

King is Dead-Ideas

Visions/Mode—sounds. Mood shift. 1 and 5,6

Cheap Motel Feeling Like Neon feel

1st Scene 10:30am to 3rd Scene 3:30 am gets dark and scarier. Banter when Jonas Comes in.

Scene 2 is more reflective, conversations best friends have in the dark. Links blinking on/off.

Green Neon Feeling

Weird Place, Location

Sharp angles of light. 1st 3 scenes. Silhouette feeling. But soft. Sconce idea for sc. 1, 6,7

Window idea. DSL

Scene 4 and 9 play DS. Try isolati

SCENE PLAYS DSC

Feels Airier

Sterile as opposed to the Motel Lighting

Edges are Chrome and Shiny

Scene 5-really longer scene

Daytime at the Motel-Muted feel of light...blinds are not even open. Faden and Warm. Shadowy warmer way. Shadowy.

Scene 6,7-Night Scenes. Scene 6 dusk is falling. Also a climactic scene. Scene 7 a couple hours after scene 6. Scene 7-muted, tense, awkward silence...moves back like sc. 1. Less light of mood as scene 1.

Scene 8-Very tight. On Her. Single Source. In her head...seeing her thoughts. Kind of controlling people's minds.

Scene 9-Pulling it DS-corridor kind of feeling. End of school day. Jerry likes the sharpness

Scene 10-Nighttime. 7:30-8:00. Climactic scene. Confrontation between brother/sister heated up more. He threatening her more. Kind of a scared feeling. She's punishing him.