

INTO THE WOODS						
Lighting Cue Sheet						
CUE	PART	TIME	F/D	DESCRIPTION	PG	PLACEMENT
<b>PRESHOW</b>						
0.1		4.9		Everything at 5%, music stand lights at full		Preshow check
5		6		House full; abandoned library, beautiful/majestic	1	House open
7		4		House half	1	At PSM's discretion
9		9/6		House out/moonlight/stain glass/uplight	1	At PSM's discretion
<b>ACT I, SCENE ONE: PROLOGUE</b>						
<b>INTO THE WOODS</b>						
11		1		Spot & bump up by stairs	1	Narrator: "Once upon a time" <b>[DOWNBEAT]</b>
13	1	2		Add DSR 0" Deck	1	Cinderella: " <b>I WISH</b> "
	2	4		DSR slower		
15		2		MSR Lvl 1	1	Narrator: " <b>A SAD YOUNG LAD</b> "
17		1.5		Stair MSL Lvl 1	2	Narrator: " <b>AND A CHILDLESS BAKER</b> "
19		2/5		Open for Stepmother. Jack and Milky move way SR.	3	Baker, Baker's Wife, Jack, Cinderella: " <b>I WISH</b> "
21		3		Key change. Pull DSR Level 1 & 0 Deck	4	Narrator: "A woman with two daughters of her <b>OWN</b> "
23		3/5		Restore	5	"And dance before the prince" <b>[MUSIC STOP]</b>
25		2		Add 0 Deck DS & SR, Jack's Mother & Jack MSR	5	Narrator: "...Had no father, and his <b>MOTHER</b> "
26		4/7	DT D2	Lose 0 Deck	5	Jack's Mother: " <b>YOU</b> foolish child!"
27		4.9		USC level 2 Little Red	6	Baker's Wife: "Why, come in little <b>GIRL</b> "
29		2/5		Change w/ Narrator; Stepmother DSR & MSC	6	Narrator: " <b>CINDERELLA'S</b> stepmother had a surprise..."
31		2		MSL add for Red Riding Hood	6	Stepmother: "...You shall go to the ball with <b>US</b> "
33		4		Change for Cinderella, Add special DSR lvl 1. Add Narrator on Teeter	6	Cinderella: " <b>BIRDS</b> in the sky"
35		6		Add an effect for birds - everywhere by level 2 - mostly on 0 Deck	7	"Birds" ensemble enters
37		2/4		Pull into MSR fast	7	Jack's Mother: " <b>LISTEN</b> well, son"
39		3		Open C w/ cross	7	Jack X down
41		2.5		X-fade MSL	8	Jack's Mother: "Sometimes I fear you're <b>TOUCHED</b> "
45		5		Open 0 Deck DSL	9	Little Red Riding Hood: " <b>INTO</b> the woods to bring some"
47		4		X-fade DSR level 1 & 0 deck. Bird FX	10	Little Red Riding Hood: "And home before <b>DARK</b> "
49	1	6		Lose FX when exiting	10	Cinderella exits
	2	3		Add 1st level MSC		
51		4/7	DT D5	Change to Baker, add MSL	12	Narrator: " <b>BECAUSE</b> the Baker had lost his mother"
53		1		Slowly open 2nd level balcony	12	Witch knocks
55		5/8		Open stairs	13	Witch start X to stairs
57		5		Lose stair & US, change color, add C	13	Witch: "More than anything in the world <b>WAS</b> "
59		0		Add effect w/ spell	13	Witch: "Could have turned him <b>INTO STONE</b> "
61		2		Restore. Add MSL & DSC	14	Witch: " <b>BUT</b> I let him have the rampion"
63		0		Restore	14	Baker: "I had a brother?"
65		3		Change - open level 1	14	Witch: " <b>THE SPECIAL BEANS</b> "

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67		0	F1	Spell effect MSR pop up	15	Witch: "I laid a little spell on them" [ <b>SPELL CHORD</b> ]
67.1		2		Restore		
71		3/5		On stair DR by stair MSR	16	Jack's Mother: " <b>NOW</b> listen to me, Jack"
73		6		w/ song	16	Jack's Mother: " <b>JACK</b> Jack Jack"
75		4		Key change. Open level 1 MSC	17	Jack's Mother: "So <b>INTO</b> the woods the time is now"
77		4		Add level 2 for witch/stairs add 0 deck for miming	17	Narrator: " <b>MEANWHILE</b> , the Witch, for purposes"
79		2/5		Change stepmother level 1 sisters level 2 coming down stairs. Mostly SR level	18	Witch: "Go to the wood <b>I</b> !"
81		3		Change, level 1	19	Cinderella: "I wish"
82		3		Add color	20	Baker: " <b>THE</b> spell is on my house"
83		4		Add 0 deck SR & DS 0 deck	21	Cinderella: "I still wish to go to the Festival"
84		5		Small change/color	21	Baker, Cinderella: " <b>INTO</b> the woods it's time to go"
85		3		Change, everyone is everywhere, Birdies, open up all levels	22	Baker, Baker's Wife, Cinderella, Jack, Jack's Mother: " <b>INTO</b> the woods without"
87		4		Change	23	Baker, Baker's Wife, Cinderella, Jack, Jack's Mother, Little Red Riding Hood: " <b>THE</b> way is clear"
89		5		Dancing - add 2nd level	23	"Something in the glade there" [ <b>DANCE BREAK</b> ]
91		4		Cresendo up	24	All: " <b>TO</b> see, to sell, to get, to bring"
93		0	(405 + 406) DT 1	Button	24	All: "And home before dark!" [ <b>BUTTON</b> ]
ACT I, SCENE TWO: THE WOODS						
95		4		Narrator/Fog/Trees	25	Narrator: " <b>CINDERELLA</b> had planted a branch"
97		2		Level 2	25	Cinderella: " <b>I'VE</b> been good and I've been kind"
99		3		Stain glass - add level 2 coming down stairs	25	Cinderella's Mother: " <b>WHAT</b> , child? Specify."
101		6		Add level 1, lose stairs	25	Cinderella: "I wish"
102		3		No stain glass	26	Cinderella's Mother: "And you shall have you wish" [ <b>BEAT</b> ]
103		4		All leave 2nd level, Jack DS 0 deck	26	Cinderella: "I'm off to get my wish" [ <b>ALL LEAVE LEVEL 2</b> ]
105		3/6		X onto level 1, keep 0 deck SL	26	Jack and Milky onto Level 1/Mysterious Man enters
105.5		4		Add 0 deck	26	Jack to 0 deck (anticipate)
106		3		Transition	27	Jack and Milky exit
HELLO, LITTLE GIRL						
107		3		MSL-MSC	27	[Transition] [ <b>MUSIC STOPS</b> ]
109		5		0 deck SR/C/SL	28	Wolf: "And what might be in your basket?"
111		6		0 deck SR-C	28	Wolf: " <b>LOOK</b> at that flesh" (w/ music)
113		4.9		On level 1, lose 0 deck	29	Wolf: " <b>HELLO</b> little girl!" (on level 1)
115		3		Little Red X upstairs	29	Wolf: " <b>Grandmother</b> first" (w/ X upstairs)
117		4.9		No stairs 0 deck	29	Little Red Riding Hood: " <b>MOTHER</b> said, 'come what'"
118		4		Mark (405)	29	Narrator X off stairs
119		3		Lose 0 deck	30	Wolf: "Goodbye, little girl!" [ <b>BEAT</b> ]
121		0/0.5		On stair MSR	30	Wolf: " <b>AHOOOOOO!</b> "
123		3		Restore: Baker level 1, witch level 2	30	Baker: " <b>IS</b> harm come to that little girl?"
125		3		Lose level 2 down stairs	31	Little Red off stairs
129		5		Change level 1 & 0 deck SR	32	Baker's Wife: " <b>THE</b> cow as white as milk"

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CUE	PART	TIME	F/D	DESCRIPTION	PG	PLACEMENT
130		4		Add UR	33	Jack enters
130.2		2		Add SR entrance toplight	34	Mysterious Man enters SR
130.4		4		Lose entrance toplight	35	Mysterious Man exits
WELL I GUESS THIS IS GOODBYE						
131		8		Add 0 deck SL as vom well	35	Jack on stair DSL sitting down w/ music
133		4		Restore onstage	36	Baker: " <b>TAKE</b> the cow and go home"
MAYBE THEY'RE MAGIC						
135		6		Change 1st floor	36	Baker's Wife: " <b>IF</b> you know what you want"
137		0		Small button	38	Baker's Wife: "It justifies the <b>BEANS</b> "
139		3		Restore	38	Baker: " <b>TAKE</b> the cow and go home"
141		4.9/8		Change, add level 2 SR	38	Narrator: " <b>AND</b> so the Baker continued"
143		5		Open level 1	39	Rapunzel's Prince: " <b>RAPUNZEL</b> , Rapunzel. What a"
145		4		Restore level 1	39	Baker: " <b>HELLO</b> there, little one"
BAKER'S REPRISE						
147		2		Change fast	40	Baker: " <b>IF</b> you know what you need"
149		4		Change/restore	41	Narrator: " <b>AND</b> so the Baker, with newfound"
151		1		Foots & tight MSC, creepy	41	Little Red Riding Hood: " <b>OH</b> dear. How uneasy"
152		4/6		Lose stairs	41	Little Red in house
153		0	F1	Quick change bump	42	Wolf: "The better to eat you <b>WITH</b> "
155		1		Restore	42	Narrator: " <b>AND</b> scarcely had the wolf said this"
157		3		Stair	42	Baker: " <b>THAT</b> grandmother has a mighty scare"
158		6		Add foots & texture	42	Baker X into house
159		0	F2	Quick change/lose stair	42	Baker slits the Wolf's stomach
161		0	F1.5	Lose effect		
161.1	1	5		Restore stair MSR	43	Little Red Riding Hoof steps out of Wolf's stomach
	2	5	D3	Lose VLXs		
I KNOW THINGS NOW						
163		5		w/ music	43	Baker: "I'm a baker!" <b>[MUSIC]</b>
165		3		0 deck	44	Little Red Riding Hood: " <b>WHEN</b> he said 'come in'"
167		5		Level 1	44	Little Red Riding Hood x to level 1
169		0		Button MSC	45	Little Red Riding Hood: "And a little bit not" <b>[BUTTON - FINAL PIANO PLINK]</b>
171		4		Restore	45	Little Red Riding Hood: " <b>MR.</b> Baker, you saved our lives"
173		4		Add stairs	45	Narrator: "...more satisfied <b>THAN</b> he had ever felt"
175		4		No stairs	46	Narrator: "As for the lad <b>JACK</b> "
177		4		Change, add level 2/stairs	46	Narrator: "Would stretch into the heavens" <b>[EXITS]</b>
178		5		Lose level 0	46	Baker's Wife X to level 1
A VERY NICE PRINCE						
181		6		w/ music, slow fade, lose 0 deck except Milky DSL	48	Cinderella: " <b>HE'S</b> a very nice prince"
FIRST MIDNIGHT						
183		3		Add glow	50	Cinderella: "Will you look over <b>THERE</b> "
184		6/4		Lose beanstalk	50	Cinderella: "I must get home!"
185		4		add level 2/stairs/change level 1/0 deck	51	Baker's Wife: "Come back here!" <b>[CHIME]</b>
187		4		Add Rapunzel UR	53	Rapunzel enters
195		1		Big change	55	All: " <b>INTO</b> the woods, into the woods, into the woods"
ACT I, SCENE THREE						
GIANTS IN THE SKY						
197		3/5		Change level 2	56	Jack: " <b>THERE</b> are giants in the sky!"

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CUE	PART	TIME	F/D	DESCRIPTION	PG	PLACEMENT
199		5		Slow motion, coming down to level 1	56	Jack: " <b>WHEN</b> you're way up high"
201		5		Change/lose level 2/stair	56	Jack: " <b>A</b> big tall terrible giant" / ensemble leaves
203		4		Stairs to level 2	57	Jack: "There are <b>BIG</b> tall terrible awesome"
205		2		Crescendo 2nd	58	Jack: "Giants in the <b>SKY!</b> "
207		0		Button	58	Jack: "Giants in the sky!" [ <b>BUTTON</b> ]
209		4/7	DT D5	Restore level 1/ delay downtime on level 2, stairs	58	Jack: " <b>GOOD</b> fortune! Good fortune, sir!"
211		5		Lose 0 deck	59	Mysterious Man exits
213		5		Lower 0 deck	60	Baker: " <b>TWO</b> . I've the cape and the cow."
215		3		Witch in vom L	60	Anticipate Witch entrance
217		0	F0.6	Genital spell effect MSC	61	Witch: "Thought to have a child!" [ <b>1ST SPELL</b> ]
217.1		0		Restore & lose effect		
218		0	F0.9	Genital spell effect MSC	61	Witch: "Thought to have a child!" [ <b>2ND SPELL</b> ]
218.1		0		Restore & lose effect		
219		4.9		Change on level 1	62	Baker: "Go!" [ <b>FANFARES</b> ]
AGONY						
221		10		w/ music	63	Cinderella's Prince: "Yet one has." [ <b>MUSIC</b> ]
223		5		Add 0 deck	64	Rapunzel's Prince: "Far more painful than <b>YOURS</b> "
225		7		Lose 0 deck	64	Cinderella's Prince: " <b>AM</b> I not sensitive, clever"
227		4/8	DT D5	Stair/level 2	65	Rapunzel's Prince: "And you see her up <b>THERE</b> "
229		7		Level 1/lower stair	65	Both: " <b>AND</b> she's just out of reach"
231		3		Last note	65	Both: "I must have her to <b>WIFE</b> "
233		0		Button DSC	65	Both: "I must have her to wife" [ <b>BUTTON</b> ]
235		4.9		Restore	65	Baker's Wife: " <b>TWO</b> princes, each more handsome"
237		3		SL vom	67	Baker: " <b>MOO</b> ... Moo"
239		4		Pull SR	67	Baker: " <b>WHERE</b> did you find her?"
241		0	F1	Effect MSL	67	Witch: "Keep out of my path!" [ <b>SPELL</b> ]
241.1		1		Restore		
243		5		Lose vom, level 2	67	Baker's Wife: " <b>I</b> hope there are no witches"
245		3		Change still level 2/stair	68	Anticipate Cinderella's entrance
247		3/5		Level 1	68	Cinderella halfway down stairs
A VERY NICE PRINCE (REPRISE)						
249		10		w/ music	68	Cinderella: "They are all you could wish for in beauty" [ <b>MUSIC</b> ]
251		5		Change level 1	71	Cinderella's Prince: " <b>WHERE</b> did she go?"
253		4		Vom R entrance	71	Stepmother: " <b>WHERE</b> did he go?"
255		4/5		Lose 0 deck, Milky sitting	73	Baker's Wife: " <b>THREE!</b> Compare this to your corn."
IT TAKES TWO						
257		6/8		Change w/ music	73	Baker: "...take the two of us to get this child." [ <b>MUSIC</b> ]
259		5		0 deck DSL	74	Baker and Baker's Wife DSL
261		4		Open 0 deck DSR/C	74	Baker's Wife: " <b>YOU'VE</b> changed, you're thriving"
263		6		Lose 0 deck	74	Baker: " <b>IT</b> takes one to begin"
265		4		On stairs	75	Both on stairs
266		4		Off stairs	75	Off stairs
267		2		Pull in MSC, lose stairs	75	Both: "It takes <b>TWO</b> "
269		0		Button	75	Both: "It takes two" [ <b>BUTTON</b> ]
271		5		Restore	76	Jack: " <b>STOP</b> her! Stop that hen!"
273		3		Spot on Milky	77	Baker's Wife: "...take money before a child?" [ <b>MILKY MOOS</b> ]

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275		1	F1.5	Change, open all 0 deck, add foots	77	Baker, Baker's Wife: "Two!" [BEAT]
275.1		4		Restore		
SECOND MIDNIGHT						
ACT I, SCENE FOUR						
279		4.9		Level 1	80	Narrator: "TWO midnights gone. And the exhausted"
281		4	(405) T5	X to 0 deck DSL	80	Narrator: "THEN don't steal it and resign yourself"
283		3	(405) T5	Restore, add level 2 FL/Stair, lose 0 deck	81	Narrator: "UNFORTUNATELY for Rapunzel"
STAY WITH ME						
285		6		w/ singing	81	Witch: "WHAT did I clearly say?"
287		5		Pull to DSL stair	83	Witch: "DON'T you know what's out there in the world?"
289		5		MSC to Witch at chair	83	Witch X to chair
291		5		Pull in/Iris to chair	83	Witch: "While you can be a child with ME" (Final note)
293		4		Restore	83	Music continues under
294		4		Rapunzel and Witch to level 2	83	Rapunzel and Witch X up stairs
295		4		0 deck DS	84	Mysterious Man: "WHEN is a cow not a white cow?"
297		5		Level 1	84	Jack: "WHAT a beautiful cape!"
299		4.9		Change	85	Narrator: "AFTER having case out Rapunzel"
300		3		Highlight UR stair	85	(Anticipate) Narrator: "To take the PRINCE by surprise"
300.5		3		Lose UR stair	85	Prince jumps off stairs
ON THE STEPS OF THE PALACE						
301		4		Level 2 SR	85	Narrator: "AS for Cinderella, she returned"
303		6		0 deck dance, Cinderella DS balcony	86	Cinderella DS balcony
305		4.9		On level 1, Cinderella on stair	86	Cinderella on stair
307		4.9		Cinderella Level 1, lose stairs	87	Cinderella level 1
309		0		Button DSL by stair	87	Cinderella: "On the steps of the palace" [LAST NOTE]
311		3		Restore	88	Cinderella: "DON'T come any closer to me"
313		4		SL vom, 0 deck	89	Baker: "I'VE the cow" / Steward entrance
315	1	0	F5	Gobo forest effect	90	Mysterious Man: "Give her the slipper and all will..." [THUD]
	2	1		Beanstalk growing effect		
315.1		2		Restore		
317		4		Add stairs	90	Cinderella's Prince: "WHAT was that noise?"
319		4/7		SL vom, 0 deck SL	92	Witch: "THE third midnight is here" (w/ entrance)
321		10		Pull to level 2, stairs	93	Jack's entrance UC
323		4/8		Add level 1 MSR for Milky, delay losing level 2	93	Baker: "SHE'S too heavy"
327		4		MSC Feeding	94	Witch: "Feed them to the cow" [FEEDING]
331		3		SR vom by chairs, 0 deck	95	Anticipate Mysterious Man: "THE corn! The corn!"
333		4/6		Change, add C 0 deck	96	Baker and Baker's Wife DC
335		1		Witch transformation	97	Witch transformation
337		0		Restore, add everywhere	97	Witch transformation ends
ACT I, SCENE 5: INSIDE PALACE						
Act I Finale						
339		3/6		Into scene	98	Narrator: "Cinderella's HOUSE"
341		5		Open stair & level 2	99	Prince X upstairs
342		4		SL Stain Glass	99	Cinderella's Mother sings
343		4/6		Restore level 1	99	Narrator: "THE prince returned the false bride"

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345		3/4		Open stair & level 2	100	Prince X upstairs
346		4		Stain Glass	100	Cinderella's Mother sings
347		4/6		Level 1 change, 0 deck by chairs	101	Narrator: " <b>AND</b> finally, as for Rapunzel, she bore twins"
349		2.5		SL Vom	101	Anticipate Witch entrance
353		6		Restore, lose SL vom	102	Narrator: " <b>AS</b> is often the way in these tales"
354		6		Add level 2	102	Narrator on Level 2
355		5		Add stairs, slow change w/ music	102	Baker's Wife: "I see your Prince has found you"
357		4		Change level 1	102	Narrator: " <b>AND</b> it came to pass, all that seemed wrong"
359		3		All on	103	Narrator: "...Happy life ever after" All: " <b>EVER</b> after!"
363		3		Pull C MSL	104	Florinda: "I was greedy"
365		2		Restore/open	105	Women: " <b>TO</b> be happy, and forever"
367		1		Whisper	106	Group 2: " <b>THOUGH</b> it's fearful" (w/ whispering)
369		5		Crescendo up	106	Group 1: " <b>IF</b> you want your wish, you can have your wish"
371		2		Key change	106	All: " <b>YOU</b> go into the woods, where nothing's clear" (key change when all come together)
373		1		Foots	107	All: " <b>INTO</b> the woods, into the woods, into the woods"
374		0.2		Pull in	107	Narrator: " <b>TO</b> be continued!"
375		0.2		Restore	107	Narrator: "To be continued!"
376		0		Blackout	108	All: And happy ever after!" <b>[BUTTON]</b>
INTERMISSION						
377		6	F5:00	House full, restore preshow		Mid-Appraise/Stage clear
377.1		6		Shift for Narrator		
401		4		House half		
403		5/4		House out/light on narrator		
ACT II, SCENE ONE						
ACT II OPENING						
405		1		Narrator level 1/quick bump	109	Anticipate Narrator: " <b>ONCE</b> upon a time"
407		4		Add level 2	109	Cinderella: "I <b>WISH</b> "
409		3		SL 0 deck	110	Cinderella: "More than <b>LIFE</b> "
411		3		SR 0 deck	110	Cinderella, Baker, Jack: "More than the <b>MOON</b> "
413		3		Level 2	111	Cinderella: "I never though I'd wed a prince"
421		4		SR 0 deck, add stairs	113	Baker, Baker's Wife: " <b>LITTLE</b> gurgles"
422		4.9		Lose stairs and vom	113	Baker's Wife: "I'm going to be a perfect <b>WIFE</b> "
423		4		SR 0 deck & C 0 deck	114	Baker's Wife: " <b>IF</b> only this cottage were a little larger"
425		3		All singing	115	Baker: "I'll care for him when he's <b>OLDER</b> "
427	1	0	F2	Bump	115	All: "I'm so happy" <b>[THUMP]</b>
	2	1		Flash		
427.1	1	2		Restore		
	2	8		Lower everything except DR 0 deck		
435		3		SL & 0 deck SL	118	Jack: " <b>LOOK</b> Milky White, it's the butcher"
437		3		Change, add lower stairs, add level 2	119	Steward: " <b>EXCUSE</b> me Madame. This small man insists"
439		4/6		MSC by stair, lose stair slowly 0 deck SL	120	Baker and Steward exit
441		3/4		SR/C 0 deck	121	Little Red Riding Hood enters US level 1
443		3		Level 2/stair, no effect	122	Cinderella: " <b>OH</b> good friends. What news have you?"

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444		2.5	F2	Move down stairs	122	Narrator X down stairs
444.1	1	2		Move to level 1		
	2	5				
445		1	F2	Move DS	123	Narrator X downstage
446		2/3		Cross-fade	123	Baker's Wife: " <b>WE'LL</b> take you to Granny's"
447		2		w/ song	123	Jack: "I know Mother made me promise, but I'm going"
449		3/4		Level 1 MSC/SR/MSL	124	Baker: " <b>INTO</b> the woods, it's always when"
453		4		Open 0 deck, open level 1	125	Jack, Baker, Cinderella, Baker's Wife, Little Red Riding Hood: " <b>INTO</b> the woods"
ACT II, SCENE TWO: THE WOODS						
455		4	F6	Level 1 floor & 0 deck SR/C, fog, footlights	126	Witch enters
455.1		0		Lose fog		
457		3		Change level 1	126	Rapunzel's Prince and Cinderella's Prince enter
AGONY (REPRISE)						
459		5		w/ music	127	Rapunzel's Prince: "...What you're really doing here" <b>[MUSIC]</b>
461		2		0 deck SL	128	Cinderella's Prince: " <b>IF</b> it we not for the thicket"
463		4		Level 1/add stair	129	Both: "Not forgetting <b>THE</b> tasks unachievable"
465		3		Pull in MSC	130	Both: "Ah, well, back to my <b>Wife</b> "
467		0		Button	130	Both: "Ah, well, back to my wife" <b>[BUTTON]</b>
468		3		Restore Rapunzel, Cinderella, Prince	130	Applause dies down
469		3		Level 1	130	Narrator: " <b>AND</b> after hours of searching"
471		5		0 deck	130	Little Red X 0 deck
473		3		SL vom 0 deck SL	131	Group enters SL vom
475	1	0	F0.5	Dramatic change	132	Baker's Wife: "Shhh" <b>[FIRST STEP]</b> (w/ SQ)
	2	5		Lose 0 deck		
475.1		1.2	F3.2	Restore		
477		0	F0.5	Dramatic change	132	Baker's Wife: "Shhh" <b>[SECOND STEP]</b> (w/ SQ)
477.1		1.2	F1.96	Restore		
479		0	D1, H0.8	Dramatic change	132	Baker's Wife: "Shhh" <b>[THIRD STEP]</b> (w/ SQ)
479.1		1.2	F2	Restore		
481		0	D1, H0.5	Dramatic change	132	Baker's Wife: "Shhh" <b>[FOURTH STEP]</b> (w/ SQ)
481.1		1.2	F2.5	Restore		
483		0	D1, H0.5	Dramatic change	132	Baker's Wife: "Shhh" <b>[FIFTH STEP]</b> (w/ SQ)
483.1		1	F2.3	Restore		
485		0	F0.5	Dramatic change	133	Baker's Wife: "Shhh" <b>[SIXTH STEP]</b> (w/ SQ)
485.1		1	F2.57	Restore		
487		0	D0.7, H0.9	Dramatic change	133	Baker's Wife: "Shhh" <b>[SEVENTH STEP]</b> (w/ SQ)
487.1	1	0		Restore		
	2	5		Open 0 deck		
489		3		Add SR vom Fresnel	133	Witch: " <b>THE</b> Giant's a woman!"
491		0	D1, H1.7	Big boom	134	Steward: "You can't reason with a dumb Giant!" <b>[NOISE]</b> (w/ SQ)
491.1		1		Restore		
493		3		0 deck SL	134	Narrator: " <b>THE</b> giant, who was nearsighted"
495		2.5		Restore level 1	134	Baker's Wife: " <b>PUT</b> a spell on her"
499		3		Witch speaks	135	Witch: " <b>EXCUSE</b> me, but would you like a blind girl"

INTO THE WOODS						
Lighting Cue Sheet						
CUE	PART	TIME	F/D	DESCRIPTION	PG	PLACEMENT
501		3		0 deck SL	135	Narrator: "IT is interesting to examine the moral issue"
503		4		Open 0 deck SR/C	136	Narrator: "YOU'RE making a big mistake"
507		4		DSC 0 deck, a little bright	140	Baker: "SHE'S in poor condition"
WITCH'S LAMENT						
509		7		Lose Giant, lose all 0 deck	141	Steward: "That's my job." [MUSIC]
511		5		0 deck SR	141	Witch: "THIS is the world I meant"
513		6		Lose 0 deck	141	Witch X onto level 1
515		4		Restore level 1	142	Witch: "To something you LOSE"
519		4		Add 0 deck DS	146	Cinderella's Prince enters
521		6		Lose 0 deck	146	Cinderella's Prince: "AND why are you alone in the Woods?"
ANY MOMENT - PART 1						
523		6		w/ music	147	Cinderella's Prince: "Your CHOICE? How brave." (w/ MUSIC)
525		5		Open 0 deck	148	Cinderella's Prince: "RIGHT and wrong don't matter"
527	1	4/6		Restore, add level 2/stair	148	Baker enters
	2	5	D3	Add Level 2		
528		6		Add top of stairs	148	Cinderella X to top of stairs
529		5/10		Lose level 2/stair	149	Cinderella X to level 1
ANY MOMENT - PART 2						
531		6		Change level 1	150	Baker and Cinderella exit [MUSIC]
533		5		Mostly DS on level 1 FL SL stair	150	Baker's Wife: "Will we find each OTHER in the Woods again?" (w/ MUSIC)
MOMENTS IN THE WOODS						
537		10		Slow change level 1, lose 0 deck	151	Baker's Wife: "WAS that me? Was that him?"
539		4		Add 0 deck SL	151	Baker's Wife: "FACE the facts, find the boy"
541		6		Restore level 1	151	Baker's Wife X to level 1
543		6		0 deck SR	152	Baker's Wife: "Oh, if life were made of MOMENTS"
545		6		Restore level 1 FL	152	Baker's Wife: "First a Witch, THEN a child"
547		2		Pull in MSC	152	Baker's Wife: "And it's time to leave the WOODS"
549		0		Button	152	Baker's Wife: "And it's time to leave the woods" [BUTTON]
551		1.5/2		Restore	153	Applause dies down
553		0	H0.5	Giant steps	153	Baker's Wife looks around [W/ SQ]
553.1		1.2	F2.9	Restore		
553.2		0	H0.5	Giant steps		
553.3		1.2	F2.6	Restore		
553.4		0	F2	Giant steps		
555		0.5		Blackout including music stands		
557	1	3		Lights up on level 1	153	Baker: "SHE should be back by now."
	2	1.5		Music stand lights		
559		3		All over 0 deck	153	Baker enters
YOUR FAULT						
563		6		Level 1 & 0 deck SR/C/SL	155	Witch: "He's going to the Giant and I'm taking him" [MUSIC]
573		3		Big stairs	160	Jack X to big stairs
LAST MIDNIGHT						
575		4		C change	162	Witch: "SHHHHHH"



INTO THE WOODS						
Lighting Cue Sheet						
CUE	PART	TIME	F/D	DESCRIPTION	PG	PLACEMENT
575.1		0		Fog out		
579		4	(407 + 411 + 412) T3	0 deck DS	164	Witch: " <b>NO</b> ... You're so nice, you're not good"
581		7	(407 + 411 + 412) T3	X up to level 2	164	Witch X up to level 2
587		0/2		Stain Glass effect	165	Witch: "And the <b>GLOOM</b> "
589		0		Button	165	Witch: "And the <b>BOOM</b> "
591		0.5		Restore 0 deck SL/C level 1	165	Witch: "And the" [ <b>SCREAM</b> ]
592		3		Add Mysterious Man	166	Mysterious Man enters
593		4/7		Change, 0 deck SL SR & level 1	166	Baker enters
NO MORE						
595		8		On level 1, lose 0 deck SR	167	Baker: " <b>NO</b> more questions"
597		4.9		0 deck SL -> SR, Baker MSR on stair	168	Mysterious Man: " <b>RUNNING</b> away - let's do it"
599		6		Lose C/SL 0 deck slow	168	Mysterious Man X more SR
601		8		Level 1 MSR stair	169	Mysterious Man X onto level 1
605		5		Tiny change, lose outsides	169	Baker: " <b>NO</b> more giants"
607		5/6		Change level 1	170	Cinderella and Jack enter
609		4		0 deck SL vom	170	Cinderella: " <b>OH</b> good friends. I need your help now"
611		5/7		Lose SL vom	171	Cinderella: " <b>SMEAR</b> the ground with pitch"
613		7		Slow change	172	Cinderella: " <b>OH</b> , no. Now, now."
NO ONE IS ALONE - PART 1						
615		6		Add 0 deck SL/C	174	Cinderella: "And I, the faraway prince" [ <b>MUSIC</b> ]
617		4/7		X to 0 deck	174	Cinderella X to 0 deck
619		5		Pull SL	175	Cinderella: " <b>MOTHER</b> cannot guide you"
621		6/7	(403) T4	On level 2 SR, enter SR stairs	175	Jack enter SR stairs
NO ONE IS ALONE - PART 2						
623		4		Crossfade to SL	177	Cinderella: " <b>MOTHER</b> isn't here now"
629		0	H0.5	Restore & steps	180	Baker, Cinderella, Little Red Riding Hood, Jack: "Your side" [ <b>NOISES</b> ]
629.1		1.2	F3.3	Restore		
629.2		0	H0.5	Giant steps		
629.3		1.2	F2.5	Restore		
631		4		Add SL vom Fresnel	180	Cinderella: "Don't let her know our plan" [ <b>NOISES</b> ]
633		3		Lose Giant	180	Giant: "I shall leave your kingdom" [ <b>GIANT NOISES</b> ]
635		2		Change, add SR vom Fresnel	180	Cinderella: " <b>GOOD</b> birds!" (after footsteps)
641		3		Lose Cinderella and Little Red	181	Cinderella & Little Red Riding Hood exit
ACT II FINALE						
645		3		Onstage level 1, out of forest	181	Jack's Mother onstage
651		4		Add 0 deck	182	Steward: " <b>THE</b> greater the good, the harder the blow"
653		5		Level 1 floor/DS 0 deck	182	Baker: " <b>NOW</b> we can all return"
655		8		Add SR vom	184	Baker: " <b>MAYBE</b> I just wasn't meant to have children"
657		5		Change, lose SR vom	185	Baker's Wife: " <b>SOMETIMES</b> people leave you"
658		5		Change	185	Baker: " <b>SHHH</b> . Once upon a time"
659		5		Level 2 SR	185	Witch: " <b>CAREFUL</b> the things you say"
673		3		Change - tempo up	186	Group 1: " <b>THOUGH</b> it's fearful"
675		1/2		Change	187	All: "So <b>INTO</b> the woods you go again"
677		3		Into the house	188	All: " <b>INTO</b> the woods, each time you go"

<b>INTO THE WOODS</b>						
<b>Lighting Cue Sheet</b>						
<b>CUE</b>	<b>PART</b>	<b>TIME</b>	<b>F/D</b>	<b>DESCRIPTION</b>	<b>PG</b>	<b>PLACEMENT</b>
679		1/2		Restore	188	All: " <b>INTO</b> the woods, but not too slow"
681		1		Raise light	188	All: "To <b>MIND</b> to heed"
685		0		Blackout	189	Narrator: "I wish" [ <b>LAST NOTE</b> ]
687	1	3		Curtain	189	Stage clear
	2	1		Music stand lights		
691		5		(Beautiful) pull down	189	Bookshelves close after Narrator walks out
693		0		House & post-show	189	Button up after last note