

Kings of Chess





Tournament Guidelines

- Touch move Rule: If you touch any pieces you should move the same piece
- If your King is in check but you touch different pieces other than get rid of the check treated as an illegal move.
- If you are doing illegal moves in the game, the opponent gets 2 minutes extra in the Game time.
- If you want to adjust the pieces you have inform your opponent before adjusting "I Adjust"
- Win 1 point, Lose 0 point, Draw ½ point.
- Chess Clock:
- No Chess clock will be provided for all the players in the beginning of the game.
- If the game is not over at the end of 60 minutes after the game starts we will set a 10 minute timer for both the players.
- If your clock runs out (turn to 0) you lose the game even if you have more winning chances.
- G40;d/5 time control
- Castling: Touch the king first when you castle the King.
- Keep telling the check can be avoided.
- Don't talk when you are in game time. (with parents and friends).
- No snacks allowed in play time, water bottles allowed.
- Any Questions please raise your hand, tournament Directors will help you.
- No arguments with your opponent.
- If you want to offer a draw you can ask your opponent, if the opponent disagrees you should not keep asking them.
- Give respect to your opponent, show your sportsmanship.
- Chess score sheets is good for analyzing your games with parent /coach
- Round Time: 10.30AM,11.45AM, 1:00 PM,2.30 PM (Approximately)
- Round will start immediately once all the games are completed in that division .
- 30 minutes each ,no delay or increment.
- Bye request is allowed, if you are not available for any rounds you have to inform the chief TD (Tournament Director) before you leave the play area.
- If you get Bye for any round you will get 1 point for that game ,this happens when we have an odd number of players in that section.
- No elimination in this tournament.



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- Inform to TD before you leave the tournament hall.
- Silence needs to be maintained.
- Restroom usage in between the games are allowed but try to avoid more than 5 minutes.
- Tournament Director is not responsible to make sure that your game is checkmate or stalemate or draw, you have to decide your game.
- Tie break points will decide the winner.
- Raise your hand for any problem.
- Make sure that your results are reported to the Tournament Director.
- If you win the games please tell your opponent we had a good game, good luck for other games.
- No disrespectful words are allowed in between the games.
- Check all your past round results are marked correctly in the Standings.
- Please find your Pairings and standing in the given link, Check your board number and which color pieces you are going to play. In the below example Payton play in Board number 1 and play for White, Tanner play for Black in board 1
- Inform to Tournament Director if you want to withdraw the tournament

PAIRINGS		PAIRINGS	STANDINGS		TEAMS	BYES	
#		White				Black	
1		U (0) PEYTON RACINE			U (0) TANNER TARDIF		
2		U (0) JAMIE DEMARCO			U (0) HENRY PATTON		
	U (a) Havior Hipponific B			U (O) EL VANA JEEEDIEO			