

Nipmuc Rod and Gun Club Guest Policy

Article I. DEFINED

- (A) Purpose: This document serves as a template to create opportunities where members may accompany a maximum of 2 guest per club member to club ranges.
- (B) All membership rules and bylaws apply to the guest under the responsibility of the accompanying member.
- (C) This policy does not supersede the bar use rules or public events hosted by/at the club.
- (D) All adult members in good standing with appropriate licensing are eligible to accompany a guest.
- (E) This policy only allows for the uses outlined in this document. Hunting, hiking, camping, fishing, and all other uses of the Nipmuc property are strictly prohibited.
- (F) Club members have priority if there is a wait at the ranges.

Article II ESCORTED GUESTS

- (A) Guests must be escorted at ALL times by the accompanying member while on club property.
- (B) Guests will sign a Shooting Range Assumption of Risk and Participation agreement and also signifying that they are not legally prohibited from firearms activities in the Commonwealth of Massachusetts.
- (C) Guests are permitted to bring and fire their own firearms so long as they comply with the club rules.
- (D) Minors are prohibited from participating in any activities at the Pistol Range.
- (E) The member is solely responsible for the conduct of the guest while on club property.
- (F) Any problems resulting from a guest may lead to disciplinary action against the member.
- (G) A fee of \$5, cash only, will be assessed at the time of sign in, inserted into an envelope with notation of the respective range being used and placed into the appropriate drop box.
- (H) Guest policy is for when the bar is open.
- (I) Future changes to this policy may be considered for non-bar hours.
- (J) Guest use shall not be conducted from October 1 through January 1

Article III RESPONSIBILITIES OF THE CLUB

- (A) The club is not responsible for providing firearms or ammunition.
- (B) The club will post any applicable signage at the firearms ranges.