



KING OF THE ICE XXV

FIREHOUSE HOCKEY TOURNAMENT

2022 APPLICATION

Firehouse: _____

Team Contact: _____

Cell Number: (NO FIREHOUSE NUMBERS) _____

Email address: _____

You must include 3 checks in order to hold a spot for your team: (First 96 teams)

- First check: **\$460** made out to **FDNY HOCKEY TEAM (Entry Fee)**
- Second check: **\$230** made out to **FDNY HOCKEY TEAM (Forfeit Fee)**
- Third check: **\$230** made out to **FDNY HOCKEY TEAM (Forfeit Fee)**

Mail completed application to:

FDNY HOCKEY TEAM

525 West 238th Street – Apt. 1G

Bronx, NY 10463

This tournament is scheduled to begin on March 2nd and run through March 31st at Freeport Rec Center in Freeport, LI. Championship game will be played on the final day of playoffs. Check www.FDNYkingoftheice.com for schedule.

***Please check firehouse calendar for Trips/Education Days/Medicals/Outings, etc.
We will do our best to honor any requests included with this application!***

QUESTIONS? colinFDNYhockey@gmail.com (PLEASE DO NOT CALL FRANK HEAL)

www.fdneykingoftheice.com www.fdneyhockey.org www.facebook.com/fdneykingoftheice



KING OF THE ICE - 2022 FIREHOUSE HOCKEY TOURNAMENT

PRELIMINARY ROUNDS – March 2-25 from 9:00am - 3:40pm(or 7:30pm)

PLAYOFF QUARTER FINALS – March 28-29 from 9:00am - 4:35pm

SEMI FINALS – March 31 from 11:00am - 3:00pm

FINAL – March 31 (Thursday...same day as semi finals so you will be playing 2-3 games that day) Starting around 3:00pm. Rest period will be given to teams as needed prior to start of final game.

NOTES:

*****JERSEY RULE WILL BE STRICTLY ENFORCED*****

- You MUST have dark and light jerseys. HOME TEAM gets to choose. If AWAY team doesn't have a second jersey they will start game with penalty...so go buy a cheap second set.

- ROSTER IS LOCKED AS OF March 2, 2022 at 8:00am (NO EXCEPTIONS)

- READ THE RULES and BE THERE EARLY. GAMES WILL START ON TIME.

GOOD LUCK!!!!!!

Colin Riordon – Director - colinFDNYhockey@gmail.com

Larry 'Redlight' Feilich – Statistician / Scorekeeper

Tommy O'Shea – Tournament Operations