



KINGS OF CHESS TOURNAMENT

Tournament Guidelines

1. Touch Move Rule:

- If you touch a piece, you must move that same piece.
- If your King is in check and you touch a piece that doesn't help get rid of the check, it's an illegal move.
- Illegal moves result in giving your opponent 2 minutes of extra time.

2. Adjusting Pieces:

- To adjust pieces, you must inform your opponent beforehand by saying "I adjust."

3. Scoring:

- Win: 1 point
- Loss: 0 points
- Draw: ½ point

4. Chess Clock:

- No chess clock provided at the start.
- If the game isn't over after 60 minutes, a 10-minute timer will be set for both players.
- If your clock runs out, you lose the game.

5. Castling:

- Always touch the King first when castling.

6. Conduct During the Game:

- No talking during game time (with parents, friends, etc.).
- No snacks during playtime; water is allowed.
- You can adjust pieces only if you've informed your opponent.
- Raise your hand for any problems or questions, and the TD will assist.
- Maintain silence during the game.
- No arguments with the opponent.

7. Offer Draws:

- You can ask your opponent for a draw. If they refuse, don't insist.



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8. Tournament Structure:

- Rounds start at 10:30 AM, 11:45 AM, 1:00 PM, and 2:30 PM (approximately).
- Games are 30 minutes each with no delays or increments.
- Bye requests are allowed if you're unavailable for a round, but you need to inform the TD beforehand.
- If you get a bye, you automatically get 1 point for that round.
- No elimination in this tournament.

9. Restroom and Breaks:

- Restroom breaks are allowed, but try to avoid being absent for more than 5 minutes.

10. Tournament Director Responsibilities:

- The TD is not responsible for deciding whether your game is a checkmate, stalemate, or draw.
- The TD is there to help with problems and disputes, but you are responsible for understanding and resolving your own game's outcome.
- Report results to the TD after your game.

11. Sportsmanship:

- Be respectful to your opponent at all times.
- After winning, acknowledge the game and wish your opponent good luck for future rounds.

12. Reporting Results:

- Ensure your game results are recorded properly in the standings.
- If you need to withdraw from the tournament, inform the TD.

These rules aim to keep the tournament fair, smooth, and enjoyable for everyone involved. Be sure to follow them and maintain good sportsmanship throughout the event.

End