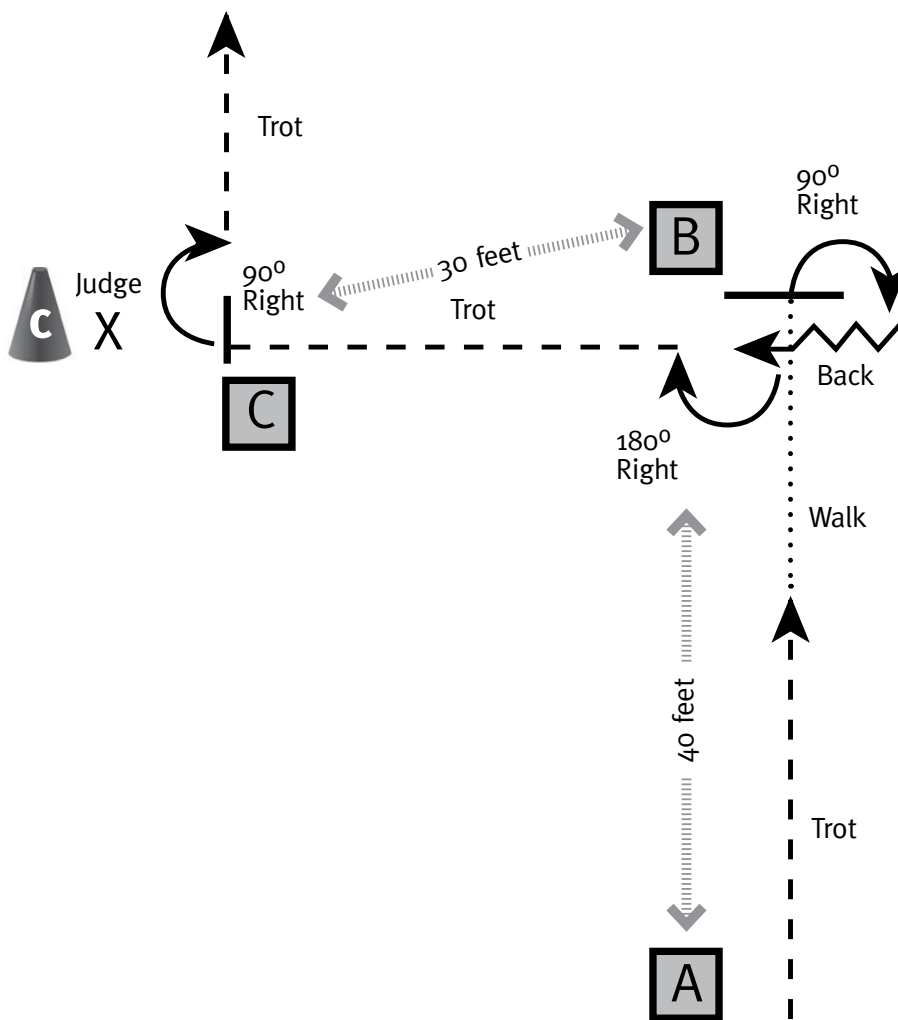
895 - Region 7 A/HA/AA Showmanship JTH 14 & Under CH
Call Judge Fitzpatrick

- ❑ **In the Ring**— Exhibitors enter arena and remain collectively for the entire class. Exhibitors are to enter the arena at the walk. Trot at the marker and line up at the discretion of the ringmaster.
- ❑ **In and Out of the Ring**— Exhibitors enter arena one at a time and are excused at the completion of their pattern.
- **At the Gate**— Exhibitors enter arena one at a time and are gathered in arena for final inspection as a collective group.

Showmanship

LEVEL 2 • PATTERN P

Exhibitors are to complete the pattern on the side of the marker as indicated in the drawing



Be ready at marker A.

Trot from marker A halfway to marker B.

Break to walk and walk to marker B.

Stop and perform a 90-degree turn.

Back four steps and perform a 180-degree turn.

Trot to marker C. Stop. Set up for inspection.

When dismissed, perform a 90-degree turn and return to lineup at the trot or exit as directed by the ringmaster.

—	Stop / Halt
—	Canter
- - -	Trot
.....	Walk
~~~~~>	Back
■	Marker
⌘	Lineup

# REGION 7 SHOW

896 -Region 7 A/HA/AA Showmanship JTH 15 - 18 Champ  
Call Judge Fitzpatrick

## Showmanship

### LEVEL 2 • PATTERN L

*Exhibitors are to complete the pattern on the side of the marker as indicated in the drawing*

- ☐ **In the Ring**— Exhibitors enter arena and remain collectively for the entire class. Exhibitors are to enter the arena at the walk. Trot at the marker and line up at the discretion of the ringmaster.
- ☐ **In and Out of the Ring**— Exhibitors enter arena one at a time and are excused at the completion of their pattern.
- ☒ **At the Gate**— Exhibitors enter arena one at a time and are gathered in arena for final inspection as a collective group.

Be ready at marker A.

Trot from marker A to marker B.

Stop at marker B and back halfway to marker A.

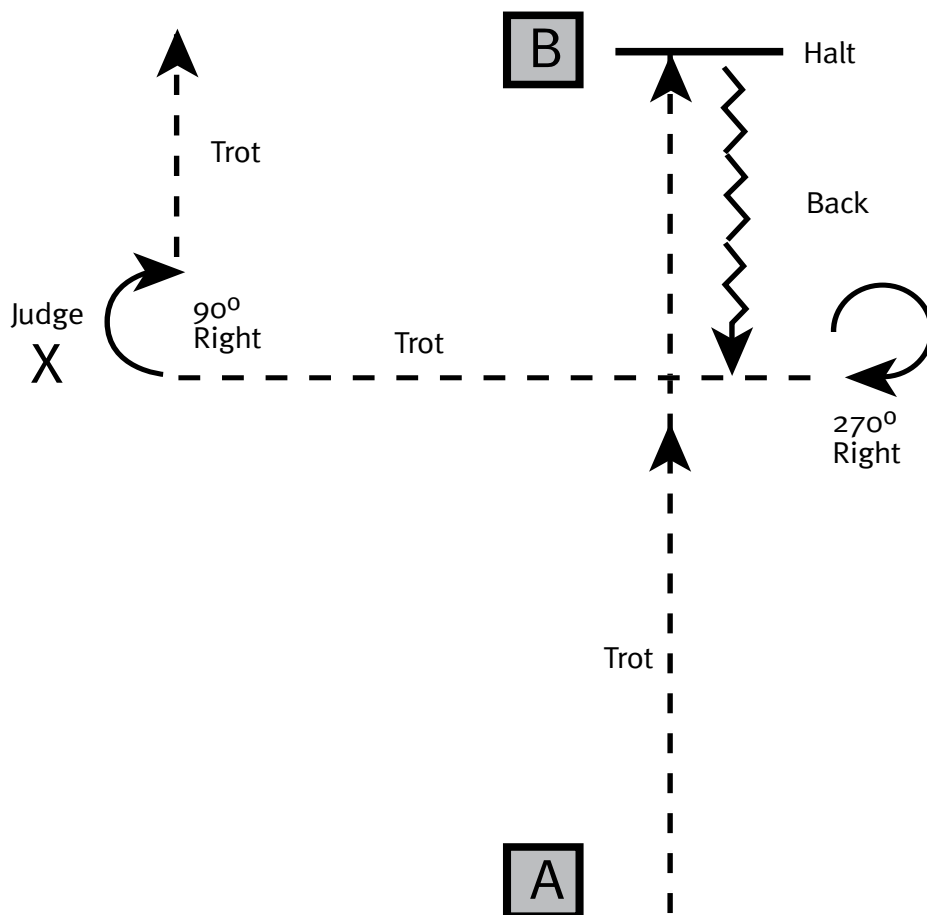
Stop and perform a 270-degree turn.

Trot to judge.

Stop. Set up for inspection.

When dismissed perform a 90-degree turn and trot away as drawn.

Return to lineup at the trot or exit as directed by the ringmaster.



	Stop / Halt
	Canter
	Trot
	Walk
	Back
	Marker
	Lineup

# REGION 7 SHOW

898 - Region 7 A/HA/AA Hunter Seat Eq NTJ JTR 18 & U Champ  
Call Judge Jacobsen

## Hunter/Jumping Seat LEVEL 1 • PATTERN U

Walk to the starting point.

Trot left diagonal from A.

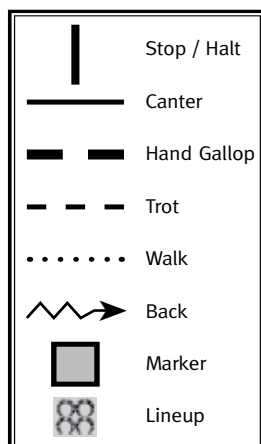
Canter on the correct lead from B to C.  
Continue to canter a right circle.

Transition to a sitting trot & continue to D.

At D posting trot on the incorrect diagonal to E.

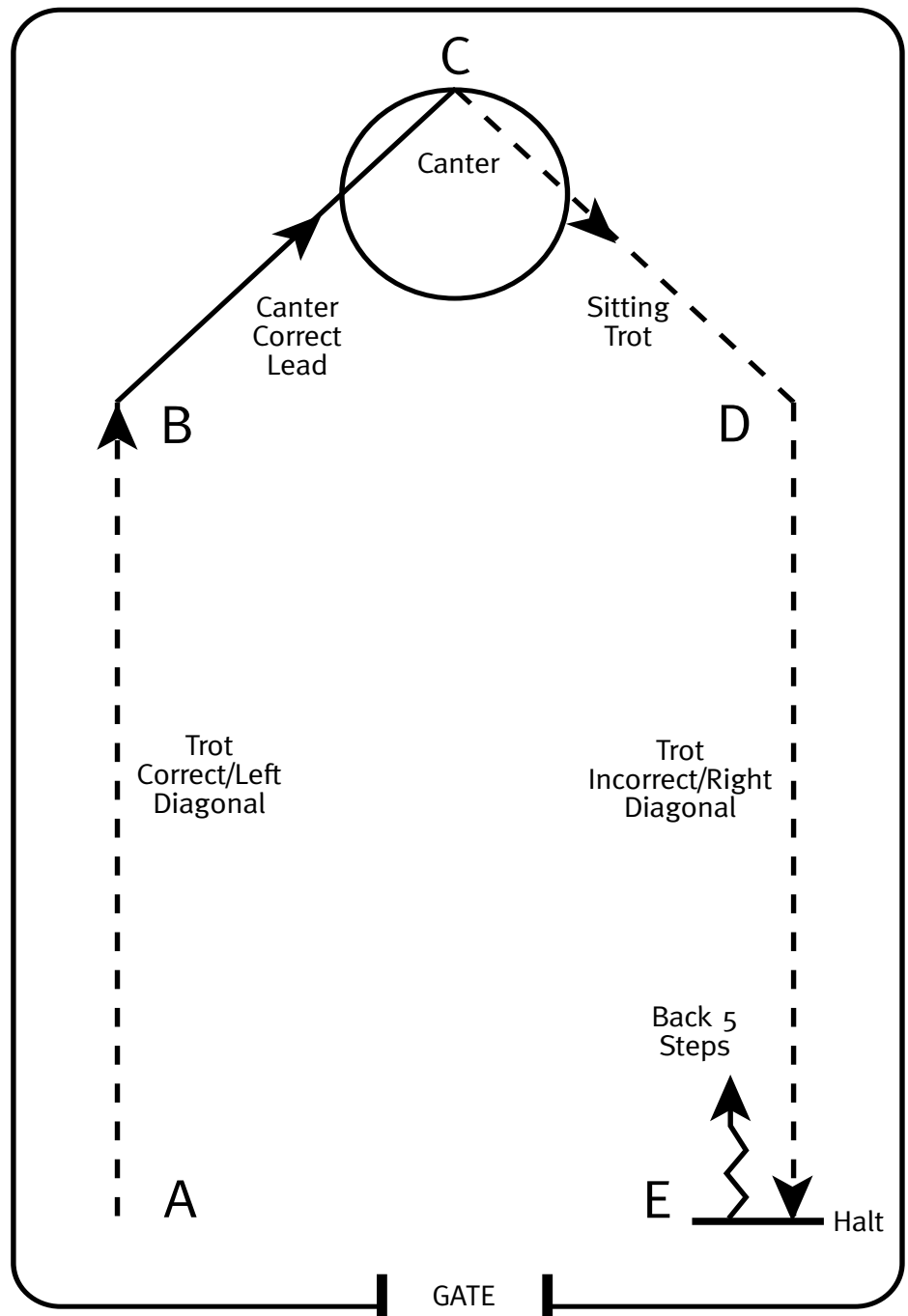
Halt and back five steps.

Return to lineup or exit at a walk.



*This pattern is appropriate for all ages.*

*If used at a Regional or National Show, pattern may not be run from the lineup.*



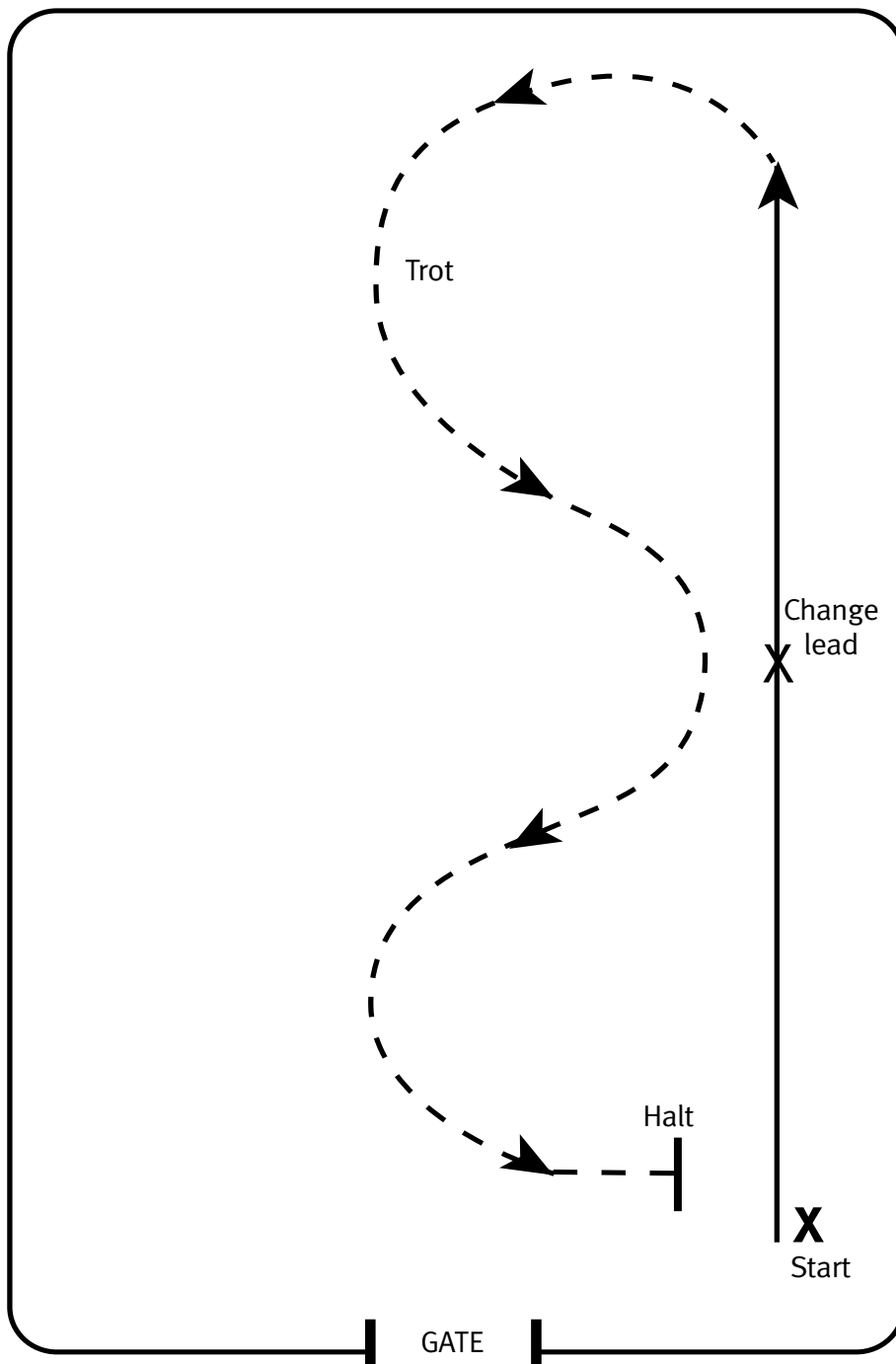
# REGION 7 SHOW

899 - Region 7 A/HA/AA Hunter Seat Eq NTJ AATR CH

Call Judge Jacobsen

## Hunter/Jumping Seat

LEVEL 2 • PATTERN CC



Walk to the starting point.

Counter canter.

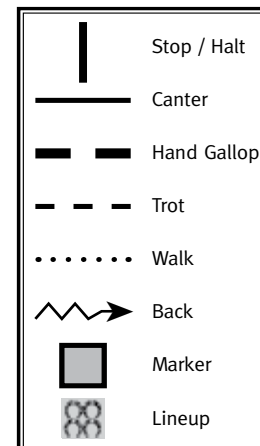
Halfway down the line, change (simple or flying) to the correct lead.

At end of line, trot a three-loop serpentine.

Halt.

Turn on the forehand to the right.

Return to lineup or exit at a walk.



*This pattern may only be used for:*

- 14 - 18
- 18 & Under
- 19 & Over

*This pattern may **NOT** be used for:*

- 13 & Under
- 14 & Under

*If used at a Regional or National Show, pattern may not be run from the lineup.*

2025  
REGION 7 SHOW

WORKING  
WESTERN  
PATTERNS

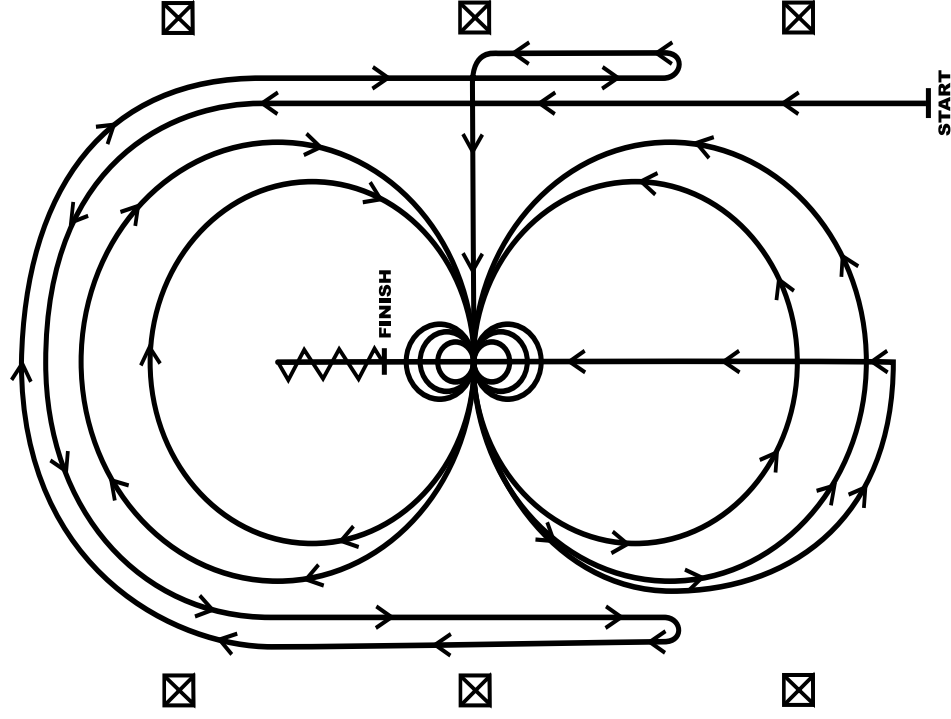
# REGION 7 SHOW

793 Region 7 Arabian Reining Junior Horse Champ \$

794 Region 7 HA/AA Reining Junior Horse Champ \$

Judge Damianos — Pattern 8

**Pattern B**



**Pattern 8**

Horses may walk or jog to the center of arena. (To assist with the show schedule, show management may require that horses be jogged to center. Show management is responsible for posting this requirement.) Horses must walk or stop prior to starting pattern. Beginning at the center of arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

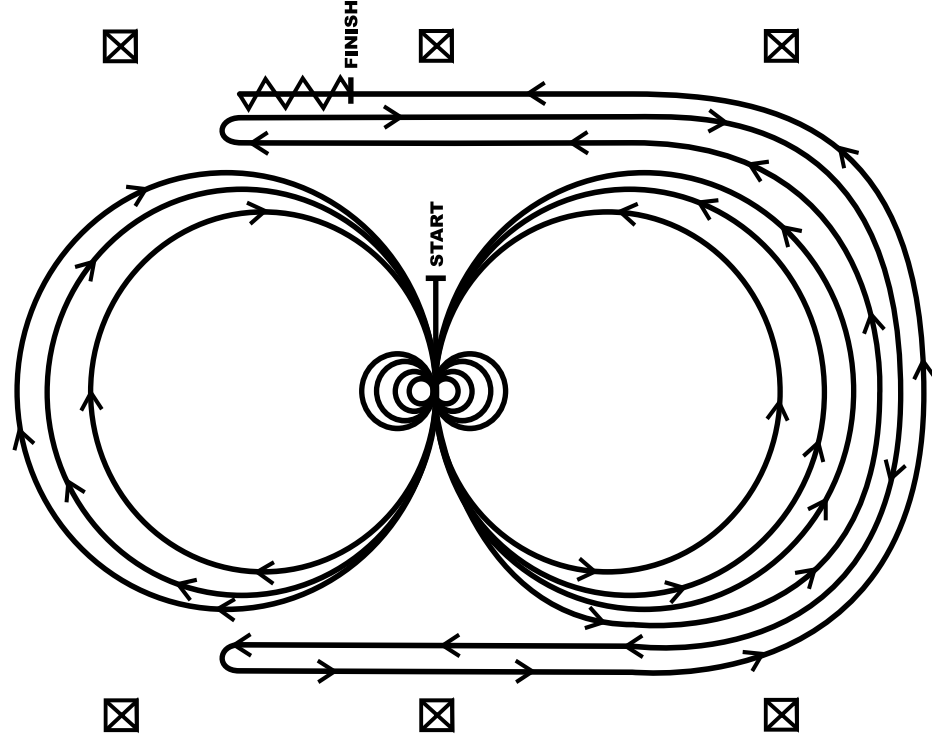
## REGION 7 SHOW

795 Region 7 Arabian Reining Horse AAO TR Champ \$

796 Region 7 HA/AA Reining Horse AAO TR Champ \$

### Judge Damianos — Pattern 6

#### Pattern 6



#### Pattern 6

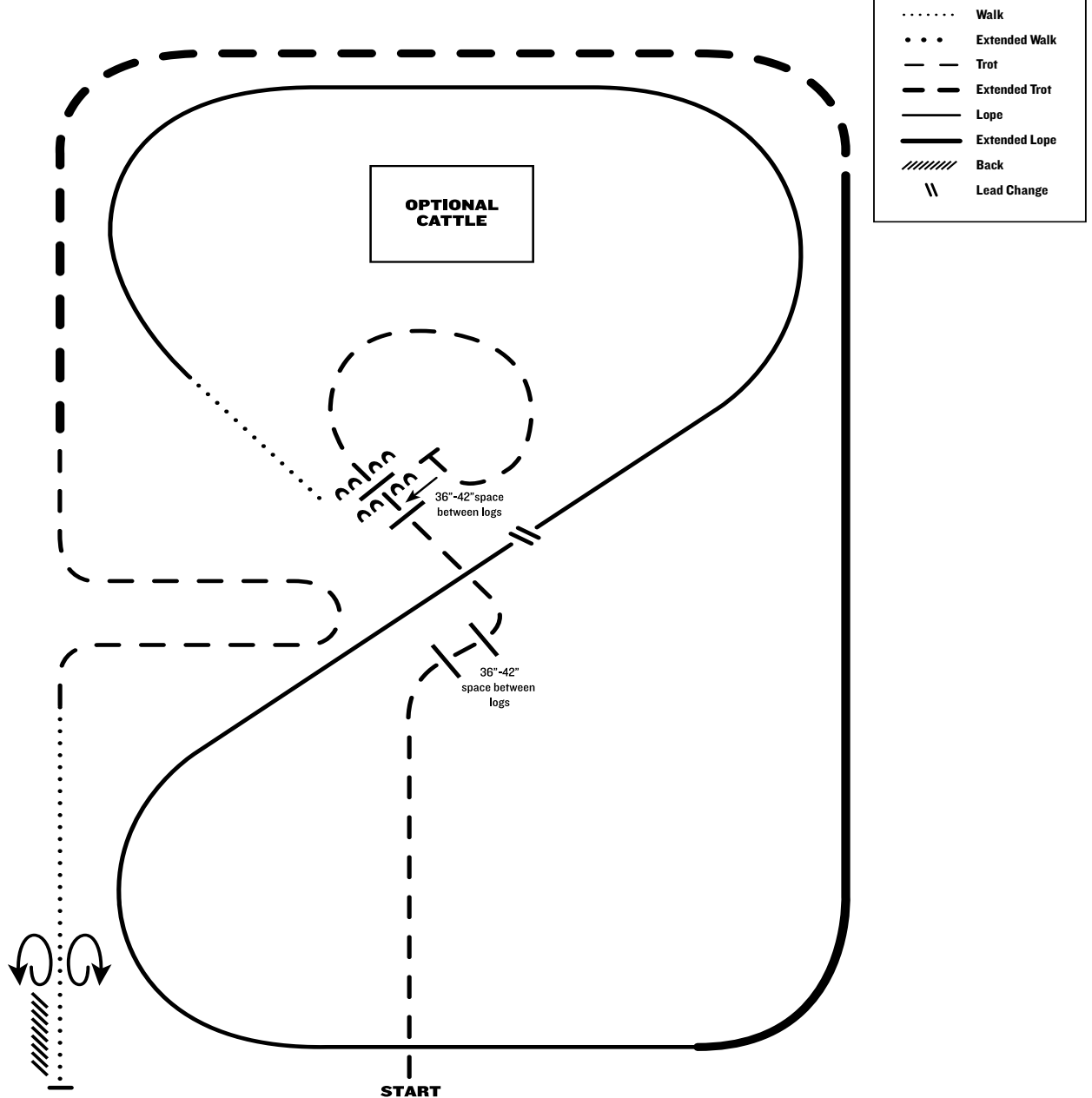
Horses may walk or jog to the center of arena. (To assist with the show schedule, show management may require that horses be jogged to center. Show management is responsible for posting this requirement.) Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the right. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate the completion of the pattern.

888 Region 7 Arabian Ranch Horse Riding Champ  
889 Region 7 HA/AA Ranch Horse Riding Champ  
Judge Damianos —Pattern 9

## RANCH RIDING - PATTERN 9

## LEGEND



1. Trot
2. Trot over two sets of logs
3. Trot circle, stop and side pass left over log
4. Walk
5. Lope right lead
6. Change leads (simple or flying)
7. Lope left lead
8. Extended lope left lead
9. Extended trot
10. Trot
11. Walk
12. Stop and back
13. 360° turn each direction (either direction 1st) (L-R or R-L)

**Note:** The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

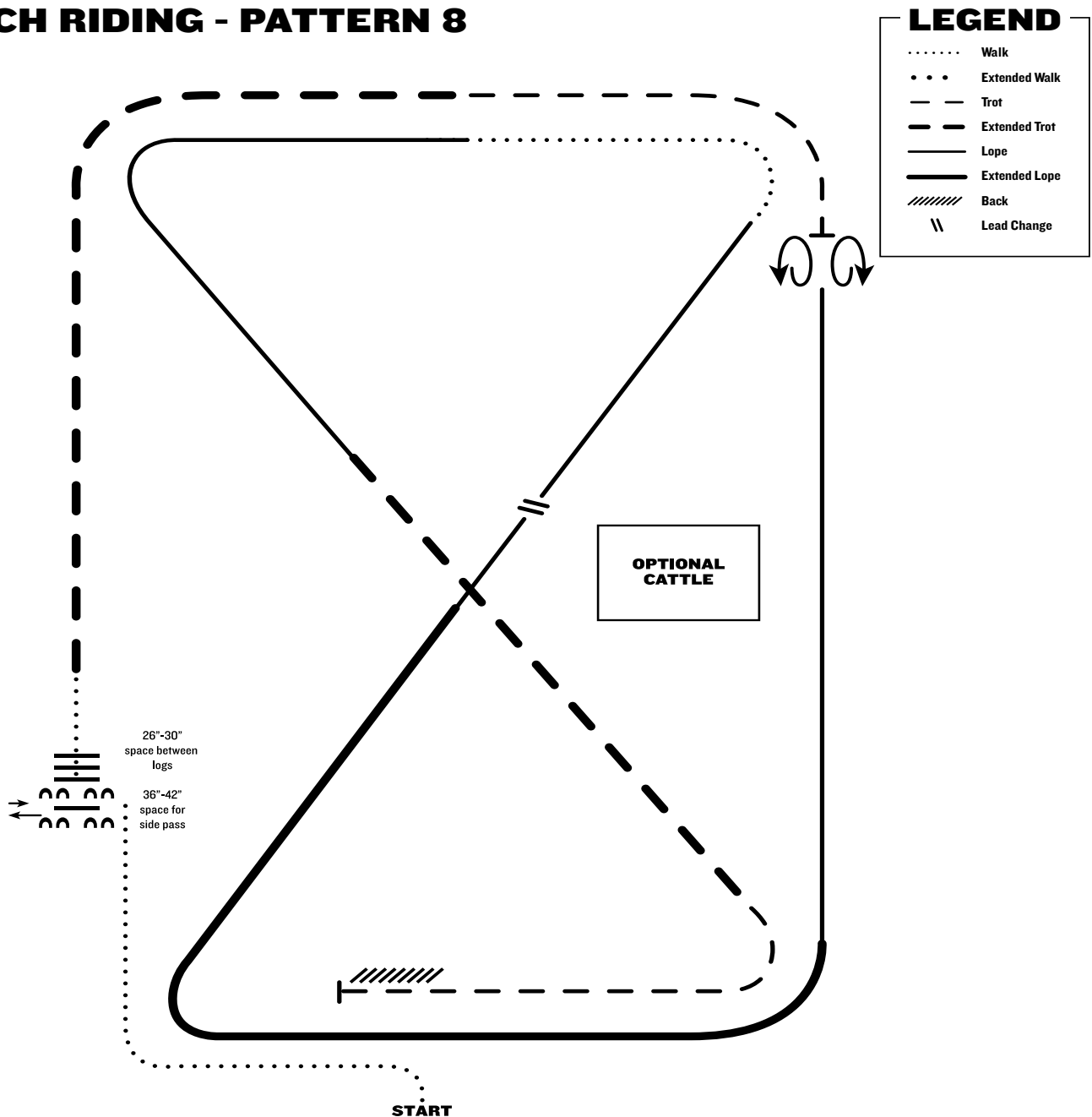
# REGION 7 SHOW

890 Region 7 Arabian Ranch Horse Riding Jr Horse Champ

891 Region 7 HA/AA Ranch Horse Riding Jr Horse Champ

Judge Damianos — Pattern 8

## RANCH RIDING - PATTERN 8



1. Walk
2. Side pass left across first log, side pass 1/2 way to right
3. Walk over logs
4. Extended trot
5. Trot
6. Stop, 360° turn each direction (either direction 1st) (L-R or R-L)
7. Lope right lead
8. Extended lope right lead
9. Collect lope, change leads (simple or flying), continue lope left lead
10. Walk
11. Lope left lead
12. Extended trot
13. Trot
14. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

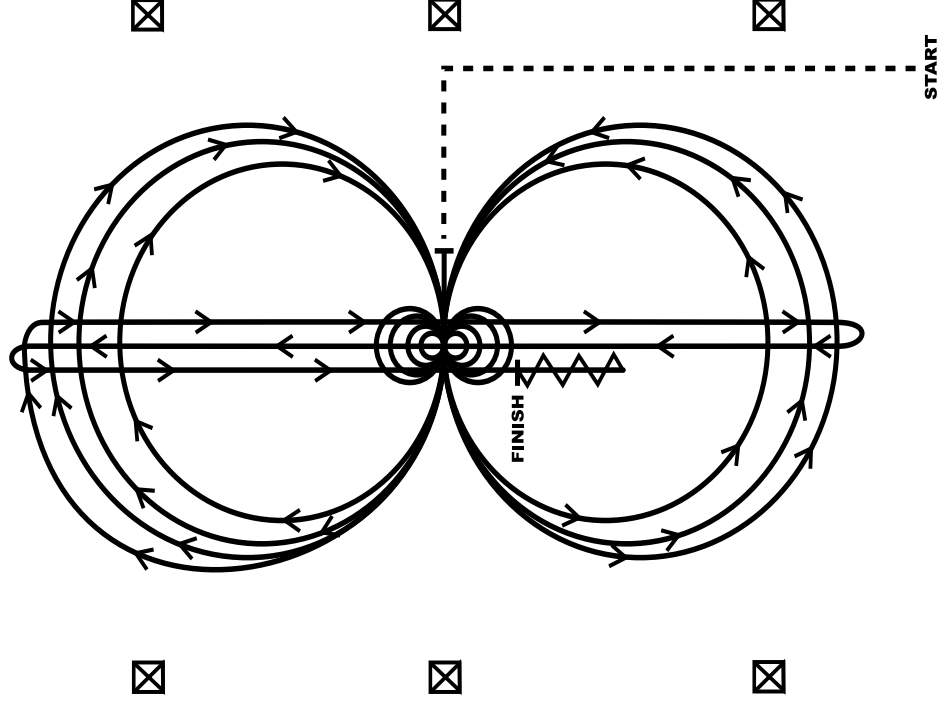
# REGION 7 SHOW

961 Region 7 Arabian Reining Horse AATR Champ

962 Region 7 HA/AA Reining Horse AATR Champ

Judge Damianos — Pattern 11

Pattern 11



Pattern 11

Horses must jog to the center of the arena (see Judges Guide for maneuver description). Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

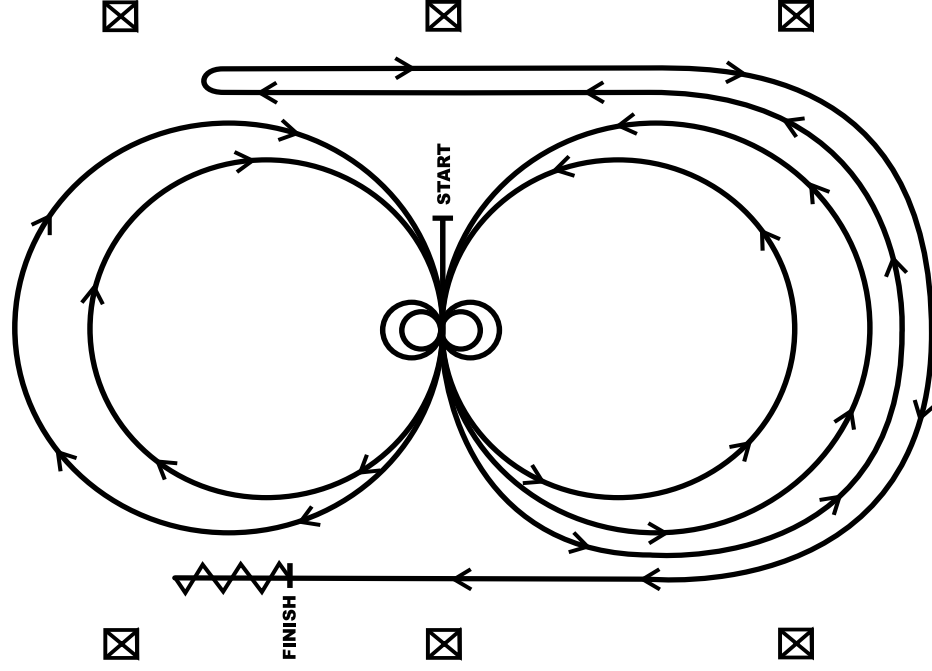
1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead complete three circles to the right; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
4. Complete three circles to the left; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right, but do not close this circle. Run down the center of the arena past the end marker and do a right rollback—no hesitation.
6. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
7. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

# REGION 7 SHOW

## 963 Region 7 A/HA/AA Short Stirrup Reining 10 & Under Champ

### Judge Damianos — Pattern A

#### Pattern A



#### Pattern A

To be used for the Youth 10 & Under Short Stirrup and Pattern-Reining only.

Horses may walk or jog to the center of the arena. (To assist with the show schedule, show management may require that horses be jogged to center. Show management is responsible for posting this requirement.) Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete two circles to the left. Stop at the center of the arena. Hesitate.
2. Complete two spins to the left. Hesitate.
3. Beginning on the right lead complete two circles to the right. Stop at the center of the arena. Hesitate.
4. Complete two spins to the right. Hesitate.
5. Beginning on the left lead, go around the end of the arena, run down the right side of the arena past center marker, stop and roll back right.
6. Continue around the end of the arena to run down the left side of the arena past the center marker. Stop. Back up. Hesitate to demonstrate completion of the pattern.

See the Judges' Guide for a summary of other allowances made in the *Handbook*.

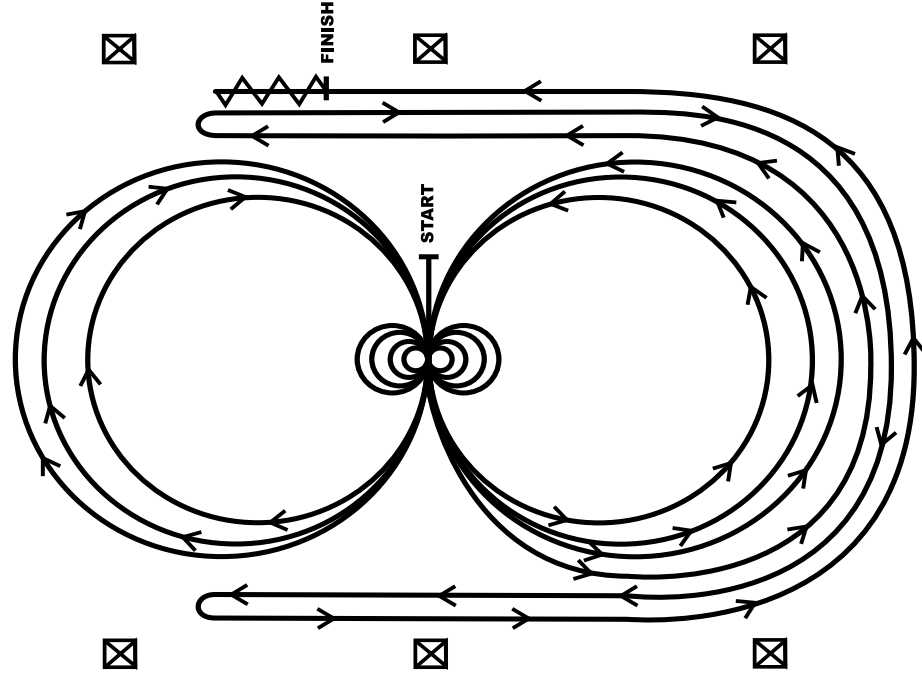
## REGION 7 SHOW

964 Region 7 Arabian Reining Horse JTR 18 & Under Champ

965 Region 7 HA/AA Reining Horse JTR 18 & Under Champ

Judge Damianos — Pattern 15

Pattern 15



### Pattern 15

Horses may walk or jog to the center of arena. (To assist with the show schedule, show management may require that horses be jogged to center. Show management is responsible for posting this requirement.) Horses must walk or stop prior to starting pattern. Beginning at the center of arena facing the left wall or fence.

1. Complete four spins to the right. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
4. Complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
5. Begin a large circle to the left but do not close this circle. Run straight down the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

# REGION 7 SHOW

966 Region 7 Arabian Ranch Horse Riding AATR Champ

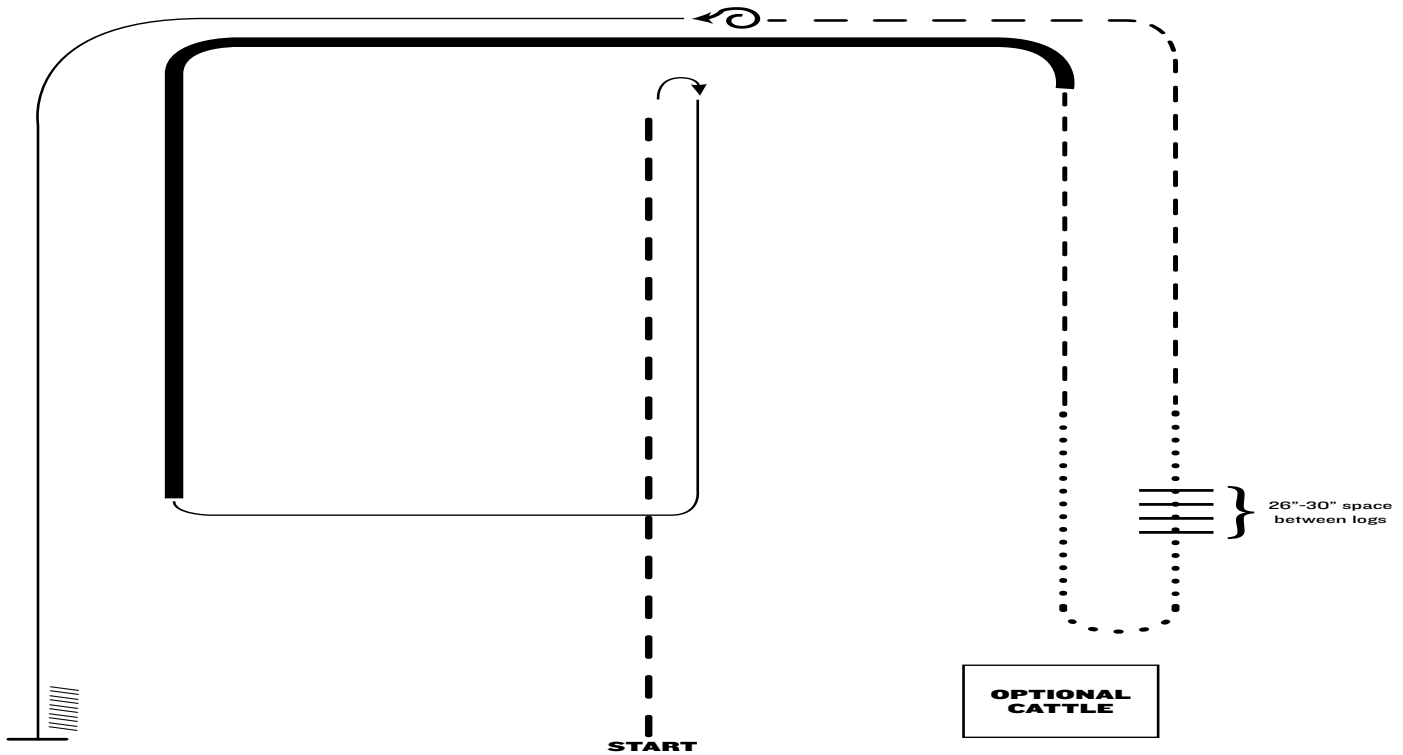
967 Region 7 HA/AA Ranch Horse Riding AATR Champ

968 Region 7 Arabian Ranch Horse Riding JTR 18 & Under Champ

969 Region 7 HA/AA Ranch Horse Riding JTR 18 & Under Champ

Judge Damianos — Pattern 15

## RANCH RIDING – PATTERN 15



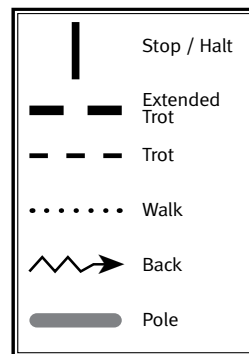
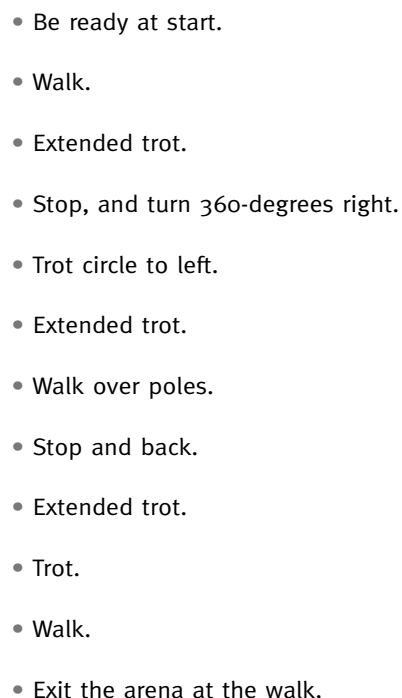
1. Extended trot
2. Stop, rollback right
3. Lope right lead
4. Extended lope (right lead)
5. Trot
6. Walk
7. Walk over logs
8. Walk
9. Trot
10. Stop, 360 left
11. Lope left lead
12. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

970 Region 7 A/HA/AA Ranch Horse Riding W/T 10 & Under Champ  
Judge Damianos — Pattern 2

## PATTERN 2

*The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena to best exhibit their horses.*

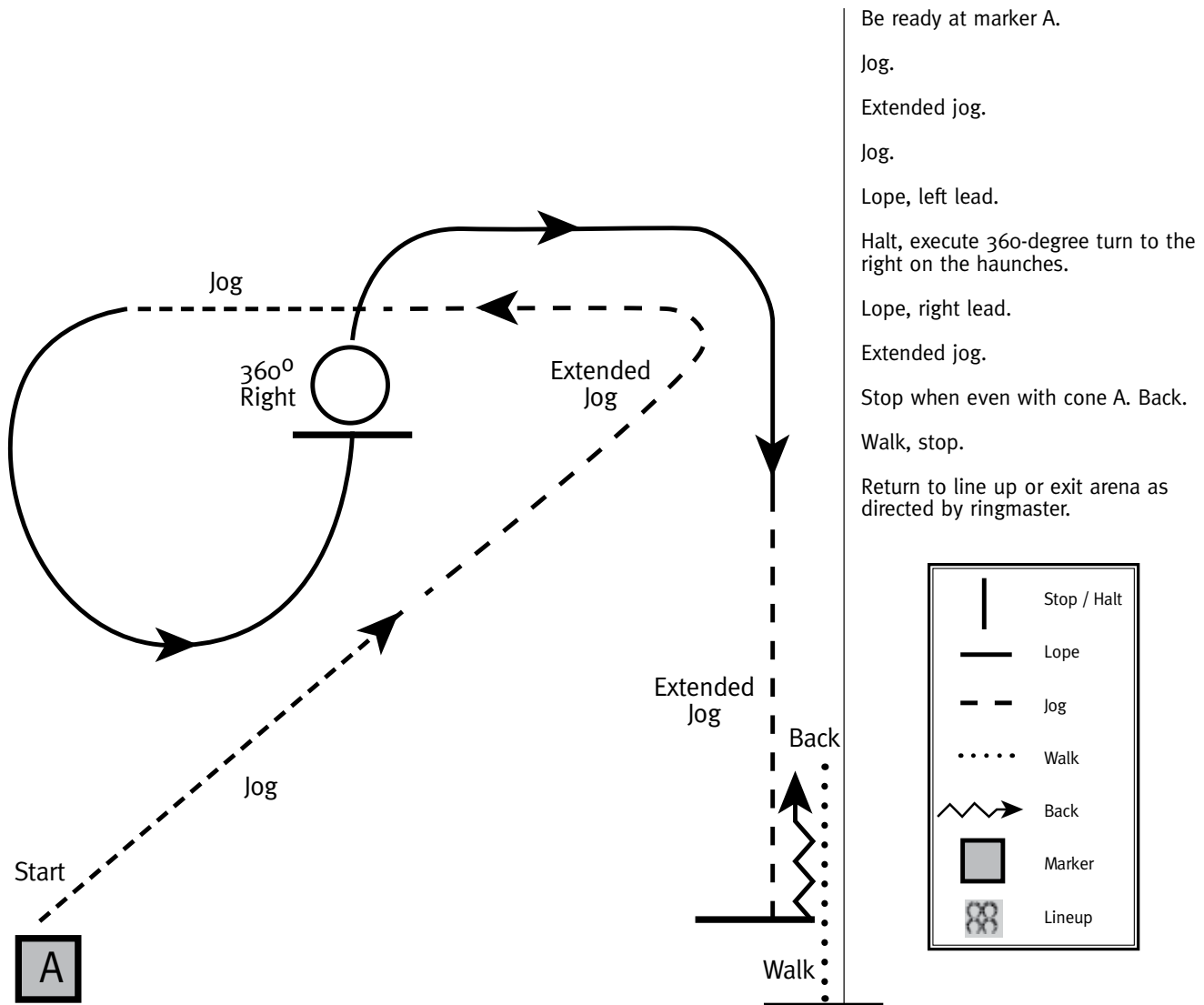


# REGION 7 SHOW

990 Region 7 A/HA/AA West Horsemanship JTR 18 & Under Champ  
Judge Damianos

## Western Horsemanship LEVEL 2 • PATTERN CCC

*The drawn description of this pattern is only intended for the general depiction of the pattern.  
Exhibitors should utilize the arena to best exhibit their horses.*



Be ready at marker A.

Jog.

Extended jog.

Jog.

Lope, left lead.

Halt, execute 360-degree turn to the right on the haunches.

Lope, right lead.

Extended jog.

Stop when even with cone A. Back.

Walk, stop.

Return to line up or exit arena as directed by ringmaster.

*This pattern is appropriate to use for all age groups*

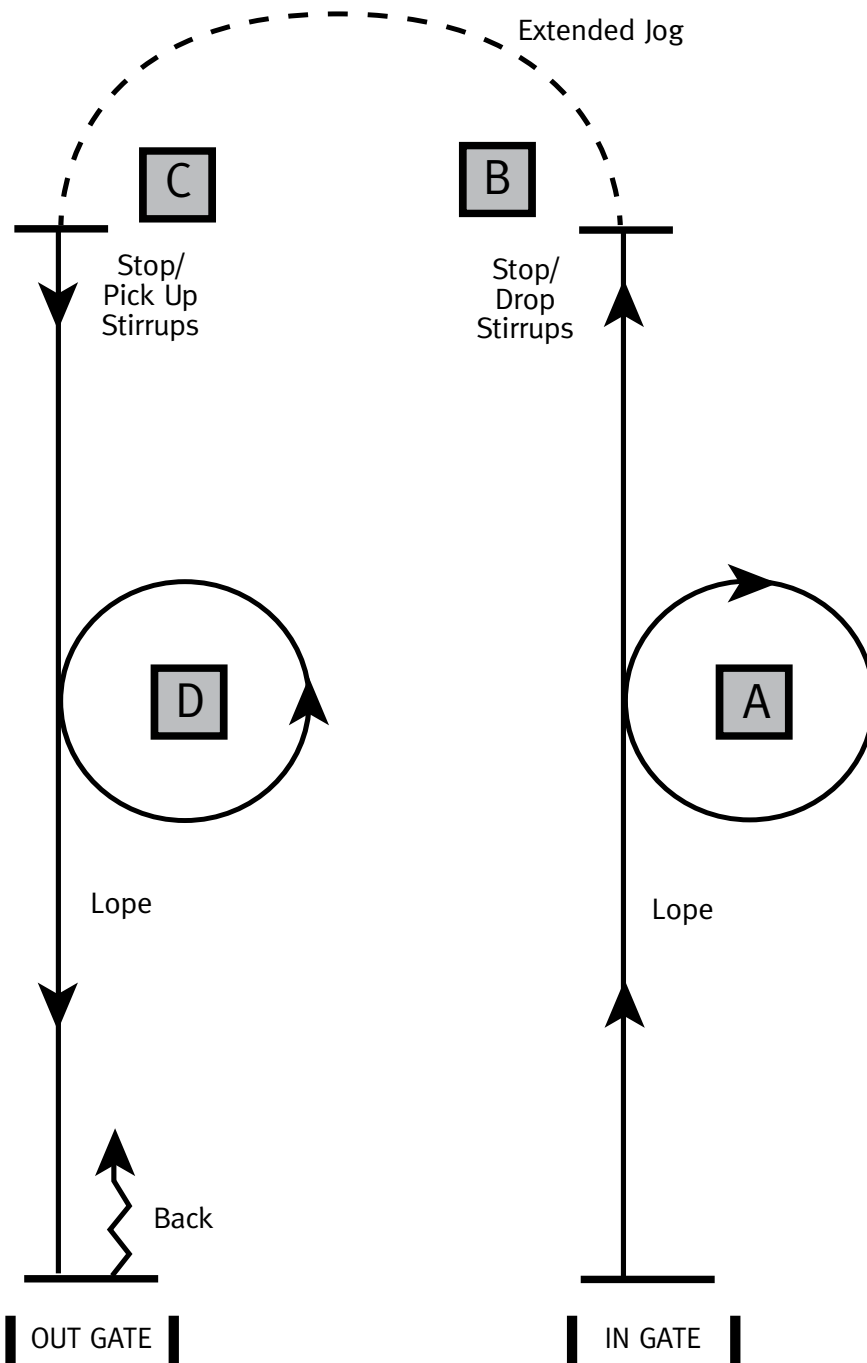
*If used at a Regional or National Show, pattern may not be run from the lineup.*

# REGION 7 SHOW

991 Region 7 A/HA/AA Western Horsemanship AATR Champ  
Judge Damianos

## Western Horsemanship LEVEL 2 • PATTERN U

*The drawn description of this pattern is only intended for the general depiction of the pattern.  
Exhibitors should utilize the arena to best exhibit their horses.*



Be ready at in-gate.

Lope on right lead.

Lope circle around marker A on right lead.

At marker B, stop and drop stirrups.  
Extended jog around to marker C.

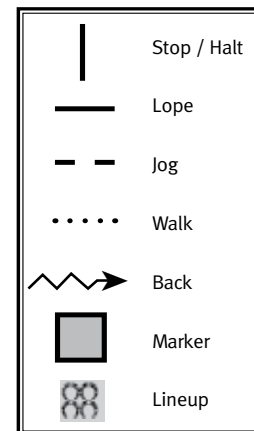
At marker C, stop and pick up stirrups.

Pick up a lope on the left lead.

Lope a circle around marker D on the left lead.

Stop and back about ten feet.

Return to lineup at the jog or exit arena at the jog.



*This pattern may only be used for:*

- 14 - 18
- 18 & Under
- 19 & Over

*This pattern may **NOT** be used for:*

- 13 & Under
- 14 & Under

*If used at a Regional or National Show,  
pattern may not be run from the lineup.*

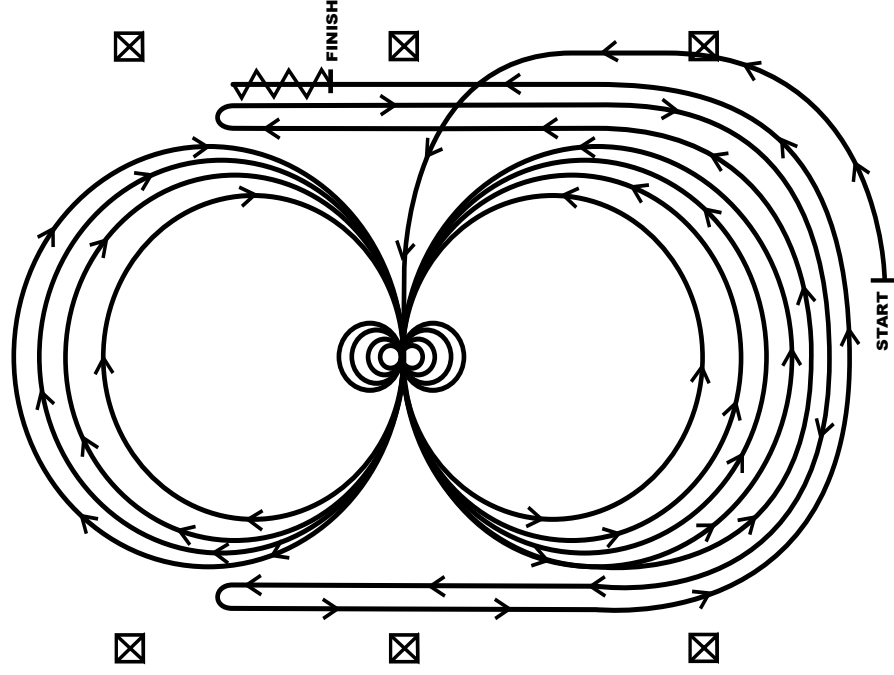
# REGION 7 SHOW

992 Region 7 Arabian Reining Horse Champ

993 Region 7 HA/AA Reining Horse Champ

Judge Damianos — Pattern 18

**Pattern 18**



## **Pattern 18**

Begin on the left lead. Continue to the center of the arena to begin the pattern facing toward the left wall or fence, without stopping or breaking gait.

1. Continue on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

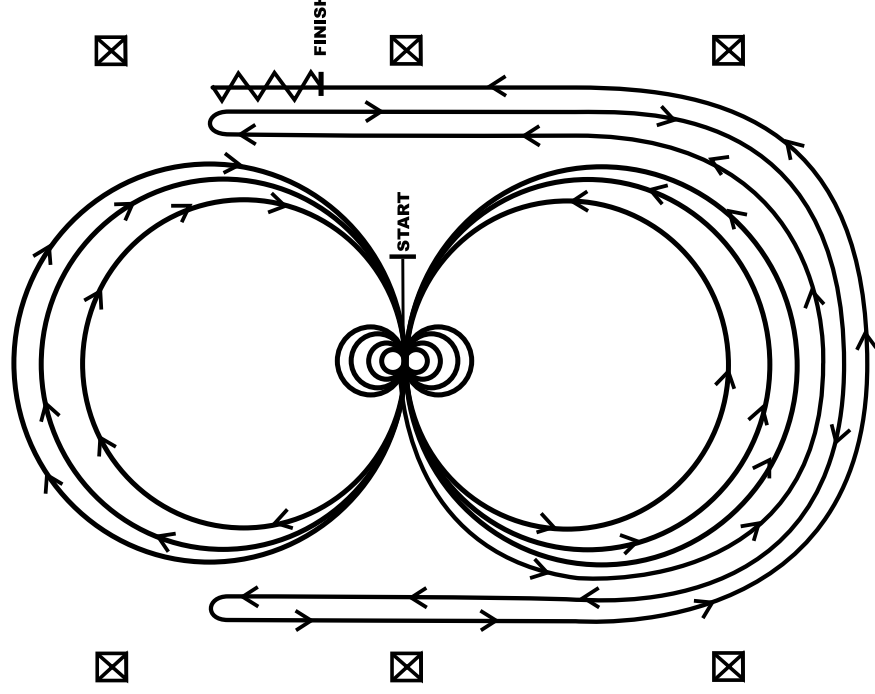
# REGION 7 SHOW

994 Region 7 Arabian Reining Horse Non-Pro Rookie ATR Champ

995 Region 7 HA/AA Reining Horse Non-Pro Rookie ATR Champ

## Judge Damianos — Pattern 13

Pattern 13



### Pattern 13

Horses may walk or jog to the center of the arena. (To assist with the show schedule, show management may require that horses be jogged to center. Show management is responsible for posting this requirement.) Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete two circles to the left: the first circle large and fast; the second circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete two circles to the right: the first being large and fast; the second circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena (figure 8).
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet (6meters) from the wall or fence-no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least 20 feet (6 meters) from the wall or fence-no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Back up at least 10 feet (3 meters). Hesitate to demonstrate completion of pattern.

# REGION 7 SHOW

## 1021 Region 7 A/HA/AA Reining Seat Eq JTR 18 & Under Champ 1022 Region 7 A/HA/AA Reining Seat Eq AATR Champ Judge Damianos — Pattern 5

### Pattern 5

#### Pattern 5

Horses may walk or jog to the center of arena. (To assist with the show schedule, show management may require that horses be jogged to center. Show management is responsible for posting this requirement.) Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

