An Implementation Tool Kit



Agenda

- Communication
 - o Authentic Communication
 - o Functions of Communication
 - o Communication Partners
 - o **Environments**
- Creating Communication Opportunities
- Other Tips and Tools

Authentic Communication

"Real or Genuine"

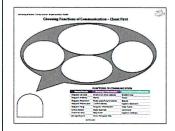
Handouts- Your "Toolbox"

1. Activity Worksheet



Single control control

Choosing Functions of Communication



3. Choosing Vocab Activity First

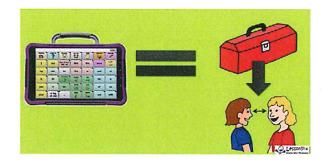


4. Look Plan Do



Authentic Communication

- Communication is about the people.
- It is NOT about the technology.
- Technology is the tool.
- People and interactions need to be our focus.



What is Communication?

Two way process

- Functions- purpose of communicating.
- Environment- how and where we communicate.
- Communication Partners- anyone with whom a person using AAC may interact.















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Functions of Communication

Reason we communicate



- **Build relationships**
- Learn
- Share
- Manage
- **Participate**

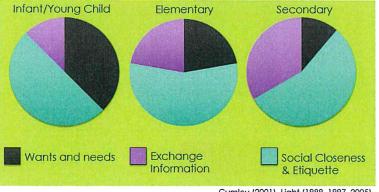
Functions of Communication

Wants/Needs	Exchange Information	Social Closeness/ Etiquette
Request Objects	Share and Show Objects	Greet/ Close
Request Activity	Name	Tease
Request Attention	Relay Past/ Future Events	Gossip
Request Permission	Confirm/ Deny	Express Manners
Request Help	Request Information	Take Turns
Direct Action	State Opinion	Comment
Direct to Stop	Negotiate	Express Feelings
Accept/ Reject	State Personal Info	

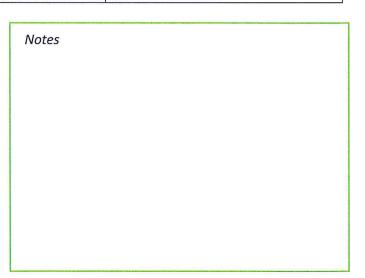


ToolBox**Activity Worksheet**

Functions of Communication Over Time



Cumley (2001), Light (1988, 1997, 2005)





ToolBox** Choosing Functions of Communication**

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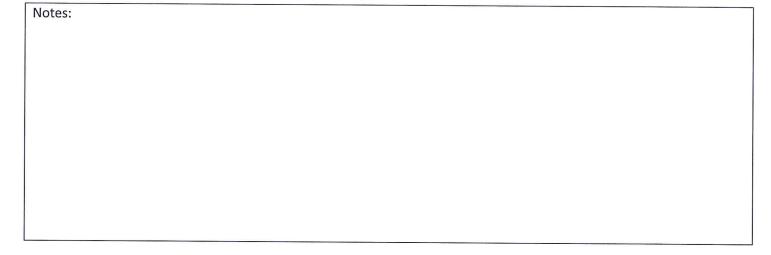
Environments

How and Where

- WHO is communicating?
- WHAT is happening?
 - What is heard
 - What is seen
 - o What is felt
- WHERE are things located?
 - The device
 - The AAC user
 - The communication partner(s)
 - The objects



What can we adjust?



Communication Partners

Who is interacting?

- 8 of 10 most frequently reported reasons for device abandonment were related to partner training and support issues. (Johnson, Inglebret, Jones & Ray, 2006)
- The role of communication partners is crucial for achieving positive outcomes for people who use AAC. (Bech, Bain & Vass, 2008)

Communication Partner Roles:

- Assist in operational components
- Advocate
- Establish Goals
- Identify Barriers
- Monitor Progress
- Communicate/Interact
- Model using same modality
 - Know the vocabulary organization
- Create Opportunities

Excellent Resources (there are many, many more!)



https://saltillo.com/implementation



http://praacticalaac.org/



https://www.pinterest.com/

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Modeling Notes:

Speak the same language

What do I model?



What can I use to model?

Creating Communication Opportunities - AUTHENTIC

Motivating-Meaningful-Age Appropriate

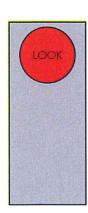
Communication partners arrange the environment to help communication happen

Why create opportunities?

- AAC users often have fewer opportunities.
- More likely to communicate if they have a reason and opportunity
- Typical opportunities have focused on requesting, labeling- WE CAN CHANGE THIS by creating opportunities.
- Create opportunities through planning



ToolBox** Look Plan Do**

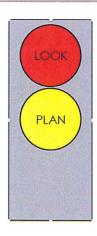


Look at the environment

- *WHO is communicating?
- *WHAT is already happening? (step by step)
 - 1. Teacher announces snack.
 - 2. Students wash hands.
 - 3. Students sit down.
- *WHERE are things located?
 - ✓ Device
 - ✓ Communication Partner
 - ✓ Materials/items client needs/wants

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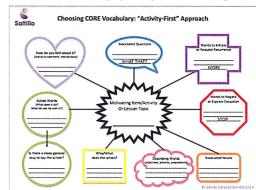


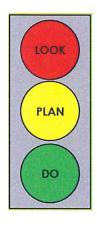
Plan for opportunities by:

- *Modifying the environment.
 - *Move things out of the way
 - *Put materials in an opaque bag
 - *Have things up on a shelf
 - *Only give a small amount
 - *Set it up so client needs help
 - *Involve peers
 - *WAIT and look expectantly



ToolBox** Choosing CORE Vocabulary**
Try this to help plan your activity





DO: help client communicate

- *Know the vocabulary
- *Model the vocabulary
- *Provide feedback

Other Tools and Tips

Chat Editor- Button Capture

Free download https://saltillo.com/products#chat-editor

Great for creating many types of supports

- *Add button sequences to stories
- *Visual supports in the room

Two webinars about Chat Editor https://saltillo.com/webinars







Questions/Discussion/Reflections		

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